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Weekly Report(July.1.2019-July.7.2019)

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Abstract

This week I spend some time to build my environment on Linux and build a very simple demo for AlexNet.

Work Environment

Since the main memory of my computer is only 4G, it's really slow to run code on Linux, which is installed on HDD. So I used to run code in Windows. However, it's troublesome to configure some environment variables. So i decide to run code on Linux now. This week I just spend some time to install all the corresponding softwares and configur correctly. I also try to build a sample network from Alex Net. Although it wworks with many bugs.

1.1 NVIDIA

use order "lspci — grep -i nvidia" to see the GPU version.

1.2 Anaconda3

Download the Anaconda3 installation package which python version is 3.7 on the following website. Install it as requested.

https://www.anaconda.com

Since I did some modification on my terminal, I use zsh instead of bash, therefore I encountered a problem "zsh: command not found: conda". To solve it, I add "export PATH="/home/rsp/anaconda3/bin:\$PATH" in the file loacted in the file path "/.zshrc", then type "source /.zshrc" to activate it.

1.3 virtualenv

Since we have installes Anaconda3, we can create an independent environment by the order "conda create -n env-name python=3.6", type "conda activate env-name" to get into the virtual environment, and focus on our work after installing some compulsory python libraries.

"conda deactivate" can get out of the virtual environment, and "conda remove -n env-name" can remove the virtual environment at all.

1.4 Pytorch

I encountered a big problem here, which cost me for a night and I still can't solve it. Finally I consult to my roomate Ni, he solved it for me. I really appreciate it.

The problem is I can't use gpu after installing cuda and cuDnn. At first I install latest version, it didn't works. So I removed them and installed version 9.0 instead, but it still didn't work. I checked

for several times but can't know why. Finally it's caused by the pytorch, which I installed long time ago, I even forgot it. Reinstall pytorch with a lower version, it works!

2 paragraph

I think image classification is a process that for a given dataset, we use classification methods to try to divide them into different parts. Accuracy is to measure a method is good or not. We want to get a classification result with a good accuracy, so we need to keep trying to find a optimal method.

About my plan, actually I didn't have a very concrete plan. In general, I will obey the requirements given in miniproject and finish them step by step. First is the AlexNet, I plan to use one more week working on it. Then the pre-trained model, I plan to working on it until the end of summer semester.

3 AlexNet Demo

```
# model = nn.Sequential(
                           nn.Conv2d(in\_channels=3, out\_channels=channel\_1, kernel\_size=(11, 11), stride=1, padding=(2, 2), bias=True), bias=1, bias=1,
                                    nn.BatchNorm2d(num_features=num_feature_1),
                          nn.MaxPool2d(kernel_size=(3, 3), stride=2)
                           nn.Conv2d(in_channels=channel_1, out_channels=channel_2, kernel_size=(5, 5), stride=1, padding=(2, 2), bias=T
                                     nn.BatchNorm2d(num_features=num_feature_2),
                          nn.MaxPool2d(kernel size=(3, 3), stride=2)
                            nn.Conv2d(in channels=channel 2, out channels=channel 3, kernel size=(3, 3), stride=1, padding=(1, 1), bias=T
                                   nn.BatchNorm2d(num features=num feature 3),
                            nn. Conv2d (in\_channels = channel\_3, \ out\_channels = channel\_4, \ kernel\_size = (3, \ 3), \ stride = 1, \ padding = (1, \ 1), \ bias = Table = 1, \ bias = 1, \
                                  nn.BatchNorm2d(num_features=num_feature_3),
                            nn.Conv2d(in_channels=channel 4, out_channels=channel 5, kernel_size=(3, 3), stride=1, padding=(1, 1), bias=T
                                    nn.BatchNorm2d(num_features=num_feature_2),
                          nn.MaxPool2d(kernel size=(3, 3), stride=2)
                          Flatten().
                          nn.Linear(in_features=feature_1, out_features=feature_2),
                           nn.Dropout(p=0.5, inplace=False),
                            nn.Linear(in features=feature 2, out features=feature 2),
                          nn.Dropout(p=0.5, inplace=False),
                          nn.Linear(in_features=feature_2, out_features=feature_3)
```

Figure 1: AlexNet

Figure 2: prediction output

I build a classic AlexNet like this, but a question puzzles me. The size of the images for training are all 3*32*32, but in the classic AlexNet, the size of input image are 3*227*227. I can't figure

out why they are different. And if it's the truth, how should I appply this dataset to train classic AlexNet? I know "torchvision.transforms" can resize the image, but I searched for this and didn't find someone else did such operation when training AlexNet. So does it necessary to resize it or use some other methds?

Another problem is I can't get a reasonable accuracy. I build the net and train it use the code above, but the outputs are always similar. Since the input is too big, I will show you the predict labels. They are always the same number, which varies from 0 to 9, corresponding to the number of classes. I thought the resize operation may cause this result, so I comment it and rebuild the net. The results are still the same. I think it may be caused by training process code, but I can't figure out why.

```
def check_accuracy(loader, model):
    if loader.dataset.train:
        print('Checking accuracy on validation set')
         print('Checking accuracy on test set')
    num_samples = 0
    num correct = 0
    model.eval()
    for x, y in loader:
         x = x.to(device=device)
         y = y.to(device=device)
         scores = model(x)
          _, preds = torch.max(scores, dim=1)
         print(preds)
         num_correct += (preds == y).sum()
num_samples += x.shape[0]
    acc = float(num_correct) / num_samples
print('Got %d / %d correct (%.2f%%)' % (num_correct, num_samples, 100 * acc))
    return acc
```

```
def train(model, optimizer, batch size, epochs=1):
    loader train, loader val = getData(batch size)
    model = model.to(device=device)
    result = []
    for e in range(epochs):
        for t, (x, y) in enumerate(loader_train):
            x = x.to(device=device)
            y = y.to(device=device)
            optimizer.zero_grad() # 梯度归零
            model.train()
            scores = model(x)
            loss = F.cross entropy(scores, y) # 计算loss
            loss.backward() # 反向传播
optimizer.step() # 更新参数
            print('Iteration %d, loss = %.4f' %(t, loss.item()))
        acc = check_accuracy(loader_val, model)
        result.append(acc)
        print()
```

Figure 3: main training process

4 Plan

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I will appreciate it so much if someone can answer these questions for me so that I can start to solve next porblem. The sooner, the better.