

T-SVD BASED BROADBAND NON-SYNCHRONOUS MEASUREMENTS

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ABSTRACT

It is a challenge for the state-of-the-art non-synchronous measurements beamforming method to localize multiple broadband sources due to the difficulty in selecting an appropriate operating frequency without any prior information about the target signals. In this paper, we propose a tensor singular value decomposition based non-synchronous measurements method for broadband multiple sound source localization. By adopting the proposed method, the working frequency range of the microphone array is no longer limited by the array geometry. While the proposed tensor completion approach via alternating direction method of multipliers algorithm could provide a sound map with distinct global view of three different speech signal sources with high accuracy in both simulation and experimental validations.

Index Terms— Sound source localization, beamforming, non-synchronous measurements, alternating direction method of multipliers, tensor singular value decomposition

1. INTRODUCTION

In practical sound source localization (SSL), the working frequency range of a microphone array is always limited by the array size and the distance between two adjoining microphones critically via acoustical beamforming [1, 2]. As a new method to break through this limitation, the non-synchronous measurements (NSM) method is firstly proposed for the acoustic imaging in near-field acoustical holography (NAH) [3]. By sequentially moving a small prototype array during the measurements, both the size of microphone array and microphone density become flexible so that the working frequency range of the array could be extended [4, 5]. Unlike the synthetic aperture radar (SAR) or synthetic aperture sonar (SAS), the microphone array is a passive array [6, 7].

Therefore we need a matrix or tensor completion approach to obtain the missing information, which is not necessary in SAR and SAS.

The NSM method is implemented for acoustic beamforming with a cross-spectral matrix (CSM) completion approach by Yu et al. [8]. Two different algorithms including augmented Lagrange multiplier (ALM) and alternative direction method of multipliers (ADMM) are applied to solve the raised optimization problem with comparison and discussions. Based on this work, the NSM approach is further improved by block Hermitian matrix completion (BHMC), variational Bayesian (VB) inference and coprime positions (CP-NSM) for more accurate and robust source localization results [9, 10, 11].

Even though the working frequency range of acoustic beamforming could be broadened by the NSM method by a virtual larger and denser array, the frequency bin selection problem for broadband source localization is still unsolved without the frequency-domain prior information of the target sound signals. To solve the frequency bin selection problem for broadband signals in real-time practical applications, we propose a tensor singular value decomposition (T-SVD) based NSM approach for broadband multiple sound source localization (BM-SSL) by considering the complexity and multidimensional structure features of received signals in frequency, time and space domain [12]. In the proposed algorithm, the observed tensor structure could be employed and fully utilized to complete the target data by minimizing the defined tensor rank. At last, the broadband multiple sound sources could be localized by operating the NSM approach in a reasonable frequency range.

2. ALGORITHM DESCRIPTION

2.1. Problem formulation

Consider a near-field NSM model as shown in Fig. 1. Assuming that p_m^k is one of the measured sound pressure in the K measurements by the array, and r_m is the distance between the sound source and the m th receiver microphone. The acoustic pressure field could be expressed in vector form as:

$$\mathbf{p}^k(r_m) = [p_1^k(r_m) \ p_2^k(r_m) \ \cdots \ p_M^k(r_m)]^T, \quad (1)$$

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and the CSM $\mathbf{R}^k \in \mathbb{C}^{M \times M}$ is

$$\mathbf{R}^k(r_m) = E[\mathbf{p}^k(r_m)\mathbf{p}^k(r_m)^H], \quad (2)$$

where $E[\cdot]$ denotes the mathematical expectation, $(\cdot)^T$ is the transpose, $(\cdot)^H$ is the conjugate transpose, $m = (1, 2, \dots, M)$, and $k = (1, 2, \dots, K)$. The location of sound source in the measurement plane could be obtained from the narrowband multiple signal classification (MUSIC) method with an eigen-decomposition of \mathbf{R}^k :

$$\beta_N(r_m) = \frac{1}{\mathbf{w}(r_m)^H \mathbf{U}_n \mathbf{U}_n^H \mathbf{w}(r_m)}, \quad (3)$$

in which \mathbf{U}_n and \mathbf{D}_n are from the eigenvalues in noise subspace [2, 13].

