

# Authorization and Multi-Level Security

## Authentication and Single sign-on

## Control hijacking attacks

TDT4237 2025





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# Access Control

Policy

High-level rules, what is, and what is not, allowed

Model

Formal representation of the policy

Mechanism

Low-level implementation of the model

Awareness

Education

Management

Operation

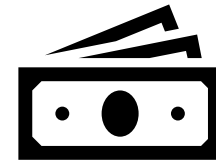
"Privilege creep": People end up with more access than necessary

# Access control on different levels

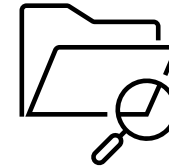
Application



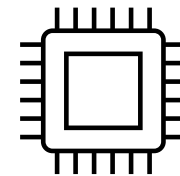
Middleware



Operating system



Hardware



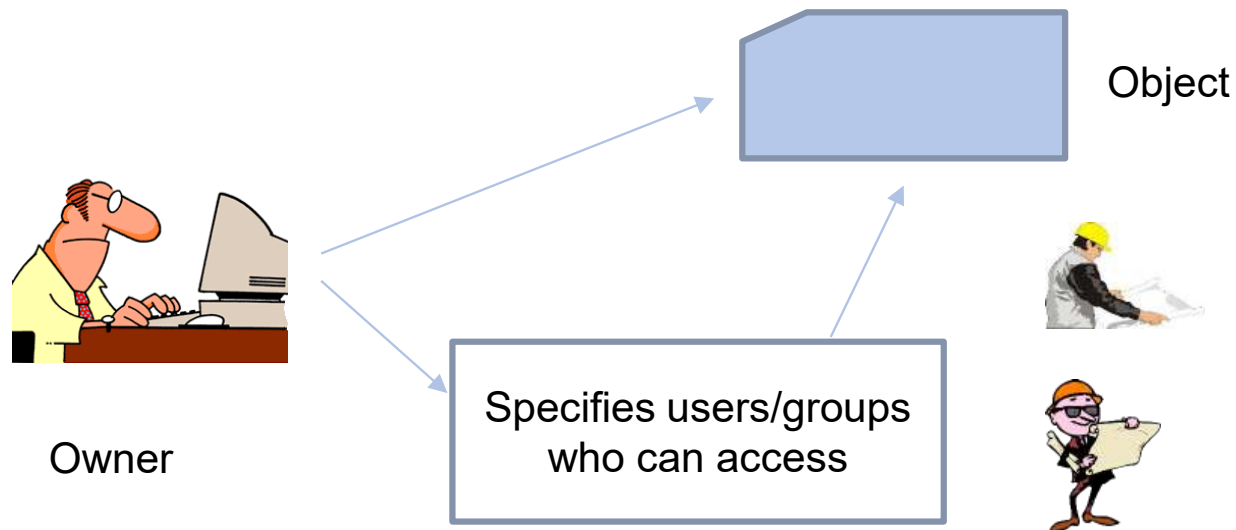
"Environmental creep":  
Environment change  
undermines the security  
model

# Access control models

- Discretionary access control (DAC)
- Mandatory access control (MAC)
- Role-based access control (RBAC)
- Attribute-based access control (ABAC)
- Context-based access control (CBAC)
- Graph-based access control (GBAC)
- Lattice-based access control (LBAC)
- Organization-based access control (OrBAC)
- Rule-set-based access control (RSBAC)

# Discretionary access control (DAC)

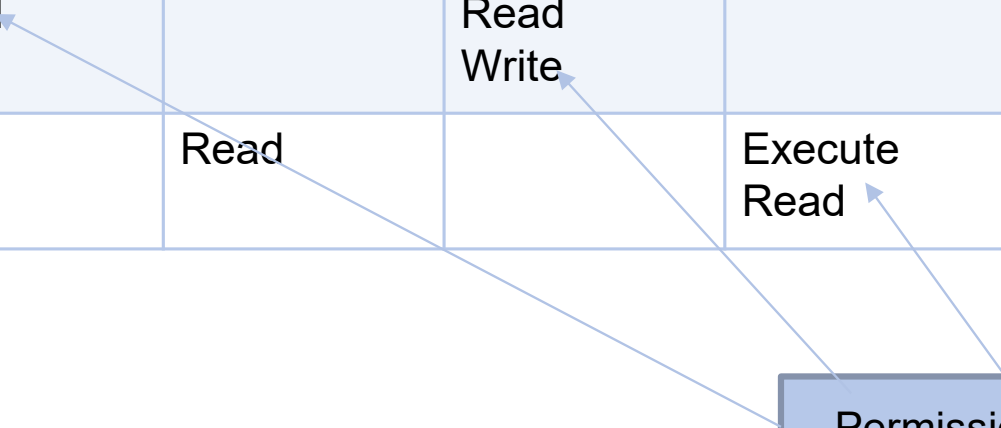
- Owner of a resource decides how it can be shared
- The owner can choose to give read, write, or other access to other users



# Access control matrix

		File 1	File 2	File 3	Program 1	Object
Subject	Ann	Own Read Write	Read Write		Execute	
	Bob	Read		Read Write		
	Carl		Read		Execute Read	

Permission/privilege



# One mechanism to implement the matrix model

	File 1	File 2	File 3	Program 1
Ann	Own Read Write	Read Write		Execute
Bob	Read		Read Write	
Carl		Read		Execute Read

Just pick up non-empty entries and make a list, you get **Authorization Table**

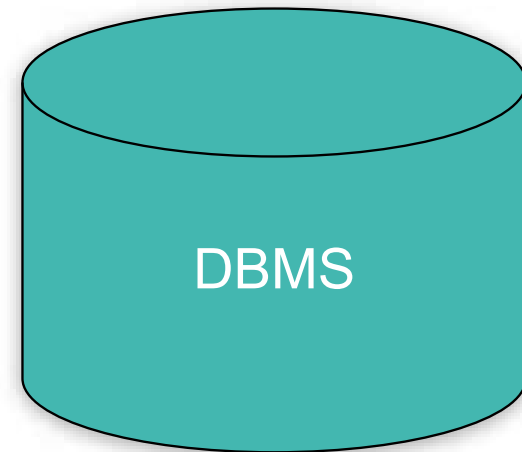
# Authorization table

USER	ACCESS MODE	OBJECT
Ann	own	File 1
Ann	read	File 1
Ann	write	File 1
Ann	read	File 2
Ann	write	File 2
Ann	execute	Program 1
Bob	read	File 1
Bob	read	File 3
Bob	write	File 3
Carl	read	File 2
Carl	execute	Program 1
Carl	read	Program 1



