

Matrix representation of linked system

We seek form $\begin{bmatrix} H & K^T \\ K & 0 \end{bmatrix} \begin{Bmatrix} \ddot{q} \\ -\lambda \end{Bmatrix} = \begin{Bmatrix} R_1 \\ R_2 \end{Bmatrix}$

The vector \ddot{q} contains accelerations of all bodies

Start with each body's equation. $v_j \times^* I_j v_j - f_j^e$ gravity, fluid
 $f_j = I_j a_j + p_j + j X_{j+1}^* f_{j+1}$

We write $f_j = f_{aj} + f_{cj}$, where f_{aj} contains e.g. springs/dampers, and f_{cj} is constraint force. also called P_c

Define $6 \times n_c$ matrix (T) where columns span S^\perp

$$P_c = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \rightarrow S^T T = 0$$

We can represent $f_{aj} = T \lambda_j$. Then, $(A) S^T f_{aj} = S \tau$

$$f_{aj} + T \lambda_j = I_j a_j + p_j + j X_{j+1}^* (f_{aj+1} + T \lambda_{j+1}) \rightarrow D^T S \tau$$

Also, $a_j = j X_{j-1} a_{j-1} + S \dot{\theta}_j + c_j \rightarrow T^T a_j = T^T j X_{j-1} a_{j-1} + T^T c_j$

Note that $S^T f_{aj} = \tau_j$.

$$\underbrace{\begin{bmatrix} T^T & 0 & \cdots & 0 \\ 0 & T^T & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & T^T \end{bmatrix}}_K = \underbrace{\begin{bmatrix} 1 & \cdots & 0 \\ -X_{1,1} & \cdots & 0 \\ \vdots & \ddots & \vdots \\ -X_{N-1,1} & \cdots & 0 \end{bmatrix}}_D \underbrace{\begin{Bmatrix} a_1 \\ \vdots \\ a_{N_b} \end{Bmatrix}}_{\ddot{q}} = \underbrace{\begin{bmatrix} T^T & \cdots & 0 \\ 0 & T^T & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & T^T \end{bmatrix}}_R \underbrace{\begin{Bmatrix} c_1 + X_0 a_0 \\ \vdots \\ c_{N_b} \end{Bmatrix}}_{R_2}$$

$$K = T^T D$$

Each row of momentum equation is

$$I_j a_j - T \lambda_j + j X_{j+1}^* T \lambda_{j+1} = f_{aj} - j X_{j+1}^* f_{aj+1} - p_j$$

$$\underbrace{\begin{bmatrix} I_1 & \cdots & 0 \\ 0 & \ddots & \cdots & 0 \\ 0 & 0 & \cdots & I_{N_b} \end{bmatrix}}_H \underbrace{\begin{Bmatrix} a_1 \\ \vdots \\ a_{N_b} \end{Bmatrix}}_{\ddot{q}} + \underbrace{\begin{bmatrix} 1 & -X_2^* \\ \vdots & \vdots \\ 0 & \cdots & 1 \end{bmatrix}}_{K^T} \underbrace{\begin{Bmatrix} T & \cdots & 0 \\ 0 & T & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & T \end{bmatrix}}_{-T} \underbrace{\begin{Bmatrix} \lambda_1 \\ \vdots \\ \lambda_{N_b} \end{Bmatrix}}_{-\lambda} = \underbrace{\begin{Bmatrix} f_{a1} - X_2^* f_{a2} - p_1 \\ \vdots \\ f_{aN_b} - p_{N_b} \end{Bmatrix}}_{R_1}$$

Inverse of D . . .

$$\begin{array}{c} \left[\begin{array}{cccccc} 1 & 0 & \cdots & 0 \\ -x_1 & 1 & \cdots & 0 \\ 0 & -x_2 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & -x_{N_b} & 1 \\ & & & & 1 \end{array} \right] \rightarrow \left[\begin{array}{cccccc} 1 & 0 & \cdots & 0 & 0 & 0 \\ x_1 & 1 & 0 & \cdots & 0 & 0 \\ x_1 & x_2 & 1 & \cdots & 0 & 0 \\ x_1 & x_2 & x_3 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & -x_{N_b} & 1 \\ x_1 & x_2 & x_3 & \cdots & x_{N_b} & 1 \end{array} \right] \end{array} \quad (\text{Both left + right inverse})$$

$\therefore \ddot{\vec{q}} = D^{-1}S(\ddot{\vec{\theta}}) + D^{-1}\vec{C}$

Can we show that $K D^{-1}S = 0$? $\Rightarrow \underbrace{T^T D D^{-1}S}_{=0} = T^T S = 0$

Let us define $Z = D^{-1}S$. $\Rightarrow \ddot{\vec{q}} = Z\ddot{\vec{\theta}} + \ddot{\vec{q}}_p$

Now, we can replace $\ddot{\vec{q}}$ in equations, and project onto Z

$$H\ddot{\vec{q}} - K^T \lambda = R_1 \longrightarrow \underbrace{Z^T H Z \ddot{\vec{\theta}}}_{\tilde{H}} - \underbrace{Z^T K^T \lambda}_{\tilde{R}_1} = \underbrace{Z^T (R_1 - H\ddot{\vec{q}}_p)}_{\tilde{R}_1}$$

$\therefore \boxed{\tilde{H}\ddot{\vec{\theta}} = \tilde{R}_1}$

To recover λ , note that $K = T^T D$, so $K^T = D^T T$.

Thus, $K^T = D^{-1} T$. Thus, we can write

$$K^T = T^T D^{-T} \quad T^T D^T (H\ddot{\vec{q}} - D^T \lambda) = \tau + D^T S \tau_J$$

and $\boxed{\lambda = T^T D^{-T} (H\ddot{\vec{q}} - \tau)}$

$$T\lambda = T T^T D^{-T} (H\ddot{\vec{q}} - \tau)$$

\downarrow

$$D^T T \lambda = D^T T T^T D^{-T} (H\ddot{\vec{q}} - \tau)$$

$$T^T D^T H\ddot{\vec{q}} - \lambda = T^T D^T \tau$$

\uparrow

$$D^T S \ddot{\vec{q}} + D^{-1} \alpha'$$

Split unconstrained degrees of freedom into two types:

- active - motion of these are prescribed
- passive - motion of these are to be solved for

Re-write constraint equations, motion vector, dynamical equations to include body 0.

$$\ddot{\vec{q}} = \begin{pmatrix} \dot{q}_0 \\ \vdots \\ \dot{q}_{N_b} \end{pmatrix} \quad D = \begin{bmatrix} \vec{x}_0 & J_1 \vec{x}_1 & \dots & \vec{x}_N & 0 \\ \vec{x}_1 & \vec{x}_2 & \ddots & \vdots & \vdots \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ \vec{x}_{N_b} & \dots & \vec{x}_{N_b} & \vec{x}_{N_b} & 0 \end{bmatrix} \in \mathbb{R}^{N \times N}$$

Now let's re-define P_u to include the 6 basis vectors for the reference point 0, e.g. $\begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ \vdots \\ 0 \end{bmatrix}$, so that $N_u = N_b + 6$.
 precisely $\sum_{j=1}^{N_b} N_{dof,j}$ joints ref-body dof

Split P_u into passive and active columns

$$P_u = [P_{uP} \ P_{uA}] \quad P_{uP} \text{ is } N \times N_{uP} \\ P_{uA} \text{ is } N \times N_{uA}$$