Since the whole procedure of the NSM consists K times measurements, the K CSMs $\mathbf{R}^k \in \mathbb{C}^{M \times M}$ could be regarded as the diagonal blocks in a full CSM $\mathbf{R} \in \mathbb{C}^{MK \times MK}$ obtained by a synchronous measurement, which consists all the microphone array in the different positions. With this understanding, the observed \mathbf{R}_Ω by NSM could be expressed as:

$$\mathbf{R}_\Omega = \begin{bmatrix} \mathbf{R}^1 & & \\ & \ddots & \\ & & \mathbf{R}^K \end{bmatrix}, \quad (4)$$

where Ω is a sampling operator that extracts the element from diagonal blocks. To seek for a full estimated CSM $\hat{\mathbf{R}} \in \mathbb{C}^{MK \times MK}$ from N CSMs \mathbf{R}^k , the SSL problem is reformulated to a low rank diagonal block matrix completion problem. From the point of optimization view, a low rank matrix completion problem is equivalent to minimizing the matrix rank, which could be relaxed to a nuclear norm minimization problem since the rank minimization problem is NP-hard [14, 15]. In the former works, ALM and ADMM are applied to solve the optimization problem with similar results [8]. For comparison, we all adopt the ADMM algorithm in the following simulations and experiments [16, 17, 18].

Since the localization approach by the ADMM-based NSM method is conducted at one specific frequency, an improper selection of the frequency bin would lead to an inaccurate or even wrong source location in the beamforming maps. A straightforward solution is to estimate the CSM $\hat{\mathbf{R}}$ at every frequency bin f . Then the broadband NSM output could be obtained from [19]:

$$\beta_B(r_m) = \frac{1}{\sum_{f=f_0}^{f_S} \mathbf{w}(f, r_m)^H \mathbf{U}(f)_n \mathbf{U}(f)_n^H \mathbf{w}(f, r_m)}. \quad (5)$$

2.2. Proposed solution

2.2.1. T-SVD and tensor multi-norm

For ease of understanding of the proposed method, we will first introduce the concept of T-SVD and tensor multi-norm

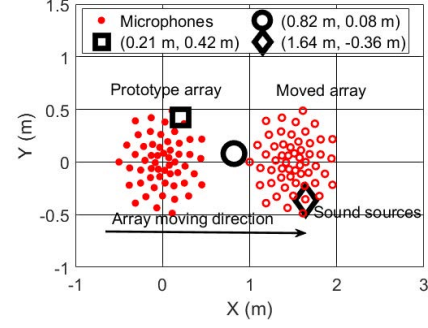


Fig. 1. Locations of the sound sources to be estimated by NSM.

(TMN). The T-SVD of a 3-D tensor $\mathcal{X} \in \mathbb{C}^{D_1 \times D_2 \times D_3}$ is defined as [12]:

$$\mathcal{X} = \mathcal{U} * \mathcal{S} * \mathcal{V}^H = \sum_{d=1}^{D_r} \mathcal{U}(:, d, :) * \mathcal{S}(d, d, :) * \mathcal{V}(:, d, :)^H, \quad (6)$$

where $D_r \leq \min\{D_1, D_2\}$, $*$ is the tensor product, and \mathcal{U} and \mathcal{V} are orthogonal tensors satisfying

$$\mathcal{U} * \mathcal{U}^H = \mathcal{U}^H * \mathcal{U} = \mathcal{I} \in \mathbb{C}^{D_1 \times D_1 \times D_3}, \quad (7)$$

and

$$\mathcal{V} * \mathcal{V}^H = \mathcal{V}^H * \mathcal{V} = \mathcal{I} \in \mathbb{C}^{D_2 \times D_2 \times D_3}. \quad (8)$$

