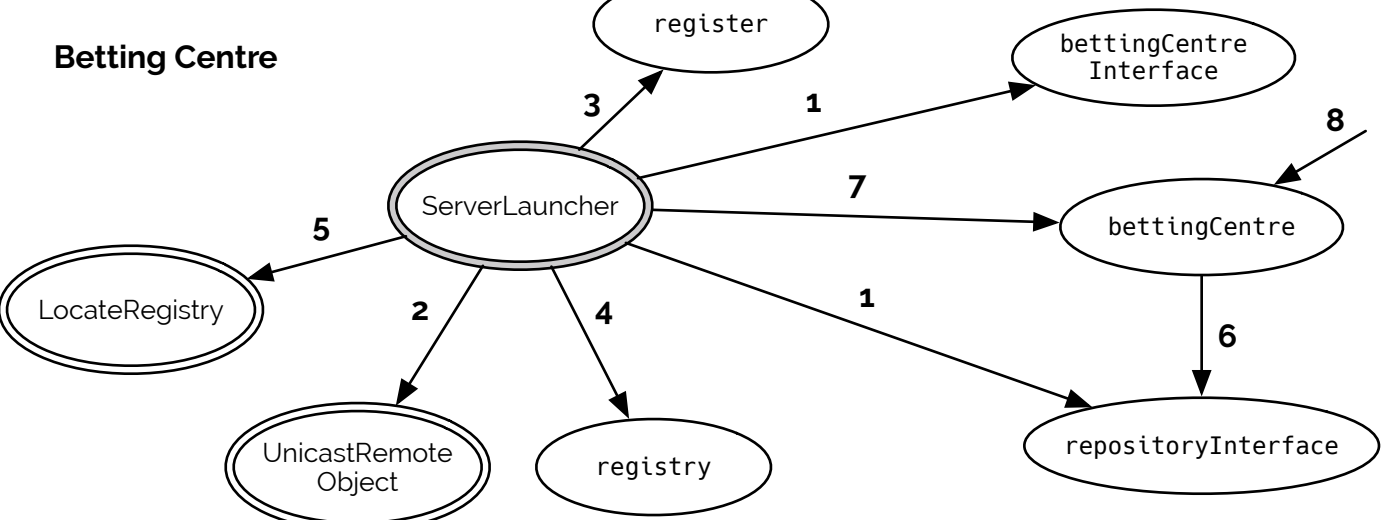
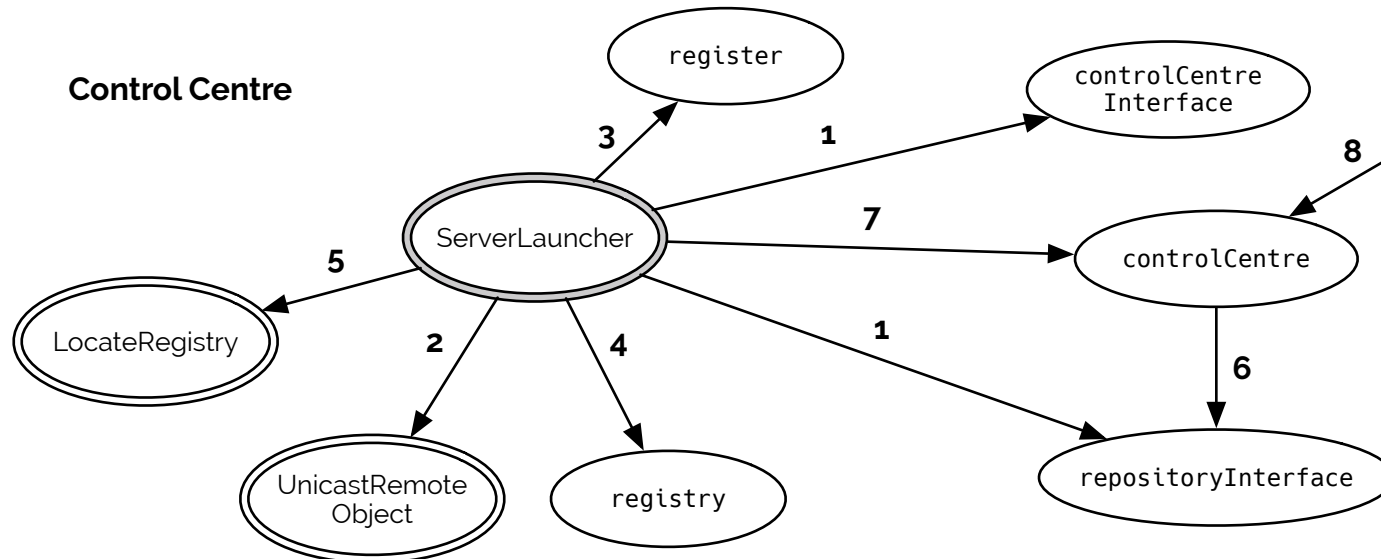


