RUI PEDRO PEIXE

UX/UI Designer

CONTACT & WORK

muippeixe.com

github.com/ruippeixe

inkedin.com/in/ruippeixe

SKILLS

Software

Figma/ XD; Photoshop; Illustrator;

After Effects;

Miro; Trello; Sketchup; V-Ray; Autocad.

Coding

HTML; CSS/SASS; JavaScript; Bootstrap; GIT;

Responsive Design; Cross Browsing.

Design

Design Thinking; User Research; User Personas; User Journey; User Flow;

Information Architecture:

Sketching; Wireframing;

High/Low Fidelity Prototyping;

3D Modeling.

Languages

Portuguese: Native English: Advanced

EXPERIENCE

■ Finsolutia - UX/UI Designer, Front-End Developer (2021-2022)

- I worked on several websites of companies linked to the same group;
- Designed and coded websites, landing pages, profile templates and simulators;
- Redesigned and coded contact pages and various sections in different types of pages;
- I was in charge of the ux/ui design and programming of all the pages I worked on;
- Restructured html and fixed bugs.

Technologies – Figma; Photoshop; Illustrator; HTML; CSS/SASS; JavaScript; ASP.NET MVC

■ Personal Portfolio - UX/UI Designer, Front-End Developer (2021-Present)

- Designed and wrote the code for my portfolio in order to apply the knowledge acquired in the area of ux/ui design and programming. Showcase of the projects I developed.

Keywords: responsive design

https://ruippeixe.com

https://github.com/ruippeixe/portfolio-website.github.io

Technologies – HTML; CSS; JavaScript; Figma; Trello; Miro; Photoshop; Illustrator

■ Projects - UX/UI Designer (2021)

(Travel Guide App, Architecture E-Room, Fitness Trainer App)

- Developed web and app projects, where I applied the diverse knowledge and techniques related with user experience and user interface, in order to put into practice and improve what I've learned during my studies.

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Technologies - Figma; Trello; Miro; Photoshop; Illustrator; After Effects

■ TCE - "T.E.G. - Consultores de Engenharia" - Topographer (2018-2020)

- Infrastructures Cadastre
- Classical Topographic Surveying
- Architectural Topographic Surveying
- Technical Drawing

EDUCATION

■ Computer Programming Education (2023-Present)

- 42 Lisbon School
- Self-taught (2020-2021)
- I learned through a wide variety of online resources (courses, books, documentation, youtube, among others)

■ MSc Architecture and Urbanism (2017-2019)

- University Fernando Pessoa Faculty of Science and Technology
- Erasmus+ Programme (2016-2017)
- Università degli Studi di Genova Dipartimento di Architettura e Design

■ BSc Topography and Drawing of Construction (2012-2016)

- University Fernando Pessoa - Faculty of Science and Technology