N_c is still $5N_b$ for the joint constraints. \leftarrow or $6N_j - N_u$

We define $\ddot{\vec{q}} = \begin{pmatrix} \dot{q}_0 \\ \vdots \\ \dot{q}_{N_b} \end{pmatrix} \in \mathbb{R}^{N_u}$ Then the constraint equations can be written as

$$D \ddot{\vec{q}} = P_u \ddot{\vec{q}}$$

This gets split up into passive/active modes:

$$D \ddot{\vec{q}} = P_{uP} \ddot{\vec{q}}_P + P_{uA} \ddot{\vec{q}}_A$$

and then $\ddot{\vec{q}} = \underbrace{D^{-1} P_{uP}}_{Z_P} \ddot{\vec{q}}_P + \underbrace{D^{-1} P_{uA}}_{Z_A} \ddot{\vec{q}}_A$. Also,

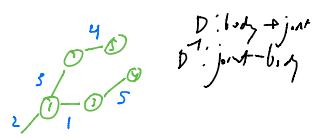
$$\underbrace{P_u^T D}_{K} \ddot{\vec{q}} = 0$$

As usual, there is an additional term for acceleration,

$$\boxed{D \ddot{\vec{q}} = P_u \ddot{\vec{q}} + \ddot{\alpha}}$$

$$\ddot{\vec{q}} = Z_P \ddot{\vec{q}}_P + Z_A \ddot{\vec{q}}_A + D^{-1} \ddot{\alpha}$$

Note that $D^{-1} = \begin{pmatrix} 1 & & & & \\ X_0 & X_{J_1} & & & \\ X_1 & X_{J_2} & & & \\ \vdots & & & & \\ X_n & X_{J_1} & \dots & \dots & X_{J_m} \end{pmatrix}$



$$\begin{matrix} {}^2X_{J_1} \\ {}^3X_{J_1} \end{matrix} = \begin{matrix} {}^2X_1 \\ {}^3X_2 \\ {}^2X_1 \end{matrix} {}^1X_{J_1} = {}^3X_2 {}^2X_{J_1}$$

Now write the dynamical equations:

$$H\ddot{\tilde{q}} - K^T \lambda = \tau + D^T P_{up} \bar{\tau}_p + D^T P_{ua} \bar{\tau}_a$$

Replace $\ddot{\tilde{q}}$ by $\ddot{\tilde{q}}$:

$$H(\tilde{Z}_p \ddot{\tilde{q}}_p + \tilde{Z}_A \ddot{\tilde{q}}_A + D^T \dot{q}) - K^T \lambda = \tau + D^T P_{up} \bar{\tau}_p + D^T P_{ua} \bar{\tau}_a$$

Multiply by $\tilde{Z}_p^T = P_{up}^T D^{-T}$

$$P_{up} D^{-T} D^T P_c = 0$$

$$P_{up} D^{-T} D^T P_{up} = I$$

$$\underbrace{\tilde{Z}_p^T H \tilde{Z}_p}_{H_p} \ddot{\tilde{q}}_p = -\tilde{Z}_p^T H \tilde{Z}_A \ddot{\tilde{q}}_A - \tilde{Z}_p^T H D^T \dot{q} - \tilde{Z}_p^T K^T \lambda = \tilde{Z}_p^T \tau + \underbrace{\tilde{Z}_p^T D^T P_{up} \bar{\tau}_p}_{P_{up} D^T D^T P_{up} = 0} + \underbrace{\tilde{Z}_p^T D^T P_{ua} \bar{\tau}_a}_{P_{ua} D^T D^T P_{ua} = 0}$$

$$\boxed{\tilde{H}_p \ddot{\tilde{q}}_p = \tilde{Z}_p^T (\tau - H D^T \dot{q} - H \tilde{Z}_A \ddot{\tilde{q}}_A) + \bar{\tau}_p}$$

P_u is $N \times N_u$

Energy equation for rigid body system

Start with the constrained momentum equation

$$H\ddot{q} - K^T \lambda = \tau + D^T P_{vp} \tau_p + D^T P_{va} \tau_a$$

Define the energy as $\dot{q}^T f$ where $\dot{q} \in \mathbb{M}^N$, $f \in \mathbb{J}^N$

Take \dot{q}^T times the momentum equation:

$$\dot{q}^T H \ddot{q} - \dot{q}^T K^T \lambda = \dot{q}^T \tau + \dot{q}^T D^T P_{vp} \tau_p + \dot{q}^T D^T P_{va} \tau_a$$

$\underbrace{\dot{q}}_{\substack{\text{gravity} \\ \text{expressed in} \\ \text{each body's system}}} + \underbrace{\tau_p}_{\substack{\text{in body system}}} + \underbrace{f}_{\substack{- H \dot{q}}}$

Note that $-\dot{q}^T p = \dot{q}^T \dot{H} \dot{q}$ has elements $v_j \cdot (v_j \times^* I_j v_j)$, so it is zero.

$$\text{Also, since } H \text{ is symmetric, } \frac{d}{dt} \left(\frac{1}{2} \dot{q}^T H \dot{q} \right) = \frac{1}{2} \dot{q}^T H \ddot{q} + \frac{1}{2} \dot{q}^T H \dot{q} + \frac{1}{2} \dot{q}^T H \dot{q}$$

$$= \dot{q}^T H \dot{q}$$

Write

$$\dot{q} = D^{-1} (P_{vp} \dot{q}_p + P_{va} \dot{q}_a) = D^{-1} P_v \dot{q}$$

Then

$$\begin{aligned} \dot{q}^T K^T \lambda &= \dot{q}^T P_v^T D^{-T} D^T P_c \lambda = \dot{q}^T P_c^T \overset{*}{D} \lambda \\ \dot{q}^T D^T P_{va} \tau_a &= \dot{q}^T P_v^T D^{-T} D^T P_{va} \tau_a = \dot{q}_a^T \tau_a \\ \dot{q}^T D^T P_{vp} \tau_p &= \dot{q}_p^T \tau_p = - \underbrace{\dot{q}_p^T S \dot{q}_p}_{-S \dot{q}_p} - \underbrace{\dot{q}_p^T R \dot{q}_p}_{-R \dot{q}_p} - \frac{d}{dt} \left(\frac{1}{2} \dot{q}_p^T S \dot{q}_p \right) \end{aligned}$$

$$\begin{aligned} \frac{1}{2} \dot{q}^T H \dot{q} &= \frac{1}{2} \left(\dot{q}_p^T P_{vp}^T + \dot{q}_a^T P_{va}^T \right) D^T H D^{-1} (P_{vp} \dot{q}_p + P_{va} \dot{q}_a) \\ &= \frac{1}{2} \dot{q}_p^T Z_p^T H Z_p \dot{q}_p + \frac{1}{2} \dot{q}_a^T Z_A^T H Z_A \dot{q}_a + \frac{1}{2} \dot{q}_p^T \underbrace{Z_p^T H Z_A}_{H_{PA}} \dot{q}_A \\ &\quad + \frac{1}{2} \dot{q}_A^T \underbrace{Z_A^T H Z_p}_{H_{AP}} \dot{q}_p \end{aligned}$$

