

RUI PEDRO PEIXE

UX/UI Designer

CONTACT & WORK

✉ rpp@ruipeixe.com

🌐 ruipeixe.com

🔗 github.com/ruipeixe

🌐 linkedin.com/in/ruipeixe

SKILLS

Software

Figma/ XD;
Photoshop;
Illustrator;
After Effects;
Miro;
Trello;
Sketchup;
V-Ray;
Autocad.

Coding

HTML;
CSS/SASS;
JavaScript;
Bootstrap;
GIT;
Responsive Design;
Cross Browsing.

Design

Design Thinking;
User Research;
User Personas;
User Journey;
User Flow;
Information Architecture;
Sketching;
Wireframing;
High/Low Fidelity Prototyping;
3D Modeling.

Languages

Portuguese: Native
English: Advanced

EXPERIENCE

▪ Finsolutia - UX/UI Designer, Front-End Developer (2021-2022)

- I worked on several websites of companies linked to the same group;
- Designed and coded websites, landing pages, profile templates and simulators;
- Redesigned and coded contact pages and various sections in different types of pages;
- I was in charge of the ux/ui design and programming of all the pages I worked on;
- Restructured html and fixed bugs.

Technologies – Figma; Photoshop; Illustrator; HTML; CSS/SASS; JavaScript; ASP.NET MVC

▪ Personal Portfolio - UX/UI Designer, Front-End Developer (2021-Present)

- Designed and wrote the code for my portfolio in order to apply the knowledge acquired in the area of ux/ui design and programming. Showcase of the projects I developed.

Keywords: responsive design

<https://ruipeixe.com>

<https://github.com/ruipeixe/portfolio-website.github.io>

Technologies – HTML; CSS; JavaScript; Figma; Trello; Miro; Photoshop; Illustrator

▪ Projects - UX/UI Designer (2021)

(Travel Guide App, Architecture E-Room, Fitness Trainer App)

- Developed web and app projects, where I applied the diverse knowledge and techniques related with user experience and user interface, in order to put into practice and improve what I've learned during my studies.

<https://ruipeixe.com>

Technologies – Figma; Trello; Miro; Photoshop; Illustrator; After Effects

▪ TCE - "T.E.G. - Consultores de Engenharia" - Topographer (2018-2020)

- Infrastructures Cadastre
- Classical Topographic Surveying
- Architectural Topographic Surveying
- Technical Drawing

EDUCATION

▪ Computer Programming Bootcamp (2022)

- 42 Lisboa

▪ Self-taught (2020-2021)

- I learned through a wide variety of online resources (courses, books, documentation, youtube, among others)

▪ MSc Architecture and Urbanism (2017-2019)

- University Fernando Pessoa - Faculty of Science and Technology

▪ Erasmus+ Programme (2016-2017)

- Università degli Studi di Genova - Dipartimento di Architettura e Design

▪ BSc Topography and Drawing of Construction (2012 - 2016)

- University Fernando Pessoa - Faculty of Science and Technology