

# Notes on Graph Representation Learning

Chapters 1 - 2

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## 1 Representing Graphs

Formally, a graph is defined as follows.

$$\mathcal{G} = (\mathcal{V}, \mathcal{E}). \quad (1)$$

In which,  $\mathcal{V}$  and  $\mathcal{E}$  are the nodes and edges of the graphs. Edges going from  $u \in \mathcal{V}$  to  $v \in \mathcal{V}$  are represented as  $(u, v) \in \mathcal{E}$ .

Graphs can be represented using an *adjacency matrix*  $\mathbf{A} \in \mathbb{R}^{|\mathcal{V}| \times |\mathcal{V}|}$ , in which  $A[u, v]$  represent  $(u, v) \in \mathcal{E}$ . Given output unit of every node  $\mathbf{u} \in \mathbb{R}^{|\mathcal{V}|}$ ,  $\mathbf{s} = \mathbf{A}\mathbf{u}$  is the combined weighed signal from every adjacent node. Moreover,  $\mathbf{A}^i[u, v]$  represents the number of  $i$ -length paths that connects  $u$  and  $v$ .

Nodes within a graph may have *features* or *attributes* associated with them. They can be represented with matrix  $\mathbf{X} \in \mathbb{R}^{|\mathcal{V}| \times m}$ , for nodes with  $m$  features.

## 2 Types of Graphs

- **Simple graphs** are graphs with at most one edge between each pair of nodes, and all edges are undirected.
- **Heterogeneous graphs**: Nodes have types, and edges satisfy constraints according to those types.
- **Multiplex graphs**: Graph is decomposed in a set of  $k$  *layers*. Every node is assumed to belong to every layer, and each layer corresponds to a unique relation.

## 3 Machine Learning on Graphs

The following lists the types of tasks that may be done on graphs.

- **Node classification**: Classify a node based on its features and relations to other nodes. Ideas such as *homophily*, which is the tendency for nodes to share attributes with their neighbors; *structural equivalence*, which is the idea that nodes with similar local neighborhood structures will have similar labels; and *heterophily*, which presumes that nodes will be preferentially connected to nodes with different labels, have been used to assist node classification.
- **Relation prediction**: Also known as link prediction, graph completion, relational inference, is the task of inferring edges between nodes in a graph.
- **Clustering and community detection**: Finding subgroups that may be useful.
- **Graph classification, regression, and clustering**: Graphs are treated as data points, which is to be classified, regressed, or clustered.

## 4 Graph Statistics and Features

The following lists node-level statistics and features.

- **Node degree**: The number of edges incident to a node.

$$d[u] = \sum_{v \in \mathcal{V}} \mathbf{A}[u, v], \quad (2)$$

$$\mathbf{d} = \mathbf{A}\mathbf{1}_{|\mathcal{V}|}, \quad (3)$$

in which,  $\mathbf{1}_{|\mathcal{V}|} = (1, \dots, 1) \in \mathbb{R}^{|\mathcal{V}|}$ .

- **Node centrality**: *Eigenvector centrality* is a measure of node importance. The eigenvector  $\mathbf{e}$  corresponding to the largest eigenvalue  $\lambda$  contains the importance of each node on its indices.

$$\lambda \mathbf{e} = \mathbf{A} \mathbf{e} \quad (4)$$

$$\mathbf{e}[u] = \frac{1}{\lambda} \sum_{v \in \mathcal{V}} \mathbf{A}[u, v] \mathbf{e}[v]. \quad (5)$$

- **Clustering coefficient**: Measures the degree of clustering for a node. It is the ratio between the number of adjacent node pairs that are also adjacent to each other by the total combination of node pairs for  $u$ .

$$c[u] = \frac{|(v_1, v_2) \in \mathcal{E} : v_1, v_2 \in \mathcal{N}(u)|}{\binom{d[u]}{2}}. \quad (6)$$

An alternative way of viewing the clustering coefficient is that it counts the number of closed triangles that is connected to a particular node.

The following lists graph-level features and kernels.

- **Bag of nodes**: An aggregated view of node-level representations. Such as histograms of degrees, centralities, and clustering coefficients of the nodes in the graph.
- **Weisfeiler-Lehman (WL)**: Is a kernel and an algorithm that iteratively aggregates the neighborhood to find statistics beyond the immediate neighbor of a node. The algorithm is as follows:

1. Assign an initial label to each node. In many cases, this is the degree of each node;  $l_0(v) = d[v]$ .
2. Next, a new label is iteratively assigned with an aggregation function.

$$l_i(v) = \text{AGGR}(\{l_{i-1}(u) \mid u \in \mathcal{N}(v)\}) \quad (7)$$

3. After  $K$  iterations we have  $l_K(v)$ , which is a  $K$ -hop summary of every node. Which can be used to compare nodes at a higher level.

- **Graphlets:** Graphlets are subgraph structures that may commonly exhibit within larger graphs. The number of these different structures can be treated as graph-level features.

The following lists statistics on node-to-node relationships within graphs.