$\left. \begin{array}{c} \dot{q}_p^T H_{PA} \dot{q}_A \\ \dot{q}_A^T H_{AP} \dot{q}_p \end{array} \right\} \dot{q}_p^T H_{PA} \dot{q}_A$

Also, the gravity term is

$$\dot{q}^T g = \dot{q}^T {}^b X_{co}^{*co} g = \dot{q}^T {}^b X_o {}^b X_{co}^{*co} g = {}^c g {}^T {}^b X_{co}^{*co} \dot{q} = \frac{d}{dt} ({}^c g {}^T {}^b X_{co}^{*co})$$

$\left. \begin{array}{l} {}^c g {}^T {}^b X_{co}^{*co} \\ \text{system based at center of mass, aligned with inertial system, (alt: } {}^b X_o {}^b X_{co}^{*co} \text{)} \end{array} \right\} {}^c X_o^* = ({}^b X_o)^T$

$\left. \begin{array}{l} \text{only} \\ \text{translation} \\ \text{(no rotation)} \end{array} \right\}$

Thus, our energy equation is

$$\frac{d}{dt} \left(\underbrace{\frac{1}{2} \dot{\tilde{q}}_P^T \tilde{H}_P \dot{\tilde{q}}_P}_{\text{kinetic energy in passive d.o.f.}} + \underbrace{\frac{1}{2} \dot{\tilde{q}}_A^T \tilde{H}_A \dot{\tilde{q}}_A}_{\text{kinetic energy in active d.o.f.}} + \underbrace{\dot{\tilde{q}}_P^T \tilde{H}_{PA} \dot{\tilde{q}}_A}_{\text{passive-active coupling k.e.}} + \underbrace{\frac{1}{2} \dot{\tilde{q}}_P^T S \dot{\tilde{q}}_P}_{\text{elastic storage energy}} - \underbrace{c_0 g^T \tilde{q}}_{\text{gravitational potential energy}} \right) = \underbrace{\dot{\tilde{q}}^T f}_{\substack{\text{rate of work by} \\ \text{external forces} \\ (\text{fluid})}} + \underbrace{\dot{\tilde{q}}_A^T \tau_A}_{\substack{\text{rate of work by} \\ \text{active d.o.f.}}} - \underbrace{\dot{\tilde{q}}_P^T R \dot{\tilde{q}}_P}_{\substack{\text{rate of dissipation} \\ \text{by joint damping}}}$$

From the fluid equations

$$\dot{\tilde{q}}^T f = -u_b^T f_b + \frac{d}{dt} (\dot{\tilde{q}}^T M_f \dot{\tilde{q}}) = -u^T E^T f_b + \frac{d}{dt} (\dot{\tilde{q}}^T M_f \dot{\tilde{q}})$$

\uparrow
 $u_b = Eu$

$$\frac{du}{dt} = \left(\frac{1}{Re} Lu + N(u) \right)$$

$$\text{so } \dot{\tilde{q}}^T f = -\frac{d}{dt} \left(\frac{1}{2} u^T u \right) + \frac{d}{dt} (\dot{\tilde{q}}^T M_f \dot{\tilde{q}}) + \frac{1}{Re} u^T L u + u^T N(u)$$

Note that we can write this in terms of γ and s (vorticity and strain function)

$$u = Cs + U_\infty \rightarrow u^T u = \gamma^T C^T u + U_\infty^T u = s^T \gamma + \underbrace{U_\infty^T C s}_{\text{if } |U_\infty(t)|, \text{ how}} + \underbrace{U_\infty^T U_\infty}_{\text{do we deal with this in energy?}}$$

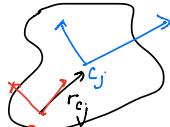
Notes on bias force $v_j \times^* I_j v_j$ and inertia I_j

$$v_j \times^* I_j v_j = \begin{bmatrix} \Omega_j^x & 0 \\ 0 & \Omega_j^x \end{bmatrix} I_j v_j$$

$$\text{Also, } I_j = j \times_{c_j}^* I_{c_j} j \times_j$$

defined with axes along principal directions and based at center of mass
(Usually O_j system would be parallel)

$$I_j = \begin{bmatrix} 1 & r_{c_j}^x \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \bar{I}_{c_j} & 0 \\ -m_j r_{c_j}^x & m_j \end{bmatrix} = \begin{bmatrix} \bar{I}_{c_j} - m_j r_{c_j}^x r_{c_j}^x & m_j r_{c_j}^x \\ 0 & m_j \end{bmatrix}$$



$$j \times_j = \begin{bmatrix} 1 & 0 \\ -r_{c_j}^x & 1 \end{bmatrix}$$

$$j \times_{c_j}^* = \begin{bmatrix} 1 & r_{c_j}^x \\ 0 & 1 \end{bmatrix}$$

$$I_{c_j} = \begin{bmatrix} \bar{I}_{c_j} & 0 \\ 0 & m_j \end{bmatrix}$$

Then

$$\begin{aligned} v_j \times^* I_j v_j &= \begin{bmatrix} \Omega_j^x & 0 \\ 0 & \Omega_j^x \end{bmatrix} \left[\begin{bmatrix} \bar{I}_{c_j} - m_j r_{c_j}^x r_{c_j}^x & m_j r_{c_j}^x \\ -m_j r_{c_j}^x & m_j \end{bmatrix} \Omega_j + \begin{bmatrix} m_j r_{c_j}^x & m_j r_{c_j}^x \\ 0 & m_j \end{bmatrix} v_j \right] \\ &= \begin{bmatrix} \Omega_j^x (\bar{I}_{c_j} - m_j r_{c_j}^x r_{c_j}^x) \Omega_j & m_j \Omega_j^x r_{c_j}^x v_j - m_j v_j^x r_{c_j}^x \Omega_j + m_j v_j^x v_j \\ -m_j \Omega_j^x r_{c_j}^x \Omega_j & m_j \Omega_j^x v_j \end{bmatrix} \end{aligned}$$

$$\begin{aligned} &\stackrel{(1,1)}{\leftarrow} \left(-\Omega V_j, \Omega U \right) \\ &\stackrel{(2,2)}{\leftarrow} \left(-\Omega V_j, \Omega U \right) \end{aligned}$$

$$v_j \times^* I_j v_j = \begin{bmatrix} \Omega_j^x \bar{I}_j \Omega_j & m_j r_{c_j}^x \Omega_j^x v_j \\ m_j \Omega_j^x r_{c_j}^x \Omega_j & m_j \Omega_j^x v_j \end{bmatrix}$$

Important note :

The spatial acceleration a_j differs from the classical acceleration by an additional term

$$a = \begin{bmatrix} \ddot{x} \\ \ddot{\Omega}^x \dot{x} \end{bmatrix} = \underbrace{a'}_{\substack{\text{classical} \\ \text{acceleration}}} - \begin{bmatrix} 0 \\ \Omega^x U \end{bmatrix}$$

Thus,

$$I_j a_j + v_j \times^* I_j v_j = \begin{bmatrix} \bar{I}_j & m_j r_{c_j}^x \\ -m_j r_{c_j}^x & m_j \end{bmatrix} \left\{ \begin{bmatrix} \ddot{\Omega}_j \\ \ddot{x}_j - \Omega_j^x U_j \end{bmatrix} \right\} + \begin{bmatrix} \Omega_j^x \bar{I}_j \Omega_j & m_j r_{c_j}^x \Omega_j^x v_j \\ m_j \Omega_j^x \dot{\Omega}_j^x r_{c_j}^x & m_j \Omega_j^x v_j \end{bmatrix}$$

