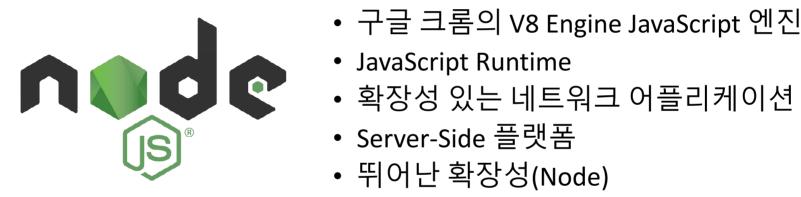
네트워크 프로그래밍

웹(Node.js) 기반의 소켓통신프로그래밍

- 2018-11-13
- 김 태 완



https://ko.wikipedia.org/wiki/Node.js

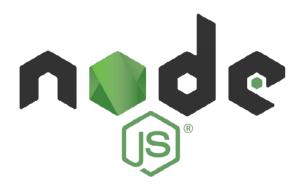


- 구글 크롬의 V8 Engine JavaScript 엔진

- 뛰어난 확장성(Node)
- 가볍고, 효율적
- 라이선스 (MIT)
- 멀티 플랫폼 (Windows, Linux, MacOS, etc)

https://nodejs.org/ko/ https://velopert.com/node-js-tutorials

https://ko.wikipedia.org/wiki/Node.js



- Speed (run on google JS Engine)
- Asynchronous I/O
- Non-Blocking I/O
- Data Streaming (HTTP request / response as a single event)
- Real-Time Application (client / server side)
- Easy / Fast 코딩
- Open-Source (NPM)

