

cpp_library/src/headers
/mechanics/effects/Enchantment
Effect.h

```
graph BT; A["cpp_library/src/sources/builders/MinionBuilder.cpp"] --> C["cpp_library/src/headers/mechanics/effects/EnchantmentEffect.h"]; B["cpp_library/src/sources/mechanics/effects/EnchantmentEffect.cpp"] --> C;
```

The diagram illustrates the relationship between three C++ files. At the top is a header file, 'EnchantmentEffect.h', located in the path 'cpp_library/src/headers/mechanics/effects/'. Below it are two source files. The file on the left, 'MinionBuilder.cpp', is located in 'cpp_library/src/sources/builders/'. The file on the right, 'EnchantmentEffect.cpp', is located in 'cpp_library/src/sources/mechanics/effects/'. Both source files have blue arrows pointing to the header file, indicating that they include or depend on it.

cpp_library/src/sources
/builders/MinionBuilder.cpp

cpp_library/src/sources
/mechanics/effects/Enchantment
Effect.cpp