# **Microservice Security**

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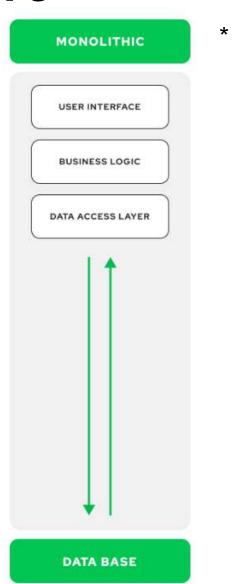


# Agenda

- Microservice architecture
- Microservice security challenges
- Microservice security countermeasures

#### **Monolithic Architecture**

- Limited scalability
- Sigle-point of failure
- Need to rebuild an entire development to change a small constraint or check.





<sup>\*</sup> https://alokai.com/blog/microservices-examples

#### Microservice Architecture

- Loosely coupled and communicates via APIs
- Highly maintainable and testable
- Independently deployable
- Organized around business capabilities



\*

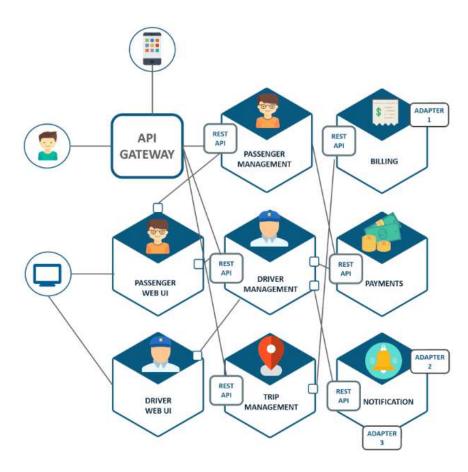
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<sup>\*</sup> https://alokai.com/blog/microservicesexamples

# **Examples of Microservices in Action\***

Uber

- Amazon (Amazon AWS and Apollo)
- Nexflix architecture consisted of over 700 loosely coupled microservices (by 2017)

