

RUI PEDRO PEIXE

Front-End & Design

CONTACT & WORK

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SKILLS

Coding

C;
HTML;
CSS/SASS;
JavaScript;
Bootstrap;
GIT;
Responsive Design;
Cross Browsing.

Software

Figma;
Photoshop;
Illustrator;
After Effects;
Miro;
Trello;
Sketchup;
V-Ray;
Autocad.

Design

Design Thinking;
User Research;
User Personas;
User Journey;
User Flow;
Information Architecture;
Sketching;
Wireframing;
High/Low Fidelity Prototyping;
3D Modeling.

Languages

Portuguese: Native
English: Advanced

EXPERIENCE

▪ **Projects and Studies - Software and Web Developer (2023-Present)**

- Worked on various software development projects within the scope of school 42.
- Developed several personal projects related to front-end web development.

Technologies – C; HTML; CSS/SASS; JavaScript; Figma.

▪ **Finsolutia - UX/UI Designer; Front-End Developer (2021-2022)**

- Successfully conceived and brought to life a wide range of solutions, including websites, landing pages, profile templates, and interactive simulators, from initial design concepts to full development.

Technologies – Figma, Photoshop, Illustrator, HTML; CSS/SASS; JavaScript; ASP.NET MVC

▪ **Personal Portfolio - UX/UI Designer; Front-End Developer (2021-Present)**

- Designed and developed a personal portfolio website to showcase a collection of projects I've created.
- Regularly updated and maintained the portfolio to reflect current projects and skills.

Technologies – HTML; CSS/SASS; JavaScript; Bootstrap; Figma; Trello; Miro; Photoshop; Illustrator

▪ **Projects - UX/UI Designer (2021)**

(Travel Guide App; Architecture E-Room; Fitness Trainer App)

- I have executed web and app projects, applying a wide range of UX and UI knowledge and techniques gained during my studies. These experiences have allowed me to put theory into practice and continually enhance my skills in the field.

Technologies – Figma; Trello; Miro; Photoshop; Illustrator; After Effects

▪ **TCE - "T.E.G. - Consultores de Engenharia" - Topographer (2018-2020)**

- Infrastructures Cadastre
- Classical Topographic Surveying
- Architectural Topographic Surveying
- Technical Drawing

EDUCATION

▪ **Software Development (2023-Present)**

- 42 Lisbon School

▪ **Self-taught (2020-2021)**

- I learned through a wide variety of online resources (courses, books, documentation, youtube, among others)

▪ **MSc Architecture and Urbanism (2017-2019)**

- University Fernando Pessoa - Faculty of Science and Technology

▪ **Erasmus+ Programme (2016-2017)**

- Università degli Studi di Genova - Dipartimento di Architettura e Design

▪ **BSc Topography and Drawing of Construction (2012-2016)**

- University Fernando Pessoa - Faculty of Science and Technology