A QUESTION-ORIENTED PROPAGATION NETWORK FOR NEWS READING COMPREHENSION

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ABSTRACT

Machine reading comprehension of news articles remains to be a challenging task since the lengths of its context documents are long. Such reading comprehension task usually requires document-level language understanding while stateof-the-art, pretrained question answering models can only encode sequences with a predefined length limit. In this paper, we propose a novel Question-Oriented Propagation Network (QOPN) model for such task. Specifically, our proposed QOPN first uses a context encoding module to find local question-related clues. Then, it employs a multi-step reasoning module to aggregate question-focused information for iterative reasoning. The novel design put emphasis on capturing question-related information and allow long-range information integration, which is especially beneficial for longcontext reading comprehension task. Experiments on two challenging machine comprehension datasets show that the proposed QOPN significantly outperforms previous state-ofthe-art models.

Index Terms— Long-Context Question Answering, Machine Reading Comprehension, Question-Oriented Propagation Mechanism

1. INTRODUCTION

Machine reading comprehension (MRC) aims to teach machines to answer questions based on a given context. As a key technology of natural language understanding, it has recently received increasing attention from both academic and industry field. Over the last few years, with the availability of large-scale, high-quality datasets such as SQuAD [1] and pretrained language models like BERT [2], remarkable improvements have been made. However, reading comprehension of news articles still remains to be a challenging real-world task mainly due to the reasons that 1) news articles usually are long while the maximum input length of state of the art question answering (QA) models such as BERT [2] and RoBERTa [3] is limited to 512 owing to their memory and computational

requirements. 2) To answer a question related to a given news article, one need to synthesize information across different parts of an article [4, 5].

A straightforward way for long-context MRC tasks is to use a sliding window mechanism [5, 6, 7, 8]. This approach first chunks a long document into small ones with a sliding window and then processes each one individually. However, limited by window size, the method can not model longrange attention interaction, which is especially beneficial for long-context question answering (QA) tasks that require document-level language understanding [5, 9]. Another line of research [9, 10] adopts a coarse-to-fine paradigm. For example, Ding et al. [9] first adopt a bert-based module to extract key sentences from long context, and then use another module to reason over the concatenation of key sentences. Though their approach could gather sentences across different parts of long document for reasoning, they still suffer from the lack of long-range attention when judging which sentence is important due to the length limit of BERT (usually 512 tokens). Besides, such method is not suitable for QA tasks that contain long answers that span multiple sentences, like NLQuAD [5]. In addition to the above methods, several studies [11, 12, 13, 14] apply sparse attention mechanism to make each token attend to partial input tokens which are specified by hand-designed attention patterns. However, due to their dependency on pre-defined hand-designed patterns, such models are designed to build attention based on pre-selected positions. Thus, this type of method is still not sufficient to fully capture long-range dependencies.

Intuitively, when humans want to find an answer from a given long document, i.e., a news article, they tend to 1) read the long article segment by segment, and only focus on question aspects and measures to which extent question aspects are covered by each segment. 2) based on the question-focused impression from all the segments, re-considerate the question and the question-related context to decide the answer. Inspired by human's thinking process, we propose a Question-Oriented Propagation Network (QOPN) model. Our proposed method marries both coarse-to-fine and sparse attention-based methods to achieve effective long-context

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question answering. Specifically, OOPN mainly consists of two types of components. The first one (noted as context encoding module) applies RoBERTa [3] to discover local question-related clues segment by segment. The other one (noted as multi-step reasoning module) adopts a novel question-oriented propagation mechanism to simulate human reasoning, which targets at synthesizing question-focused information across different parts of an article and performing reasoning on them. Compared with previous coarse-to-fine methods, our method could take the whole article into consideration and jointly learn to find question-related clues and make inference over them implicitly. Compared with previously discussed sparse attention-based methods, our method does not rely on hand-designed patterns and directly aims at question-focused information. Experimental results on two challenging MRC datasets, NewsQA [4] and NLQuAD [5], show that our proposed method significantly outperforms all the previous state-of-the-art methods.

2. MODEL

As shown in Fig. 1, the QOPN consists of 3 modules: Context Encoding, Multi-step Reasoning and Answer Prediction.