# Authorization table (cont')

- Generally used in DBMS
- Authorizations are stored as relational tables





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```
INSERT INTO `user` (`Host`, `User`, `Password`, `Select_priv`, `Insert_priv`, `Update_priv`,
`Delete_priv`, `Create_priv`, `Drop_priv`, `Reload_priv`, `Shutdown_priv`, `Process_priv`,
`File_priv`, `Grant_priv`, `References_priv`, `Index_priv`, `Alter_priv`, `Show_db_priv`,
`Super_priv`, `Create_tmp_table_priv`, `Lock_tables_priv`, `Execute_priv`, `Repl_slave_priv`,
`Repl_client_priv`, `Create_view_priv`, `Show_view_priv`, `Create_routine_priv`,
`Alter_routine_priv`, `Create_user_priv`, `Event_priv`, `Trigger_priv`, `ssl_type`,
`ssl_cipher`, `x509_issuer`, `x509_subject`, `max_questions`, `max_updates`,
`max_connections`, `max_user_connections`) VALUES
('localhost', 'root', '*1F706538C31F201E1159FC87709C2F127736BA2E', 'Y', 'Y', 'Y', 'Y', 'Y',
'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y',
'Y', 'Y', 'Y', 'Y', 'Y', '', '', '', '', 0, 0, 0, 0),
('whiteangel', 'root', '*1F706538C31F201E1159FC87709C2F127736BA2E', 'Y', 'Y', 'Y', 'Y', 'Y',
'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y',
'Y', 'Y', 'Y', 'Y', 'Y', '', '', '', '', 0, 0, 0, 0),
('127.0.0.1', 'root', '*1F706538C31F201E1159FC87709C2F127736BA2E', 'Y', 'Y', 'Y', 'Y', 'Y',
'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y',
'Y', 'Y', 'Y', 'Y', 'Y', '', '', '', '', 0, 0, 0, 0),
('localhost', 'debian-sys-maint', '*6C2478CABBE4E057978493DA4AC343B22FE541FB', 'Y', 'Y', 'Y',
'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y',
'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', '', '', '', 0, 0, 0, 0),
('localhost', 'phpmyadmin', '*A64A18E67686052861717D9E6B3C961372B8F8D4', 'N', 'N', 'N', 'N',
'N', 'N', 'N', 'N', 'N', 'N', 'N', 'N', 'N', 'N', 'N', 'N', 'N', 'N',
'N', 'N', 'N', 'N', 'N', 'N', 'N', '', '', '', 0, 0, 0, 0),
('localhost', 'localhost', '*196BDEDE2AE4F84CA44C47D54D78478C7E2BD7B7', 'Y', 'Y', 'Y', 'Y',
'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y',
'Y', 'Y', 'Y', 'Y', 'Y', 'Y', 'Y', '', '', '', 0, 0, 0, 0);
```

# Another mechanism to implement the matrix model

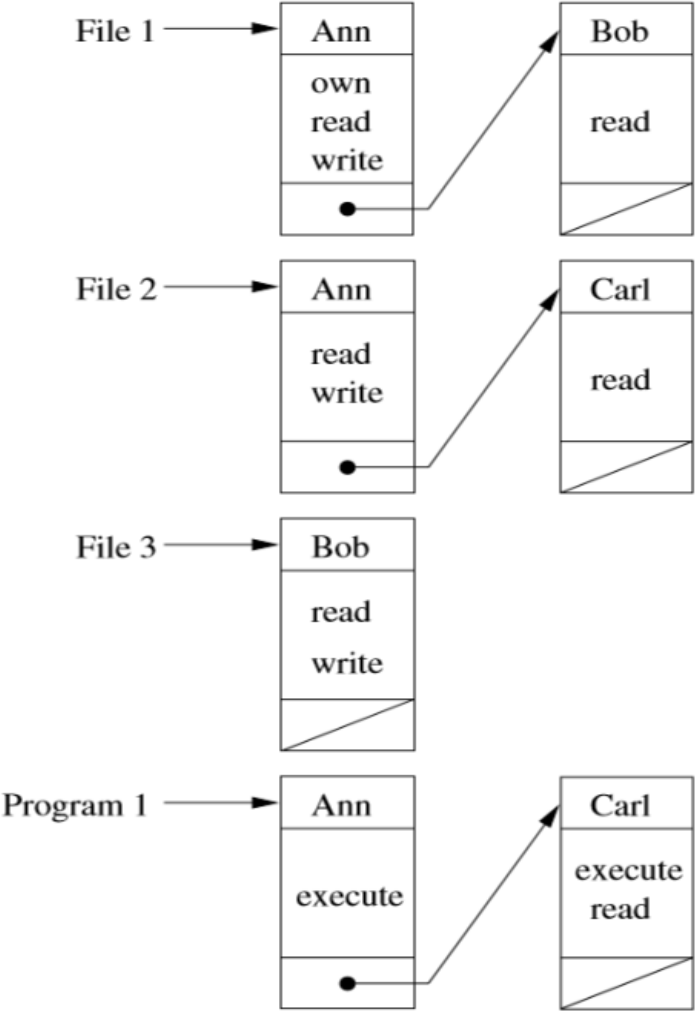
	File 1	File 2	File 3	Program 1
Ann	Own Read Write	Read Write		Execute
Bob	Read		Read Write	
Carl		Read		Execute Read

Store information according to objects,  
you get **Access control list (ACL)**



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# Access control list (ACL)

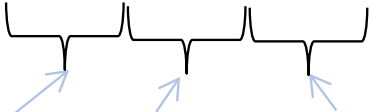


# Access control list (ACL) (Cont')

- Used in modern OS

Linux command: `ls -l`

**rwXrW----**



Owner can read, write and execute

User in the owner's group can read and write

User outside the group cannot read, write, or execute

