



This ER diagram is a minimal version, which only includes primary keys as well as cardinalities (foreign keys are ignored, because of the ER model convention).

Remarks:

- *participantid* is always a UUID (otherwise we would have to have multiple PKs)
- the former **matches** table has been combined with the **summoner_matches** table
- static data such as items, runes, etc. (except champions) are currently not considered, but could be easily added to the database model

- yellow marked relationships require an additional table (many-to-many-relationships)