2.1. Context Encoding

The Context Encoding Module is designed to capture question-related information from each segment, which is similar to human reading through the whole article segment by segment to measure how well all question aspects are covered by each segment. Specifically, given a question $Q = \{q_0, q_1, \ldots, q_{M-1}\}$ and a article $P = \{p_0, p_1, \ldots, p_{N-1}\}$, we first split the article text into small non-overlapping K segments so that the length of the concatenation of question and each segment is less than or equal to 512. Then, to collect question-focused information from the k-th segment $S^k = \left\{s_0^k, s_1^k, \ldots, s_{L-1}^k\right\}$, we concatenate the question Q and segment S^k and feed it into pre-trained RoBERTa as:

$$\mathbf{H}^k = \text{RoBERTa}\left([CLS], Q, [SEP], S^k, [SEP]\right)$$
 (1)

where $\mathbf{H}^k \in \mathbb{R}^{d \times (M+L+3)}$ is the last layer's output of RoBERTa. To keep all question-related clues from segment S^k for next-step reasoning, we use the first M+1 columns of \mathbf{H}^k , namely $\mathbf{H}^k_{0:M} \in \mathbb{R}^{d \times (M+1)}$ to represent the matching of question aspects by segment S^k .

2.2. Multi-step Reasoning

After finding out all question-related clues, humans tend to synthesize all question-focused information distributed across multiple segments and re-considerate the question and the supporting evidences to decide the answer. If unsure they may repeat the above process. Inspired by such human

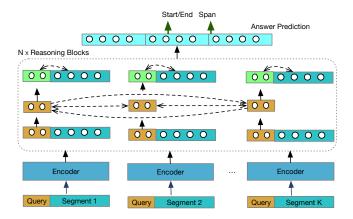


Fig. 1. The architecture of the proposed QOPN model.

experience, we propose a novel question-oriented propagation mechanism to simulate this procedure. In particular, the question-oriented propagation mechanism is implemented by a multi-step reasoning module, which consists of a stack of reasoning block. And the reasoning block consists of the following three units: Question-Oriented Information Interaction (QOII), Gate-Based Information Fusion (GBIF) and Question-Guided Information Propagation (QGIP).

QOII The QOII unit is used to take a comprehensive consideration of all question-focused information. And we adopt a token-wise multi-head self-attention mechanism [15] to achieve it. To be specific, for each question token q_i , we take all its hidden representations as inputs and update them as:

$$\begin{pmatrix} \mathbf{Q_i} \\ \mathbf{K_i} \\ \mathbf{V_i} \end{pmatrix} = \begin{pmatrix} \mathbf{W_q} \\ \mathbf{W_k} \\ \mathbf{W_v} \end{pmatrix} \mathbf{R_i} + \begin{pmatrix} \mathbf{b_q} \\ \mathbf{b_k} \\ \mathbf{b_v} \end{pmatrix}$$
(2)

$$\hat{\mathbf{R}_{i}} = \operatorname{softmax} \left(\frac{\mathbf{Q_{i}} \mathbf{K_{i}}^{T}}{\sqrt{\lambda}} \right) \mathbf{V_{i}}$$
 (3)

where $\mathbf{R_i} = \left[\mathbf{H}_i^0, \mathbf{H}_i^1, \dots, \mathbf{H}_i^{K-1}\right] \in \mathbb{R}^{d \times K}, \ 0 \leq i \leq M,$ \mathbf{H}_i^k is the corresponding representation of the i-th query token from segment S^k and $[\cdot, \cdot]$ denotes the concatenation operation along the row, λ is the scaling factor, and $\mathbf{W_q}, \mathbf{W_k}, \mathbf{W_v}, \mathbf{b_q}, \mathbf{b_k}$ and $\mathbf{b_v}$ are learnable parameters.

GBIF The GBIF unit is built upon the outputs of the QOII unit. It is devised to combine the local question-focused information representations and the corresponding global attention vectors. In particular, for each question token q_i , we first adopt a non-linear transformation to fuse the local representations $\mathbf{R_i}$ and the corresponding global attention vectors $\hat{\mathbf{R_i}} \in \mathbb{R}^{d \times K}$ as follow:

$$\mathbf{F} = \tanh\left(\mathbf{W_f}[\mathbf{R_i}; \hat{\mathbf{R_i}}; \mathbf{R_i} \circ \hat{\mathbf{R_i}}; \mathbf{R_i} - \hat{\mathbf{R_i}}] + \mathbf{b_f}\right) \quad (4)$$

where \circ denotes the element-wise product, $[\cdot;\cdot]$ denotes the concatenation operation along the column, $\mathbf{W_f}$, $\mathbf{b_f}$ are trainable parameters. And the output dimension is projected back

to the same size as the original representation ${\bf R}$ via the projected matrix ${\bf W_f}.$