Diagramas de Interação
Trabalho número 3



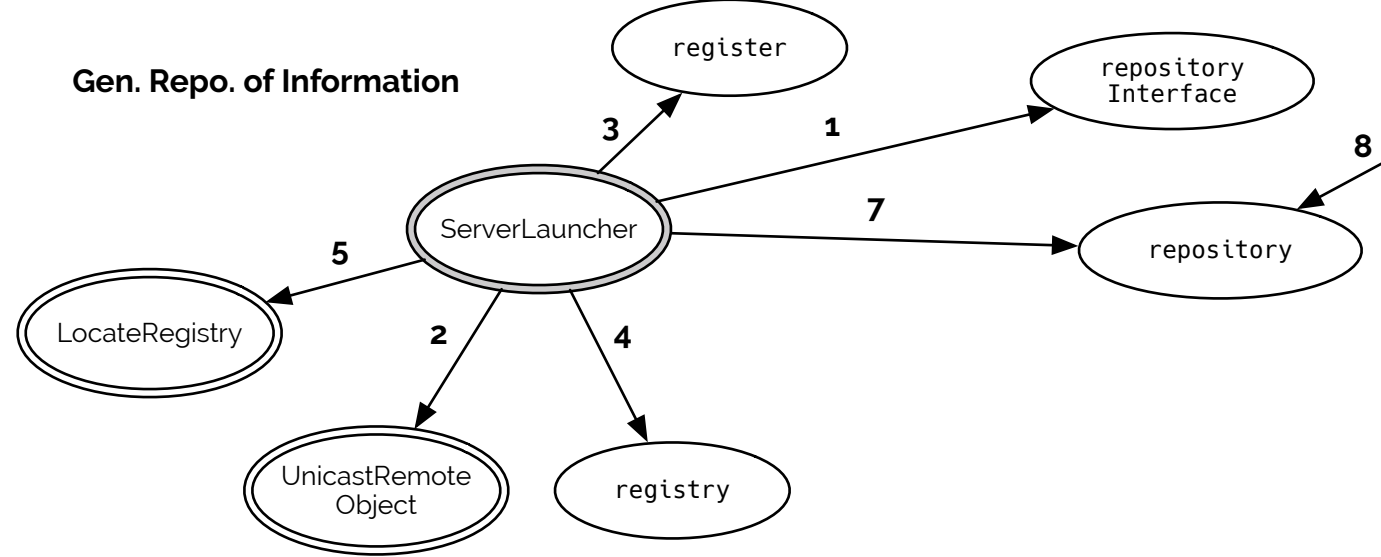
Legenda de Betting Centre

- 1 - instanciação
- 2 - export(), unexport()
- 3 - instanciação, bind(), unbind()
- 4 - instanciação, lookup()
- 5 - getRegistry()
- 6 - setBrokerStatus(), setSpectatorStatus(), setHorseJockeyStatus(), setSpectatorBetAmount(), setSpectatorBetSelection()
- 7 - instanciação, getNumberOfEntitiesDeclaringExit()
- 8 - acceptTheBets(), honourTheBets(), placeABet(), goCollectTheGains(), haveWon(), areThereAnyWinners(), getNumberOfHorses(), setAbility(), getNumberOfEntitiesDeclaringExit()