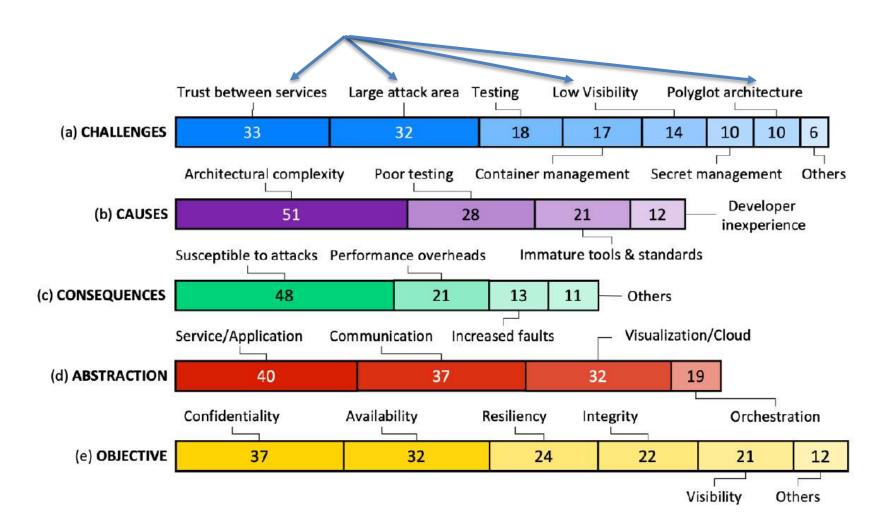


Uber's microservices architecture from <a href="Dzone">Dzone</a>



<sup>\*</sup> https://blog.dreamfactory.com/microservices-examples/

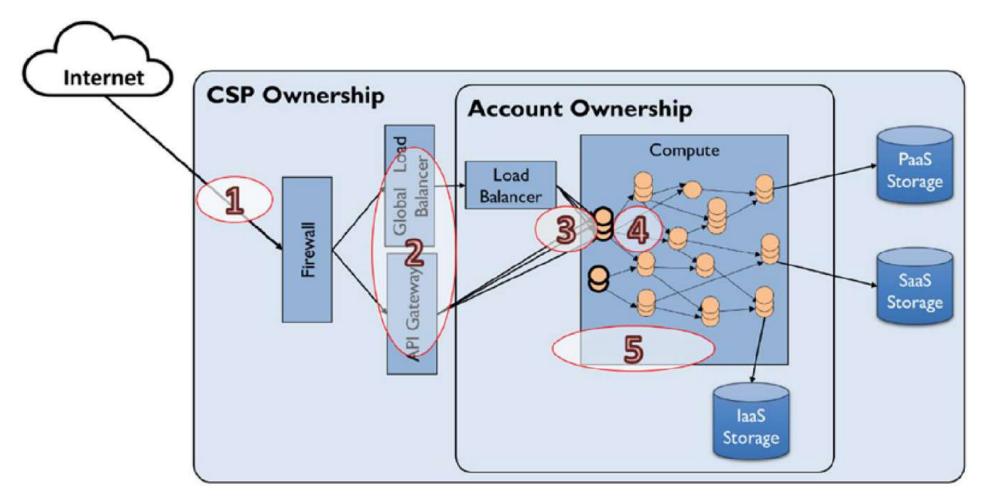
# Microservice security challenges



<sup>\*</sup> Billawa et al. SoK: Security of Microservice Applications: A Practitioners' Perspective on Challenges and Best Practices (ARES '22).



# Large attack area



Security hotspots in microservices cloud deployment\*

<sup>\*</sup> Chapter 9 of the book "Cloud-Based Microservices: Techniques, Challenges, and Solutions" by Chandra Rajasekharaiah.

#### Trust between services

- Some services deployed on the cloud might be malicious.
- Communication between the services could be insecure
  - Insufficient authentication
  - Improper authorization
- Malicious microservices can compromise other services they communicate with.

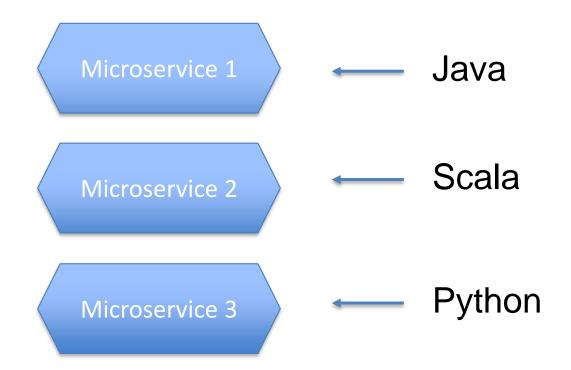
## Low visibility

- Microservice architecture applications are usually deployed on the cloud.
- Unlike an infrastructure entirely owned and managed by enterprises, cloud infrastructure tends to be opaque and disparate.
- We encounter challenges
  - Securing Internet-facing service endpoints
  - Federating access management from enterprise to cloud
  - Securing inter-service communication on an opaque infrastructure



## Polyglot architecture

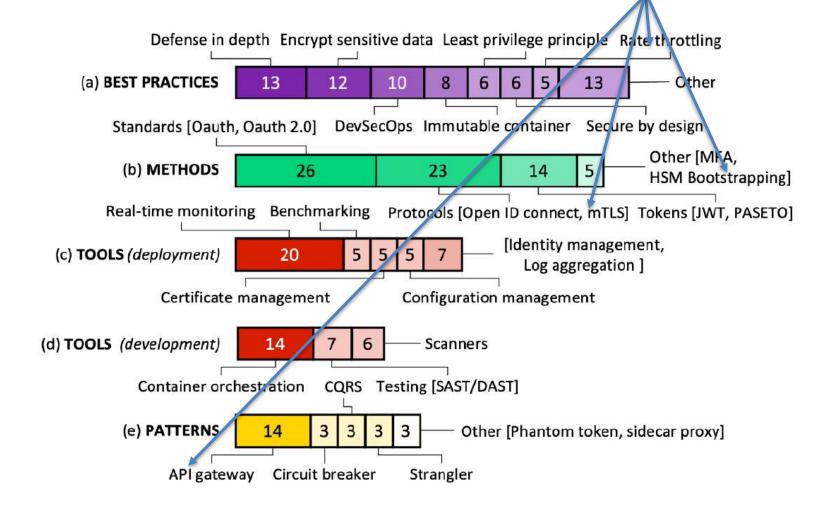
- Polyglot: knowing or using several languages
  - Polu: Greek for many
  - Glotta: Greek for tongue or language



# Polyglot architecture security issue

- Different programming languages have different life cycles and versions
- Need the right security expertise at every framework in the stack (along with their particular issues)

# Microservice security countermeasures



<sup>\*</sup> Billawa et al. SoK: Security of Microservice Applications: A Practitioners' Perspective on Challenges and Best Practices (ARES '22).