https://nodejs.org/ko/

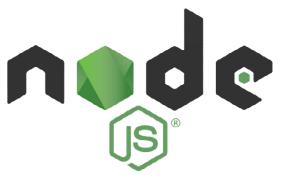
https://velopert.com/node-js-tutorials

https://ko.wikipedia.org/wiki/Node.js

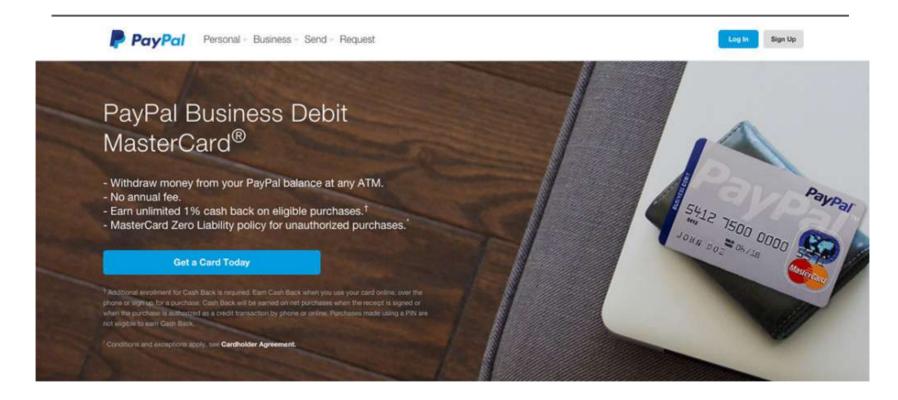


https://nodejs.org/ko/

https://velopert.com/node-js-tutorials



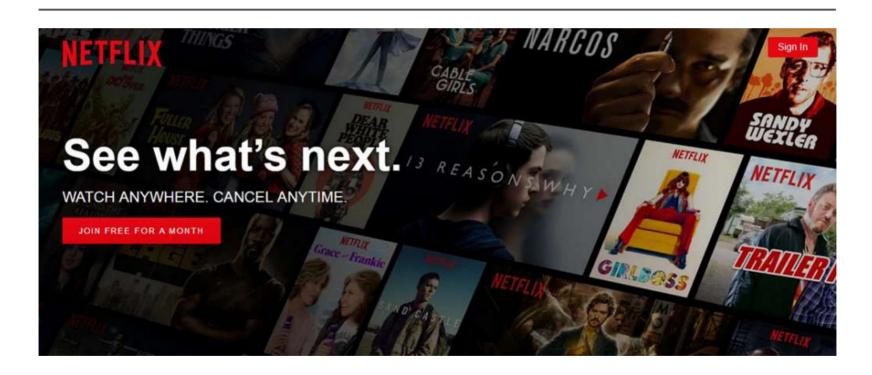
https://ko.wikipedia.org/wiki/Node.js



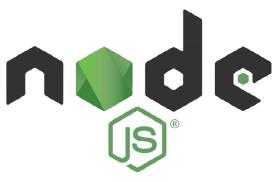
https://nodejs.org/ko/



https://ko.wikipedia.org/wiki/Node.js



https://nodejs.org/ko/



https://ko.wikipedia.org/wiki/Node.js



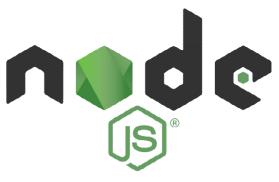
https://nodejs.org/ko/



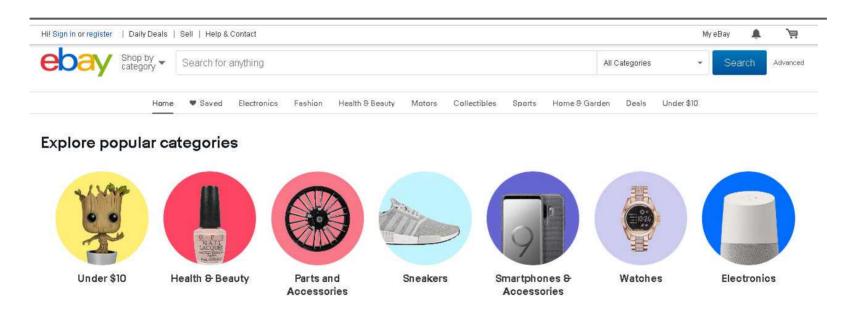
https://ko.wikipedia.org/wiki/Node.js



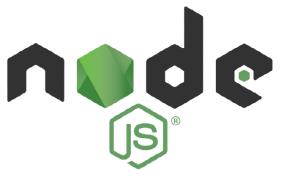
https://nodejs.org/ko/



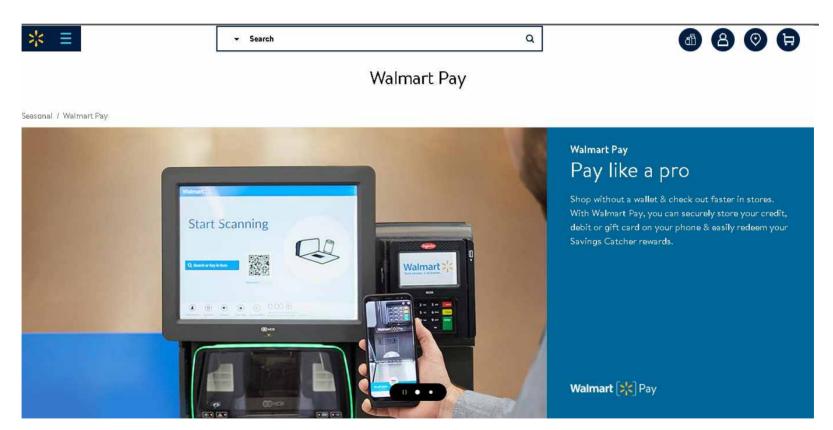
https://ko.wikipedia.org/wiki/Node.js



https://nodejs.org/ko/



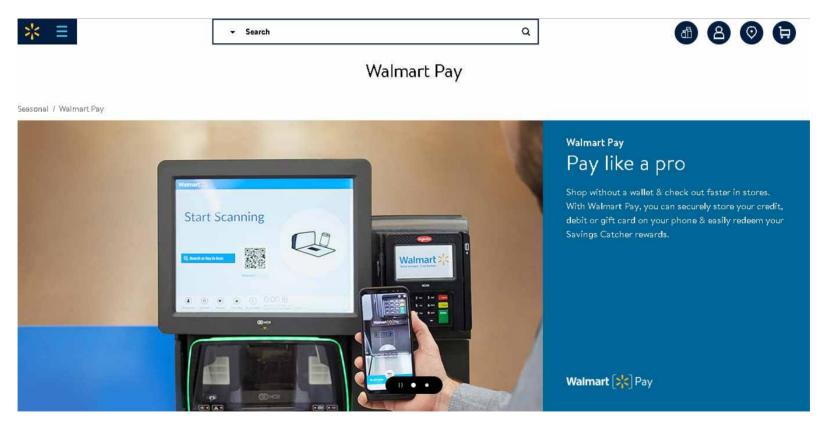
https://ko.wikipedia.org/wiki/Node.js



https://nodejs.org/ko/



https://ko.wikipedia.org/wiki/Node.js



https://nodejs.org/ko/

2018-11-19 11

Node.js Open Source Library

https://www.npmjs.com/



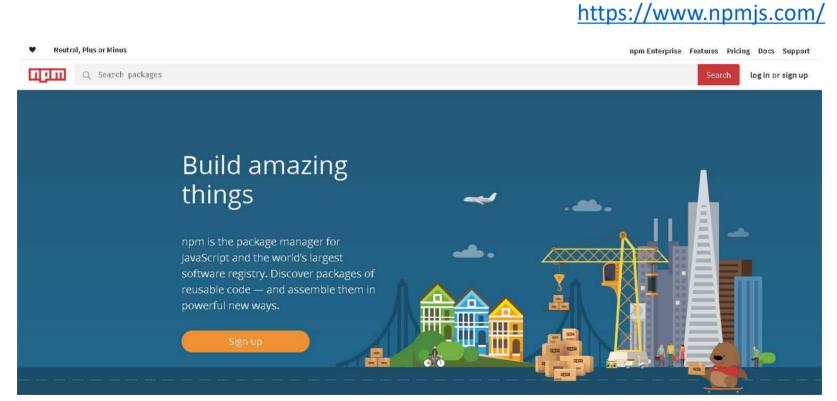
Open Source Library?