Then, we use a gating mechanism to selectively incorporate the fusion representations $\mathbf{F} \in \mathbb{R}^{d \times K}$ with the original question-focused information representations $\mathbf{R_i}$ as:

$$\mathbf{G} = \sigma \left(\mathbf{W_g}[\mathbf{R_i}; \hat{\mathbf{R_i}}; \mathbf{R_i} \circ \hat{\mathbf{R_i}}; \mathbf{R_i} - \hat{\mathbf{R_i}}] + \mathbf{b_g} \right) \quad (5)$$

$$\tilde{\mathbf{R}_i} = \mathbf{G} \circ \mathbf{F} + (1 - \mathbf{G}) \circ \mathbf{R_i}$$
 (6)

where σ is sigmoid function, $\mathbf{W_g}$, $\mathbf{b_g}$ are trainable parameters, and $\tilde{\mathbf{R_i}} = \left[\tilde{\mathbf{H}}_i^0, \tilde{\mathbf{H}}_i^1, \dots, \tilde{\mathbf{H}}_i^{K-1}\right] \in \mathbb{R}^{d \times K}$ denotes the gated fusion representations of question token q_i .

QGIP The QGIP unit aims at spreading the gated fusion representations to the corresponding question-aware segment representations. Specially, for segment S^k , we first concatenate the gated fusion representations of the whole question $\mathbf{X}^k = \begin{bmatrix} \tilde{\mathbf{H}}_0^k, \tilde{\mathbf{H}}_1^k, \dots, \tilde{\mathbf{H}}_M^k \end{bmatrix} \in \mathbb{R}^{d \times (M+1)}$ with the corresponding context encoding $\mathbf{H}_{M+1:M+L+2}^k$. Then, we employ a multi-head self-attention operation over it (as in Eq. (2) and (3)) to obtain the representations $\mathbf{Y}^k = \begin{bmatrix} \overline{\mathbf{H}}_0^k, \overline{\mathbf{H}}_1^k, \dots, \overline{\mathbf{H}}_{M+L+2}^k \end{bmatrix}$ of all tokens from segment S^k .

2.3. Answer Prediction

In this module, we first gain the representations of the article, $\mathbf{Z} = \begin{bmatrix} \mathbf{Y}_{M+1:M+L+2}^0, \mathbf{Y}_{M+1:M+L+2}^1, \dots, \mathbf{Y}_{M+1:M+L+2}^{K-1} \end{bmatrix}$. Then, we adopt the strategy of [16] to decompose the answer span prediction into predicting the start and end positions of the answer span:

$$\mathbf{p}^s = \operatorname{softmax}(\mathbf{w}_s \mathbf{Z}), \quad \mathbf{p}^e = \operatorname{softmax}(\mathbf{w}_e \mathbf{Z})$$
 (7)

Finally, the training loss function is defined as the negative sum of the log probabilities of the predicted distributions indexed by true start and end indices:

$$\mathcal{L}(\theta) = -\frac{1}{n} \sum_{i}^{n} \log \left(\mathbf{p}_{y_{i}^{s}}^{s} \right) + \log \left(\mathbf{p}_{y_{i}^{e}}^{e} \right)$$
 (8)

where y_i^s and y_i^e are respectively the gold starting and ending position of example i, n is the number of examples, and θ contains all the trainable weights.

3. EXPERIMENTS

3.1. Experimental Settings

Datasets & Evaluation Metrics We evaluate our method on two news MRC dataset, namely NewsQA [4] and NLQuAD [5]. Both of them require document-level language understanding and a significant proportion of questions of them cannot be solved without reasoning. The statistics of the two datasets are summarized in Table 1. From it, we can see that

Datasets	#Samples	#Doc.	Avg #Words
NewsQA	100k	13k	616
NLQuAD	31k	13k	877

Table 1. Statistics of MRC datasets. #Samples and #Doc. are the number of samples and documents respectively. Avg #Words denotes the average number of words per document.

Model	EM(%)	F1(%)
FastQAExt [18]	42.8	56.1
AMANDA [19]	48.4	63.7
MINIMAL [20]	50.1	63.2
DECAPROP [21]	53.1	66.3
RoBERTa-large [3] (sliding window)	49.6	66.3
CogLTX [9]	55.2	70.1
QOPN (RoBERTa-base)	61.2	75.1
QOPN	65.5	79.8

Table 2. Performance on the NewsQA test set.

both datasets have a long average document length by words. Note that the original word is usually split into several smaller subwords (tokens) by WordPiece tokenizer. Hence, the average sample length of NewsQA and NLQuAD make them challenging for the state of the art QA models such as BERT [2] and RoBERTa [3] which can only encode sequences with a maximum length of 512 tokens (subwords).

We use EM [1], F1 [1] and IoU [5] as evaluation metrics. Here, EM determines if the prediction exactly matches the target. F1 measures the overlap between the words in the prediction and the target. IoU measures position-sensitive overlap between the predicted and the target answer spans.

