

Ruinan Wang

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EDUCATION

Georgia Institute of Technology, Atlanta, GA

May 2016 – Present

Expected Graduation: May 2020

- Candidate for Bachelor of Science in Computer Science
- Threads: Intelligence and Information networks
- Overall GPA: 4.0/4.0 (Major GPA: 4.0/4.0)

SKILLS

Programming Languages: Java, Python, SQL, PHP, HTML, CSS, JavaScript, C, Single-chip assembly language

Applications: Web Applications, Mobile Apps, Robotics Control

Fluent Languages: English, Chinese (bilingual)

WORK EXPERIENCE

Software Engineering Internship

May 2018 - Present

Next Jump, New York City, NY

- Programmed the backend of the “Perks At Work” e-commerce platform using Go, PHP, and SQL server
- Designed and integrated the user profile component that tracks and records user actions on the site
- Utilized the user profile to make customized purchase suggestions for users on the website homepage
- Increased company revenue and made an impact of over thousands of user-traffic per day

Computer Science Teaching Assistant

August 2017 – January 2018

Georgia Institute of Technology, Atlanta, GA

- Assisted the professor with teaching Discrete Mathematics for Computer Science
 - ✧ Taught recitation, which covers proof methods, recursion, counting, computability and order of growth algorithms over discrete structures.
 - ✧ Graded homework and exams, and hold office hours to help students in need

Software Engineering Internship

July 2017 – August 2017

DHC Software Co., Beijing, China

- Contributed to the design of a new Customer Relationship Management (CRM) software project
 - ✧ Programmed the back-end of CRM model using Java
 - ✧ Simplified and increased the efficiency of personnel and customer management

Undergraduate research assistant, NSFREU participant

January 2017 – June 2017

Interactive Computing – CSL Lab, Georgia Institute of Technology, Atlanta, GA

- Worked with professor Mark Guzdial and increased e-book platform users to 29000 daily users
 - ✧ Initiated a sound API to enable media computation python to JavaScript translation in interactive e-book
 - ✧ Analyzed and integrated Skulpt modules from a cloud-based IDE

PROJECTS AND AWARDS

SnackMe React Native Application Development

June 2018– Present

- Developed the backend of a snack rating and feedback react native application

Snap-N-Fly Android Application Development

October 2017 – November 2017

- Programmed the backend of an Android App that takes in a landscape photo, and recognizes the landscape name, landscape location, and customizes a flight search from the user location to landscape city.
- Utilized the Google Map API and Microsoft Computer Vision API in the project

Treasure Hunt Gameboy Development

September 2017 – November 2017

- Implemented a Gameboy game on Linux system using C
- Programmed the front end of the game through pixel manipulation

Habit Pets Web Application Development

September 2016 – February 2017

- Integrated modern gamification and virtual pets for affection-oriented education and habit building
 - ✧ Based front-end programs on JavaScript, JQuery and bootstrap, and back-end programs on PHP, MySQL, the CodeIgniter framework

ACTIVITIES

Social services

SMS Mobile Application to Track Rat Sites, Atlanta, Georgia

January 2018 – Present

- Used the Twilio API to build Rat-Chat, an application that receives SMS messages of rat site complaints in community and stores rat data in SQL database for later data analysis
- Helped low-income and less-developed communities improve their living conditions

Leadership

Vice President of Operations, GT Undergraduate Consulting Club, Atlanta, GA

June 2015 – December 2017