```
In [153]:
          import sys
          import numpy as np
          import torch as torch
          import torch.nn as nn
          import torch.nn.functional as F
          import pycosat
 In [2]: #class(neurosat) Basic Idea layed out here:
              #def L_init, C_init - random vectors
              #def C_msg, L_vote - MLP's
              #def L update, C update - LSTM, L update takes in output from L MSG and th
          e current hidden state L up hidden
              #we need to store the output of running through the LTSM, first output is
           L at time t, and second is L hid at time t
              #now we have our system set up: we have to define the message passing, set
          T = 30 or something for example
              #def message_passing(self, M):
              #for i in range (1,30):
                  #run the figure 8 system as we mentioned before. store The final L
              #now we just run L final through the system L vote which outputs a vector
           of size 2n
              #compute means, sigmoid, etc.
              #def training
              #just straightforward, compute the cross entropy loss and do backprop.
          #class MLP
              #def MLP nn.module
              #def forward standard stuff, takes input L init which is just a vector
```

The Model

```
In [157]: class MLP(nn.Module):
              def __init__(self):
                  self.input dim = 128
                  self.hidden dim = [400,200]
                  self.output dim = 128
                  model = nn.Sequential(nn.Linear(input_dim, hidden_dim[0]),nn.ReLU(),
                               nn.Linear(hidden dim[0],hidden dim[1]),
                                nn.ReLU(),
                               nn.Linear(hidden dim[1],output dim),nn.LogSoftmax())
             #alternatively can do
             # def forward(self, x):
                # Layer1 = torch.matmul(x,weights[0])... + Bias .. etc
          class NeuroSAT(nn.Module):
              def init (self, M, num vars, num clauses, is sat):
                  self.M = M #adjacency matrix
                  self.num_vars = num_vars # number of variables in the problem input
                  self.num clauses = num clauses #number of clauses in the problem imput
                  self.is sat = is sat # True or False based on if problem is satisfiabl
          e or not
                  self.embed d = 128 #number of dimensions for embedding
                  self.L init = torch.randn(1,embed d)
                  self.C_init = torch.randn(1,embed_d)
                  self.L_msg = MLP(input_dim, hidden_dim)
                  self.C_msg = MLP(input_dim, hidden_dim)
                  self.L update = nn.LSTM(input dim, hidden dim, n layers) #i think pape
          r uses n layers = 3
                  self.C update = nn.LSTM(input dim, hidden dim, n layers)
                  #ok we have intialized all the models we need, now we need to chain th
          em together
              def pass messages(M):
                  #initi_hidden_state = torch.randn(n_layers,batch_size, hidden_dim)
                  #initi cell state = torch.randn(n layers,batch size, hidden dim)
                  #initi states = (initi hidden state,initi cell state)
                  inputmat = M # M is the input adjacency matrix, has dimensions 2N rows
          C columns, N is #variables, C is # of clauses
                  # initialize current and hidden states for the LSTM, all have 128 colu
          mns
```

```
L_current_state= tile(self.L_init,0,2*num_variables) #tile L_init embe
d_d number of times 2N x D matrix
       C_current_state = tile(self.C_init,0,num_clauses) #C x D matrix, so ou
r MLP should have input layer as D dimensions.
        L_hidden_state = torch.zeros(num_literals,embed_d)
       C_hidden_state= torch.zeros(num_clauses,embed_d)
       L_states = (L_current_state, L_hidden_state)
       C states = (C current state, C hidden state)
       t = 0
       T = 30
       while t < T: #number of times we message pass
            LC_pre_msgs = self.LC_msg(L_current_state)
            LC_msgs = torch.matmul(M.t(),LC_pre_msgs)
            _,C_states = self.C_update(LC_msgs, C_states)
           CL_pre_msgs = self.CL_msg(C_current_state)
            CL_msgs = torch.matmul(M,CL_pre_msgs)
            _,L_states = self.L_update(CL_msgs, L_states) #need to add some co
ncat thing here, to incorporate the flip operator
            C hidden state = C states[1]
            C_current_state = C_states[0]
            L hidden state = L states[1]
            L_current_state = L_states[0]
            t+=1
        self.final lits = L current state
        self.final clauses = C current state
   def compute logits(self):
        self.all_votes = self.L_vote(self.final_lits) # n_lits x 1
        self.avg vote = torch.mean(self.all votes) # scalar
        self.logit = torch.log(self.avg_vote/(1-self.avg_vote))
        return self.logit
   #create a tile function to do the tiling they want in the paper
   def tile(a, dim, n tile):
        init_dim = a.size(dim)
        repeat_idx = [1] * a.dim()
        repeat_idx[dim] = n_tile
        a = a.repeat(*(repeat_idx))
        order index = torch.LongTensor(np.concatenate([init dim * np.arange(n
```

```
tile) + i for i in range(init dim)]))
        return torch.index_select(a, dim, order_index)
def run model(n vars,n clauses,is sat,M, train iters = 15):
   if is_sat == True:
       target = 1
   else:
       target = 0
   model = NeuroSAT(n vars,n clauses,is sat,M)
   logit input = model.compute logits()
   #build optimizer
   optimizer = optim.Adam(model.parameters(), lr = .005)
   #still need to finish this part
   for epoch in range(0,train_iters):
       model.train()
       #loss function
       sig = nn.Sigmoid()
       loss = nn.BCEloss() #binary cross entropy
       output_loss = loss(sig(logit_input), target)
       output_loss.backward()
       optimizer.step()
```