```
linuxlogin.ansatt.ntnu.no - PuTTY
loginansatt01:~/Documents/TDT4237$ ls -l
total 0
-rwxrwx--- 1 perhakon fidi 0 Feb  9  2023 exam2021_answers.txt
-rwxrwx--- 1 perhakon fidi 0 Feb  9  2023 exam2021.txt
-rwxrwx--- 1 perhakon fidi 0 Feb  9  2023 exam2022_answers.txt
-rwxrwx--- 1 perhakon fidi 0 Feb  9  2023 exam2022.txt
-rwxrwx--- 1 perhakon fidi 0 Feb  9  2023 exam2023_answers.txt
-rwxrwx--- 1 perhakon fidi 0 Feb  9  2023 exam2023.txt
-rwxrwxrwx 1 perhakon fidi 0 Feb 10 13:35 exam2024_answers.txt
-rwxrwx--- 1 perhakon fidi 0 Feb 10 13:36 exam2024.txt
loginansatt01:~/Documents/TDT4237$
```



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# The third mechanism to implement the matrix model

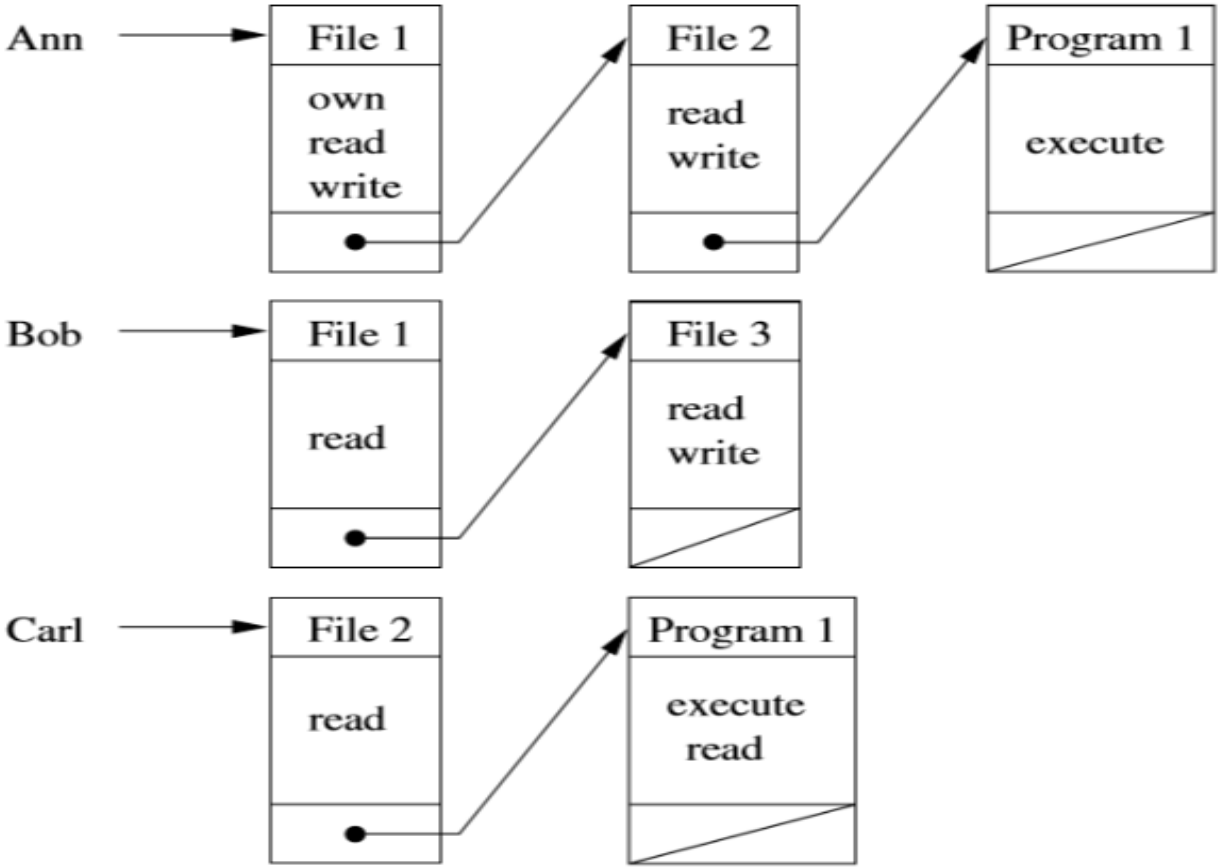
	File 1	File 2	File 3	Program 1
Ann	Own Read Write	Read Write		Execute
Bob	Read		Read Write	
Carl		Read		Execute Read

Store information according to the subject, you get  
**Capability**



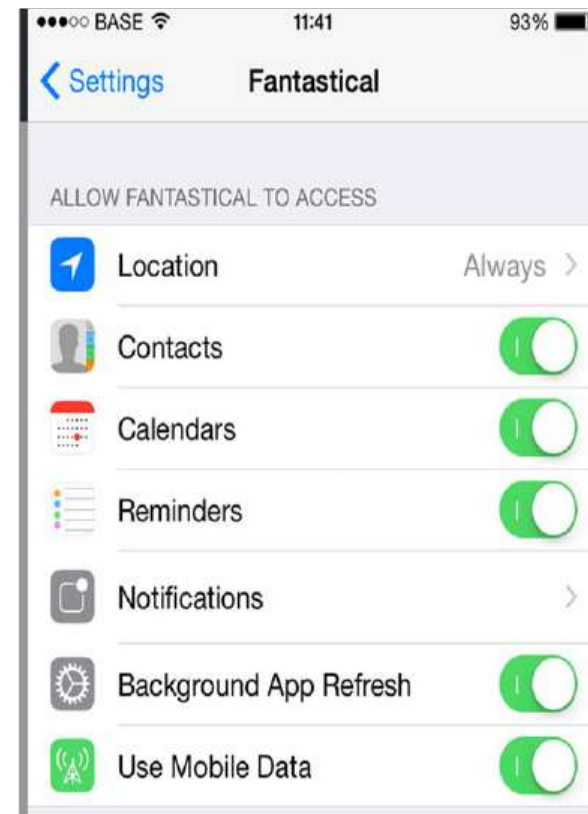
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# Capabilities