\mathcal{I} represents the identity tensor. We say a tensor is F-diagonal if each frontal slice is diagonal [12, 20]. \mathcal{S} is an F-diagonal tensor whose frontal slices are all diagonal matrices, and it contains all the D_r singular value tubes of tensor \mathcal{X} [21]. The TMN of \mathcal{X} is defined as the number of non-zero entries of the tensor \mathcal{S} :

$$\|\mathcal{X}\|_{TMN} = \sum_{d=1}^{D_r} r_d, \quad (9)$$

where r_d is the number of non-zero elements of the d th frontal slice $\mathcal{S}(:, :, d)$ for $d = 1, 2, \dots, D_3$ [12].

2.2.2. T-SVD based NSM

We define the $\mathcal{R}_\Omega \in \mathbb{C}^{MK \times MK \times S}$ as the observed tensor which is composed of $K \times S$ known sub-matrices $\mathbf{R}^k \in \mathbb{C}^{M \times M}$ at every frequency bin f , and $\mathcal{R} \in \mathbb{C}^{MK \times MK \times S}$ is the target cross-spectral tensor (CST). \mathcal{R}_Ω could be expressed as:

$$\mathcal{R}_\Omega = \mathcal{R}_{1\Omega} \sqcup_3 \mathcal{R}_{2\Omega} \sqcup_3 \dots \sqcup_3 \mathcal{R}_{S\Omega}, \quad (10)$$

where $f = 1, 2, \dots, S$ is the number of frequency slices, and \sqcup_3 is the concatenate operation along the 3rd dimension. Similarly, to seek for a full estimated CST $\hat{\mathcal{R}}$ from $K \times S$ CSMs \mathbf{R}^k , the BM-SSL problem is reformulated to a tensor completion problem, which could be solved by the minimization of

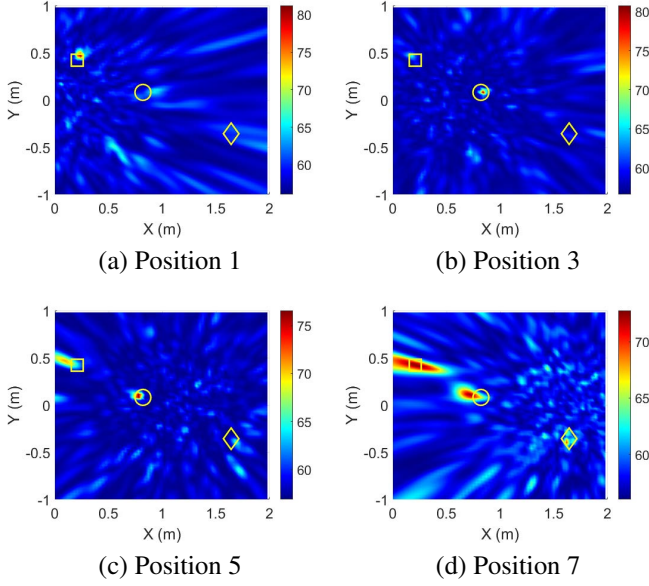


Fig. 2. Direct localization results by broadband MUSIC at different positions.

the TMN:

$$\begin{aligned} \min_{\hat{\mathbf{R}}, \mathbf{M}} \quad & \lambda \|\hat{\mathbf{R}}\|_{TMN} + \frac{1}{2} \|\mathbf{M}_\Omega - \mathbf{R}_\Omega\|_F^2 \\ \text{s.t.} \quad & \hat{\mathbf{R}} = \mathbf{M}, \quad \hat{\mathbf{R}}_f \succeq 0, \end{aligned} \quad (11)$$

where λ is a regularization parameter [22], and $\|\cdot\|_F$ denotes the Frobenius norm. Its augmented Lagrangian function is:

$$\begin{aligned} L(\hat{\mathbf{R}}, \mathbf{M}, \mathbf{Y}) = & \lambda \|\hat{\mathbf{R}}\|_{TMN} + \frac{1}{2} \|\mathbf{M}_\Omega - \mathbf{R}_\Omega\|_F^2 \\ & + \langle \mathbf{Y}, \hat{\mathbf{R}} - \mathbf{M} \rangle + \frac{\mu}{2} \|\hat{\mathbf{R}} - \mathbf{M}\|_F^2. \end{aligned} \quad (12)$$

