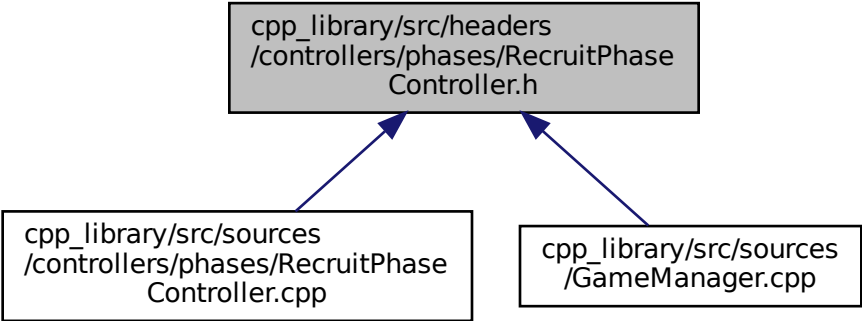


cpp\_library/src/headers  
/controllers/phases/RecruitPhase  
Controller.h



```
graph BT; A["cpp_library/src/sources  
/controllers/phases/RecruitPhase  
Controller.cpp"] --> C["cpp_library/src/headers  
/controllers/phases/RecruitPhase  
Controller.h"]; B["cpp_library/src/sources  
/GameManager.cpp"] --> C;
```

cpp\_library/src/sources  
/controllers/phases/RecruitPhase  
Controller.cpp

cpp\_library/src/sources  
/GameManager.cpp