Chase Stearn

Fullstack Developer

Passionate about solving problems and creating things

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WORK EXPERIENCE

Building Engineer IV
Renaissance Hotel and Convention Center
07/2017 - Present   *Chicagoland*

Field Technician
Trane
03/2016 - 07/2017   *Fresno, CA*

Cluster Engineer
Marriott International
01/2015 - 03/2016   *Chicagoland*

HVAC/R Mechanic
PAE
01/2014 - 01/2015   *South Pole, Antarctica*

HVAC/R Mechanic
J&J Worldwide Services
03/2012 - 01/2014   *Honolulu, HI*

HVAC/R Field Technician
Innovative Mechanical Group
01/2006 - 03/2012   *Chicagoland*

TASKS RELATED TO EXPERIENCE

Main point of contact when client has issues

Translate client's problem into the technical issue

Breakdown problems into small solvable problems

Logically troubleshoot issues and derive a solution

Read documentation to become more familiar with issues/solutions

Quickly learn new technologies to better complete tasks efficiently

Communicate with team members to successfully complete each task

TECHNOLOGY

HTML   CSS   JavaScript   Ruby   Ruby on Rails

Bootstrap   React   OOP   Git   GitHub   npm

webpack   Visual Studio Code   TDD   SQL

Omniauth   AWS   Firebase

PERSONAL PROJECTS

Odinbook
- Fullstack app built using Ruby on Rails, Styled with Bootstrap
- Includes the core features of Facebook
- Utilizes a mailer to welcome a new user
- Utilizes Omniauth to allow signup via existing Facebook account
- AWS S3 via Active Storage to allow an attachment/update of an avatar photo
- Try it live: https://blooming-shore-50178.herokuapp.com/
- username: test@test.com, password: password

Where's Waldo
- Fullstack photo-tagging app using React and Firebase
- Using Firebase Storage, FIrebase Firestore, and Firebase auth
- Custom CSS with animations and responsive design
- Completion time calculated from DB to prevent cheating
- Top 10 scoreboard displayed after completion
- Try it live: https://run-after.github.io/wheres-waldo

Battleship
- Built using TDD with Jest
- Built with JavaScript factory functions, modular pattern and bundled with Webpack
- Custom CSS with animations and responsive design
- Try it live: https://run-after.github.io/battleship/

Memory Game
- Built using React hooks
- Manipulates state to log clicks
- Manipulates state to log score / high score
- Try it live: https://run-after.github.io/memory-game/

To-Do
- Built using JavaScript and bundled with Webpack
- Locally saves data via LocalStorage
- Created using modules to keep code clean and maintainable
- Each task is color-coded based on priority
- Each task can be created, edited and deleted
- Try it live: https://run-after.github.io/js-to-do/