Here we define $\langle \mathbf{A}, \mathbf{B} \rangle = \text{vec}\{\mathbf{A}\}^H \text{vec}\{\mathbf{B}\}$, where $\text{vec}\{\mathbf{A}\}$ is the vectorization operation of the tensor \mathbf{A} . $\mathbf{Y} \in \mathbb{C}^{MK \times MK \times S}$ is the Lagrange multiplier, and μ is a positive penalty parameter. Then the $\hat{\mathbf{R}}$, \mathbf{M} , and \mathbf{Y} can be updated iteratively using ADMM. By fixing \mathbf{M} and \mathbf{Y} , $\hat{\mathbf{R}}$ can be updated by:

$$\begin{aligned} \hat{\mathbf{R}}_{k+1} = & \arg \min_{\hat{\mathbf{R}}_f \succeq 0} \lambda \|\hat{\mathbf{R}}\|_{TMN} + \frac{1}{2} \|\hat{\mathbf{R}} - \mathbf{M}_k + \frac{1}{\mu} \mathbf{Y}_k\|_F^2 \\ = & \mathbf{U} * \max\{\mathbf{W} - \frac{\lambda}{\mu}, 0\} * \mathbf{U}_k^H, \end{aligned} \quad (13)$$

where $\mathbf{M}_k - \frac{1}{\mu} \mathbf{Y}_k = \mathbf{U}_k * \mathbf{W}_k * \mathbf{U}_k^H$ is the T-SVD decomposition. The \mathbf{M} and \mathbf{Y} can be updated as follows:

$$\mathbf{M}_{k+1} = \arg \min_{\mathbf{M}} \frac{1}{2} \|\mathbf{M}_\Omega - \mathbf{R}_\Omega\|_F^2 + \frac{\mu}{2} \|\mathbf{M} - \frac{1}{\mu} \mathbf{Y}_k - \hat{\mathbf{R}}_{k+1}\|_F^2, \quad (14)$$

$$\mathbf{M}_{(k+1)\Omega} = \frac{1}{\mu + 1} (\mathbf{R}_\Omega + \mu \hat{\mathbf{R}}_{(k+1)\Omega} + \mathbf{Y}_{k\Omega}), \quad (15)$$

$$\mathbf{M}_{(k+1)\bar{\Omega}} = \hat{\mathbf{R}}_{(k+1)\bar{\Omega}} + \frac{1}{\mu} \mathbf{Y}_{k\bar{\Omega}}, \quad (16)$$

$$\mathbf{Y}_{k+1} = \mathbf{Y}_k + \gamma \mu (\hat{\mathbf{R}}_{k+1} - \mathbf{M}_{k+1}), \quad (17)$$

where $\bar{\Omega}$ is a sampling operator that extracts the elements from non-diagonal blocks, and γ is a relaxation parameter [23]. And the stopping criterion is $\frac{\|\hat{\mathbf{R}}_\Omega - \mathbf{R}_\Omega\|_F}{\|\hat{\mathbf{R}}_\Omega\|_F} \leq \varepsilon$.