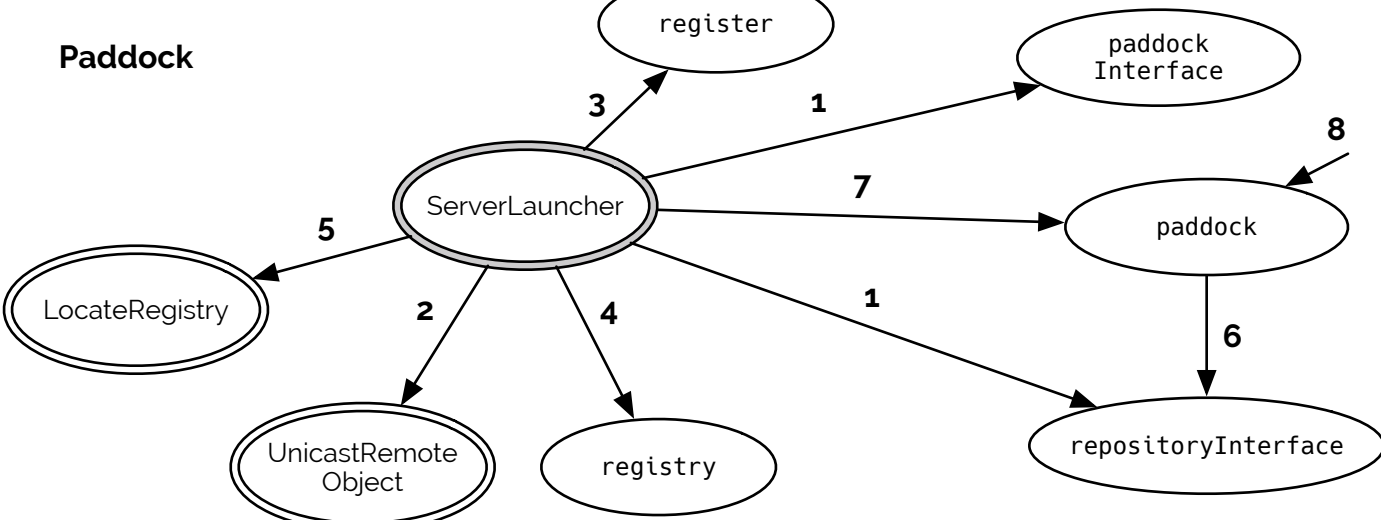
Legenda de Control Centre

- 1 - instanciação
- 2 - export(), unexport()
- 3 - instanciação, bind(), unbind()
- 4 - instanciação, lookup()
- 5 - getRegistry()
- 6 - setBrokerStatus(), setSpectatorStatus(), setHorseJockeyStatus()
- 7 - instanciação, getNumberOfEntitiesDeclaringExit()
- 8 - startTheRace(), entertainTheGuests(), waitForTheNextRace(), goWatchTheRace(), relaxABit(), reportResults(), summonHorsesToPaddock(), proceedToPaddock(), goCheckHorses(), makeAMove(), getNumberOfEntitiesDeclaringExit()