https://nodejs.org/ko/





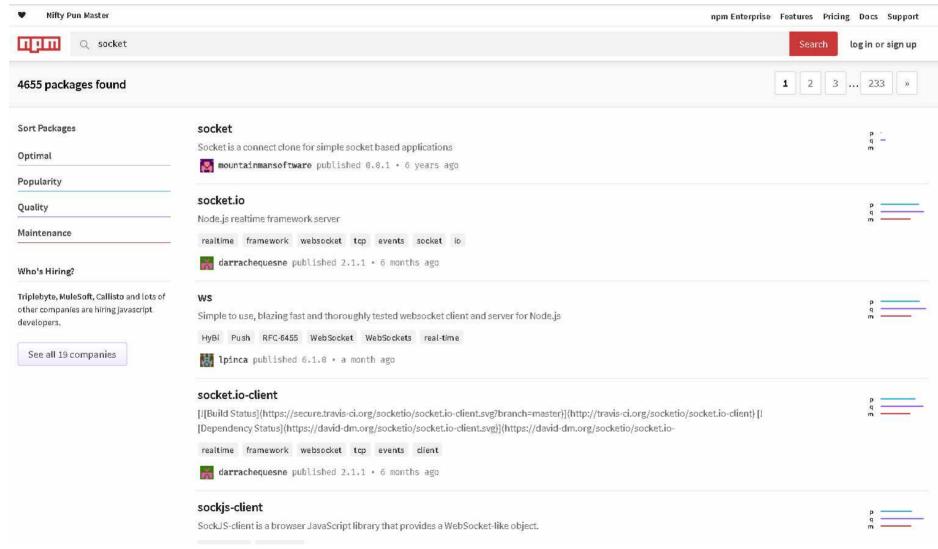
Node.js Open Source Library



https://nodejs.org/ko/







2018-11-19 **14**





Q Search packages

Search

log in or sign up

Share your code. npm Orgs help your team discover, share, and reuse code. Create a free org »

WS

6.1.0 • Public • Published a month ago

Readme

1 Dependencies

4,450 Dependents

99 Versions

ws: a Node.js WebSocket library

npm v6.1.0 build passing O build passing overage 100%

ws is a simple to use, blazing fast, and thoroughly tested WebSocket client and server implementation.

Passes the quite extensive Autobahn test suite: server, client.

Note: This module does not work in the browser. The client in the docs is a reference to a back end with the role of a client in the WebSocket communication. Browser clients must use the native **WebSocket** object. To make the same code work seamlessly on Node.js and the browser, you can use one of the many wrappers available on npm, like isomorphic-ws.

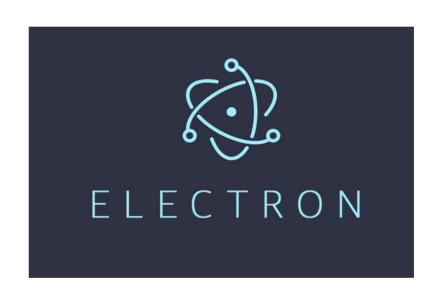
Table of Contents

- Protocol support
- Installing
 - Opt-in for performance and spec compliance
- API docs

weekly downloads	
444,351	
version	license
6.1.0	MIT
open issues	pull requests
13	1
nomepage	repository
github.com	github
ast publish	
a month ago	







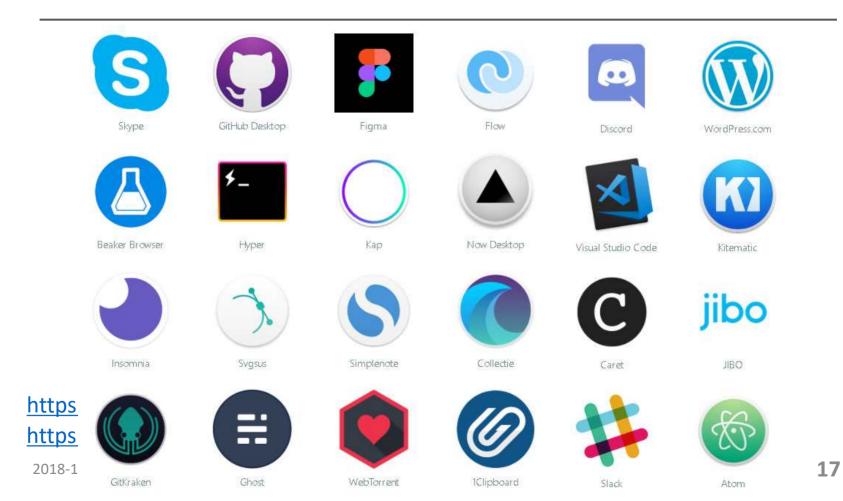
Desktop Application?