In order to get a good TMN optimization, the shrinkage factor $\frac{\lambda}{\mu}$ should decrease as the number of iteration increases. Therefore, we set a reducing parameter $0 < \alpha < 1$ to update the λ as $\lambda_{k+1} = \lambda_k \alpha$ in each iteration. In the ADMM optimization process, all the singular values less than the thresholding $\frac{\lambda}{\mu}$ would be rejected. The noise introduced by the incomplete CST would be reduced, and then the sidelobe levels could be reduced in the sound maps. Besides, to ensure the spatial continuity of the acoustic field, for each frequency slice, $\hat{\mathbf{R}}_f = \Psi_f \hat{\mathbf{R}}_f \Psi_f^H$ is set in each iteration by introducing a proposed projection basis $\Psi \in \mathbb{C}^{MK \times MK}$ [8]. Therefore, the TC-based NSM problem can be solved by the ADMM algorithm. At last, by utilizing the completed CST $\hat{\mathbf{R}}$ along the frequency dimension from f_0 to f_s , the BM-SSL problem could be solved by equation (5).

3. SIMULATIONS

As shown in Fig. 1, a 56-channel spiral microphone array is considered. The number of measurement is $K = 7$. Three different speech signal sources marked by square, circle and diamond are set in the sound field with the coordinates $(0.21m, 0.42m)$, $(0.82m, 0.08m)$ and $(1.64m, -0.36m)$, respectively. The distance between the microphone array and the measurement plane is retained at $h = 0.6m$. The operating frequency range is 1000-6000 Hz with a 100 Hz step length. The sampling rate is $F_s = 16384Hz$.

Firstly, the localization results from different positions are shown in Fig. 2. The prototype array moves from left to right side along the x-axis. Clearly, the sound sources at farside could not be located at the singlehanded position. With the limitation of the size of the prototype array, it is rather difficult to find a proper position with all three accurate locations of the sources. Then the localization results of the narrowband NSM approach at different frequency are shown in Fig. 3. Since the sound sources are broadband speech signals, the selection of the operating frequency would significantly affect the localization results in this approach as they are shown.

Compared with the results shown in Fig. 2 and Fig. 3, the two broadband NSM approaches virtually utilizes all the $M \times K = 392$ microphones and the three sound sources can be well located by this two broadband methods with a global view in Fig. 4. Furthermore, in Fig. 4 (b), it is shown that the proposed method could achieve a more distinct image of the three sound sources with less sidelobes.

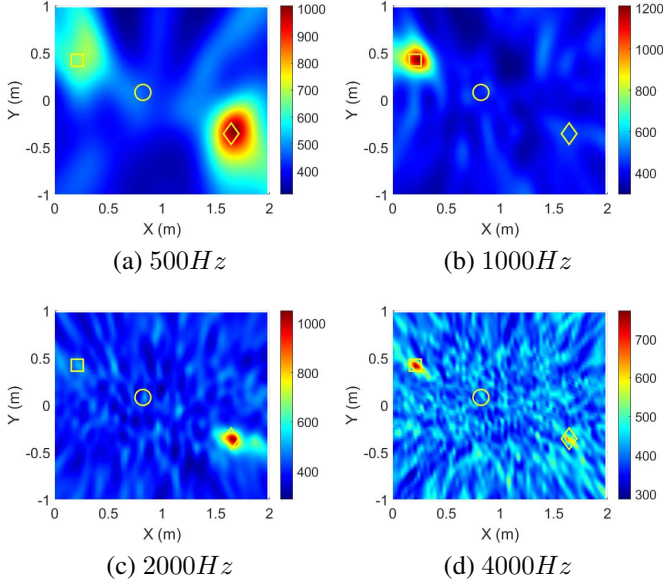


Fig. 3. Localization results by narrowband NSM at different frequencies.

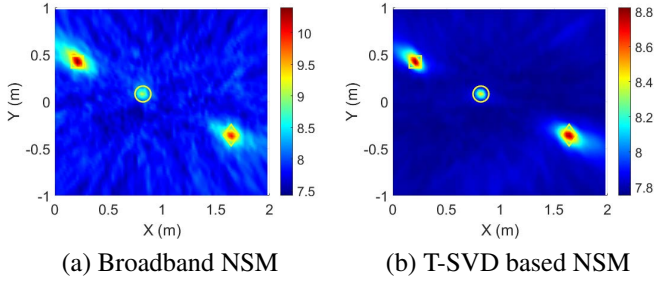


Fig. 4. Localization results by broadband NSM.

