

# DAY -1 Session 2

## 1. File Structure

- **Django's File Structure:**

When working with templates and static files, the typical Django project structure looks like this:

- `myproject/`
  - `|— myapp/`
    - `| |— templates/`
      - `| | |— myapp/`
        - `| | | |— template_file.html`
    - `| |— static/`
      - `| | |— myapp/`
        - `| | | |— css/`
          - `| | | | |— style.css`
  - `|— myproject/`
    - `| |— settings.py`
    - `| |— urls.py`
  - `|— manage.py`

- **Templates Directory:**

Contains HTML files used for rendering views.

- **Static Directory:**

Contains static files such as CSS, JavaScript, and images.

## 2. Requirements.txt

- **Purpose:**

A requirements.txt file lists all the Python packages required for the project. It is used for easy installation of dependencies.

- **Creating:**

You can generate this file by running:

```
#pip freeze > requirements.txt
```

- **Usage:**

Install the listed packages using:

```
#pip install -r requirements.txt
```

### 3. Create Views

- **Definition:**

Views in Django are Python functions or classes that take web requests and return web responses, usually by rendering a template.

In your `views.py` file

```
from django.shortcuts import render, redirect

from django.http import HttpResponseRedirect

from django.views.decorators.csrf import csrf_exempt

# Create your views here.

def demo(request):

    return HttpResponseRedirect('This is a demo view')
```

### 4. Template

- **Definition:**

Templates are HTML files that define the structure and layout of a webpage. They can include dynamic content using Django Template Language (DTL).

### 5. Static Files

- **Definition:**

Static files include assets like CSS, JavaScript, and images that don't change during the application's lifecycle.

Add this in `settings.py` file

```
STATIC_URL = 'static/'

STATICFILES_DIRS = [

    os.path.join(BASE_DIR, 'static'),
```