# Capability (Cont')

- iOS permission control
- Data is segregated into classes, e.g.
  - Contacts, calendar, photos, reminders, etc.
- Only allow very basic permission at installation
- At runtime, app must ask user to get more permissions



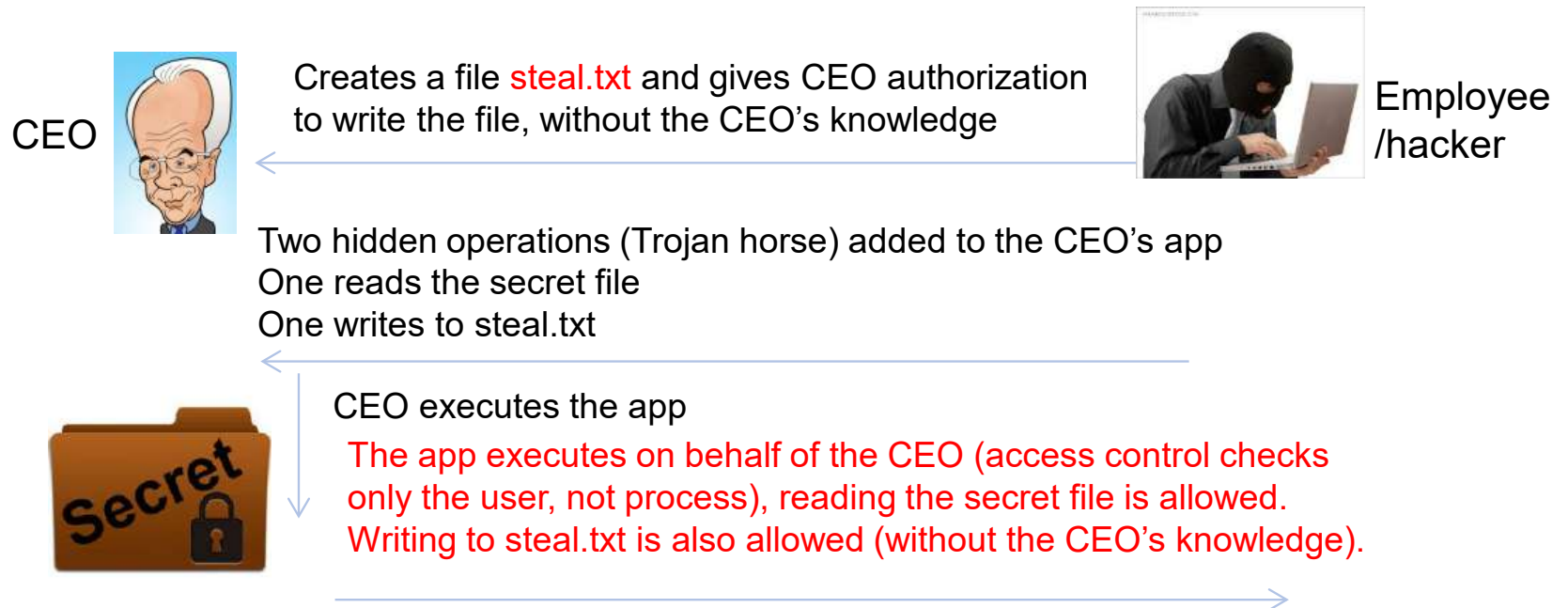




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# Vulnerabilities of DAC

- Does not distinguish between *user* and *process*  
*Vulnerable to a process executing malicious programs (Trojan Horse) exploiting the authorization of the user*

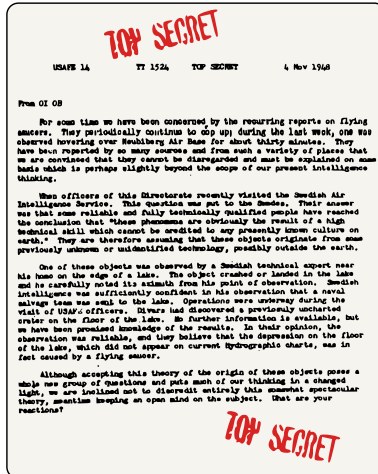


# Mandatory Access Control

- Unlike discretionary access control (DAC) where users can take their own access decisions about their files
- Mandatory access control (MAC) means that systems enforce a security policy independent of the user's action

# Mandatory Access Control (Cont')

- Enforce access control on the basis of regulations mandated by a central authority
- Access class is assigned to each object and subject



## Object classification

TOP SECRET

SECRET

CONFIDENTIAL

UNCLASSIFIED