4. EXPERIMENTS

Experimental validation was carried out in a semi-anechoic chamber. The background noise level is $15.6\text{dB}(A)$, and the cut-off frequency is 100Hz . As it is shown in Fig. 5, a 56-channel spiral array was placed 0.6m in front of the measurement plane in the experiments. The array was moved from left to right side along the x-axis. Three Philips BT25 loudspeakers were arranged in the measurement plane as sound sources with the coordinates $(-0.31\text{m}, 0.95\text{m})$, $(-0.92\text{m}, 0.25\text{m})$ and $(-1.71\text{m}, 0.65\text{m})$, respectively. The acoustic signals were captured by a Mueller-BBM MKII sound measurement system with 56 *Brüel&Kjær*4944A microphones, which were calibrated by a *Brüel&Kjær*4231 94dB calibrator before the measurements.

The direct localization results from different positions are shown in Fig. 6(a), (b) and (c) by broadband MUSIC. Obviously, the prototype array is too small to localize all the

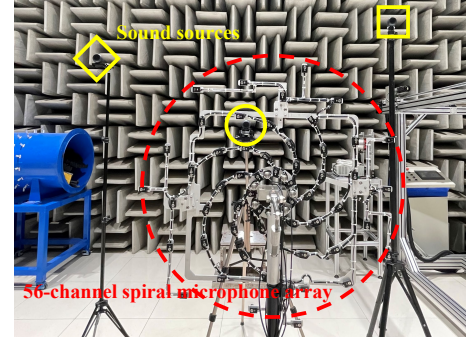


Fig. 5. Experimental setup: three loudspeakers and the 56-channel spiral microphone array in a semi-anechoic chamber.

three sound sources. As a contrast, the T-SVD based NSM approach in Fig. 7(d) could provide a distinct and accurate global view of the three speech sources.

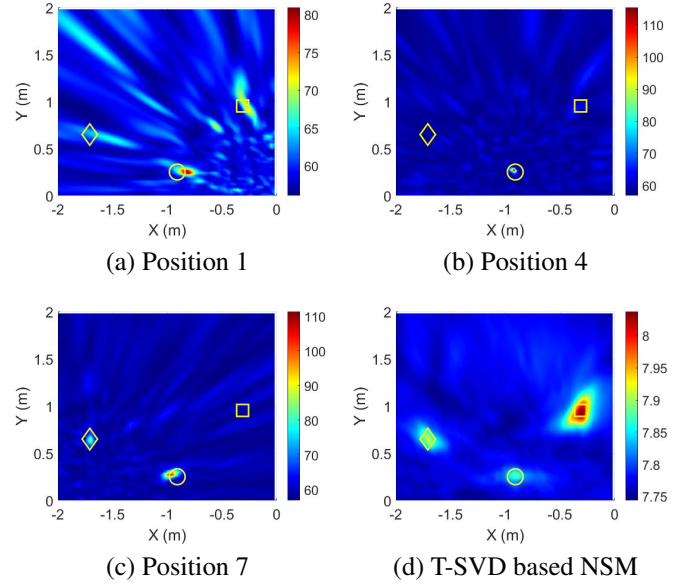


Fig. 6. Localization results of the experimental study.

5. CONCLUSION

It is always a trade-off between the aperture of a microphone array and the spatial separation of the microphones in microphone array design. The NSM method provides a potential solution for this problem. In this paper, we extend it and present a conceivable approach for BM-SSL. The problem of the selection of operating frequency for BM-SSL by NSM is well solved. The proposed method has the potential applications in imaging of the large-scale broadband sound radiation with a movable array (i.e., the service robot, vehicle, and industrial machinery and equipment).

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