rui**Oliveira**

Software Engineer

aboutMe

info

Rui Pedro A. Oliveira Portuguese, UE 1994.11.10 Male

contact

Rua São Martinho n°55 4765-343 V. N. Famalicão Portugal

+(351) 915015377

rui96pedro@gmail.com

http://ruioliveiras.eu

languages

portuguese english

programming

Scala, Java, C, Akka, Javascript, Sql, NoSql (Couchchbase) Git, Linux • I'm a developer since 2010. My first steps in Computer Science were in the high school in a programming course, the final project of this course is highlighted bellow. Then, I continued the studies by engaging in a BSc in Informatics Engineering, a course with a strong focus on the foundations of functional and object-oriented programming. To complete the education background I did a summer internship.

After completing the BSc I started working as Full-Stack developer, creating Software as a Service. This project was used also to experiment new technology such as: Scala, Akka, Play, Swagger, Couchbase.

experience

2015 2016 Impacting Group

Impacting Group

Software Engineer - Full-Stack Developer (1 year 7 months)

Research and development of Software as a Service:

- Centralized Log Solution (working prototype)
- Centralized User management (Production ready)
- Subscription management (Production ready)

keywords: Java, Spring, Maven, Scala, Akka, Play, SBT, NoSQL (couchbase), Swagger,

2014 **Wondeotec -** emailbidding.com

Summer Internship (2 months)

Participation in the development of EmailBidding, a email marketing platform, made in Symfony2. Highlights: Php, Symfony2, team working with scrum and JIRA.

2012 Codevision

Professional Internship (2 months)

Development of a mobile web application (Javascript - Sencha Touch framework, Visual Studio, MVC Architecture)

education

2012–2015 **BSc in Informatics Engineering**

University of Minho, Portuga

Comprehensive and prestiged course in computer science and informatics engineering. Highlights: object-oriented, functional and imperative programming; Algorithms and data structures; Relational database architecture and management; Distributed Systems - concurrency and synchronization. Degree grade: 16

2009–2012 **Professional Course** High School

Didaxis, Portuga

Porto, Portugal

Braga, Portugal

Professional Course in Management and Programming of Computer Systems. Highlights: introduction to C, .Net and Java programming languages. Final project: development of an Android Application (see below in awards). Internship: Codevision (see below in experience). Degree grade: 17

other skills

2016	Market Prospection: Web Summit 2016 I went to Web summit 2016 to get market feedbawas creating in Impacting Group,	Lisbon, Portugal ick about the SaaS that we
2014	Speaking: Php Introduction Workshop based course. Subjects: HTML, PHP ar	University of Minho, Portugal and Laravel Framework.
2013	Entrepreneur: My Project is Entrepreneur Famalicão (Portugal) Final project of the Professional Course, an Android application. It was win ner of a entrepreneur conquest.	
2011	Competitor: ONI (5th place) Programming Competition, Porto (Portugal) ONI is the Portuguese National Olympiads of Informatics.	

portfolio (https://bitbucket.org/ruioliveiras)

2016	Personal Blog (http://ruioliveiras.eu) Porto, Portugal	
	I have done this blog using a static generator (HarpJS). I'm creating a Scaletutorial in the following link: http://ruioliveiras.eu/post/scala-tutorial.html	

- Musical challenge application Client/Server University of Minho, Portugal Application created with Java. Allows the existence of many inter-connected servers, with each client connecting to one server. Technical highlights:
 - Client/Server communication using UDP Datagrams
 - Server/Server communication using TCP sockets
 - UPD datagram fragmentation system
- 2014 **CRUD management Application for Habitat Portugal** University of Minho, Portugal

CRUD management Application made with Java and MySql database. Technical highlights:

- · Three layers: View, Business, Data.
- Database with triggers
- Generic interface design
- 2013 **C++ File Compressor, Shannon Fano algorithm** University of Minho, Portugal Implementation highlights:
 - Graphs algorithms;
 - Dynamic allocated memory;
 - · Bitwise operation;