## Subject classification

TOP MANAGER

MIDDLE LEVEL MANAGER

EMPLOYEE

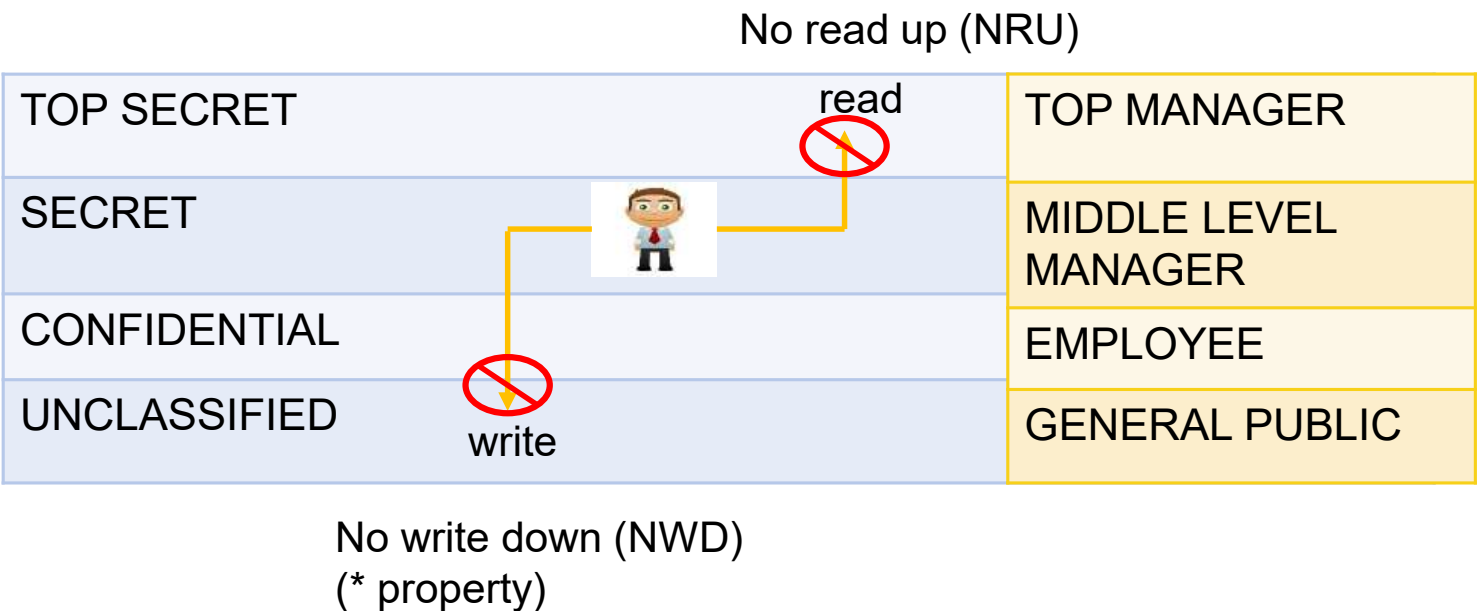
GENERAL PUBLIC





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# Bell-LaPadula model



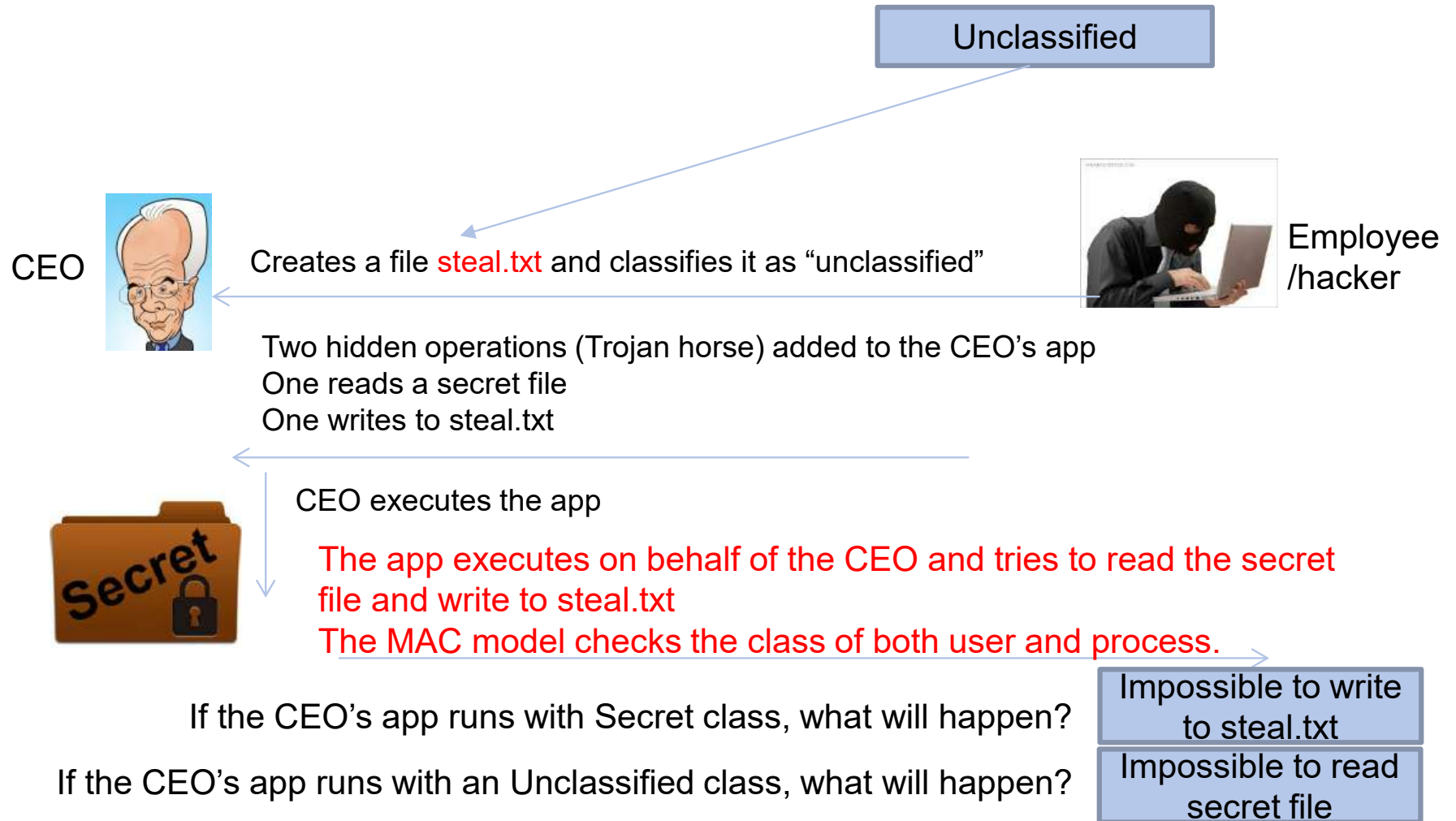
Confidentiality

Strong \*: Only operations on the same level



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# Why Bell-LaPadula model works?



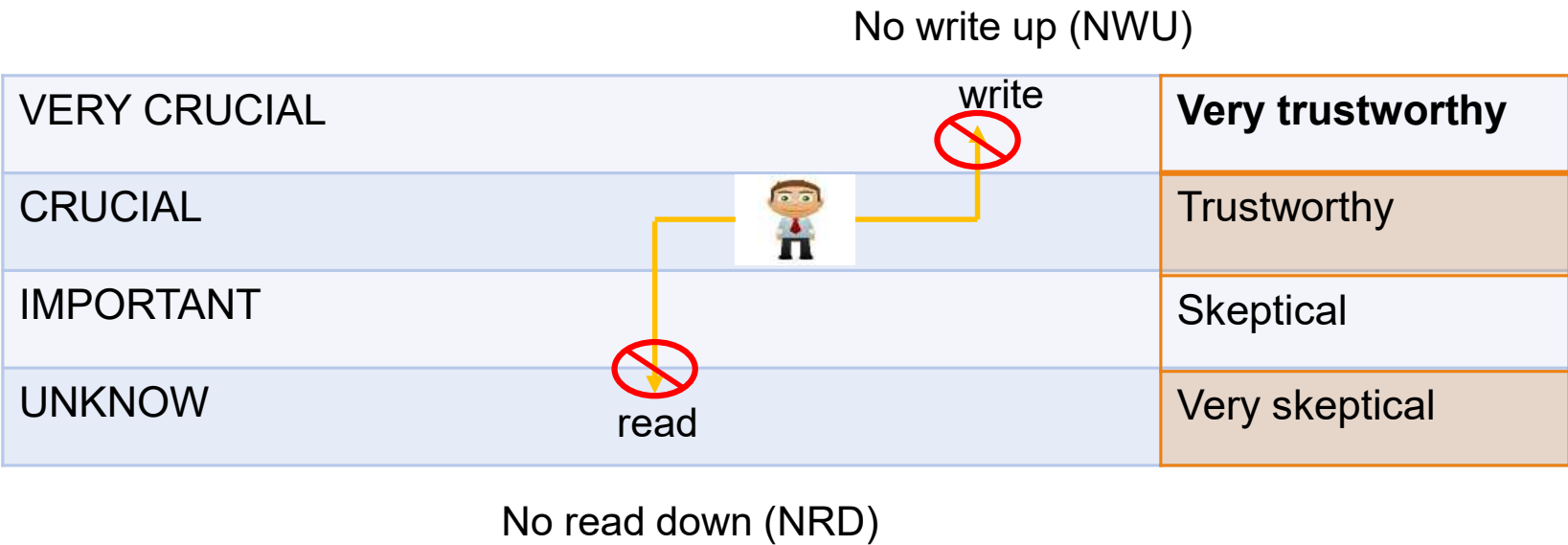
# An example application of Bell-LaPadula model

- No read up
- No write down



iOS: secure enclave: preventing applications from reading the security keys

# Biba model



Integrity

# Why Biba model works?

- No improper modification of high integrity objects from the low classified subject (No write up), e.g.,
  - Software downloaded from the web cannot write to OS
- High integrity object is not contaminated due to reading and using unreliable data (No read down), e.g.,
  - Signaling sys. does not use data from passenger info. sys.



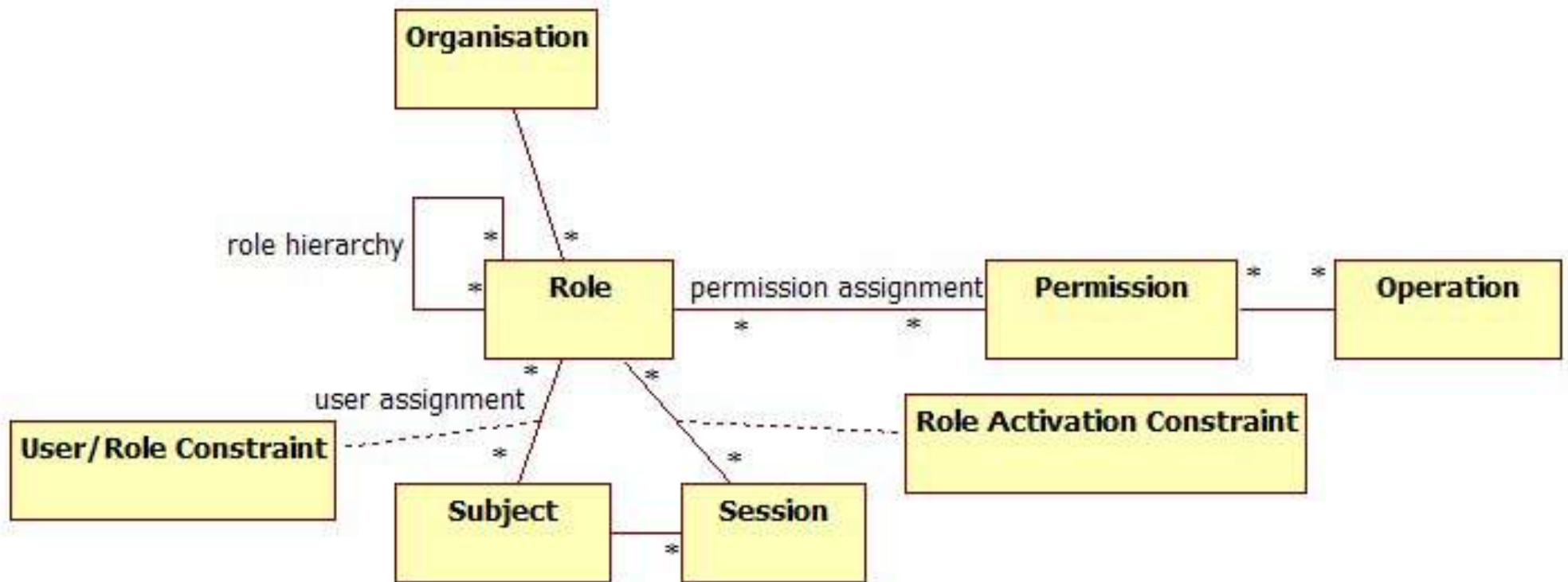
