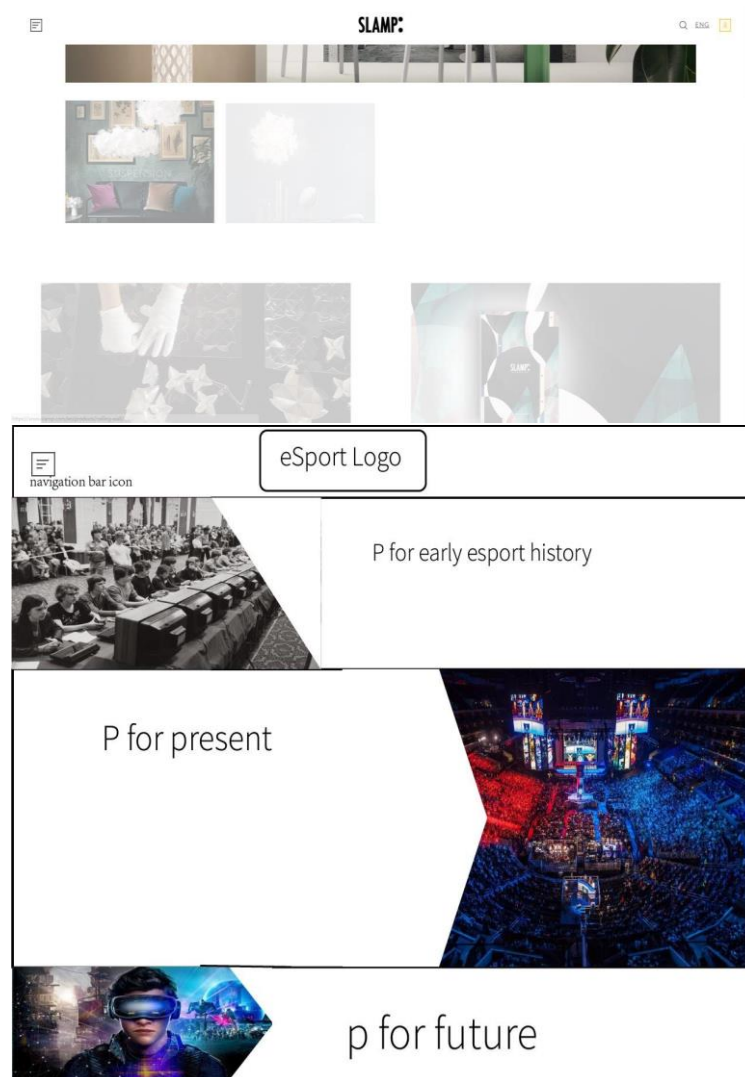Assignment 2 Essay

The assignment is about the eSport. A few days ago, I saw a news about the

International Olympic Committee is planning to add eSport in the Olympic game

in the next ten years. The news made me excited because the committee refused

eSport in 2016. They said these competitive games had too much unnecessary

violence element and comparing to the traditional sport, eSport could not help

people to build a strong body. However, they compromise in the end. It shows no

one can stop the wave, eSport will become a significant part in our life. The eSport

gets born in the 1980s. In 30 years, it already gets more than 400 million audiences,

and the number is still rising. I am a big fan of eSport because I spend a lot of time

on the League of Legend and watch every year's world championship. The biggest

pleasure of watching eSport match is kind of like watching a chess game. You will

feel your blood pressure and heart rate increases when these players use a

different strategy and better skill to outplay their opponent, even they are just

seating there and watching the computer screen. Hence, I want to build a website

of eSport as my final project. It will contain three parts. The first part describes the

history and future of the eSport. The next part talks about the player and event of

eSport. The last part will be something about the user interaction, game or small

quiz, to help them have a better understanding of eSport.

Sketch and inspiration of eSport history

To have a better understanding of my final project, let's start with homepage

sketch, at the top of it is the navigation bar, and I divide website page to three

parts, past, present, and future. Every part will come with a video or small game

with a short paragraph. I don't want the user to feel like they are reading a novel.