There are some cancellations in this. The result is

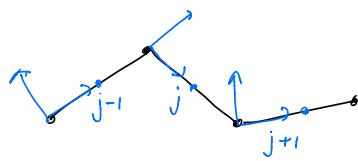
$$I_j a_j + v_j \times^* I_j v_j = \begin{bmatrix} \bar{I}_j \ddot{\Omega}_j + m_j r_{c_j}^x \ddot{x}_j + \Omega_j^x \bar{I}_j \Omega_j \\ m_j \dot{x}_j - m_j r_{c_j}^x \dot{\Omega}_j + m_j \Omega_j^x \dot{\Omega}_j^x r_{c_j}^x \end{bmatrix}$$

Notes on $c_j = v_j \times S \dot{\theta}_j$

This term is

$$c_j = v_j \times S \dot{\theta}_j = \begin{bmatrix} \Omega_j^x & 0 \\ 0 & \Omega_j^y \end{bmatrix} \begin{bmatrix} 0 \\ \dot{\theta}_j \end{bmatrix} = \begin{bmatrix} \Omega_j^x [0] \\ v_j^x / \dot{\theta}_j [0] \end{bmatrix} \dot{\theta}_j = \begin{bmatrix} 0 \\ v_j^x [0] \end{bmatrix}$$

Here, we have used a coordinate system aligned with each body and based at the corresponding hinge



Note that

$${}^j X_{j-1} = \begin{bmatrix} E(\theta_j) & 0 \\ 0 & E(\theta_j) \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -\ell_{j-1} & 1 \end{bmatrix} \quad {}^j r_{j-1} = (\ell_{j-1}, 0, 0)$$

$$= \begin{bmatrix} \cos \theta_j & \sin \theta_j & 0 & 0 & 0 & 0 \\ -\sin \theta_j & \cos \theta_j & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & \cos \theta_j & \sin \theta_j & 0 \\ 0 & 0 & 0 & -\sin \theta_j & \cos \theta_j & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & \ell_{j-1} & 0 & 0 \\ 0 & -\ell_{j-1} & 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^j X_{j-1} = \begin{bmatrix} \cos \theta_j & \sin \theta_j & 0 & 0 & 0 & 0 \\ -\sin \theta_j & \cos \theta_j & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & \ell_{j-1} \sin \theta_j & \cos \theta_j & \sin \theta_j & 0 \\ 0 & 0 & \ell_{j-1} \cos \theta_j & -\sin \theta_j & \cos \theta_j & 0 \\ 0 & -\ell_{j-1} & 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^j X_{j-2} = {}^j X_{j-1} {}^{j-1} X_{j-2} = \begin{bmatrix} \cos \theta_j & \sin \theta_j & 0 & 0 & 0 & 0 \\ -\sin \theta_j & \cos \theta_j & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & \ell_{j-1} \sin \theta_j & \cos \theta_j & \sin \theta_j & 0 \\ 0 & 0 & \ell_{j-1} \cos \theta_j & -\sin \theta_j & \cos \theta_j & 0 \\ 0 & -\ell_{j-1} & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\cdot \begin{bmatrix} \cos \theta_{j-1} & \sin \theta_{j-1} & 0 & 0 & 0 & 0 \\ -\sin \theta_{j-1} & \cos \theta_{j-1} & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & \ell_{j-2} \sin \theta_{j-1} & \cos \theta_{j-1} & \sin \theta_{j-1} & 0 \\ 0 & 0 & \ell_{j-2} \cos \theta_{j-1} & -\sin \theta_{j-1} & \cos \theta_{j-1} & 0 \\ 0 & -\ell_{j-2} & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} \cos(\theta_j + \theta_{j+1}) & \sin(\theta_j + \theta_{j+1}) & 0 & 0 & 0 & 0 \\ -\sin(\theta_j + \theta_{j+1}) & \cos(\theta_j + \theta_{j+1}) & 0 & 0 & 0 & 0 \\ 0 & 0 & \ell_{j-1} \cos(\theta_j + \theta_{j+1}) & \cos(\theta_j + \theta_{j+1}) & \sin(\theta_j + \theta_{j+1}) & 0 \\ 0 & 0 & \ell_{j-1} \sin(\theta_j + \theta_{j+1}) & -\sin(\theta_j + \theta_{j+1}) & \cos(\theta_j + \theta_{j+1}) & 0 \\ \ell_{j-1} \cos \theta_{j-1} & -\ell_{j-1} \sin \theta_{j-1} & \ell_{j-2} \cos(\theta_j + \theta_{j+1}) & -\sin(\theta_j + \theta_{j+1}) & \cos(\theta_j + \theta_{j+1}) & 0 \\ \ell_{j-1} \sin \theta_{j-1} & \ell_{j-1} \cos \theta_{j-1} & 0 & 0 & 0 & 1 \end{bmatrix}$$

The distribution and resultant operators are defined by

$$u_b = B \dot{q} \quad f = -B^T f_b + M_f \dot{q}$$

where $u_b \in M^{1B}$ and $f_b \in F^{1B}$ arranged as $[u_{b1}, \dots, u_{bM}, v_{b1}, \dots, v_{bM}, w_{b1}, \dots, w_{bM}]^T$
(and similarly for $f_b \in F^{1B}$)

This is meant to describe $\underline{u}_j = \underline{U} + \underline{\Omega} \times (\underline{x}_j - \underline{x})$
and $\underline{F} = \sum_j^M f_j \quad , \quad M = \sum_j^M (\underline{x}_j - \underline{x}) \times f_j$

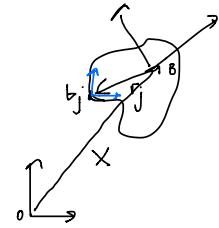
If we express \dot{q} and f in body coordinates, as usual, then

$$\overset{o}{x}_j = \overset{o}{X} + \overset{o}{E}_B(\overset{B}{r}_j) \quad \text{in } B \text{ coordinates}$$

rotation from body frame to inertial frame

and thus, $\overset{o}{u}_j = \overset{o}{U} + \underbrace{\frac{d}{dt} \overset{o}{E}_B}_{\overset{o}{\Omega} \times \overset{o}{E}_B} \overset{B}{r}_j = \overset{o}{U} + \overset{o}{\Omega} \times (\overset{o}{x}_j - \overset{o}{X})$
or $= \overset{o}{E}_B \overset{B}{U} + (\overset{o}{E}_B \overset{B}{\omega}_j) \times \overset{o}{E}_B \overset{B}{r}_j$

or $\begin{Bmatrix} u_j \\ v_j \\ w_j \end{Bmatrix} = \overset{3}{\underbrace{\overset{o}{E}_B \begin{bmatrix} \overset{B}{x} & 1 \end{bmatrix}}_{\text{lower blocks of } \overset{o}{x}_B}} \begin{Bmatrix} \overset{B}{U} \\ \overset{B}{\omega}_j \end{Bmatrix}$



Thus, if the interface velocity were organized in M blocks $(u_j, v_j, w_j)^T$,
then $\overset{o}{E}_B \begin{bmatrix} \overset{B}{x} & 1 \end{bmatrix}$ would be a block diagonal matrix with entries
 $\overset{o}{E}_B \begin{bmatrix} \overset{B}{x} & 1 \end{bmatrix}$ (so that B is $3M \times 6M$)