# Combine Bell-LaPadula and Biba model

- If both *confidentiality* and *integrity* have to be controlled
- Objects and subjects have to be assigned to two access classes
  - One for confidentiality control
  - One for integrity control

# DAC vs. MAC

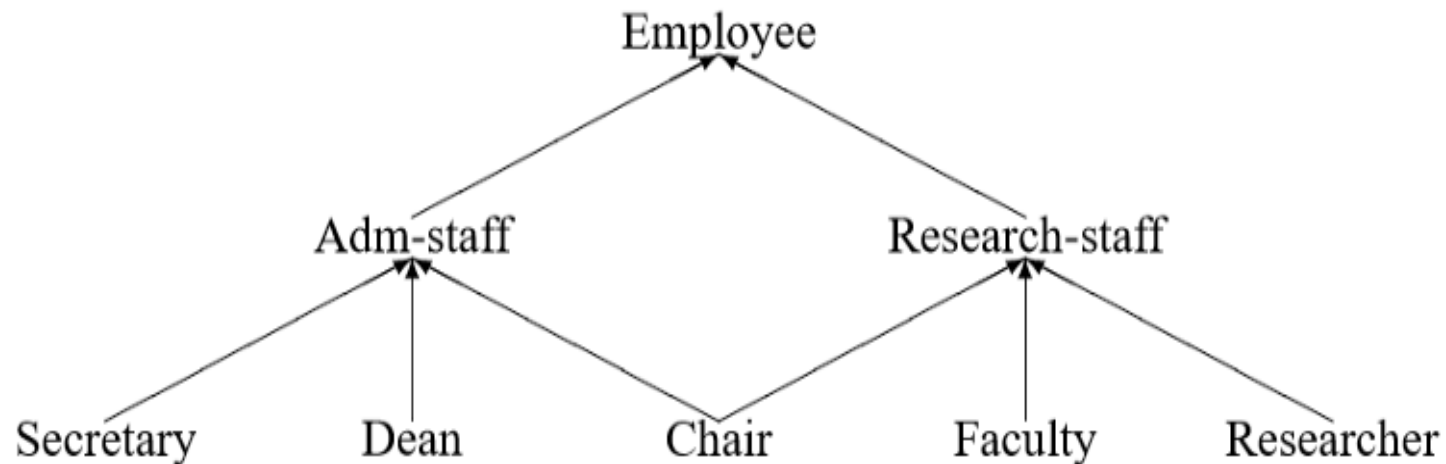
DAC	MAC
<p>Advantages:</p> <ul style="list-style-type: none"><li>• Simple and efficient access right management</li><li>• Scalability</li></ul>	<p>Advantage:</p> <ul style="list-style-type: none"><li>• Strict control over information flow</li><li>• Strong exploit containment</li></ul>
<p>Disadvantages:</p> <ul style="list-style-type: none"><li>• Weak control over information flow</li></ul>	<p>Disadvantages:</p> <ul style="list-style-type: none"><li>• Cumbersome administration</li></ul>

# Role-Based Access Control



# Benefits of RBAC

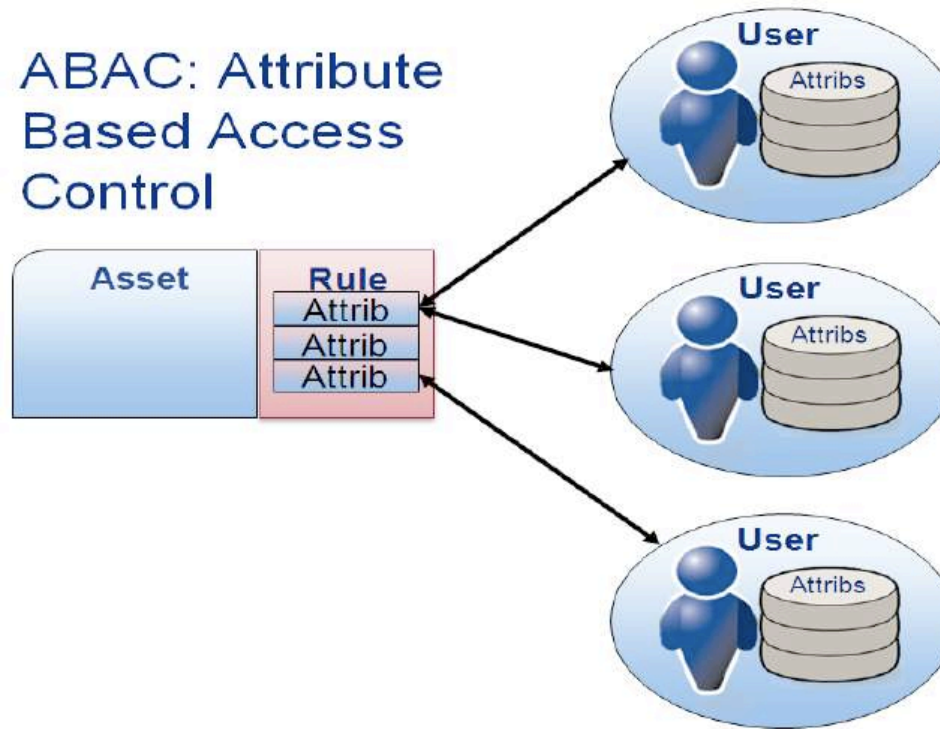
- Easy authorization management
- Maps to real-world role hierarchy





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# Attribute-Based Access Control



≈Aspect-based  
access control