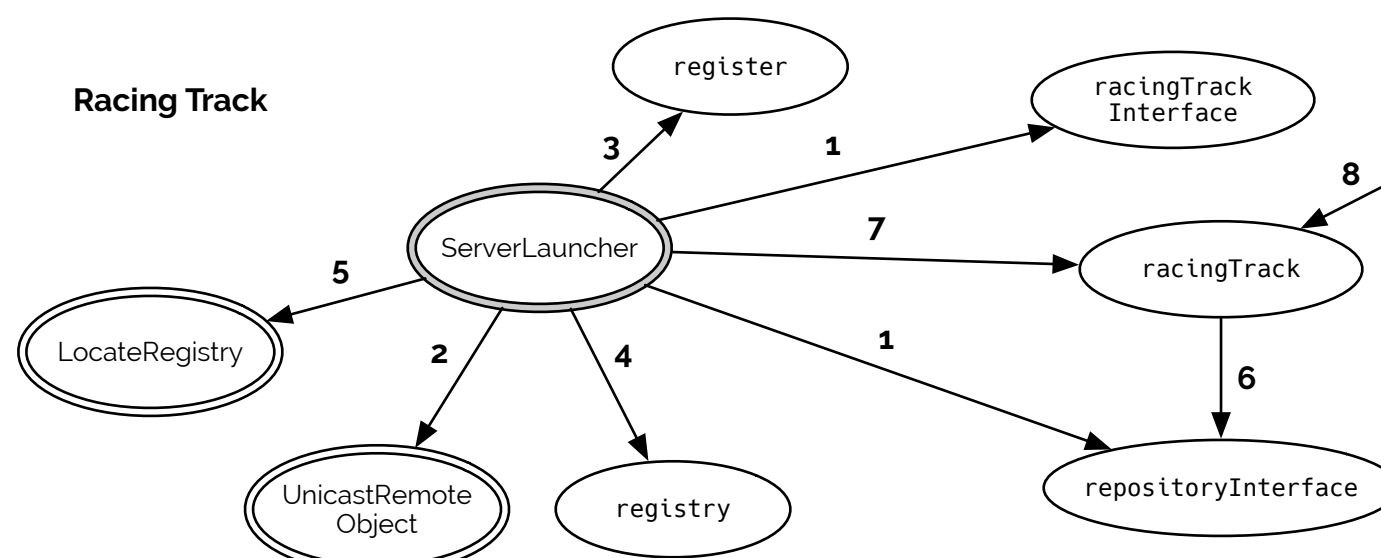
Legenda de General Repository of Information

- 1 - instanciação
- 2 - export(), unexport()
- 3 - instanciação, bind(), unbind()
- 4 - instanciação, lookup()
- 5 - getRegistry()
- 6 - setBrokerStatus(), setSpectatorStatus(), setHorseJockeyStatus()
- 7 - instanciação, getNumberOfEntitiesDeclaringExit()
- 8 - newSnapshot(), isBrokerReadyToDie(), setRaceNumber(), setRaceDistance(), setBrokerStatus(), setSpectatorStatus(), setSpectatorAmountOfMoney(), setSpectatorBetSelection(), setSpectatorBetAmount(), setHorseJockeyStatus(), setHorseJockeyAbility(), setHorseJockeyProbabilityToWin(), setHorseJockeyNumberOfIncrementsDid(), setHorseJockeyNumberOfIncrementsDid(), setHorseJockeyPositionOnTrack(), setHorseJockeyFinalStandPosition(), setWereWaitingTheHorses(), getRaceNumber(), getCurrentRaceDistance(), racelsOver()