https://electronjs.org/
https://nodejs.org/ko/





Node.js + Electron

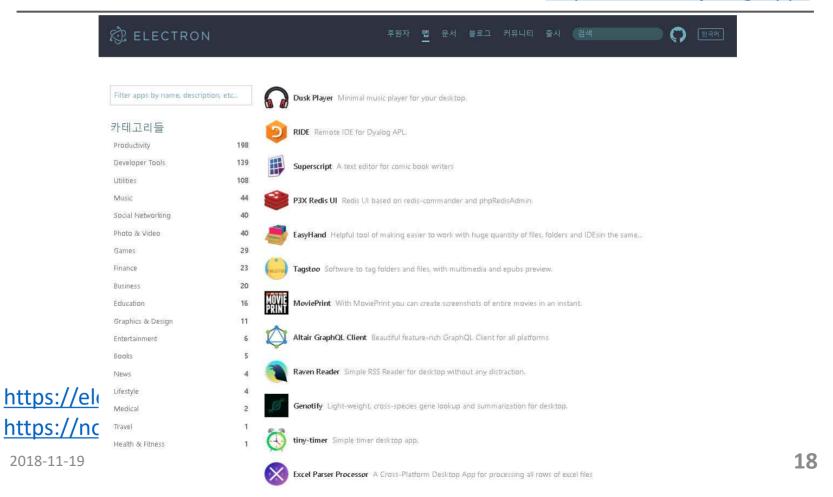






Node.js + Electron

https://electronjs.org/apps



Node.js 준비물



1. Node.js 설치하기

https://nodejs.org/ko/



Node.js®는 Chrome V8 JavaScript 엔진으로 빌드된 JavaScript 런타임입니다.





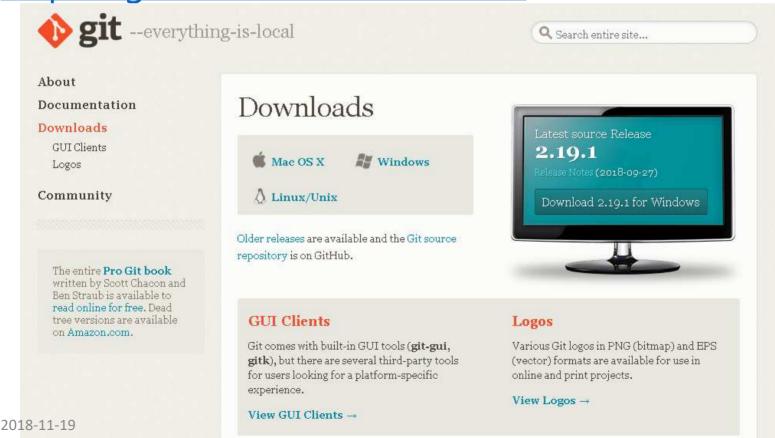
LTS 일정은 여기서 확인하세요.