We could re-arrange the rows of interface velocity into $(u_1, u_2, \dots, v_1, \dots, w_1, \dots, w_M)$
This implies left multiplication by a permutation matrix

$$P_b = \left(\begin{array}{cccccc|ccc} 1 & 0 & 0 & 0 & 0 & 0 & \cdots & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & \cdots & 0 & 0 & 0 \\ \vdots & & & & & & \ddots & & & \\ 0 & 0 & 0 & 0 & 0 & 0 & \cdots & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & \cdots & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & \cdots & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 & \cdots & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & \cdots & 0 & 0 & 1 \end{array} \right) \Bigg\} M$$

$$B = P_b \begin{bmatrix} \overset{o}{E}_B & \dots & 0 \\ 0 & \dots & \overset{o}{E}_B \end{bmatrix} \begin{bmatrix} \overset{B}{x} & 1 & 0 \\ -\overset{B}{r}_1 \times & 1 & 0 \\ -\overset{B}{r}_2 \times & 1 & 0 \\ \vdots & & \ddots & & -\overset{B}{r}_M \times & 1 \end{bmatrix}$$

Extracting planar problem results from 3-d equations

A basic element $\dot{q} \in \mathcal{M}^B$ has 6 entries $\begin{bmatrix} \Omega_x \\ \Omega_y \\ \Omega_z \\ u \\ v \\ w \end{bmatrix}$

We can obtain planar entries by multiplying,

$$P_{2d}^T = \begin{bmatrix} 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} \Omega_x \\ \Omega_y \\ \Omega_z \\ u \\ v \\ w \end{bmatrix}$$

Note that we can subdivide T into T_{2d} , T_z , where

$$T_{2d} = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}^T, \quad T_z = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}^T$$

Then, the overall permutation of identity I_6 can be written

$$I_6 = [S \ T_{2d} \ T_z]$$

↑
unconstrained
dofs ↑
planar
constrained
dofs ↘
out-of-plane
dofs

All are orthogonal, of course.
The 2d reduction operator is then

$$P_{2d} = [S \ T_{2d}]$$

e.g. $\dot{q}_{2d} = P_{2d}^T \dot{q}$

Alternatively, $\dot{q} = P_{2d} \dot{q}_{2d}$ puts 0 values in out-of-plane entries

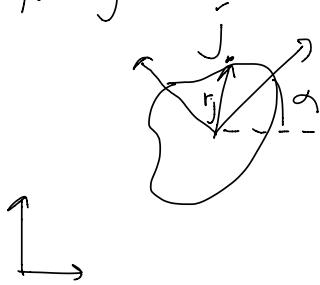
Thus, we can obtain planar equations by multiplying all 6-dof vectors by P_{2d}^T and using, e.g.,

$$I_j^{2d} = P_{2d}^T I_j P_{2d}$$

Similarly for any transformation matrix X

Expressions for 2-d example

B → Find lower blocks (2×3) of ${}^j X_B$ from body to interface point j



$${}^B E_B \begin{bmatrix} {}^B r_j \\ 1 \end{bmatrix} = \begin{bmatrix} {}^0 r_j \\ {}^0 E_B \end{bmatrix}$$

$$\text{Recall that } {}^0 a^x = \begin{bmatrix} 0 & -q_3 & q_2 \\ q_3 & 0 & -q_1 \\ -q_2 & q_1 & 0 \end{bmatrix}$$

$$\text{Also, } {}^0 E_B = \begin{bmatrix} \cos \alpha & -\sin \alpha & 0 \\ \sin \alpha & \cos \alpha & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\text{Thus, } \begin{bmatrix} {}^0 r_j \\ {}^0 E_B \end{bmatrix} = \begin{bmatrix} 0 & 0 & \frac{1}{2} \Delta y_j & \frac{-1}{2} \Delta x_j & 0 & 0 \\ 0 & 0 & \frac{1}{2} \Delta x_j & \frac{1}{2} \Delta y_j & \frac{\sin \alpha}{2} & \frac{\cos \alpha}{2} \\ \frac{\Delta y_j \cos \alpha}{2} & \frac{-\Delta x_j \sin \alpha}{2} & 0 & 0 & 0 & 1 \end{bmatrix}$$

rot z / -\alpha |
2d block

$$\begin{aligned} \Delta x_j &= x_j - x \\ \Delta y_j &= y_j - y \end{aligned}$$

The ${}^j X_{j-1}$ operator in 2-d form is

$$P_{2d}^T {}^j X_{j-1} P_{2d} = \begin{bmatrix} 1 & 0 & 0 \\ l_{j-1} \sin \theta_j & \cos \theta_j & \sin \theta_j \\ l_{j-1} \cos \theta_j & -\sin \theta_j & \cos \theta_j \end{bmatrix} \quad P_{2d}^T \boxed{{}^j X_{j-1}} P_{2d} = \begin{bmatrix} 1 & 0 & 0 \\ l_{j-1} \sin \theta_j & \frac{l_{j-1} \sin \theta_j + l_{j-2} \sin(\theta_j + \theta_{j-1})}{2} & E(\theta_j + \theta_{j-1}) \\ l_{j-1} \cos \theta_j & \frac{l_{j-1} \cos \theta_j + l_{j-2} \cos(\theta_j + \theta_{j-1})}{2} & 1 \end{bmatrix}$$

$$K = T_{2d}^T D P_{2d} = \begin{bmatrix} T_{2d}^T & & \\ & \ddots & \\ & & T_{2d}^T \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ -\frac{l_{j-1}}{2} & \dots & 0 \\ -\frac{l_{j-1}}{2} & \dots & 0 \end{bmatrix} P_{2d} = \begin{bmatrix} T_{2d}^T P_{2d} & 0 & 0 \\ -T_{2d}^{-2} X_{j-1} P_{2d} & T_{2d}^T P_{2d} & 0 \\ \vdots & & \ddots \\ -T_{2d}^{-k} X_{j-1} P_{2d} & -T_{2d}^{-k+1} X_{j-1} P_{2d} & T_{2d}^T P_{2d} \end{bmatrix}$$

$\frac{\alpha_j - \alpha_{j-2}}{\theta_j + \theta_{j-1}}$

$$T_{2d}^T {}^j X_{j-1} P_{2d} = \begin{bmatrix} l_{j-1} \sin \theta_j & \cos \theta_j & \sin \theta_j \\ l_{j-1} \cos \theta_j & -\sin \theta_j & \cos \theta_j \end{bmatrix}, \quad T_{2d}^T P_{2d} = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$P_{2d}^T {}^j X_k P_{2d} = \begin{bmatrix} 1 & 0 & 0 \\ \sum_{n=k}^{j-1} l_n \sin(\alpha_j - \alpha_n) & \cos(\alpha_j - \alpha_k) & \sin(\alpha_j - \alpha_k) \\ \sum_{m=k}^{j-1} l_m \cos(\alpha_j - \alpha_m) & -\sin(\alpha_j - \alpha_k) & \cos(\alpha_j - \alpha_k) \end{bmatrix}$$

$$Z = P_{2d}^T D^{-1} S = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \leftarrow \begin{array}{l} \text{entries with blocks} \\ \begin{pmatrix} 1 & & \\ \sum_{n=k}^{j-1} l_n \sin(\alpha_j - \alpha_n) & \\ \end{pmatrix} \\ \begin{pmatrix} & 1 & \\ & \sum_{n=k}^{j-1} l_n \cos(\alpha_j - \alpha_n) & \end{pmatrix} \\ \text{in row } j, \text{ column } k \leq j \end{array}$$