- RBAC is for coarse-grain access control
- ABAC is for fine-grain access controls (more difficult to use correctly )
- RBAC before ABAC (who can see what module BEFORE what can they see inside a module)

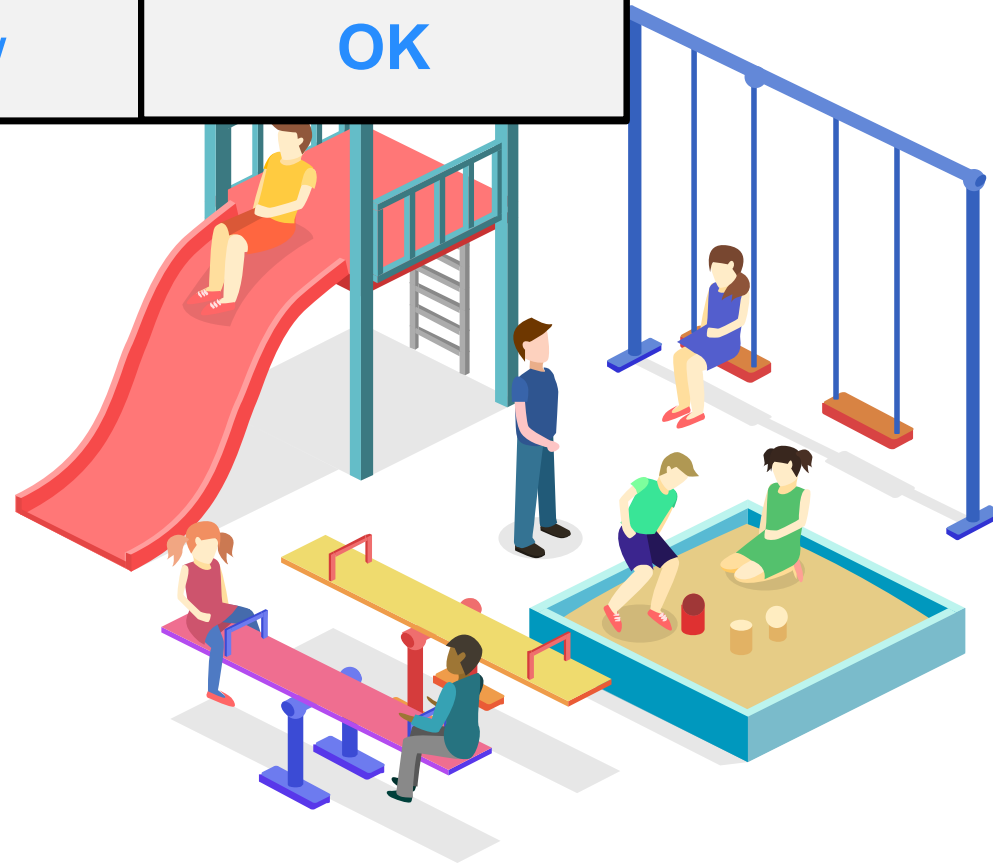
# Browsers

Allow evil.com to access your soul?

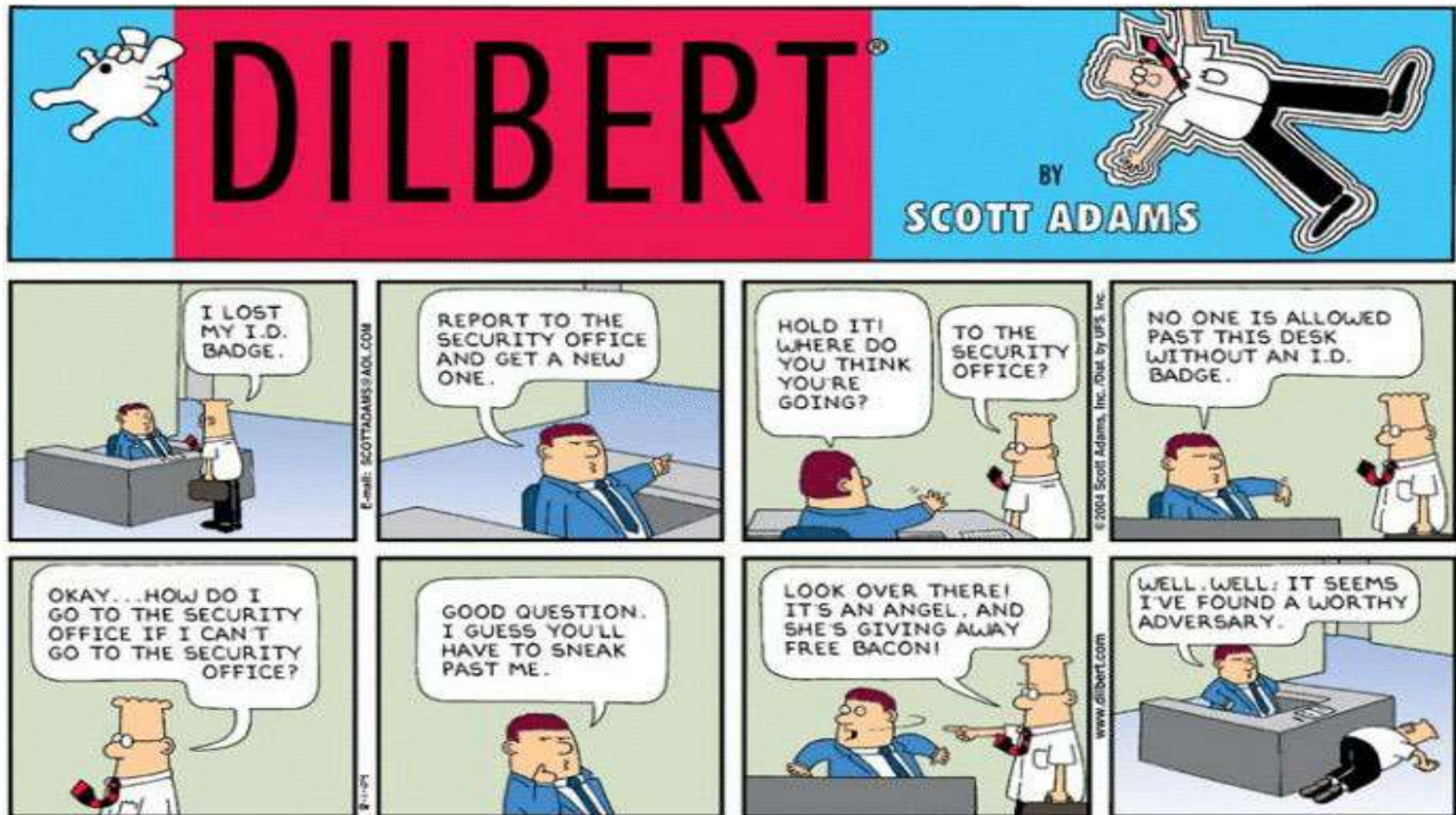
Don't allow

OK

- **Same-origin policy:**  
Only communicate with the IP you originate from
- **Sandbox:** Restricted environment
- Ask user for more...



# Access control operation



# Authentication and SSO



# Without Single Sign-On (SSO)\*

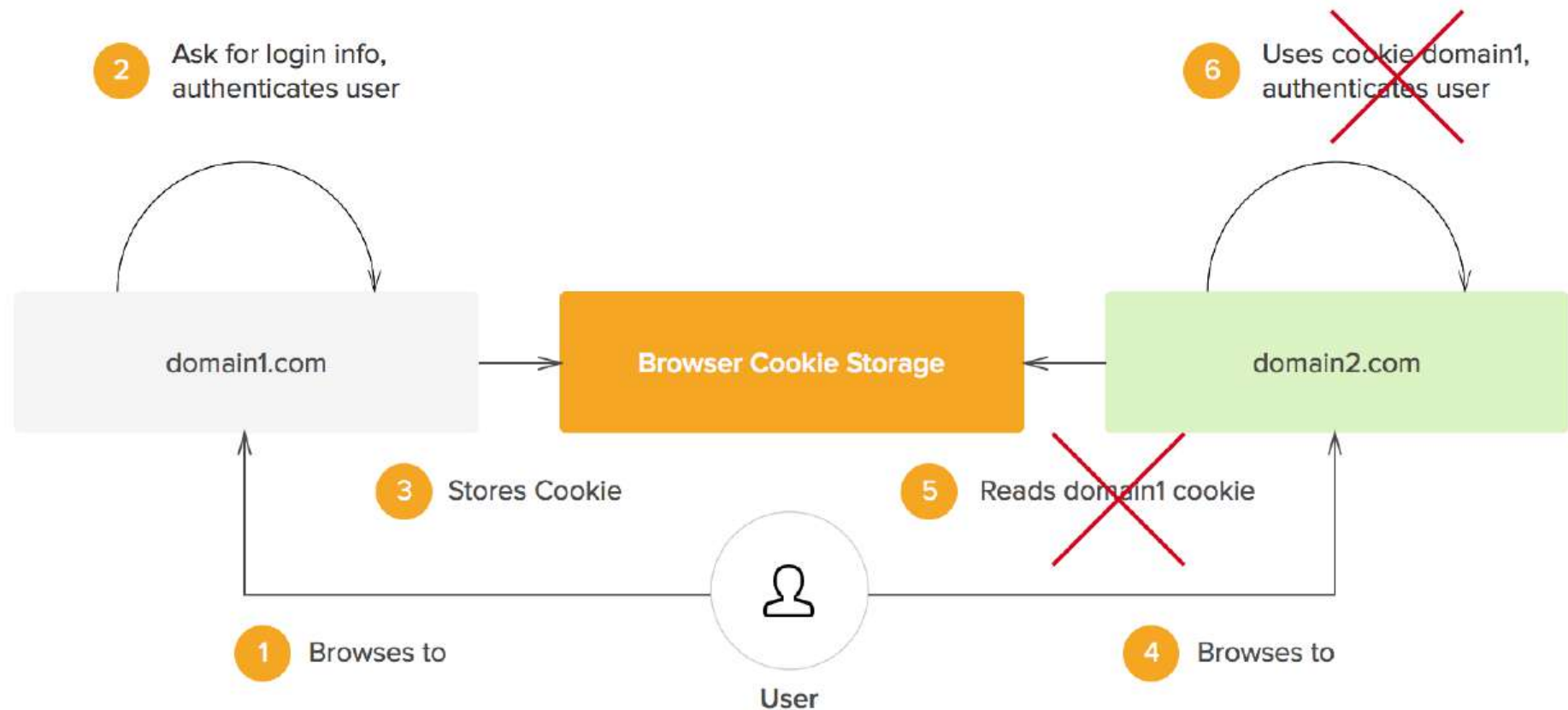
## NON-SSO SCENARIO



\*<https://auth0.com/blog/what-is-and-how-does-single-sign-on-work/>

# Without Single Sign-On (SSO) (Cont')\*

SAME-ORIGIN-POLICY FORBIDS THIS



\*<https://auth0.com/blog/what-is-and-how-does-single-sign-on-work/>

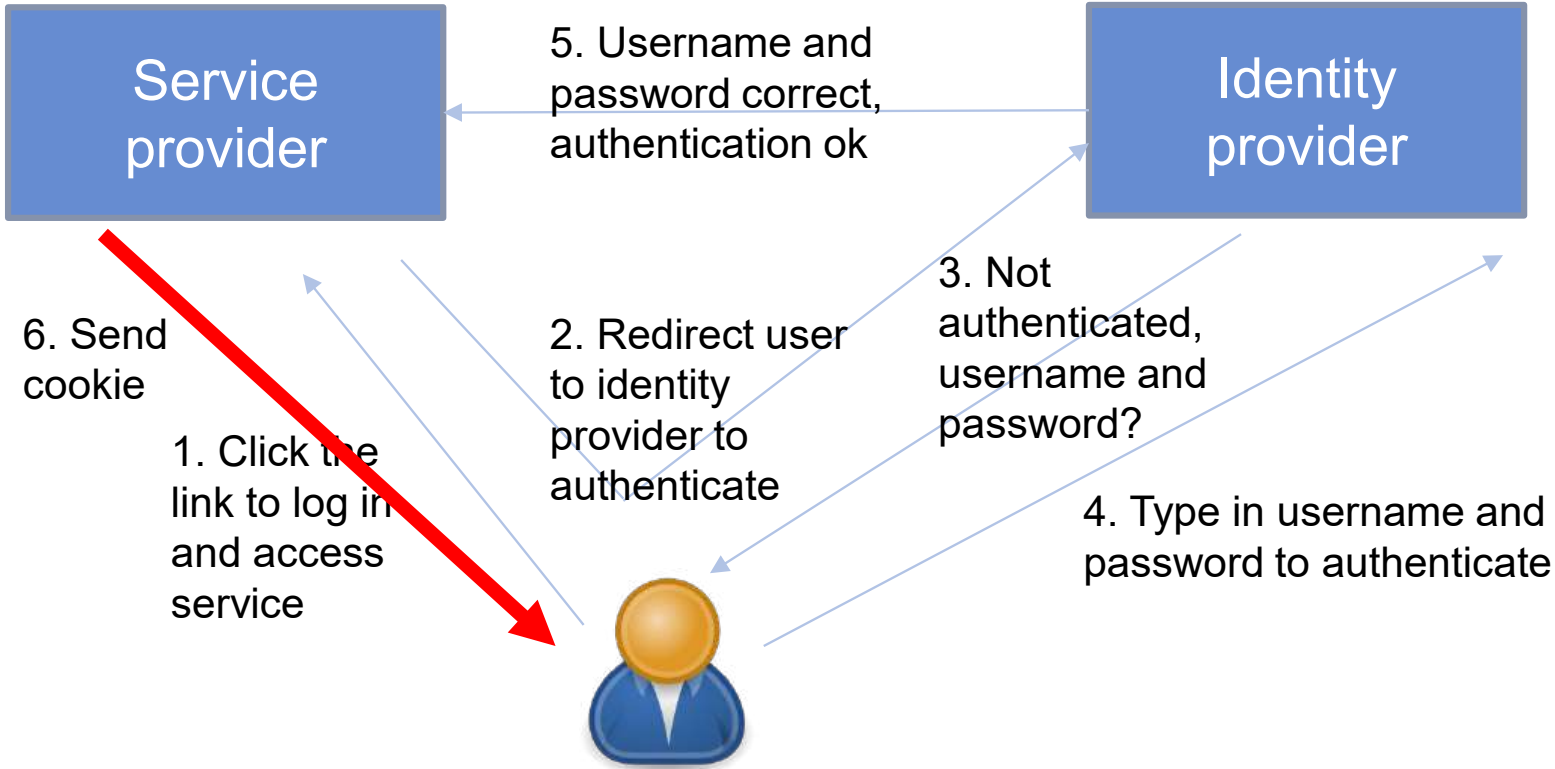
# Challenges of Non-SSO

- User
  - Not user-friendly
- Administrator/developer
  - Hard to manage authentication of multiple apps
  - Security risks

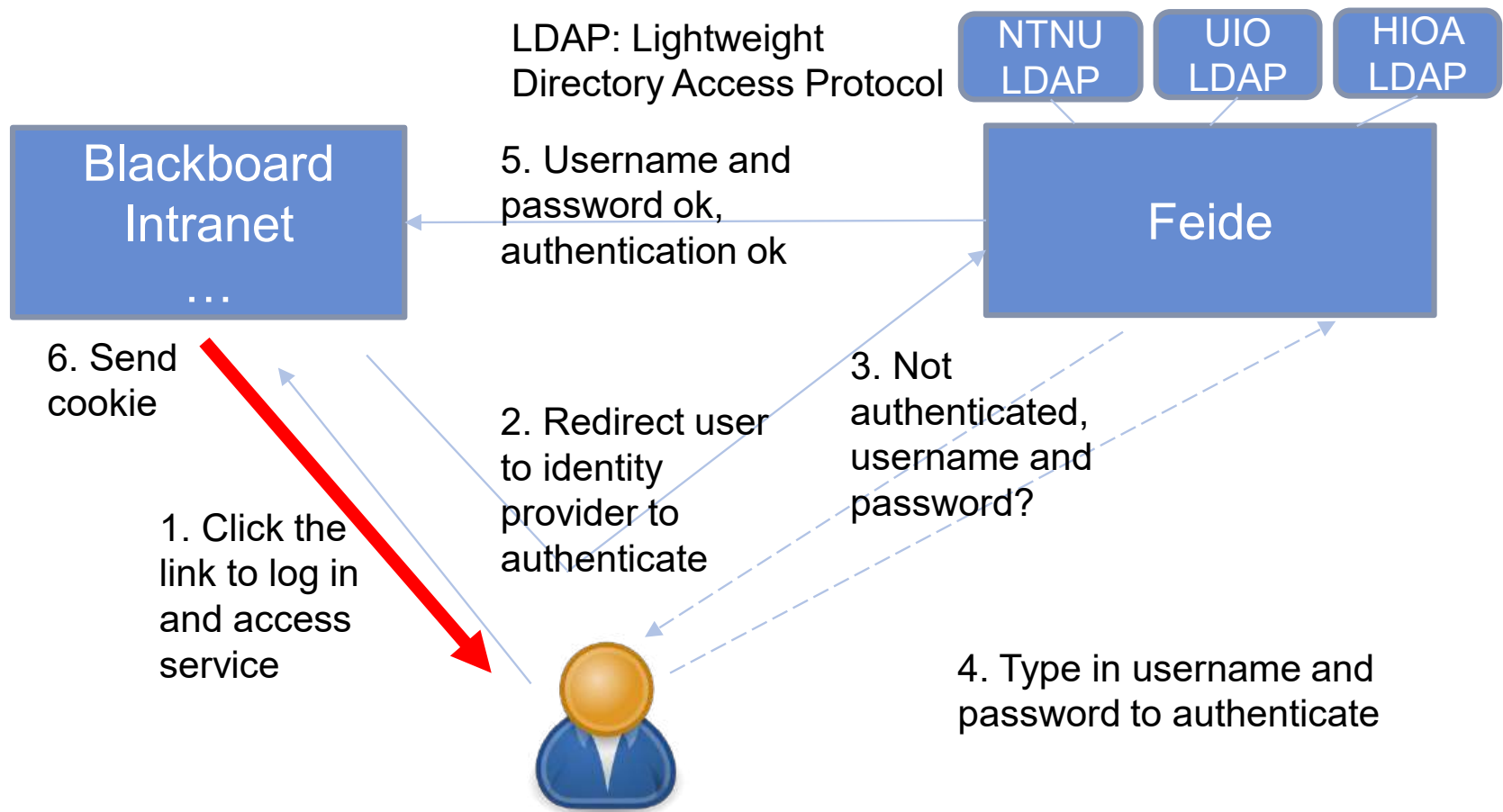


