Chase Stearn

Fullstack Developer

Passionate about solving problems and creating things

312 497 0447

runafter.dev

github.com/run-after

WORK EXPERIENCE

Building Engineer IV

Renaissance Hotel and Convention Center

07/2017 - Present Chicagoland

Field Technician

Trane

03/2016 - 07/2017 Fresno, CA

Cluster Engineer

Marriott International

01/2015 - 03/2016 Chicagoland

HVAC/R Mechanic

PAE

01/2014 - 01/2015 South Pole, Antarctica

HVAC/R Mechanic

J&J Worldwide Services

03/2012 - 01/2014 Honolulu, HI

HVAC/R Field Technician

Innovative Mechanical Group

01/2006 - 03/2012 Chicagoland

TASKS RELATED TO EXPERIENCE

Main point of contact when client has issues

Translate client's problem into the technical issue

Breakdown problems into small solvable problems

Logically troubleshoot issues and derive a solution

Read documentation to become more familiar with issues/solutions

Quickly learn new technologies to better complete tasks efficiently

Communicate with team members to successfully complete each task

TECHNOLOGY



PROJECTS

Odinbook

- Fullstack app built using Ruby on Rails, Styled with Bootstrap
- Includes the core features of Facebook
- Utilizes a mailer to welcome a new user
- Utilizes Omniauth to allow signup via existing Facebook account
- AWS S3 via Active Storage to allow an attachment/update of an avatar photo
- Try it live: https://blooming-shore-50178.herokuapp.com/
- username: test@test.com, password: password
- Repo

Readit

- Fullstack app using React and Firebase
- Includes core features of Reddit
- Custom CSS with responsive design
- Built with functional components
- Try it live: https://readitapp.netlify.app/
- Repo

Where's Waldo

- Fullstack photo-tagging app using React and Firebase
- Using Firebase Storage, Flrebase Firestore, and Firebase auth
- Custom CSS with animations and responsive design
- Completion time calculated from DB to prevent cheating
- Top 10 scoreboard displayed after completion
- Try it live: https://run-after.github.io/wheres-waldo
- Repo

Battleship

- Built using TDD with Jest
- Built with JavaScript factory functions, modular pattern and bundled with Webpack
- Custom CSS with animations and responsive design
- Try it live: https://run-after.github.io/battleship/
- Repo

Memory Game

- Built using React hooks
- Manipulates state to log clicks
- Manipulates state to log score / high score
- Try it live: https://run-after.github.io/memory-game/
- Repo