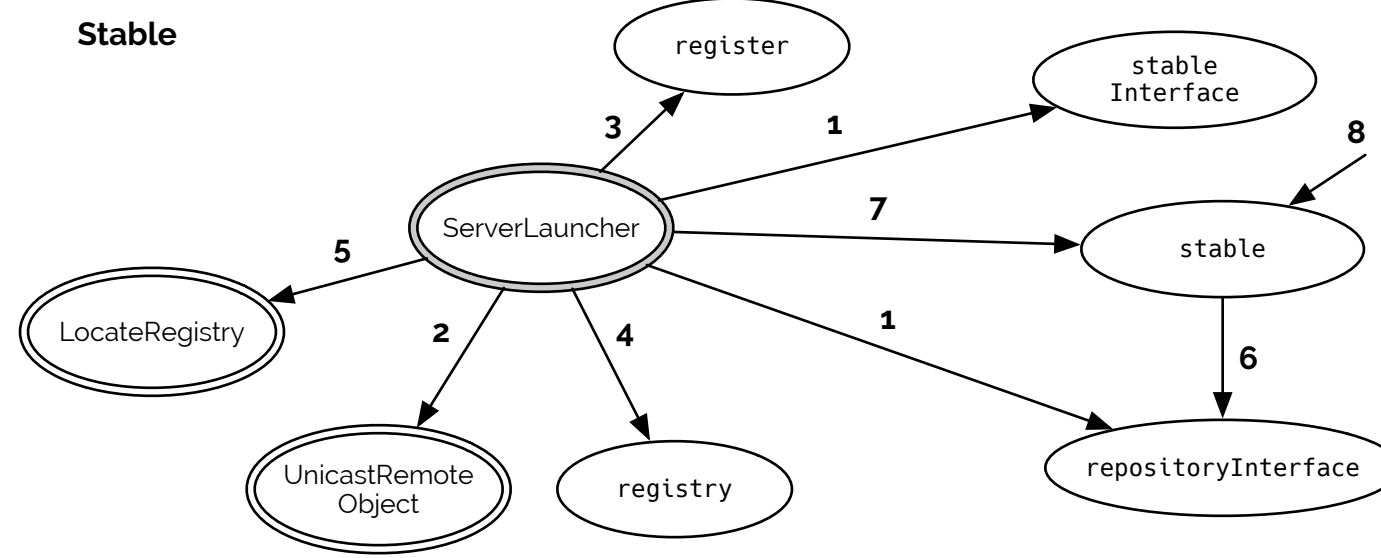
Legenda de Paddock

- 1 - instanciação
- 2 - export(), unexport()
- 3 - instanciação, bind(), unbind()
- 4 - instanciação, lookup()
- 5 - getRegistry()
- 6 - setSpectatorStatus(), setHorseJockeyStatus()
- 7 - instanciação, getNumberOfEntitiesDeclaringExit()
- 8 - proceedToPaddock(), goCheckHorses(), proceedToStartLine(), goCheckHorses()