- **Similarity matrix:**  $\mathbf{S} \in \mathbb{R}^{|V| \times |V|}$  is a matrix containing the number of shared neighbors of each node pairs.

$$\mathbf{S}[u, v] = |\mathcal{N}(u) \cap \mathcal{N}(v)|. \quad (8)$$

- **Sorenson index:** Similarity matrix with normalization.

$$\mathbf{S}_{\text{Sorenson}}[u, v] = \frac{2\mathbf{S}[u, v]}{d[u] + d[v]}. \quad (9)$$

- **Salton index:** Similarity matrix with normalization.

$$\mathbf{S}_{\text{Salton}}[u, v] = \frac{2\mathbf{S}[u, v]}{\sqrt{d[u]d[v]}}. \quad (10)$$

- **Jaccard index:** Similarity matrix with normalization.

$$\mathbf{S}_{\text{Jaccard}}[u, v] = \frac{\mathbf{S}[u, v]}{|\mathcal{N}(u) \cup \mathcal{N}(v)|}. \quad (11)$$

- **Resource allocation (RA) index:** Counts the inverse degrees of common neighbors,

$$\mathbf{S}_{\text{RA}}[v_1, v_2] = \sum_{u \in \mathcal{N}(v_1) \cap \mathcal{N}(v_2)} \frac{1}{d[u]} \quad (12)$$

- **Adamic-Adar (AA) index:** Similar to RA index but using the inverse log.

$$\mathbf{S}_{\text{AA}}[v_1, v_2] = \sum_{u \in \mathcal{N}(v_1) \cap \mathcal{N}(v_2)} \frac{1}{\log(d[u])} \quad (13)$$

- **Katz index:** Counts the number of paths of all lengths between a pair of nodes.

$$\mathbf{S}_{\text{Katz}}[u, v] = \sum_{i=1}^{\infty} \beta^i \mathbf{A}^i[u, v], \quad (14)$$

where  $\beta \in \mathbb{R}^+$  is a user-defined parameter controlling how much weight is given to short versus long paths.

- **LHN similarity:** A normalized version of the Katz index, which reduces a high-degree bias in the Katz index.

$$\mathbf{S}_{\text{LHN}}[u, v] = \mathbf{I}[u, v] + \frac{2m}{d[u]d[v]} \sum_{i=0}^{\infty} \beta^i \lambda_1^{1-i} \mathbf{A}^i[u, v], \quad (15)$$

in which  $\lambda_1$  is the largest eigenvalue of  $\mathbf{A}$ .

- **Random walk similarity:** Similarity between two nodes is proportional to how likely we are to reach each node from random walk starting from the other node.

$$\mathbf{P} = \mathbf{A}\mathbf{D}^{-1}. \quad (16)$$

Here  $\mathbf{P}[\mathbf{u}, \mathbf{v}]$  is a stochastic adjacency matrix, with adjacency probability scaled proportional to the node's inverse degree.

$$\mathbf{q}_u = c\mathbf{P}\mathbf{q}_u + (1 - c)\mathbf{e}_u. \quad (17)$$

This implicit equation models the probability of reaching each node with a random walk policy. The  $c$  term determines the probability that the random walk restarts at  $u$  and  $\mathbf{e}_u$  is a one-hot indicator vector for node  $u$ . The solution to this recurrence is as follows.

$$\mathbf{q}_u = (1 - c)(\mathbf{I} - c\mathbf{P})^{-1}\mathbf{e}_u. \quad (18)$$

Finally, random walk similarity formulated as follows.

$$\mathbf{S}_{\text{RW}}[u, v] = \mathbf{q}_u[v] + \mathbf{q}_v[u]. \quad (19)$$

## 5 Graph Laplacians

Graph *Laplacians* have several useful mathematical properties that can help in tasks such as clustering. For more information read about **Spectral Graph Theory**.

### 5.1 Unnormalized Laplacian

$$\mathbf{L} = \mathbf{D} - \mathbf{A}, \quad (20)$$

where  $\mathbf{D}$  is matrix with node degrees (see Equation 2) on its diagonals. The Laplacian summarizes several important properties of the graph including,

1. It is symmetric and positive semi-definite.

$$\mathbf{x}^T \mathbf{L} \mathbf{x} \geq 0, \forall \mathbf{x} \in \mathbb{R}^{|V|} \quad (21)$$

2. The following vector identity holds  $\forall \mathbf{x} \in \mathbb{R}^{|V|}$

$$\mathbf{x}^T \mathbf{L} \mathbf{x} = \frac{1}{2} \sum_{u \in \mathcal{V}} \sum_{v \in \mathcal{V}} \mathbf{A}[u, v] (\mathbf{x}[u] - \mathbf{x}[v])^2 \quad (22)$$

$$= \sum_{(u, v) \in \mathcal{E}} (\mathbf{x}[u] - \mathbf{x}[v])^2 \quad (23)$$

3.  $\mathbf{L}$  has  $|V|$  non-negative eigenvalues:  $0 = \lambda_{|V|} \leq \lambda_{|V|-1} \leq \dots \leq \lambda_1$

