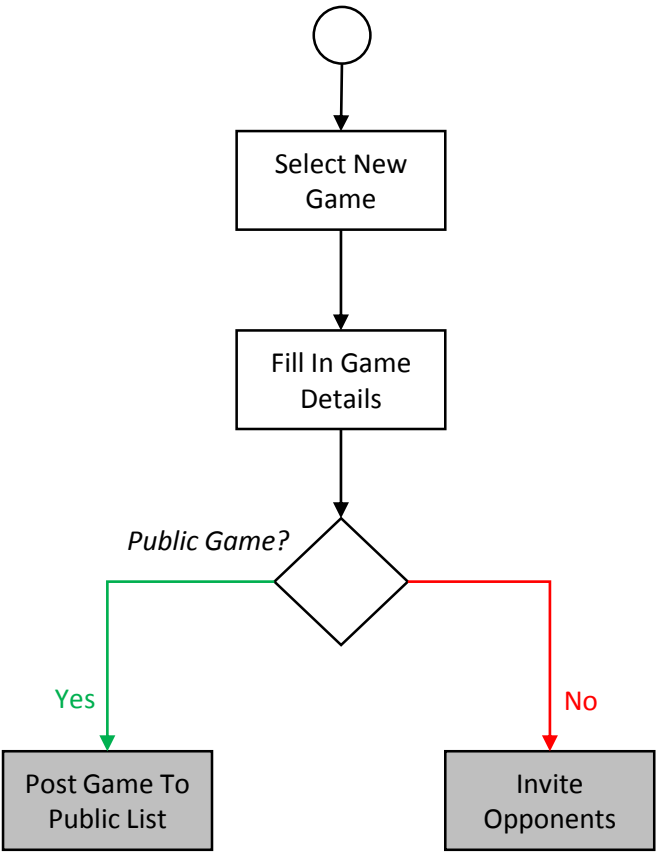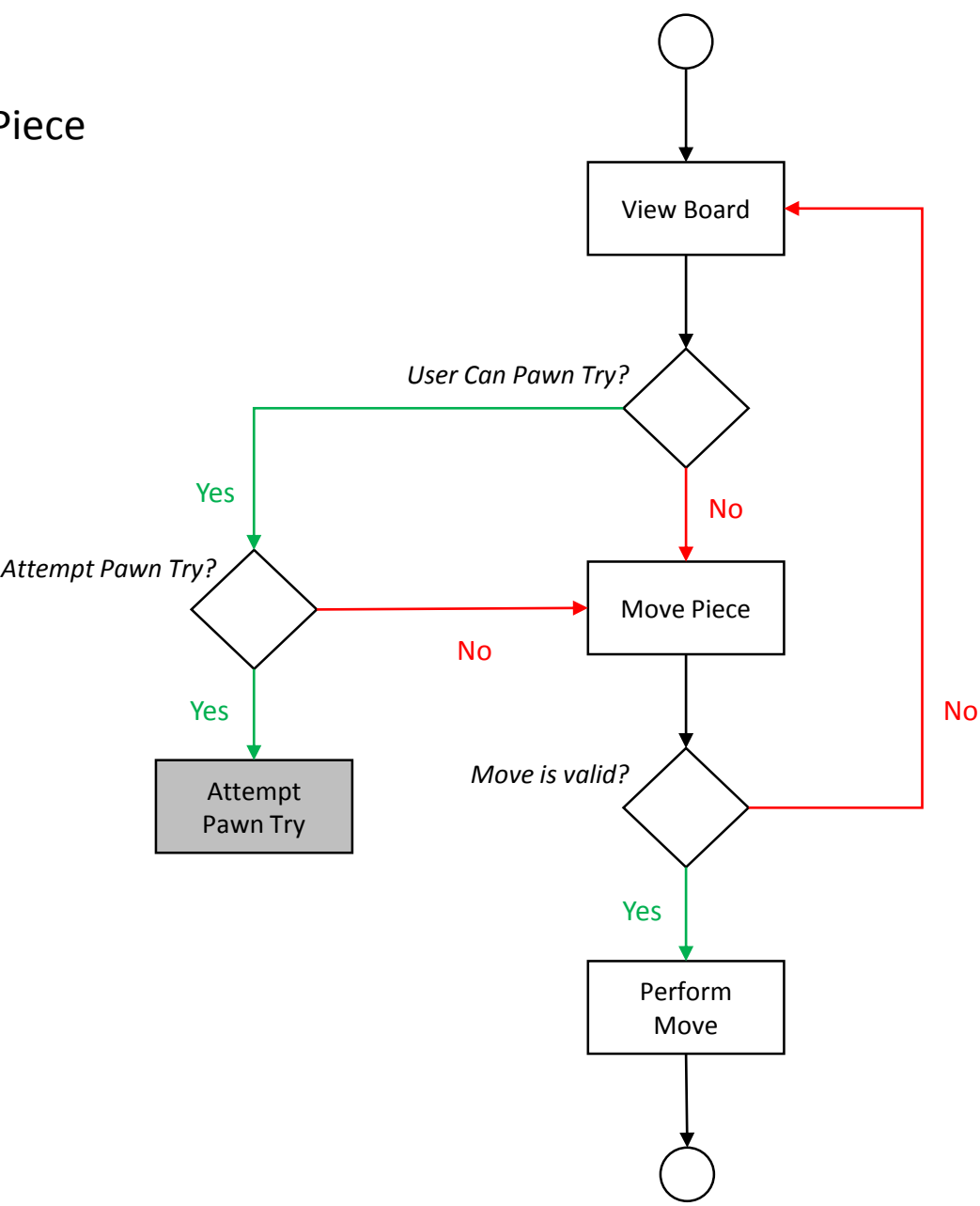Krieger

Use Case: Create Game

Krieger

Use Case: Attempt Move Piece

Krieger

Use Case: Pawn Try