Lab 1 Write Up

- 1. proc.h
 - a. Added variable to keep track of process status
- 2. proc.c
 - a. Modified exit() function and now takes in and stores status code
 - b. Modified wait() function and now takes in and updates status code
 - c. Added waitpid() function that now allows a pid to be waited
- 3. cat.c, echo.c, forktest.c, grep.c, init.c, kill.c, ln.c, ls.c, mkdir.c, rm.c, sh.c, stressfs.c, trap.c, usertests.c, wc.c, zombie.c
 - a. Changed all exit() calls to take in a 0, wait(0), if exiting with no error, and 1, exit(1), if exiting with an error
 - b. Changed all wait() calls to wait(0)
- 4. defs.h, user.h,
 - a. Changed exit() function to take an integer called status as an argument
 - b. Changed wait() function to take in a pointer to an integer called status as an argument
- 5. usys.S
 - a. Defined SYSCALL(waitpid)
- 6. syscall.c
 - a. Updated exit system call from (void) to (int)
 - b. Updated wait system call from (void) to (int*)
 - c. Added waitpid system call
- 7. syscall.h
 - a. Defined value for SYS_waitpid
- 8. sysproc.c
 - a. Updated sys wait now returns wait with the status provided in the argument
 - b. Updated sys_exit now exits with the status code provided in the argument
 - c. Added sys_waitpid, returns the value of waitpid(pid, status, options)
- 9. test.c
 - a. New file added for testing changes in waitpid
- 10. test_celebw02.c
 - a. Added so we can run the calebw02 tests when we run xv6
- 11. Makefile
 - a. Added our tests so that we can run them when we run xv6
- 12. alias.txt
 - a. Added required alias file