

Files	Active Diagnostics	Di
Sources	0	0
Z:	0	0
PES	0	0
PES1	0	0
res	0	0
Task01	0	0
QAC_Analysen	0	0
BaselineOrganisiert	0	0
Code	0	0
Relevant	0	0
Adc.c	0	0
Adc_PBcfg.c	0	0
BswM.c	0	0
BswM_Lcfg.c	0	0
BswM_PBcfg.c	0	0
Can.c	0	0
CanIf.c	0	0
CanIf_PBcfg.c	0	0
CanNm.c	0	0
CanNm_Cfg.c	0	0
CanNm_Lcfg.c	0	0
CanNm_PBcfg.c	0	0
CanSM.c	0	0
CanSM_Lcfg.c	0	0

Path	Z:\PES\PES1\res\Task01\QAC_Analysen...
Parse Errors	0
Active Diagnostics	0
Suppressed Diagnostics	0
Source Language	C
Include Paths	
Definitions	

Rule Groups	Message Levels	Files
-------------	----------------	-------

Adc PBcfg.c CanNm_Cfg.c

```

187
188 /*****
189 CanNm_CommState
190 *****/
191 /**
192 \var CanNm_CommState
193 \brief Internal state for the application's need for communication.
194 */
195 #define CANNM_START_SEC_VAR_NOINIT_8BIT
196 /*lint -save -esym(961, 19.1) */
197 #include "MemMap.h" /* PRQA S 5087 */ /* MD_MSR_19.1 */
198 /*lint -restore */
199 VAR(uCanNm_CommStateType, CANNM_VAR_NOINIT) CanNm_CommState; /* PRQA S 0759 */ /* MD_CSL_18.4 */
200 /* Index Referable Keys */
201 /* 0 */ /* [/ActiveEcuC/ComM/ComMConfigSet/CAN_f26020e5] */
202
203 #define CANNM_STOP_SEC_VAR_NOINIT_8BIT
204 /*lint -save -esym(961, 19.1) */
205 #include "MemMap.h" /* PRQA S 5087 */ /* MD_MSR_19.1 */
206 /*lint -restore */
207
208 /*****
209 CanNm_CoordReadyToSleepState
210 *****/
211 /**
212 \var CanNm_CoordReadyToSleepState
213 \brief State for Rx of Coordinator Sleep Ready Bit:
214 */
215 #define CANNM_START_SEC_VAR_NOINIT_8BIT
216 /*lint -save -esym(961, 19.1) */
217 #include "MemMap.h" /* PRQA S 5087 */ /* MD_MSR_19.1 */
218 /*lint -restore */
219 VAR(uCanNm_CoordReadyToSleepStateType, CANNM_VAR_NOINIT) CanNm_CoordReadyToSleepState; /* PRQA S 0759 */ /* 1
220 /* Index Referable Keys */
221 /* 0 */ /* [/ActiveEcuC/ComM/ComMConfigSet/CAN_f26020e5] */
222
223 #define CANNM_STOP_SEC_VAR_NOINIT_8BIT
224 /*lint -save -esym(961, 19.1) */
225 #include "MemMap.h" /* PRQA S 5087 */ /* MD_MSR_19.1 */
226 /*lint -restore */
227
228 /*****
229 CanNm_ModuleInitialized

```