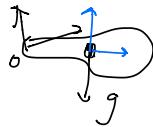
The planar inertia for body j is given by

$$P_{2d} \left[\begin{array}{cc} \overline{\underline{I}}_j & r_{cj}^x \\ \underline{\underline{I}}_j - m_j r_{cj}^x r_{cj}^x & m_j r_{cj}^x \\ m_j r_{cj}^x & m_j \end{array} \right] P_{2d} \quad r_{cj}^x = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -\frac{1}{2}\ell \\ 0 & \frac{1}{2}\ell & 0 \end{pmatrix}$$

$$\overline{\underline{I}}_j = \overline{\underline{I}}_{cj} + \frac{1}{4}m_j \ell_j^2 \quad r_{cj}^x r_{cj}^x = \begin{pmatrix} 0 & 0 & 0 \\ 0 & -\frac{1}{4}\ell^2 & 0 \\ 0 & 0 & -\frac{1}{4}\ell^2 \end{pmatrix}$$

$$\begin{pmatrix} \vdots & \vdots & \vdots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & 0 & \frac{1}{2}m_j & -\frac{1}{2}m_j \\ 0 & 0 & 0 & m_j & 0 & 0 \\ 0 & 0 & 0 & \frac{1}{2}m_j & 0 & 0 \\ 0 & 0 & 0 & 0 & m_j & 0 \\ 0 & 0 & 0 & -\frac{1}{2}m_j & 0 & 0 \end{pmatrix} \xrightarrow{2-d} \begin{pmatrix} \overline{\underline{I}}_{cj} & 0 & \frac{1}{2}m_j \\ 0 & m_j & 0 \\ \frac{1}{2}m_j & 0 & m_j \end{pmatrix}$$

Gravity in each body



At center of mass, in coordinate system parallel to inertial system

$$\vec{ng} = \begin{pmatrix} ng_x \\ ng_y \end{pmatrix} \longrightarrow \vec{jX}_{cj}^* \vec{jX}_o^* \vec{ng}$$

$$\begin{bmatrix} 1 & r_{cj}^x \\ 0 & 1 \end{bmatrix} \quad \begin{bmatrix} 0 \\ M(g_x \cos \alpha_j + g_y \sin \alpha_j) \end{bmatrix} \quad \vec{jE}_o = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha_j & \sin \alpha_j \\ 0 & -\sin \alpha_j & \cos \alpha_j \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 \\ \frac{1}{2}\ell_j & 0 \end{bmatrix} \quad \begin{bmatrix} M(-g_x \sin \alpha_j + g_y \cos \alpha_j) \\ M(g_x \cos \alpha_j + g_y \sin \alpha_j) \end{bmatrix}$$

$$\vec{r}_{cj}^x \quad \Rightarrow \quad \begin{cases} \frac{1}{2}M_j \ell_j (-g_x \sin \alpha_j + g_y \cos \alpha_j) \\ M_j (g_x r_{cj}^x \cos \alpha_j + g_y r_{cj}^x \sin \alpha_j) \\ M_j (-g_x r_{cj}^x \sin \alpha_j + g_y r_{cj}^x \cos \alpha_j) \end{cases}$$

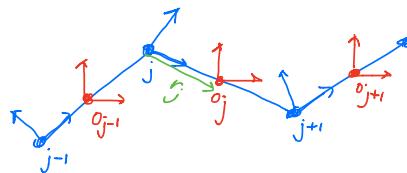
Let's suppose we have a coordinate system at centroid of body j that is aligned with inertial system. Note that neither system j or o_j actually moves as body does. Denote O_j as this system. Then

$${}^0jX_j = \begin{bmatrix} E(-\alpha_j) & 0 \\ 0 & E(-\alpha_j) \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -r_j^x & 1 \end{bmatrix}$$

r_j is vector from j to o_j (in j coordinates)

Denote, e.g., 0v_j as velocity of body j in system 0j .

$${}^0v_j = {}^0jX_j v_j \quad , \quad {}^0a_j = {}^0jX_j a_j$$



$$r_j = (\frac{1}{2}l_j, 0, 0)$$

$${}^0jX_j = \begin{bmatrix} \cos \alpha_j & -\sin \alpha_j & 0 & 0 & 0 & 0 \\ \sin \alpha_j & \cos \alpha_j & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & \cos \alpha_j & -\sin \alpha_j & 0 \\ 0 & 0 & 0 & \sin \alpha_j & \cos \alpha_j & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & -\frac{1}{2}l_j & 0 & 1 & 0 \\ 0 & \frac{1}{2}l_j & 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^0jX_j = \begin{bmatrix} \cos \alpha_j & -\sin \alpha_j & 0 & 0 & 0 & 0 \\ \sin \alpha_j & \cos \alpha_j & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & -\frac{1}{2}l_j \sin \alpha_j & \cos \alpha_j & -\sin \alpha_j & 0 \\ 0 & 0 & -\frac{1}{2}l_j \cos \alpha_j & \sin \alpha_j & \cos \alpha_j & 0 \\ 0 & \frac{1}{2}l_j & 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^jX_{o_j} = \begin{bmatrix} \cos \alpha_j & \sin \alpha_j & 0 & 0 & 0 & 0 \\ \sin \alpha_j & \cos \alpha_j & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & \cos \alpha_j & \sin \alpha_j & 0 \\ 0 & 0 & 0 & -\sin \alpha_j & \cos \alpha_j & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & -\frac{1}{2}l_j \sin \alpha_j & 1 & 0 & 0 \\ 0 & 0 & \frac{1}{2}l_j \cos \alpha_j & 0 & 1 & 0 \\ \frac{1}{2}l_j \sin \alpha_j & -\frac{1}{2}l_j \cos \alpha_j & 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^jX_{o_j} = \begin{bmatrix} \cos \alpha_j & \sin \alpha_j & 0 & 0 & 0 & 0 \\ -\sin \alpha_j & \cos \alpha_j & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & \cos \alpha_j & \sin \alpha_j & 0 \\ 0 & 0 & 0 & -\sin \alpha_j & \cos \alpha_j & 0 \\ \frac{1}{2}l_j \sin \alpha_j & -\frac{1}{2}l_j \cos \alpha_j & 0 & 0 & 0 & 1 \end{bmatrix}$$

Also,

$$\dot{J}X_{o_j} = \begin{pmatrix} \cos \alpha & \sin \alpha & 0 & 0 & 0 & 0 \\ -\sin \alpha & \cos \alpha & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & \cos \alpha_j & \sin \alpha_j & 0 \\ 0 & 0 & -\frac{1}{2}l_{j-1} & -\sin \alpha_j & \cos \alpha_j & 0 \\ \frac{1}{2}l_j \sin \alpha_j & \frac{1}{2}l_j \cos \alpha_j & 0 & 0 & 0 & 1 \end{pmatrix}$$

$$\overset{o}{J}X_j = \begin{pmatrix} \cos \alpha & -\sin \alpha & 0 & 0 & 0 & 0 \\ \sin \alpha & \cos \alpha & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & -\frac{1}{2}l_j \sin \alpha_j & \cos \alpha_j & -\sin \alpha_j & 0 \\ 0 & 0 & +\frac{3}{2}l_j \cos \alpha_j & \sin \alpha_j & \cos \alpha_j & 0 \\ 0 & -\frac{1}{2}l_{j-1} & 0 & 0 & 0 & 1 \end{pmatrix}$$