Code for generating CNF's like they do in the paper: (Note, does not work properly, will need to fix at some point, but gives a rough idea of how to generate the data as intended)

```
In [152]: def generate_k_iclause(n, k):
               lits = np.random.choice(n, size=min(n, k), replace=False)
               return [x + 1 \text{ if random.random}() < 0.5 \text{ else } -(x + 1) \text{ for } x \text{ in lits}]
           def gen iclause pair():
               n = 10
               iclauses = []
               iclauses.append(generate_k_iclause(n, 3))
               while True:
                   kbase = 1
                    k = kbase+np.random.geometric(.4)
                   iclause = generate_k_iclause(n, k)
                   if(pycosat.solve(iclauses) == 'UNSAT'):
                   else:
                        iclauses.append(iclause)
               iclause_unsat = iclause
               iclause_sat = [- iclause_unsat[0] ] + iclause_unsat[1:]
               return n, iclauses, iclause unsat, iclause sat
```

This generates data like this:

```
In [145]: | def to_adj(cnf,is_sat):
              is_sat = is_sat
              cnf = cnf
              num_clauses = len(cnf)
              \max val = 0
              for i in range(0,len(cnf)-1):
                   if(np.max(cnf[i]) > max_val):
                       max_val = np.max(cnf[i])
              num vars = max val #for the paper, this is fixed at n =40
              num literals = 2*max val
              #create blank adj matrix, we will fill in later
              adj = torch.zeros(num_literals,num_clauses)
              #puts in 1's in the adjaceny matrix
              for clause id, clause in enumerate(cnf):
                  for i in clause:
                       val = i
                       if(val>0):
                           adj[2*val-2][clause_id] = 1
                       else:
                           val = -1*val
                           adj[2*val-1][clause_id] = 1
              return(adj,num_clauses,num_vars,is_sat)
```

Input:

Output:

```
to_adj(cnf,True)
(tensor([[0., 0., 0., 0., 0., 0., 0., 0., 0., 1., 0.],
       [0., 0., 0., 0., 1., 0., 0., 0., 0., 0., 0.],
       [0., 1., 1., 0., 0., 1., 0., 0., 0., 0., 0.],
       [0., 0., 0., 1., 0., 0., 0., 0., 0., 0., 1.],
       [1., 0., 0., 0., 0., 0., 1., 0., 0., 1., 0.],
       [0., 0., 0., 1., 0., 1., 0., 0., 0., 0., 0., 0.],
       [0., 0., 1., 0., 0., 1., 0., 0., 0., 0., 0.]
       [0., 0., 0., 0., 0., 0., 1., 0., 0., 0.],
       [0., 0., 0., 1., 0., 0., 0., 0., 0., 0., 0.]
       [1., 0., 0., 0., 0., 1., 0., 0., 0., 0., 0.],
       [0., 0., 1., 1., 0., 1., 0., 0., 1., 0., 0.]
       [0., 0., 0., 0., 0., 1., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0., 1., 0., 0., 1., 0., 0.],
       [0., 0., 0., 0., 0., 0., 0., 1., 0., 1., 0.]
       [1., 1., 0., 0., 0., 0., 0., 1., 0., 0., 0.]
       [0., 0., 0., 0., 1., 1., 0., 0., 0., 0., 0.]]), 11, 10, True)
```

to_ad