## Rate throttling

- To defend against DoS attacks
- Microservices architecture-based applications expose hundreds, if not thousands, of API endpoints for external use
- Throttle traffic flow based on configuration
  - Identify that the congestion is approaching
  - Send the feedback on time to the senders that are creating congestion and warn them not to send more packets in an already congested network

#### Authentication and authorization

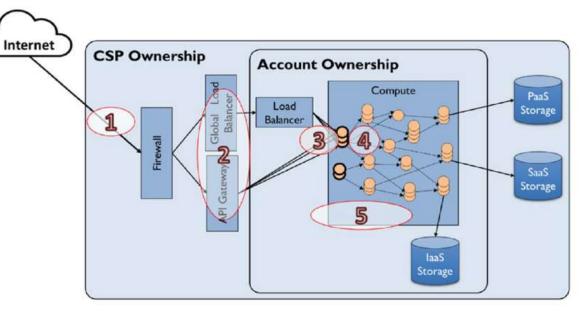
At API-gateway

From API gateway to

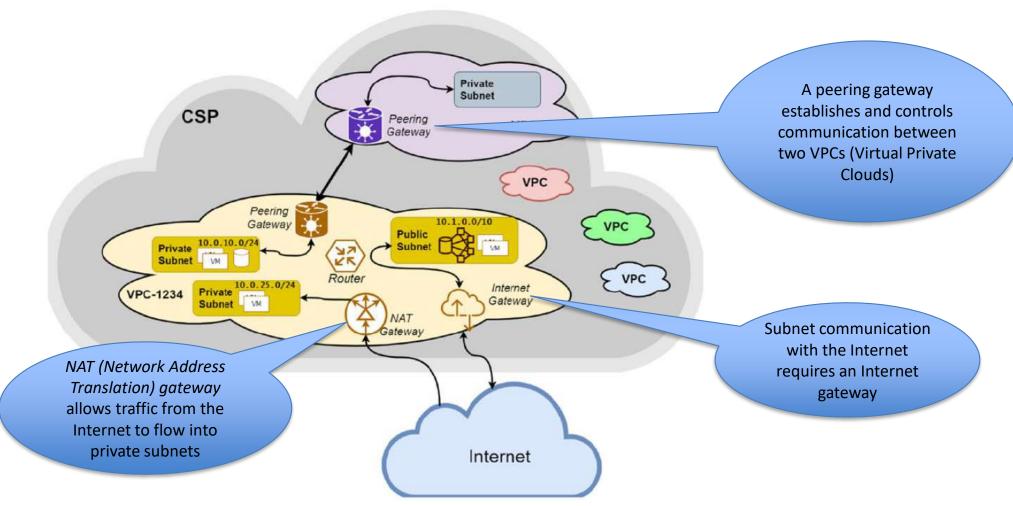
microservices

Between microservices

At microservices



# **At API-gateway**



Virtual Private Clouds on a Cloud Service Provider (CSP) \*

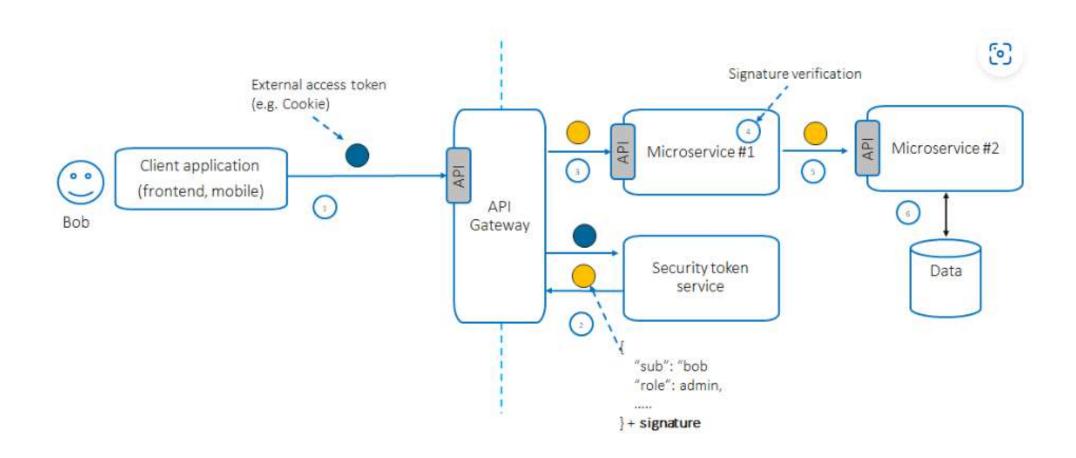
\* Chapter 9 of the book "Cloud-Based Microservices: Techniques, Challenges, and Solutions" by Chandra Rajasekharaiah