Node.js 준비물



2. git 설치하기

https://git-scm.com/downloads

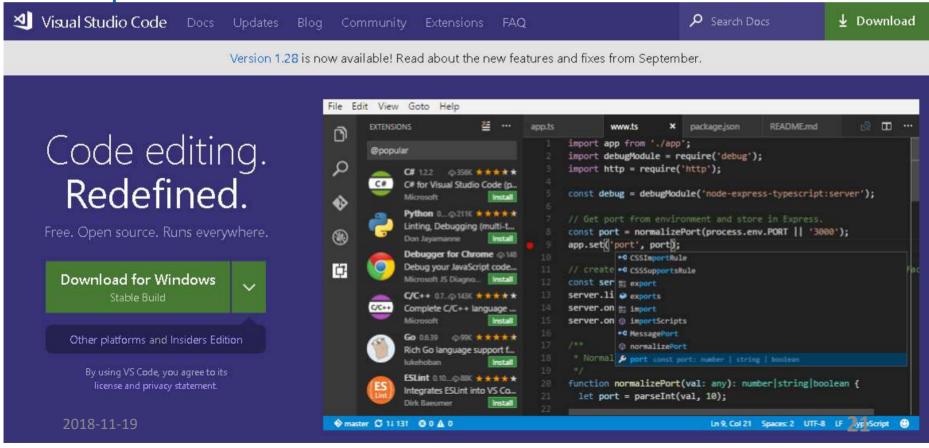






3. Visual Studio Code 설치하기

https://code.visualstudio.com/

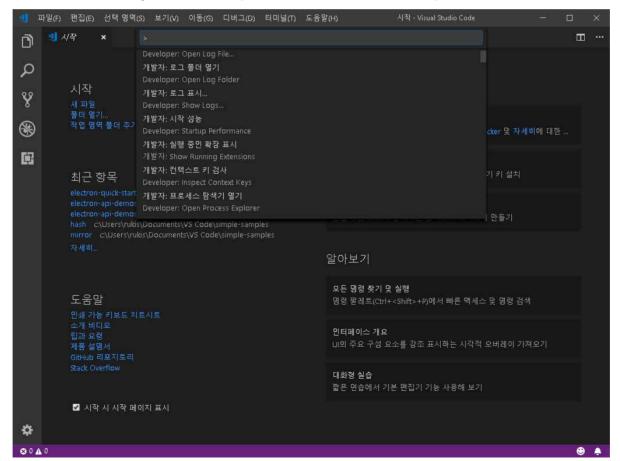






Visual Studio Code

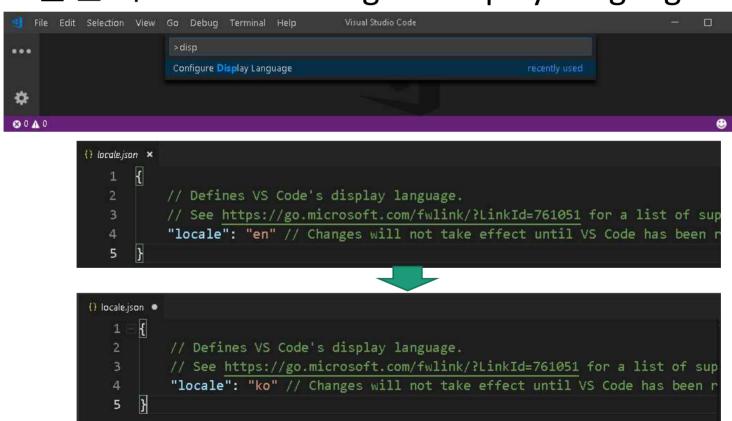
➤Ctrl + Shift + p / F1 (명령팔레트)





Visual Studio Code

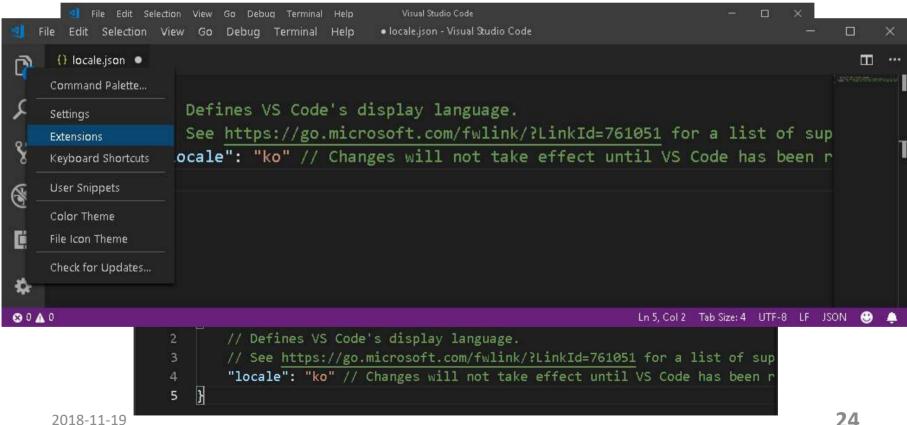
➤ 한글화 -> F1 -> Configure Display Language





Visual Studio Code

➤ 한글화 -> F1 -> Configure Display Language





Visual Studio Code

➤ 한글화 -> F1 -> Configure Display Language





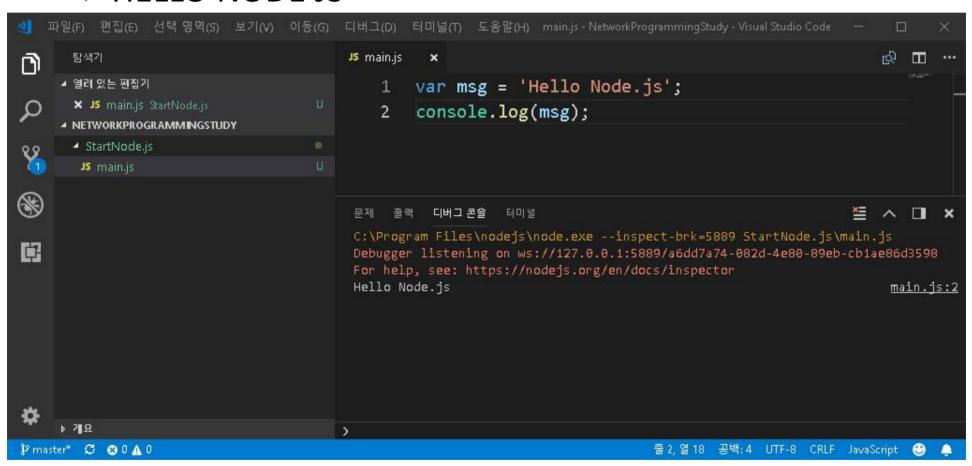
Visual Studio Code

➤ 한글화 -> F1 -> Configure Display Language





> HELLO NODE JS



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Node.js 프로젝트 생성



- ➤Express 사용하기
 - ▶파일 -> 폴더 열기 -> 선택
 - >npm install -g express-generator

```
문제 출력 디버그콘솔 터미널
Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.
PS C:\Users\rukis\Documents\NetworkProgrammingStudy> npm install -g express-generator
```