### 5.2 Normalized Laplacian

- **Symmetric normalized Laplacian:**

$$\mathbf{L}_{\text{sym}} = \mathbf{D}^{-\frac{1}{2}} \mathbf{L} \mathbf{D}^{-\frac{1}{2}} \quad (24)$$

- **Random walk Laplacian:**

$$\mathbf{L}_{\text{RW}} = \mathbf{D}^{-1} \mathbf{L} \quad (25)$$

**Theorem 5.1.** *The geometric multiplicity of the 0 eigenvalue (the dimension of the subspace spanned by the eigenvectors associated with  $\lambda = 0$ ) of the Laplacian  $\mathbf{L}$  corresponds to the number of connected components in the graph.*

*Proof.* This can be seen by noting that for any eigenvector  $\mathbf{e}$  of the eigenvalue 0 we have that

$$\mathbf{e}^T \mathbf{L} \mathbf{e} = 0 \quad (26)$$

by the definition of the eigenvalue-eigenvector equation. And, the result in Equation 26 implies that

$$\sum_{(u,v) \in \mathcal{E}} (\mathbf{e}[u] - \mathbf{e}[v])^2 = 0. \quad (27)$$

Therefore,  $\mathbf{e}[u] = \mathbf{e}[v], \forall (u, v) \in \mathcal{E}$ , hence  $\mathbf{e}[u]$  is the same constant for all nodes  $u$  that are in the same connected component.

If the graph is fully connected, the eigenvector for  $\lambda = 0$  will be a constant vector of ones  $\mathbf{e} = \mathbf{1}_{|V|}$ . Conversely, if the graph is composed of multiple connected components, then we will have blocks of the Laplacian that corresponds to each connected components that satisfies  $\lambda_k = 0$  and  $\mathbf{e}_k = \mathbf{1}_{|V_k|}$ . Therefore, the number of these blocks corresponds to the number of connected components in the graph.  $\square$

### 5.3 Graph cuts and clustering

Theorem 5.1 can be used to create clusters of disconnected components. This section shows that the Laplacian can be used to give an optimal clustering of nodes *within a fully connected graph*.

#### 5.3.1 Graph cuts

An optimal cluster is defined formally as the minimization of the following equation.

$$\text{cut}(\mathcal{A}_1, \dots, \mathcal{A}_K) = \frac{1}{2} \sum_{k=1}^K |(u, v) \in \mathcal{E} : u \in \mathcal{A}_k, v \in \bar{\mathcal{A}}_k|, \quad (28)$$

which is simply the count of how many edges cross the boundary between the partition of nodes. However, simply minimizing this can create a trivial solution of having a single node per cluster. Therefore we can instead minimize the *Ratio cut*:

$$\text{RatioCut}(\mathcal{A}_1, \dots, \mathcal{A}_K) = \frac{1}{2} \sum_{k=1}^K \frac{|(u, v) \in \mathcal{E} : u \in \mathcal{A}_k, v \in \bar{\mathcal{A}}_k|}{|\mathcal{A}_k|}. \quad (29)$$

Another popular choice is minimizing the *Normalized Cut (NCut)*:

$$\text{NCut}(\mathcal{A}_1, \dots, \mathcal{A}_K) = \frac{1}{2} \sum_{k=1}^K \frac{|(u, v) \in \mathcal{E} : u \in \mathcal{A}_k, v \in \bar{\mathcal{A}}_k|}{\text{vol}(\mathcal{A}_k)}, \quad (30)$$

where  $\text{vol}(\mathcal{A}) = \sum_{u \in \mathcal{A}} d[u]$ . The NCut enforces that all clusters have a similar number of edges incident to their nodes.

#### 5.3.2 Approximating the RatioCut with Laplacian spectrum

Setting

$$\mathbf{a} = \begin{cases} \sqrt{\frac{|\bar{\mathcal{A}}|}{|\mathcal{A}|}} & \text{if } u \in \mathcal{A} \\ -\sqrt{\frac{|\mathcal{A}|}{|\bar{\mathcal{A}}|}} & \text{if } u \in \bar{\mathcal{A}} \end{cases}, \quad (31)$$

we find that

$$\mathbf{a}^T \mathbf{L} \mathbf{a} = |V| \text{RatioCut}(\mathcal{A}, \bar{\mathcal{A}}). \quad (32)$$

By the Rayleigh-Ritz Theorem, the solution to  $\min_{\mathbf{a} \in \mathbb{R}^{|V|}} \mathbf{a}^T \mathbf{L} \mathbf{a}$  is given by the second-smallest eigenvector of  $\mathbf{L}$  (since the smallest eigenvector is equal to  $\mathbf{1}$ ). Then clustering can be done as follows:

$$\begin{cases} u \in \mathcal{A} & \text{if } \mathbf{a}[u] \geq 0 \\ u \in \bar{\mathcal{A}} & \text{if } \mathbf{a}[u] < 0 \end{cases}. \quad (33)$$