The original constraint can be written as

$$\dot{J}X_{o_j} \overset{o}{v}_j = \underbrace{\dot{J}X_{j-1}^T \dot{J}X_{o_{j-1}}}_{\dot{J}X_{o_{j-1}}} \overset{o}{v}_{j-1} + \overset{o}{s}_{\dot{\theta}_j} \quad \text{and} \quad \dot{J}X_{o_j} \overset{o}{a}_j = \dot{J}X_{o_{j-1}}^T \overset{o}{a}_{j-1} + \overset{o}{s}_{\dot{\theta}_j} + \underbrace{c_j}_{(\dot{J}X_j \overset{o}{v}_j) \times \overset{o}{s}_{\dot{\theta}_j}}$$

Furthermore, $T^T \dot{J}X_{o_j} \overset{o}{a}_j = T^T \dot{J}X_{o_{j-1}}^T \overset{o}{a}_{j-1} + T^T c_j$

Note that $(\dot{J}X_{o_j})^T T = \begin{pmatrix} \cos \alpha & -\sin \alpha & 0 & 0 & \frac{1}{2}l_j \sin \alpha_j & \\ \sin \alpha & \cos \alpha & 0 & 0 & -\frac{1}{2}l_j \cos \alpha_j & \\ 0 & 0 & 1 & 0 & 0 & \\ 0 & 0 & 0 & \cos \alpha_j & -\sin \alpha_j & 0 \\ 0 & 0 & 0 & \sin \alpha_j & \cos \alpha_j & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$

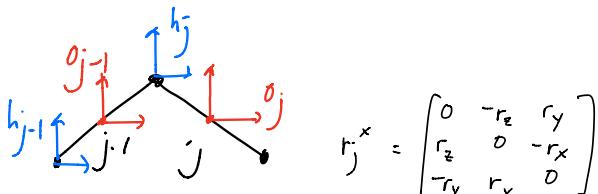
Each row of momentum equations is

$$\underbrace{\overset{o}{J}X_j^* I_j}_{I_j} \dot{J}X_{o_j} \overset{o}{a}_j - \overset{o}{J}X_j^* T \lambda_j + \overset{o}{J}X_{j+1}^* T \lambda_{j+1} = \overset{o}{J}X_j^* f_j - \overset{o}{J}X_{j+1}^* f_{j+1} - \overset{o}{J}X_j^* p_j$$

Note that the relevant entries in $(\dot{J}X_{o_j})^T T$ and its transpose depend on the fact that the coordinate system j is aligned with body. If instead j were parallel to O_j , then this would have different entries. (See, e.g., original manuscript Wang + Edredge Top 2014)

Let's denote this system as h_j

$$\text{Then } {}^0r_{h_j} = \left(\frac{1}{2}\ell_j \cos \alpha_j, \frac{1}{2}\ell_j \sin \alpha_j, 0 \right)$$



$$r_j^x = \begin{bmatrix} 0 & -r_z & r_y \\ r_z & 0 & -r_x \\ -r_y & r_x & 0 \end{bmatrix}$$

$${}^0jX_{h_j} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & \frac{1}{2}\ell_j \sin \alpha_j & 0 & 1 & 0 \\ 0 & 0 & \frac{1}{2}\ell_j \cos \alpha_j & 0 & 0 & 1 \end{bmatrix}$$

$${}^{h_j}X_{o_j} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & \frac{1}{2}\ell_j \sin \alpha_j & 0 & 1 \end{bmatrix}$$

Thus

$$({}^0jX_{h_j})^T T = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & -\frac{1}{2}\ell_j \sin \alpha_j \\ 0 & 1 & 0 & 0 & \frac{1}{2}\ell_j \cos \alpha_j & 0 \\ 0 & 0 & \frac{1}{2}\ell_j \sin \alpha_j & -\frac{1}{2}\ell_j \cos \alpha_j & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

This is consistent w.r.t manuscript albeit with a slightly different numbering system.

The difference is w.r.t this h_j system instead of j is that the components of h_j are now aligned with inertial axes rather than body.



Older version, from original manuscript (Wang + Eldridge JCP)

$$Z = \begin{bmatrix} -K_1^{-1} K_2 \\ \vdots \\ -K_1^{-1} K_2 \end{bmatrix}$$

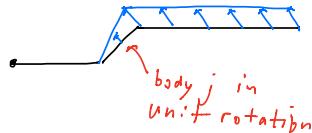
$$N = 3N_b \quad S = 2N_b$$

$$K_1^{-1} = - \begin{bmatrix} I_2 & & & 0 \\ I_2 & I_2 & & \\ & & \ddots & \\ I_2 & I_2 & \cdots & I_2 \end{bmatrix}_{2N_b \times 2N_b}$$

$$-K_1^{-1} K_2 = \begin{bmatrix} Q_0 & & & \\ 2Q_0 & Q_1 & & \\ \vdots & 2Q_1 & \ddots & \\ 2Q_0 & 2Q_1 & \cdots & Q_{N_b-1} \end{bmatrix}_{2N_b \times N_b}$$

$$Z = \begin{bmatrix} Q_0 & & & \\ 2Q_0 & Q_1 & & \\ \vdots & 2Q_1 & \ddots & \\ 2Q_0 & 2Q_1 & \cdots & Q_{N_b-1} \\ 0 & 0 & \cdots & 0 \\ \vdots & & & \\ 0 & & & 1 \end{bmatrix}$$

e.g. each column of Z is a motion of the form



$$\ddot{q}_1 = -K_1^{-1} K_2 \ddot{q}_2$$

Let's relate this back to original constraint equations.
For example,

$$\begin{aligned} a_j &= \sum_{j-1}^N a_{j-1} + \sum \dot{\theta}_j + c_j \\ \rightarrow \begin{bmatrix} 1 & 0 & \cdots & 0 \\ -X_1 & 1 & \cdots & 0 \\ & \ddots & \ddots & -X_{N_b-1} \end{bmatrix} \begin{Bmatrix} a_1 \\ a_2 \\ \vdots \\ a_{N_b} \end{Bmatrix} &= \begin{bmatrix} \sum & & & 0 \\ \sum & \sum & \ddots & \\ 0 & & \ddots & \sum \\ & & & \sum \end{bmatrix} \begin{Bmatrix} \dot{\theta}_1 \\ \vdots \\ \dot{\theta}_{N_b} \end{Bmatrix} + \begin{Bmatrix} c_1 + X_1 a_0 \\ \vdots \\ c_{N_b} \end{Bmatrix} \end{aligned}$$

$$T^T S = 0 \rightarrow$$

$$K = \begin{bmatrix} T^T & 0 & 0 & 0 \\ -T^T X_1 & T^T & & \\ & \ddots & \ddots & \\ & & \ddots & T^T \\ & & & -T^T X_{N_b-1} & T^T \end{bmatrix}$$

$$\text{Note that } \dot{\zeta}^T \ddot{q}_j = \dot{\zeta}^T K_{j-1} q_{j-1} + \ddot{\theta}_j + \dot{\zeta}^T c_j$$