# **API-gateway security**

- Enforce verifiable client identification at entry points
  - E.g., Mandate every request to contain a client-ID or access token
- Controlling access by providing authorization policies
  - E.g., Who (person and other microservices) can access what
- Throttling request traffic and thus providing defense against DoS attacks
  - E.g., limit usage (maximum number of requests per time unit, the largest number of simultaneous requests allowed, etc.)

# From API to microservice: External Entity Identity Propagation



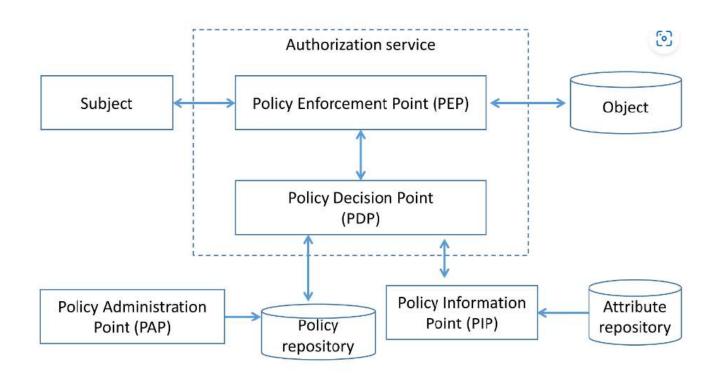
<sup>\*</sup> https://cheatsheetseries.owasp.org/cheatsheets/Microservices\_Security\_Cheat\_Sheet.html

#### **Between Microservices**

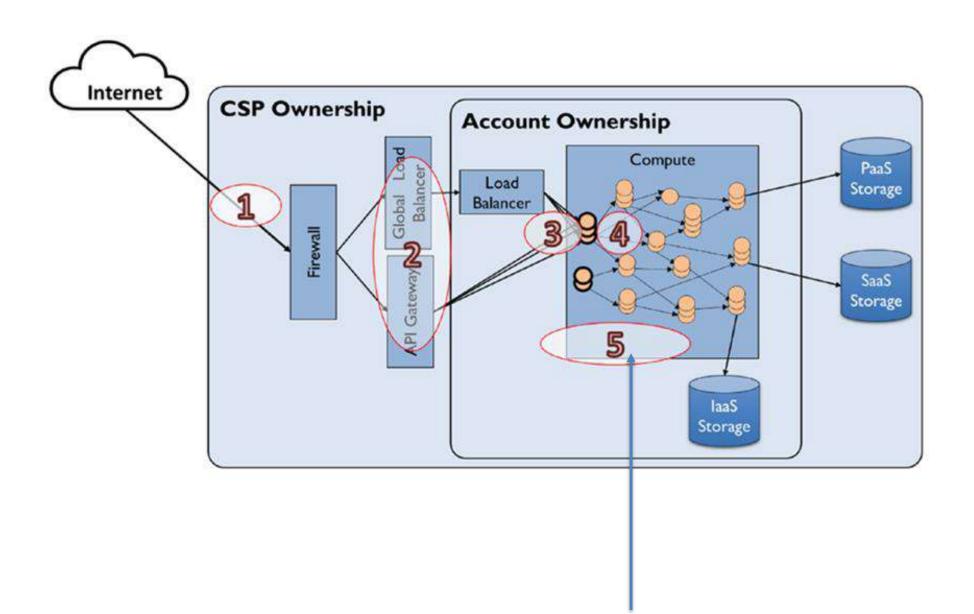
- Mutual transport layer security (mTLS)
  - Each microservice in the deployment has to carry a public/private key pair and use that key pair to authenticate to the recipient microservices via mTLS.
- Token-based
  - The caller microservice can obtain a signed token by invoking a special security token service using its own service ID and password and then attaching it to every outgoing request.