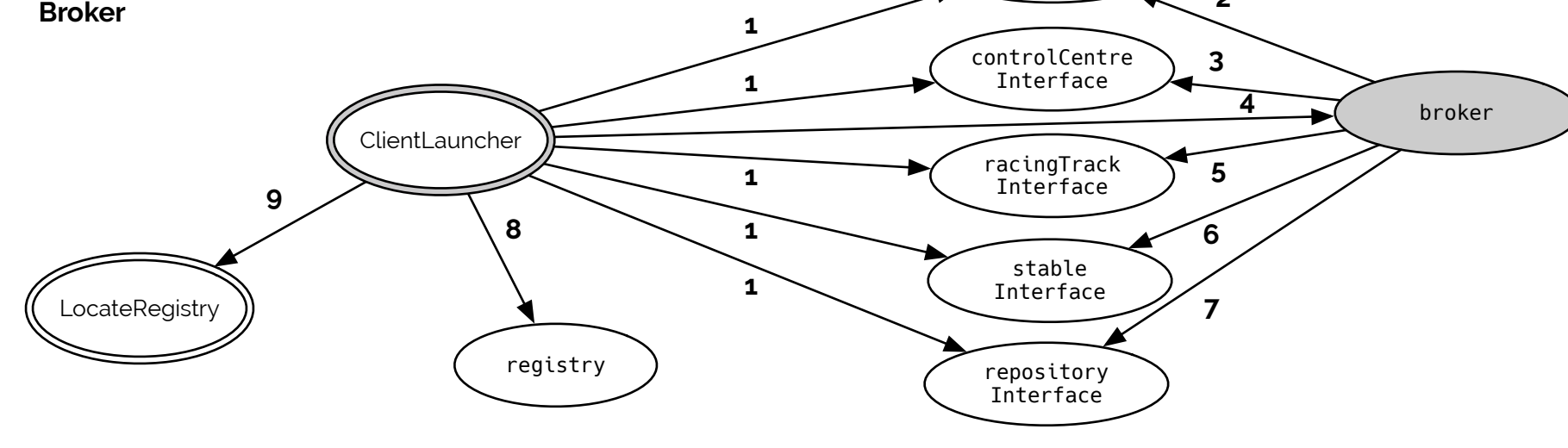
Legenda de Racing Track

- 1 - instanciação
- 2 - export(), unexport()
- 3 - instanciação, bind(), unbind()
- 4 - instanciação, lookup()
- 5 - getRegistry()
- 6 - setBrokerStatus(), setSpectatorStatus(), setHorseJockeyStatus()
- 7 - instanciação, getNumberOfEntitiesDeclaringExit()
- 8 - proceedToStartLine(), makeAMove(), hasFinishLineBeenCrossed(), startTheRace(), getRace(), getWinner(), getOut()



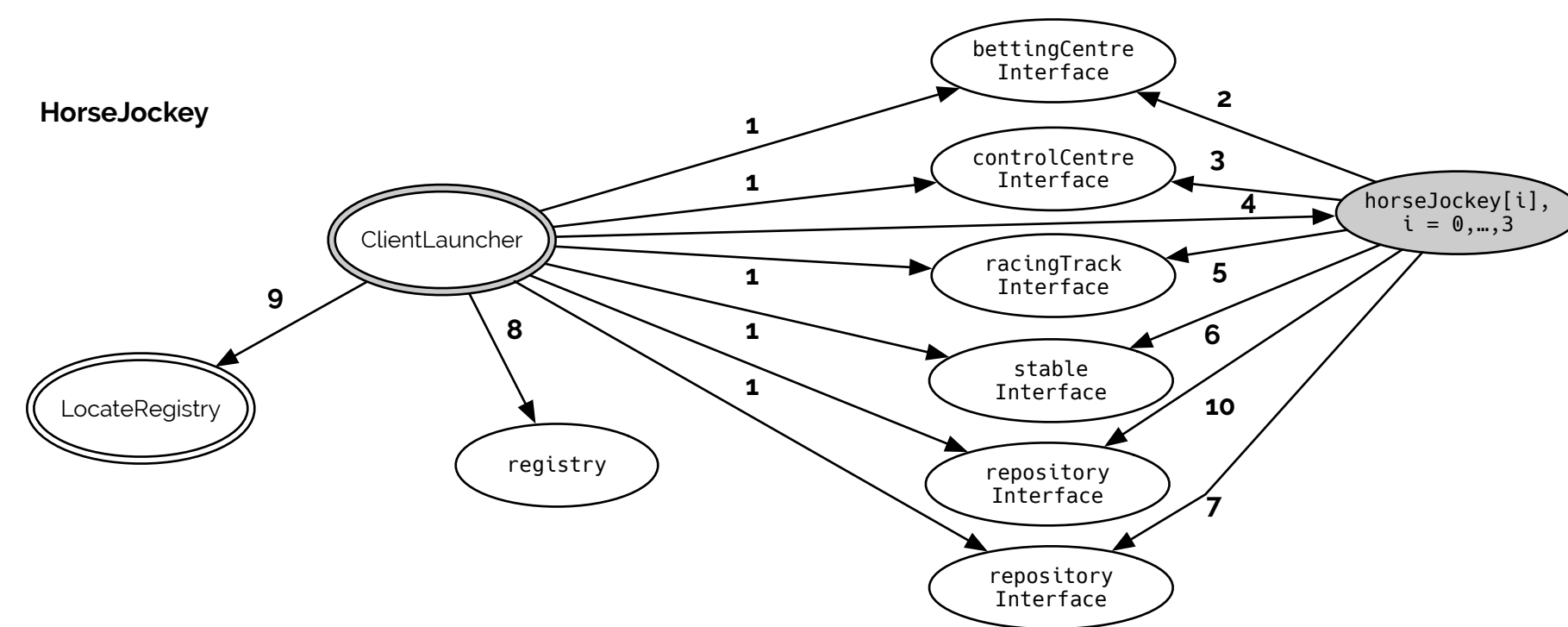
Legenda de Stable

- 1 - instanciação
- 2 - export(), unexport()
- 3 - instanciação, bind(), unbind()
- 4 - instanciação, lookup()
- 5 - getRegistry()
- 6 - setHorseJockeyStatus()
- 7 - instanciação, getNumberOfEntitiesDeclaringExit()
- 8 - proceedToStable(), summonHorsesToPaddock(), getOut()