Implementation details Due to the limited computational resources, we use the same hyperparameter settings across all variants of QOPN and datasets if not specified. We use Adam [17] optimizer for training. And we set the number of epochs to 6 and warm-up proportion to 10%, the learning rate to 3e-5. The training batch size for NewsQA is set to 32 and the training batch size for NLQuAD is set to 12. We utilize RoBERTa-large as the backbone encoder. The maximum number of segments is 6. The number of reasoning blocks is tuned amongst {1, 2, 3, 4, 5}.

Baselines On NewsQA, we compare our model QOPN with FastQAExt [18], AMANDA [19], MINIMAL [20], DE-CAPROP [21], RoBERTa-large [3], CogLTX [9]. Since previous state-of-the-art model (CogLTX) adopts RoBERTa-base as its building block, we also report our model that uses the base version of RoBERTa as its backbone. On NLQuAD, we compare our model with several strong baselines, including: BERT [2], RoBERTa [3], Longformer [12], where Longformer is the previous state-of-the-art model.

Model	EM (%)	F1(%)	IoU(%)
BERT-base [2]	25.0	64.0	53.8
BERT-large [2]	30.3	67.9	58.4
RoBERTa-base [3]	29.1	67.2	57.7
RoBERTa-large [3]	33.4	71.1	62.4
Longformer [12]	50.3	81.4	73.6
QOPN	54.0	82.9	75.8

Table 3. Performance on the NLQuAD test set.

Model	EM	F1	IoU
QOPN(full model)	54.0	82.9	75.8
- Question-oriented interaction	47.0	79.4	71.2
- Gate-based fusion	52.8	82.3	75.1
- Question-guided propagation	51.2	80.9	73.3

Table 4. Ablation studies of QOPN on the NLQuAD dataset.

3.2. Experimental Results

Experimental results for NewsQA and NLQuAD are reported in Table 2 and Table 3 respectively. Our model QOPN consistently outperforms the previous models on the two datasets by a large margin. On NewsQA, our model QOPN (RoBERTabase) outperforms previous state-of-the-art model CogLTX that also adopts RoBERTa-base as its backbone model by 6.0% EM. When using RoBERTa-large as its backbone, our model OOPN further pushes the state of the art to 65.5% EM and 79.8% F1. On NLQuAD, our method also makes remarkable performance improvements. Our model OOPN not only significantly outperforms RoBERTa-large that adopts a sliding window approach [5], but also surpasses Longformer [12] that requires additional expensive pretraining process by 3.7% EM. We infer that our method could focus on questionrelated contexts and aggregate them for reasoning in a multistep mode while others cannot.

3.3. Analysis

Ablation studies To isolate individual components' contributions, we run ablation studies on NLQuAD dataset. Table 4 shows the performance of QOPN and several variants of it. From Table 4, we can see that, after only using the [CLS] representations to replace the corresponding question representations, we could see a significant performance drop, which demonstrates the importance of relying on all representations of question tokens for reasoning. The gate-based fusion module accounts for about 1.2% of the performance degradation (in EM), which clearly shows its effectiveness. To evaluate the contribution of question-guided information propagation module, we remove it but retain the overall architecture and the global normalization. The result shows that the proposed multi-step, question-guided propagation mechanism helps to improve model's performance by nearly

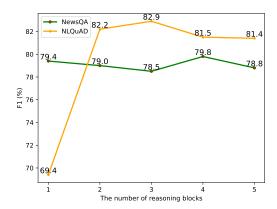


Fig. 2. The effect of number of reasoning blocks.

3% in EM, 2% in F1 and 2.5% in IoU.

Effect of Number of Reasoning Blocks We also test the effect of different numbers of reasoning blocks on model performance. The experimental results are shown in Fig. 2. From it, we can observe that the model with 3 reasoning blocks performs best on the NLQuAD dataset. However, on the NewsQA dataset, the model with 4 reasoning blocks works best, though only outperforms the model with 1 reasoning blocks by 0.4% F1. This indicates that the required number of reasoning blocks changes with different datasets. We hypothesize this is due to that different tasks may necessitate different level reasoning ability.

4. CONCLUSION

In this paper, we propose QOPN, a novel model for news machine reading comprehension. It first adopts a context encoding module to capture question-related hints, then apply question-oriented propagation mechanism to perform multistep reasoning. Experiments demonstrate that the proposed QOPN model achieves new state-of-the-art performance on two challenging machine comprehension datasets. For future work, we will explore the way to apply the idea to other document-level task like query-focused multi-document summarization.

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