# At Service: Service-level authorization

 Gives each microservice more control to enforce access control policies



<sup>\*</sup> https://cheatsheetseries.owasp.org/cheatsheets/Microservices\_Security\_Cheat\_Sheet.html



#### Trusted container and binaries

The Banyan Security Blog

# Over 30% of Official Images in Docker Hub Contain High Priority Security Nulnerabilities https://www.banyansecurity.io/blog/over-30-of-official

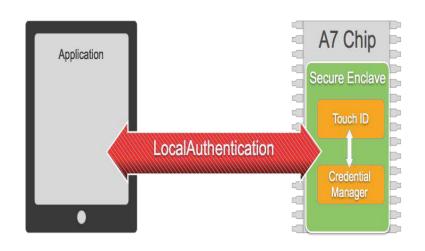
by Tarun Desikan | May 05, 2015

https://www.banyansecurity.io/blog/over-30-of-official-images-in-docker-hub-contain-high-priority-security-vulnerabilities/

- Auditing the build process and at runtime
- Guaranteeing a clean container image is built on top of a trusted image
- Unnecessary components and libraries do not get bundled with the containers

# **HSM Bootstrapping**

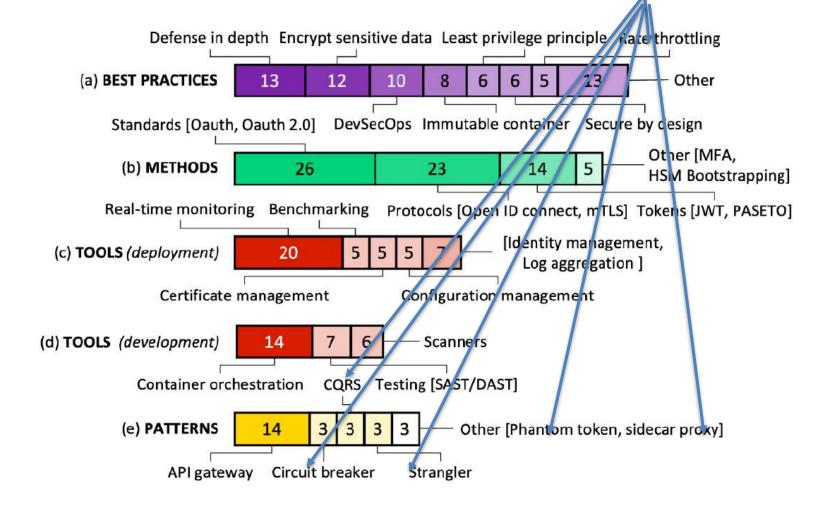
- HSM: Hardware security module
- Defend against attacks targeting hardware hosting the services and data.
- Also called trusted execution environments—which guarantee confidentiality and integrity of execution environments.



Similar to a secure enclave in mobile phone



# Microservice security countermeasures



<sup>\*</sup> Billawa et al. SoK: Security of Microservice Applications: A Practitioners' Perspective on Challenges and Best Practices (ARES '22).

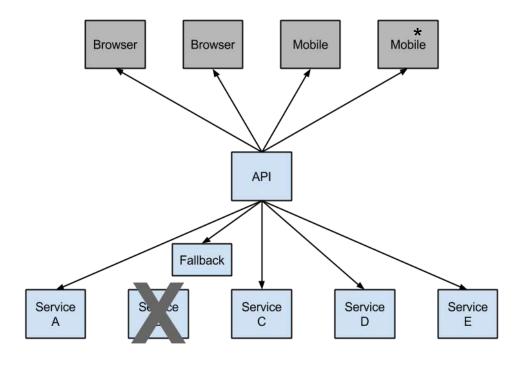


#### **Patterns**

- Circuit breaker
- Command Query Responsibility Segregation (CQRS)
- Strangler
- Phantom token
- Sidecar proxy

#### Circuit breaker

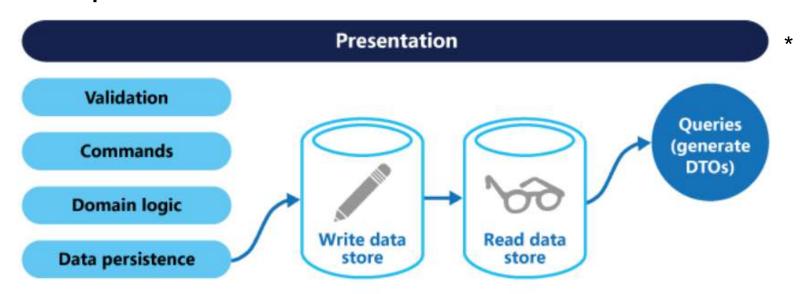
- Service failure protection and handle it so the failure will not propagate in the system.
- Real-time monitoring and alerting.
- Will tolerate the failures till a certain threshold after that, the fallback methods will be invoked.
- Gives a default behavior when services fail.



