



Army one file path:

path\to\the\army\file.csv

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Replenish army with units

The Orcish Horde

■ Army overview

Total number of units: 7

Commander units: 1 Infantry units: 2

Cavalry units: 2 Ranged units: 2

CommanderUnit,Gul'dan,180

CavalryUnit,Raider,100

CavalryUnit,Raider,100

RangedUnit,Spearman,100

RangedUnit,Spearman,100

InfantryUnit,Grunt,100

InfantryUnit,Grunt,100

Choose terrain and start simulation

Start battle!

Forest

Hill

Plains

Battle log:

Round 6:

Gul'dan 175 HP strikes and deals 16 damage to Footman 16 HP[-16 HP]

Footman died of fatal blow from Gul'dan!

The Orcish Horde wins the battle!

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Replenish army with units

The Human Army

– Army overview

Total number of units: 1

Commander units: 0 Infantry units: 1

Cavalry units: 0 Ranged units: 0

InfantryUnit, Footman, 16