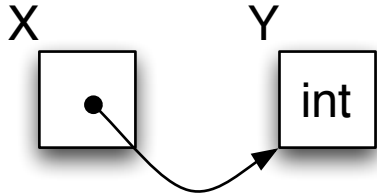


## Old version

```
class X { Y y; }  
class Y { int i; }
```



## New version

```
class X { Y y; int z;}  
class Y { int i; int j; }
```

