

## オオカミ×トリック (Wolf x Trick)

Designer: コマイ (Komai)

Players: 2-5

Playing time: 15 minutes

Players are werewolf village youngsters dreaming of city life. But city life is full of dangers! To earn the right to live in the city, you must prove that you can see full moons without transforming.

Be careful not to collect the most full moons, as this causes you to transform. Aim to collect the second-highest number of full moons that won't transform you!

PREPARATION: There's a total of 55 Moon Cards, 11 cards each in 5 colors. Use all Moon Cards of the same number of colors as there are players:

- 3 Players: Use 33 cards (red, blue, and yellow suits)
- 4 Players: Use 44 cards (add green suit)
- 5 Players: Use all 55 cards (add purple suit)

Shuffle all the Moon Cards to be used and deal them evenly to all players (11 cards per player).

GAME FLOW: The lead player plays any Moon Card face up in front of themselves. The following players must play a Moon Card of the same color if they have one. If not, they can play any Moon Card.

Once all players have played one card, determine which player wins the trick. The player with the highest number in the lead player's color wins all the cards played in that.

The Moon Cards you win should be gathered into a single pile and placed face-up in front of you with all cards visible.

Do not mix this pile with other piles of Moon Cards you have already won, as points are calculated for each pile separately.

The **player to the left of the player who won** Moon Cards in this round becomes the next lead player.

END OF GAME: The round and game ends when all cards are played. Do not mix the piles of Moon Cards won and scores them as follow:

- **Pile with 1 or more Full Moon cards:** 1 point for each Full Moon cards. Cards ranked 8 (Super Full Moon cards) scores 2 points.
- **Pile with no Full Moon cards:** -1 point

Determine the winner as follow:

1. Players with the same number of points won are all eliminated. (Treated as non-existent for the purpose of victory condition 2 and beyond)
2. You win if all other players are eliminated. (If all players are eliminated in condition 1, it is a draw)
3. You win if the total number of points won is 0 or less. (If multiple players meet this condition, the player with the lower number wins)
4. You win if you have the second highest number of points won. (Among players who have not been eliminated)