

LAB EVALUATION-2

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```
#include<iostream.h>
#include<conio.h>
class area
{
    private:
        float r;
    public:
        area();
        void disp()
        {
            cout<<"area of circle"<<endl;
        }
        friend void call();
};
area::area()
{
    cout<<"enter the values"<<endl;
    cin>>r;
}

void main()
{
    clrscr();
    getch();
}
```