

cpp\_library/src/headers  
/mechanics/effects/SummonEffect.h

```
graph BT; A["cpp_library/src/sources/builders/MinionBuilder.cpp"] --> B["cpp_library/src/headers/mechanics/effects/SummonEffect.h"]; C["cpp_library/src/sources/mechanics/effects/SummonEffect.cpp"] --> B;
```

The diagram illustrates a file dependency structure. At the top is a header file box labeled 'cpp\_library/src/headers/mechanics/effects/SummonEffect.h'. Below it are two source file boxes. The left box is labeled 'cpp\_library/src/sources/builders/MinionBuilder.cpp' and the right box is labeled 'cpp\_library/src/sources/mechanics/effects/SummonEffect.cpp'. Blue arrows point from each source file box up to the header file box, indicating that both source files include this header.

cpp\_library/src/sources  
/builders/MinionBuilder.cpp

cpp\_library/src/sources  
/mechanics/effects/SummonEffect.cpp