

Chase Stearn

Fullstack Developer

Passionate about solving problems and creating things

✉ run.after@protonmail.com

📞 312 497 0447

🌐 runafter.dev

🐙 github.com/run-after

WORK EXPERIENCE

Building Engineer IV

Renaissance Hotel and Convention Center

07/2017 - Present

Chicagoland

Field Technician

Trane

03/2016 - 07/2017

Fresno, CA

Cluster Engineer

Marriott International

01/2015 - 03/2016

Chicagoland

HVAC/R Mechanic

PAE

01/2014 - 01/2015

South Pole, Antarctica

HVAC/R Mechanic

J&J Worldwide Services

03/2012 - 01/2014

Honolulu, HI

HVAC/R Field Technician

Innovative Mechanical Group

01/2006 - 03/2012

Chicagoland

TASKS RELATED TO EXPERIENCE

Main point of contact when client has issues

Translate client's problem into the technical issue

Breakdown problems into small solvable problems

Logically troubleshoot issues and derive a solution

Read documentation to become more familiar with issues/solutions

Quickly learn new technologies to better complete tasks efficiently

Communicate with team members to successfully complete each task

TECHNOLOGY

HTML

CSS

JavaScript

Ruby

Ruby on Rails

Bootstrap

React

OOP

Git

GitHub

npm

webpack

Visual Studio Code

TDD

SQL

Omniauth

AWS

PERSONAL PROJECTS

Odinbook

- Built using Ruby on Rails, Styled with Bootstrap
- Includes the core features of Facebook
- Utilizes a mailer to welcome a new user
- Utilizes Omniauth to allow signup via existing Facebook account
- AWS S3 via Active Storage to allow an attachment/update of an avatar photo
- Try it live: <https://blooming-shore-50178.herokuapp.com/>
- username: test@test.com, password: password

Battleship

- Built using TDD with Jest
- Built with JavaScript factory functions, modular pattern and bundled with Webpack
- Custom CSS with animations and responsive design
- Try it live: <https://run-after.github.io/battleship/>

Memory Game

- Built using React hooks
- Manipulates state to log clicks
- Manipulates state to log score / high score
- Try it live: <https://run-after.github.io/memory-game/>

To-Do

- Built using JavaScript and bundled with Webpack
- Locally saves data via LocalStorage
- Created using modules to keep code clean and maintainable
- Each task is color-coded based on priority
- Each task can be created, edited and deleted
- Try it live: <https://run-after.github.io/js-to-do/>