CS100 Group Project FriendlyChat

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Group Introduction

Project Manager: Jay Jinjuwadia

Scrum Master: Samuel Liu

Team Members: He Ruiwen, Kathleen Labog

Project Introduction

- -Our version of FriendlyChat allows users to:
 - -have real-time database storage for data sent and received
 - -user authentication login with Email or Google
 - converse with others by text messaging
 - -send multimedia images or videos
 - -the ability to create group chats

Describe Process

The Agile Process

- Software production process that prioritizes having working software and adaptability
- The process uses weekly sprints and documentation
- Adjusts each following week based on new priorities and the evaluation of last week

Describing the Process Example: Breakdown of profile implementation

User Story: "As a user, I want to be able to create a profile"

- Create profile layout in android studio
- Add button to main page to go to profile layout page
- Implement a default display picture
- Add a button to change default display picture

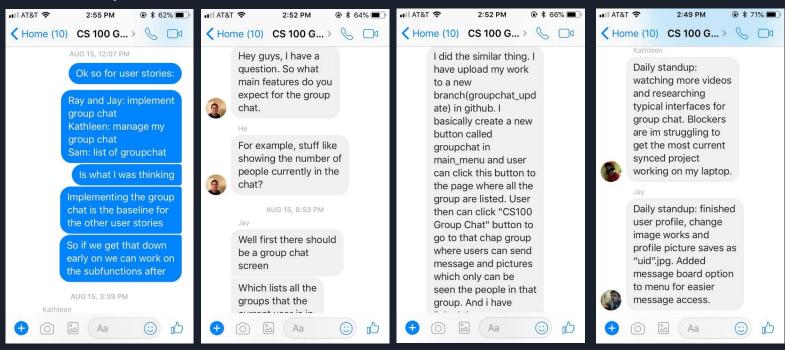
Describe Process (cont.)

How our team adapted to AGILE:

- -First Sprint: team members were still adjusting to communicating every day with daily standups
- -Second Sprint: team members improve on communicating within the team and communicate with daily standups
- -Third Sprint: team members ask each other for help and communicate efficiently to tackle a problem

Describe Process (cont.)

Examples of Team Communication:



Features Implemented

- -real-time database storage
- -user authentication
- -text messaging
- -send multimedia
- -create group chats/chatrooms
- -add users to group chats

Example: Profile Implementation

- 1. Create Menu option and xml profile layout
- 2. Create Activity which loads page and create a switch to this activity
- 3. Firebase Profile Photo Retrieval
- 4. Firebase Profile Photo Upload
- 5. Going to another user's profile

Example: Group Chat Implementation

- 1. Group Chat page
- 2. Change MainActivity to accommodate Group Chat
- 3. Create Add Member Option
- 4. Create Add Member Page
- 5. Firebase Data Storage and retrieval

Example: Chatrooms Implementation

- 1. Group Button
- 2. Close Button
- 3. AlertDialog function
- 4. Separated title
- 5. Real-time database
- 6. Firebase storage

Backlog Progression: Week 1

- Story points completed during this week
 - Text messaging and picture message functions
 - Firebase Real-time database storage
 - User Authentication
- Unfinished story points for the week
 - no user story points were left unfinished this sprint

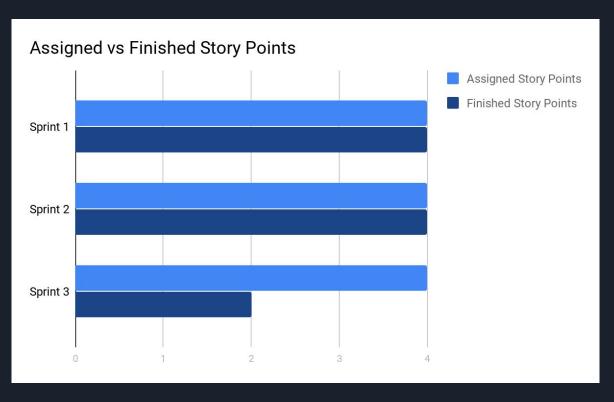
Backlog Progression: Week 2

- Story points completed during this week
 - Text Messaging
 - Set Profile Picture
 - Basic profile display and management
- Unfinished story points for the week
 - no user story points for the app were left unfinished this sprint
 - Ongoing task: Learning Java

Backlog Progression: Week 3

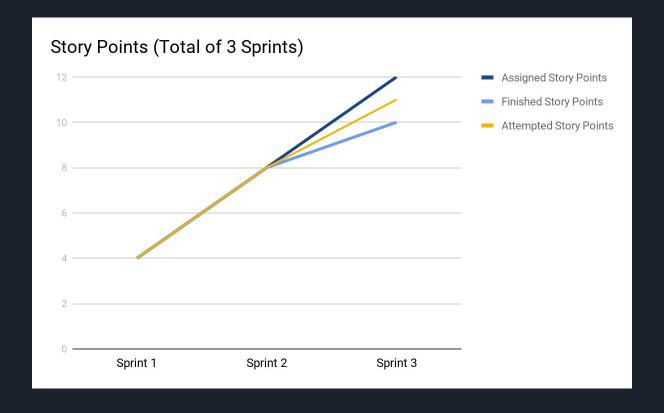
- Story points completed during this week
 - Implemented global group chat room features
 - Create group chat button
- Unfinished story points for the week
 - Group Chat room management
 - List Group Chats

Data Presentation: story points assigned vs story points completed



Line Graph of Sprints

edit



Challenges

- Many Android Studio issues for the first few sprints
- Emulator issues for the first few sprints
- Scrum Master became sick beginning of Sprint #3
- Not all team members are proficient in Java

Suggestions

- Include updated tutorials on Android development
- Suggest to students youtube videos that would aid understanding in application development
- Revise labs to focus on group project during busy summer schedule

Questions?