<sup>\*</sup> https://dzone.com/articles/circuit-breaker-design-pattern-using-netflix-hystr

# Command Query Responsibility Segregation (CQRS)

- CQRS separates read and update operations for a data store to optimize its performance, scalability, and security.
- **Security**. It's easier to ensure that only the right domain entities perform writes on the data.

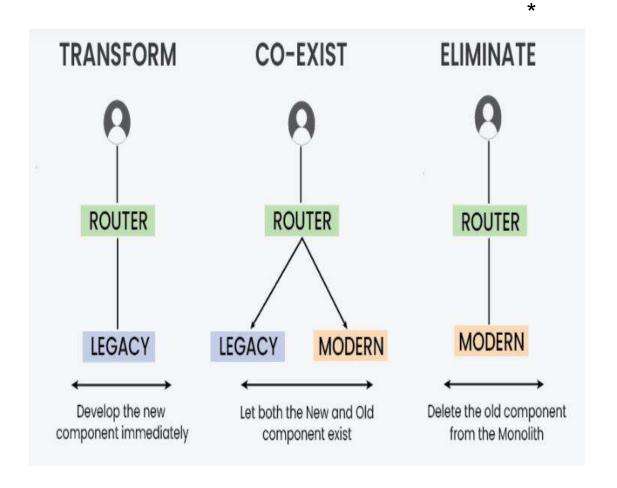


<sup>\*</sup> https://learn.microsoft.com/en-us/azure/architecture/patterns/cqrs



## Strangler

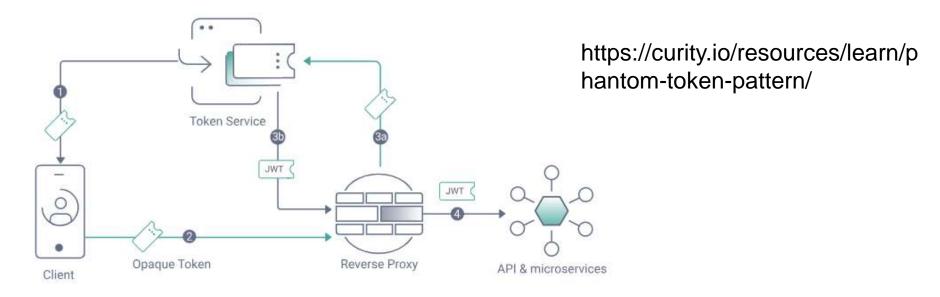
- Primarily used when migrating from a monolithic architecture to microservices.
- Mitigating risks
   associated with large scale modernization
   projects.



<sup>\*</sup> https://www.geeksforgeeks.org/strangler-pattern-in-micro-services-system-design/



#### Phantom token



#### A combination of opaque and JWT tokens

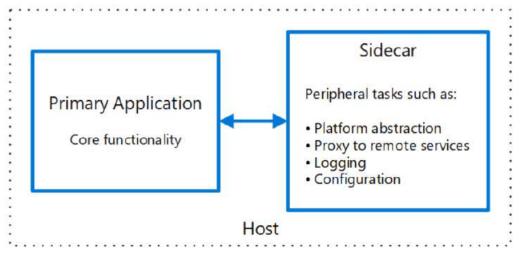
- 1. The client retrieves an opaque token (random string).
- 2. The client forwards the token in its requests to the API.
- 3. The reverse proxy looks up the JWT token (containing information for authorization) by calling the Introspection endpoint of the Token Service.
- 4. The reverse proxy replaces the opaque token with the JWT token in the actual request to the microservice.

# Sidecar proxy



- The sidecar is attached to a parent application and provides supporting features for the application.
- Co-locate a cohesive set of tasks with the primary application but place them inside their process or container.

You can also use sidecars to add cross-cutting security controls to an application component that is not natively designed with that functionality.



https://learn.microsoft.com/enus/azure/architecture/patterns/sidecar

## **Summary**

- Microservice architecture attack surfaces and countermeasures
  - Top-level service exposed to Internet
    - E.g., API-gateway
  - Load balancers
    - E.g., Rate throttling
  - Communication between microservices
    - E.g., service-level authorization, service-to-service authentication
  - Containers
    - E.g., secure container
  - Host hardware
    - E.g., HSM Bootstrapping