>express -e ./

```
문제 출력 디버그콘을 <mark>터미널</mark>
PS C:\Users\rukis\Documents\NetworkProgrammingStudy> express -e ./프로젝트명 혹은 몰더명
```

Node.js 프로잭트 생성



➤ Express 프로젝트 생성

```
탐색기
                                JS www
                                         * Get port from environment and store in Express.
▲ 열려 있는 편집기
 × J5 www bin
                                   13

■ EXPRESSAPP

                                   14

→ bin

                                        var port = normalizePort(process.env.PORT || '3000');
 JS WWW
                                        app.set('port', port);

■ public
  ▶ images
                                   17
  javascripts
                                  18
  stylesheets
                                  19
                                         * Create HTTP server.
 20
 JS index.is
                                   21
 Js users.js
                                        var server = http.createServer(app);
JS app.js
                                   23
() package-lock.json
                                   24
() package ison
                                      * Listen on provided port, on all network interfaces.
```

➤ F1 -> npm install or 터미널 -> npm install





- ➤Express 프로젝트 생성
- > 빌드 -> F5, 웹 접속 (localhost:3000)



Express

Welcome to Express



- ➤ Express 프로젝트 (Debugging)
- ➤ Debugger for Chrome 확장 설치



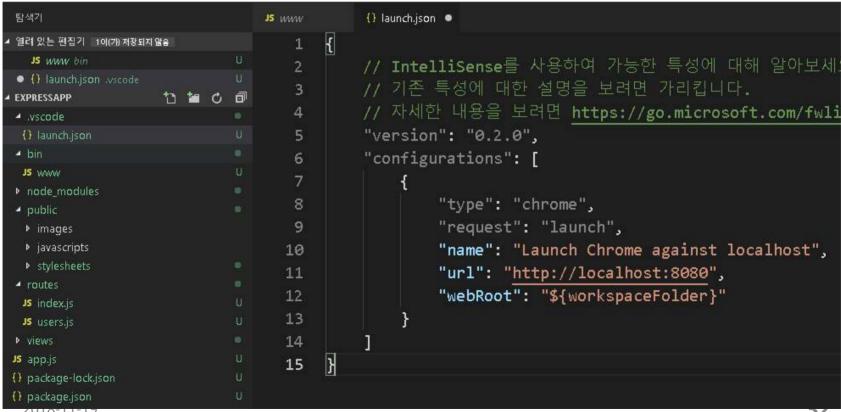
➤ 빌드 > F5 > Chrome



2018-11-19 **31**



- ➤Express 프로젝트 (Debugging)
- ▶.vscode/launch.json 파일 자동생성





➤ Express 프로젝트 (Debugging)

```
파일(F) 편집(E) 선택 영역(S) 보기(V) 이동(G) 디버그(D) 터미널(T) 도움말(H)
                                                                     📑 🔢 🧬 🕴 🏚 🖰 🔳 Launch Program (Express 🔻
    디버그 ▶ 프로그램 시작 ▼ 🏚 🖸 🧦 www.
                                           () launch.json ×
                                                                                                                                                                        ® □ •
                                           // 자세한 내용을 보려면 https://go.microsoft.com/fwlink/?linkid=830387을(를) 방문하세요.
                                           "version": "0.2.0",
                                           "compounds": [
"name": "프로그램 시작",
                                                   "configurations": ["Launch Program", "Launch Chrome"]
                                           "configurations":
                                                   "type": "chrome",
                                                   "request": "launch",
                                                   "name": "Launch Chrome",
                                                   "url": "http://localhost:3000",
                                                   "webRoot": "${workspaceFolder}'
                                                   "type": "node",
                                                   "request": "launch",
                                                   "name": "Launch Program",
                                                   "program": "${workspaceFolder}\\bin\\www"
                                 문제 출력 디버그 콘솔 터미널
                                                                                                                                                                     ≝ ^ □ ×
                                GET / 304 389,901 ms
     C ⊗ 0 ▲ 0 ▶ 프로그램시작 (ExpressApp
                                                                                                                                            출용열4 공백:4 UTF-8 CRLF JSON with Comments 🙂 🜲
```

