Huffman coding

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KH Курс 2, група 3

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# Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

adaptive Huffman Tree															 		Ę
$command Line  . \ . \ .$									 						 		6
huffmanTree																	6

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# File Index

### 2.1 File List

Here is a list of all documented files with brief descriptions:

AdaptiveHuffmanTree.h	 6
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HuffmanTree.h	

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### Class Documentation

### 3.1 adaptiveHuffmanTree Class Reference

Public Member Functions

- int compress (const std::string &str, std::ostream &out)
- std::string decompress (const std::string &str, const int &size, std::ostream &out)

#### 3.1.1 Member Function Documentation

```
3.1.1.1 compress()
```

```
\label{lem:const} \begin{tabular}{ll} int adaptive
HuffmanTree::compress ( & std::string \& str, \\ std::ostream \& out ) \end{tabular}
```

#### Parameters

$\operatorname{str}$	- низ, който ще се компресира	
out	- изходен поток, в който ще се изведе компресираната версия на низа	l

#### Returns

- връща броя на символите в компресирания низ

#### 3.1.1.2 decompress()

```
std::string adaptive
HuffmanTree::decompress ( const std::string & str, const int & size, std::ostream & out )
```

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#### Parameters

str	- низ, който ще се декомпресира
size	- броя на символите в некомпресирания низ
out	- изходен поток, в който ще се изведе декомпресираната версия на низа

#### Returns

- връща декомпресирания низ

The documentation for this class was generated from the following files:

- AdaptiveHuffmanTree.h
- $\bullet \ \, {\bf Adaptive Huffman Tree.cpp}$

#### 3.2 commandLine Class Reference

Public Member Functions

- void readLine ()
- void print ()

The documentation for this class was generated from the following files:

- CommandLine.h
- CommandLine.cpp

#### 3.3 huffmanTree Class Reference

#include <HuffmanTree.h>

Public Member Functions

- huffmanTree (const std::string &)
- huffmanTree (std::istream &in)
- int compress (const std::string &str, std::ostream &out) const
- std::string decompress (const std::string &str, const int size, std::ostream &out) const
- void print (std::ostream &out) const
- void testPrint () const

#### 3.3.1 Detailed Description

Клас, който представлява дърво на Хъфман. Съдържа в себе си структура от върхове, които са върхове на дървото на Хъфман.

#### 3.3.2 Member Function Documentation

#### 3.3.2.1 compress()

```
int huffman
Tree::compress ( {\rm const\ std::string\ \&\ str}, {\rm std::ostream\ \&\ out\ )\ const}
```

#### Parameters

str	- низ, който ще се компресира	
out	- изходен поток, в който ще се изведе компресираната версия на низа	

#### Returns

- връща броя на символите в компресирания низ

#### 3.3.2.2 decompress()

```
std::string huffmanTree::decompress (  const\ std::string\ \&\ str, \\ const\ int\ size, \\ std::ostream\ \&\ out\ )\ const
```

#### Parameters

$\operatorname{str}$	- низ, който ще се декомпресира
size	- броя на символите в некомпресирания низ
out	- изходен поток, в който ще се изведе декомпресираната версия на низа

#### Returns

- връща декомпресирания низ

The documentation for this class was generated from the following files:

- HuffmanTree.h
- HuffmanTree.cpp

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### File Documentation

### 4.1 AdaptiveHuffmanTree.h

```
00001 # include <queue>
00002 \# include <string>
00003 \ \# \ include < iostream>
00004 \# include <algorithm>
00005 class adaptive
HuffmanTree
00006 {
00007 private:
00013 struc
           struct node
00014
           {
00015
                char data;
00016
               int weight;
               node *par;
node *left;
00017
00018
               node *right;
00019
00020
           node *root;
node *NYT;
node *symbols[256];
00021
00022
00023 \\ 00024
           std::string binary_code (char c);
std::string code (node *temp);
00025
00026
00027
           void deleteTree(node *);
           void recalc(node *temp);
node* addNode(char c);
00028
00029
00030
00031 public:
           adaptiveHuffmanTree(); ~adaptiveHuffmanTree();
00032
00033
00034
00040
           int compress(const std::string& str, std::ostream &out);
00041
00048
           std::string \ \underline{decompress}(const\ std::string\&\ str,\ const\ int\&\ size,\ std::ostream\ \&out);
00049 }:
```

#### 4.2 CommandLine.h

```
00001 \# pragma once
00002 # include <iostream>
00003 # include <string>
00004 # include <istream>
00005 \ \# \ include < ostream >
00006 \# include <sstream>
00007 # include <fstream>
00008 # include "huffmanTree.h"
00009 \# include "adaptiveHuffmanTree.h"
00010
00011 class commandLine
00012 {
00013 private:
00014 \\ 00021
          void compress(std::istream &in, std::ostream &out, std::ostream &out_tree);
00022
00030
          void decompress(std::istream &in, std::istream &in tree, std::ostream &out, bool DEBUG);
00031
```

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#### 4.3 HuffmanTree.h

```
00001 \# include <queue>
00002 \# include <string>
00003 \# include < iostream >
00008 class huffmanTree
00009 {
00010 private:
00011
00018
            struct node
00019
            {
00020
                char data;
                int weight;
node *left;
node *right;
00021
00022 \\ 00023
00024
00025
            node *root;
00026
            std::priority queue <std:: pair < int, node*> > pq;
00027
            int numOccur[256];
\begin{array}{c} 00028 \\ 00029 \end{array}
            std::string code[256];
00030
            void buildFreqTable(const std::string &);
           void buildTree();
void buildCode(node*, std::string num);
void printTree(node*, std::ostream &out) const;
void deleteTree(node *);
00031
00032
00033
00034
00035 \\ 00036
            node* buildTree(std::istream &in);
00037 public:
00038
            huffmanTree(const std::string &);
00039
            huffmanTree(std::istream &in);
00040
             huffmanTree();
00041 \\ 00047
            {\rm int}\ {\bf compress}({\rm const}\ {\bf std} {::} {\rm string}\ \& {\rm str},\ {\bf std} {::} {\rm ostream}\ \& {\rm out})\ \ {\rm const};
00048
00055
            std::string decompress(const std::string &str, const int size, std::ostream &out) const;
00056
            void print(std::ostream &out) const;
00057
            void testPrint() const;
00058 };
00059
00060 std::ostream& operator«(std::ostream& out, const huffmanTree& tree);
```

# Азбучен указател

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