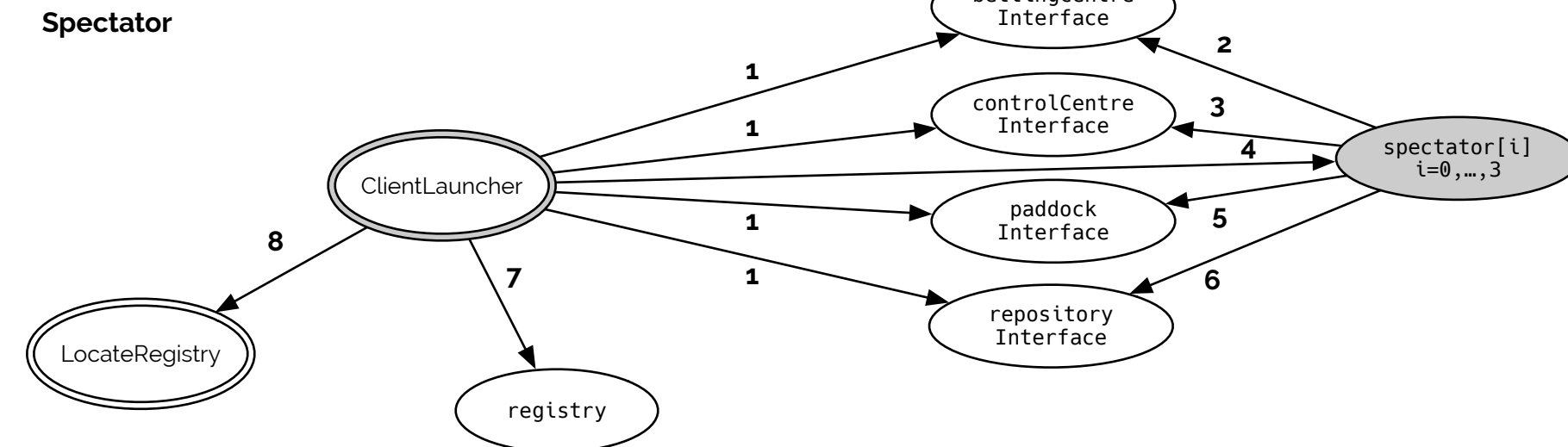
Legenda de Broker

- 1 - instanciação
- 2 - acceptTheBets(), areThereAnyWinners(), honourTheBets()
- 3 - summonHorsesToPaddock(), startTheRace(), reportResults(), entertainTheGuests()
- 4 - instanciação, start(), join()
- 5 - startTheRace(), getOut()
- 6 - summonHorsesToPaddock(), getOut()
- 7 - setBrokerStatus(), racelsOver(), newSnapshot()
- 8 - instanciação, lookup()
- 9 - getRegistry()



Legenda de HorseJockey

- 1 - instanciação
- 2 - areThereAnyWinners()
- 3 - proceedToPaddock(), makeAMove()
- 4 - instanciação, start(), join()
- 5 - proceedToStartLine(), hasFinishLineBeenCrossed(), makeAMove()
- 6 - proceedToStable()
- 7 - setHorseJockeyStatus(), setHorseJockeyAbility()
- 8 - instanciação, lookup()
- 9 - getRegistry()
- 10 - proceedToPaddock(), proceedToStartLine()



Legenda de Spectator

- 1 - instanciação
- 2 - placeABet(), haveWon(), goCollectTheGains()
- 3 - goCheckHorses(), waitForNextRace(), relaxABit()
- 4 - instanciação, start(), join()
- 5 - goCheckHorses()
- 6 - setSpectatorStatus(), setSpectatorAmountOfMoney()
- 7 - instanciação, lookup()
- 8 - getRegistry()