So, I am considering using multiple way to show the history of eSport. I get

inspired from the website SLAMP when you scroll down the screen the picture will

fade in and fade out. And when you put your mouse on the image, you can see

the description of that picture. I am planning to add these animations into my final

project, it will help the website to catch their interests.
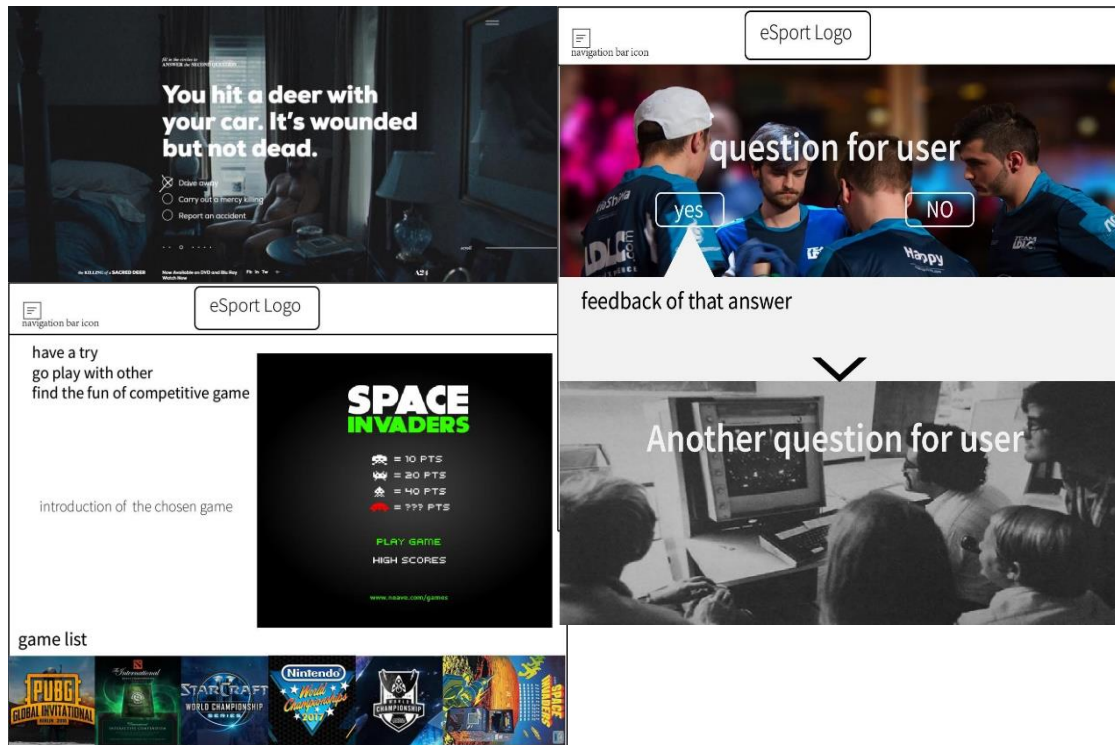

Sketch and inspiration of eSport players & events

Next page is about the tournament; the platoon studio website gives a great

inspiration to me. If you visit that website and click these words on the side, the

color and location of that circle will change. I decide to make a similar page; the

user can click the tournament's name. Then the square on the right side will show

the picture and description of that tournament. Tournament part will be simple

and clear, and I will put more time on the user interaction.

Sketch and inspiration of user interaction

In the last part, I add some interactions between my site and the user to make

the website more interesting. I cannot put a competitive online game on my

website because of the technical problem. However, I can put some links of small,

simple game from the 80s – 90s, like the space invader. Whatever the user is a fan

of eSport or not, it can provide a chance to them to touch early competitive game.

They do not need to study the rule or practice the skill; the only thing to do is

pressing the keyboard and having fun. Moreover, I add a quiz website as another

user interaction. The question will be some things about eSport knowledge. For example, "which one is harder, to become the eSport player or traditional sport player." The answer is "both of them is hard." The website will display the feedback depending on user's choice. I believe this way will help the user have a better understanding of eSport and know the difference between eSport and playing the computer game.

The other page of my project 2 is the mood board. The upper half part is pixel style typography and black and white picture. And when you scroll down the middle section of the screen will change the color from red to blue; and typography becomes rounded. I am trying to show the feeling of crossing time, come from past to present. The color I choose is red and blue because a lot of competitive online games use red and blue to represent the competitive team. And using different style typography to show the different period in the final project. The last thing on the mood board is several inspiration screenshots.

Some people think eSport is evil; these electronic drugs will destroy our new generation. This idea is reasonable, but if we think about the invention of the vehicle. The vehicle let us to take less walk and to go to father place. On the other

hand, some people get osteoporosis because of driving too much car. While the

vehicle conveniences our life, people becoming "lazy". The eSport is a new way of

entertainment and competition. It grows up rapidly in 30 years, because human

prefer and accept the brain competition as an intelligent species. I hope my

website can open the gate of eSport for these users.