Node.js + Express + Html



➤ Jade vs Ejs

http://jade-lang.com/ https://ejs.co/

- ▶Jade 의 경우 기능이 더 뛰어나다.
- ▶Ejs 의 경우 html 코드를 그대로 사용하여 이질감이 없다.
- ➤ html 파일 사용하기
 - ➤ views/index.ejs => views/index.html 파일명 수정
- ➤app.js 코드 수정

```
// view engine setup
app.set('views', path.join(__dirname, 'views'));
/// ********* html 사용을 위한 ejs module 추가
App.engine('html', require('ejs').renderFile);
App.set('view engine', 'html');
```

Node.js + Express + Html



> routes/index.js

https://www.w3schools.com/html/ https://ejs.co/

```
res.render('index', { title: 'test' });
```

views/index.html

```
<html> <head>
  <title><%=title%></title> </head>
  <body>
  <h1>This is a Heading</h1>
  This is a paragraph.
  </body> </html>
```

Node.js 데이터 입력



https://www.w3schools.com/html/

➤ routes/index.js

```
// POST
router.post('/', function (req, res) {
  var returnVal = { result: '' };
  if (req.body.msg) {
  console.log("client message : " + req.body.msg);
  returnVal.result= 'success';
  }
  else {
  returnVal.result= 'failure';
  }
  res.json(returnVal);
  });
```

Node.js 데이터 입력



javacripts/test.js

success: function (data) {

https://www.w3schools.com/html/ https://api.jquery.com/

```
function test()
                                      var res = data;
                                      if (res.result == 'success') {
                                      console.log("success!!");
   var data = { msg:
                                      } else if (res.result ==
       $("#name").val()
                                      'failure') {
   };
                                      console.log("failure!!");
   console.log(data);
   $("#result").text(data.msg
                                      } else {
   $.ajax({
                                      alert(JSON.stringify(res));
   type: 'POST',
   url: '/',
                                      $("#result").text(res.result)
   data: data,
   conntentType:
                                  });
   'application/json',
   async: true,
```

Node.js 데이터 입력



views/index.html

https://www.w3schools.com/html/

```
<head>
<title><%=title%></title>
<script type="text/javascript" src="https://code.jquery.com/jquery-3.3.1.min.js">
<script type="text/javascript" src="/javascripts/test.js"/>
</head>
```



> F1 -> Git Clone https://www.w3schools.com/html/

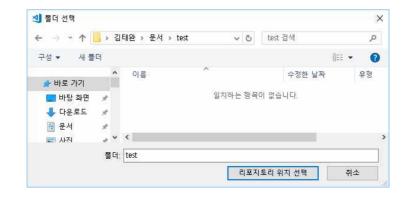


▶주소 입력:

https://github.com/rukistar/NetworkProgramming/

https://github.com/rukistar/NetworkProgramming/ 리포지토리 URL(확인하려면 'Enter' 키를 누르고, 취소하려면 'Escape' 키를 누름)