The permutation of each body system is given by

$$\begin{bmatrix} T^T \\ S^T \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \xrightarrow{\text{moves } \ddot{q}_j \text{ to last row}}$$

$$\text{Let's define } P^T = \begin{bmatrix} T^T \\ S^T \end{bmatrix} = \begin{bmatrix} T^T & 0 & 0 \\ 0 & T^T & \dots & T^T \\ S^T & 0 & 0 \\ 0 & S^T & \dots & S^T \\ 0 & 0 & \dots & S^T \end{bmatrix}$$

The constraint equations are

$$\bar{J} \ddot{q} = \dot{\zeta} \ddot{\theta} + c$$

$$\text{and since } \ddot{q} = P \begin{bmatrix} \ddot{q}_1 \\ \ddot{q}_2 \end{bmatrix}$$

Then

$$\underbrace{P^T J P}_{\begin{bmatrix} T^T J \\ S^T J \end{bmatrix}} \begin{bmatrix} \ddot{q}_1 \\ \ddot{q}_2 \end{bmatrix} = \underbrace{\begin{bmatrix} T^T \\ S^T \end{bmatrix}}_{\begin{bmatrix} 0 \\ \ddot{\theta} \end{bmatrix}} \dot{\zeta} \ddot{\theta} + \underbrace{\begin{bmatrix} T^T \\ S^T \end{bmatrix} c}_{\begin{bmatrix} T^T c \\ S^T c \end{bmatrix}} \xrightarrow{R_2}$$

$$\begin{bmatrix} K_1 & K_2 \\ 0 & A \end{bmatrix} \begin{bmatrix} \ddot{q}_1 \\ \ddot{q}_2 \end{bmatrix} \leftarrow \Delta_{N_b}^{N_b} = \begin{bmatrix} 1 & 0 & & & 0 \\ -1 & 1 & & & \\ 0 & -1 & 1 & \dots & \\ & & & \ddots & 0 \\ 0 & & & -1 & 1 \end{bmatrix}$$

Now Multiply by

$$\begin{bmatrix} K_1^{-1} & 0 \\ 0 & A^{-1} \end{bmatrix} \left(\begin{bmatrix} K_1 & K_2 \\ 0 & A \end{bmatrix} \begin{bmatrix} \ddot{q}_1 \\ \ddot{q}_2 \end{bmatrix} \right) = \begin{pmatrix} 0 \\ \ddot{\theta} \end{pmatrix} + \begin{bmatrix} R_1 \\ S^T c \end{bmatrix}$$

$$\therefore \begin{bmatrix} 1_s & K_1^{-1} K_2 \\ 0 & 1_{N_b-s} \end{bmatrix} \begin{bmatrix} \ddot{q}_1 \\ \ddot{q}_2 \end{bmatrix} = \begin{pmatrix} 0 \\ A^{-1} \ddot{\theta} \end{pmatrix} + \begin{pmatrix} K_1^{-1} R_1 \\ A^{-1} S^T c \end{pmatrix}$$

$$\Rightarrow \begin{cases} \ddot{q}_1 = -K_1^{-1} K_2 \ddot{q}_2 + K_1^{-1} R_1 \\ \ddot{q}_2 = A^{-1} \ddot{\theta} + A^{-1} S^T c \end{cases} \quad \ddot{q}_1 = -K_1^{-1} K_2 (A^{-1} \ddot{\theta} + A^{-1} S^T c) + K_1^{-1} \frac{R_1}{T^T c}$$

$$\begin{bmatrix} \ddot{q}_1 \\ \ddot{q}_2 \end{bmatrix} = \begin{bmatrix} -K_1^{-1} K_2 A^{-1} \\ A^{-1} \end{bmatrix} \ddot{\theta} + \begin{bmatrix} -K_1^{-1} (K_2 A^{-1} S^T - T^T) \\ A^{-1} S^T \end{bmatrix} c$$

Thus, we can write

$$\ddot{\vec{q}} = P \begin{pmatrix} \ddot{q}_1 \\ \ddot{q}_2 \end{pmatrix} = \underbrace{P \begin{bmatrix} -K_1^{-1} K_2 A^{-1} \\ A^{-1} \end{bmatrix}}_{(T S)} \ddot{\theta} + P \begin{pmatrix} K_1^{-1} (T^T - K_2 A^{-1} S^T) \\ A^{-1} S^T \end{pmatrix} C$$

$$\Rightarrow \ddot{\vec{q}} = (T K_1^{-1} K_2 + S) A^{-1} \ddot{\theta} + \underbrace{(T K_1^{-1} T + S A^{-1} S^T - T K_1^{-1} K_2 A^{-1} S^T) C}_{\ddot{\vec{q}}_P}$$

$$\begin{aligned} \ddot{\vec{q}} &= \ddot{\vec{q}}_P + P Z \ddot{\vec{q}}_S = \ddot{\vec{q}}_P + P Z (A^{-1} \ddot{\theta} + A^{-1} S^T C) = \ddot{\vec{q}}_P + P \tilde{Z} \ddot{\theta} \\ &= \underbrace{\ddot{\vec{q}}_P + P Z A^{-1} S^T C}_{\ddot{\vec{q}}_P} + \underbrace{P Z A^{-1} \ddot{\theta}}_{(T S) \begin{bmatrix} -K_1^{-1} K_2 \\ I_{N-2} \end{bmatrix} A^{-1}} = (-T K_1^{-1} K_2 + S) A^{-1} \end{aligned}$$

$$\left\{ \underbrace{\begin{bmatrix} 1 & 0 & \dots & 0 \\ 1 & 1 & \dots & 0 \\ 1 & & \dots & 1 \\ 1 & & & 1 \end{bmatrix}}_{\sum_{N_b} = A_{N_b}^{-1}} \underbrace{\begin{bmatrix} 1 & & & 0 \\ -1 & 1 & & \\ 0 & -1 & 1 & \\ 0 & & -1 & 1 \end{bmatrix}}_{A_{N_b}} = \mathbf{I}_{N_b} \right\}$$

$$\text{Note that } {}^jX_{j-1} \mathcal{S} = \begin{pmatrix} 0 \\ 1 \\ l_{j-1} \sin \theta_j \\ l_{j-1} \cos \theta_j \\ 0 \end{pmatrix}, \quad {}^jX_{j-2} \mathcal{S} = \begin{pmatrix} 0 \\ 1 \\ l_{j-1} \sin \theta_j + l_{j-2} \sin(\theta_j + \theta_{j-1}) \\ l_{j-1} \cos \theta_j + l_{j-2} \cos(\theta_j + \theta_{j-1}) \\ 0 \end{pmatrix}, \text{ etc.}$$

As usual, only the rows 3 to 5 matter in 2-1.

Recall that $I_j = {}^jX_c^* I_{c;j} {}^cX_j$, so

Changes to make to paper:

- denote space of force and motion vectors in body(bodies) as \mathcal{F} and \mathcal{M} , respectively. Let B denote physical region for body, and ∂B the interface
- Address form of B in Appendix A
- reconcile \mathcal{Z} and nullspace treatment with one that produces eqns in terms of $\dot{\theta}$.
- Limit as $N_j \rightarrow 0$ and $N_b \rightarrow 0$