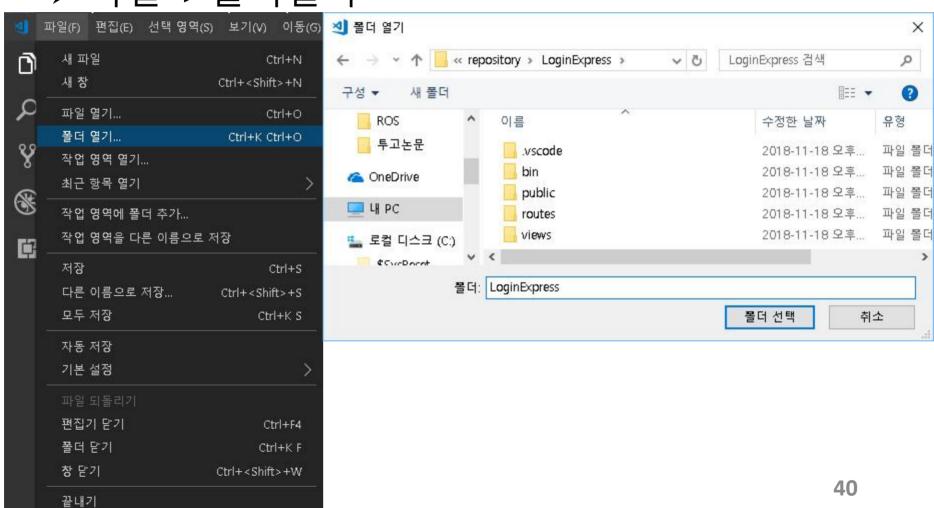
▶폴더지정





▶ 파일 -> 폴더열기

https://github.com/rukistar/NetworkProgramming/





>index.html

/LoginExpress

https://www.w3schools.com/w3css



Express

Welcome to Express

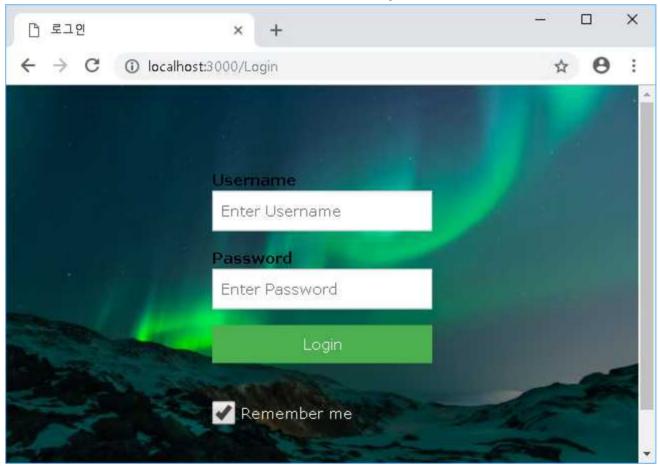
로그인 페이지



≻login.html

/LoginExpress

https://www.w3schools.com/w3css



42



➤ Websocket vs Socket.io

https://www.npmjs.com/package/ws

- **≻**Websocket
 - ▶http Web은 http프로토콜을 이용 요청 / 응답 동작
 - ➤Web에서 TCP/IP Socket 처럼 실시간 통신 할 수 없음
 - ▶그래서 등장 WebSocket(ws) 프로토콜
 - ➤ Websocket을 이용하면 웹브라우저
 - ▶실시간 데이터 주고 받을 수 있음
 - ▶최근 대부분 브라우저에서 Websocket지원
 - ▶InternetExplorer 의 경우 version 10부터 지원



➤ Websocket vs Socket.io

https://www.npmjs.com/package/ws

- **≻**Websocket
 - >npm install -g express-generator
 - >express -e ./
 - >npm install
 - >npm install ws



➤ Websocket vs Socket.io

https://socket.io

- >Socket.io
 - ➤Node.js 기반 OpenSource Library
 - ➤WebSocket처럼 실시간 데이터 처리 가능
 - ▶멀티 디바이스 (Web, android, iOS, Windows, 등)
 - ➤WebSocket이 지원되지 않는 브라우저도 가능



>Socket.io

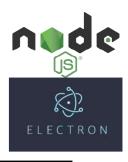
https://socket.io

- **≻**Server
 - > npm install socket.io
- **≻**Client
 - ➤ npm install socket.io-client



≻Electron

- https://electronjs.org/docs/tutorial/first-app
- https://github.com/electron/electron-quick-start
- https://github.com/electron/electron-api-demos



- ➤ Electron Socket.io, Chat
 - ➤ Git clone https://github.com/electron/electron-quick-start
 - **≻**npm install
 - >npm install jquery
 - ➤ npm install socket.io
 - >npm install socket.io-client
 - >/socket/server.js
 - ➤index.html 수정



- ➤ Electron Socket.io, Chat
 - >/socket/server.js

```
var app = require('express')();
var http = require('http').Server(app);
var io = require('socket.io')(http);
var port = process.env.PORT || 3000;
app.get('/', function(req, res){
  res.sendFile( dirname + '/index.html');
});
io.on('connection', function(socket){
  socket.on('chat message', function(msg){
    io.emit('chat message', msg);
 });
http.listen(port, function(){
  console.log('listening on *:' + port);
```



- ➤ Electron Socket.io, Chat
 - ➤index.html 수정

```
<body>

<form action="">
<input id="m" autocomplete="off" /><button>Send</button>
</form>
<script>
window.$ = window.jQuery = require('jquery');
require('./renderer.js')
</script>
</body>
```



- ➤ Electron Socket.io, Chat
 - >./renderer.js

```
$(function () {
  var socket = require('socket.io-client')
('http://localhost:3000');
// var socket = io();
  $('form').submit(function () {
    socket.emit('chat message', $('#m').val());
    $('#m').val(''<u>)</u>;
    return false;
  });
  socket.on('chat message', function (msg) {
    $('#messages').append($('').text(msg));
    window.scrollTo(0, document.body.scrollHeight);
 });
```

팀 프로젝트

- 소켓 통신
- 다중 디바이스 (옵션*) (Android / Arduino / Raspberry PI 등등...)
- 아이디어 / 기획 / 기능 정의
- 시스템 설계
- 화면 구성 (사용자 인터페이스)
- 구현

참조

- Html
 - https://www.w3schools.com/html/default.asp
- Javascript
 - https://www.w3schools.com/js/default.asp (javascript)
 - https://www.w3schools.com/jquery/default.asp (jquery)
- CSS
 - https://www.w3schools.com/css/default.asp (css)
 - https://www.w3schools.com/w3css/default.asp (w3.css library)
- Node.js
 - https://nodejs.org/dist/latest-v10.x/docs/api/ (node.js document)
 - https://velopert.com/category/dev-log/tech-log/nodejs/page/4 (blog)
 - http://bcho.tistory.com/tag/node.js

참조

- Socket.io
 - https://socket.io/
- Electron
 - https://electronjs.org/docs
 - https://electronjs.org/apps
 - https://electronjs.org/docs/tutorial/first-app
- npm (node.js library)
 - https://www.npmjs.com/