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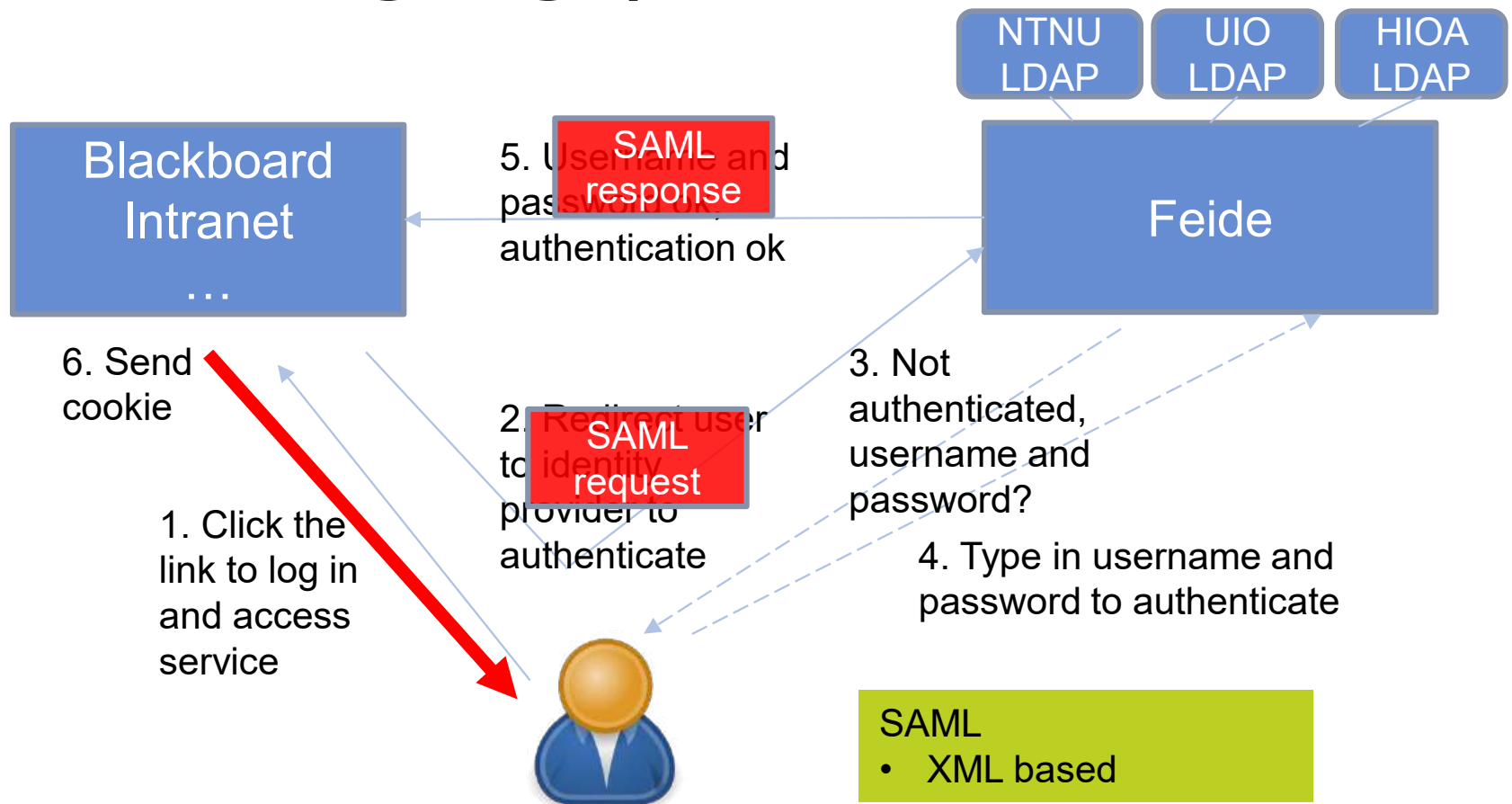
# Single Sign-On



# Single Sign-On at NTNU



# Feide uses SAML (Security Assertion Markup Language) 2.0



See more on: [https://docs.feide.no/reference/saml/saml2\\_technical\\_guide.html](https://docs.feide.no/reference/saml/saml2_technical_guide.html)



# SSO Trends



- From SOAP/XML to more lightweight HTTP/JSON
- Social Sign-in (Facebook, Google, etc. )
- OpenID Connect (Authentication) and OAuth 2.0 (Authorization)
- From authentication only to API authorization (and data access)



# OpenID Connect



OpenID Connect is for  
Authentication (Use ID Token)

OAuth 2.0 is for Authorization  
(Use Access Token)

OpenID Connect (Authentication)	OAuth 2.0 (Authorization)
<ul style="list-style-type: none"><li>• Logging user in (SSO)</li><li>• Making your accounts available in other systems</li></ul>	<ul style="list-style-type: none"><li>• Getting access to your API</li><li>• Getting access to user data in other systems</li></ul>

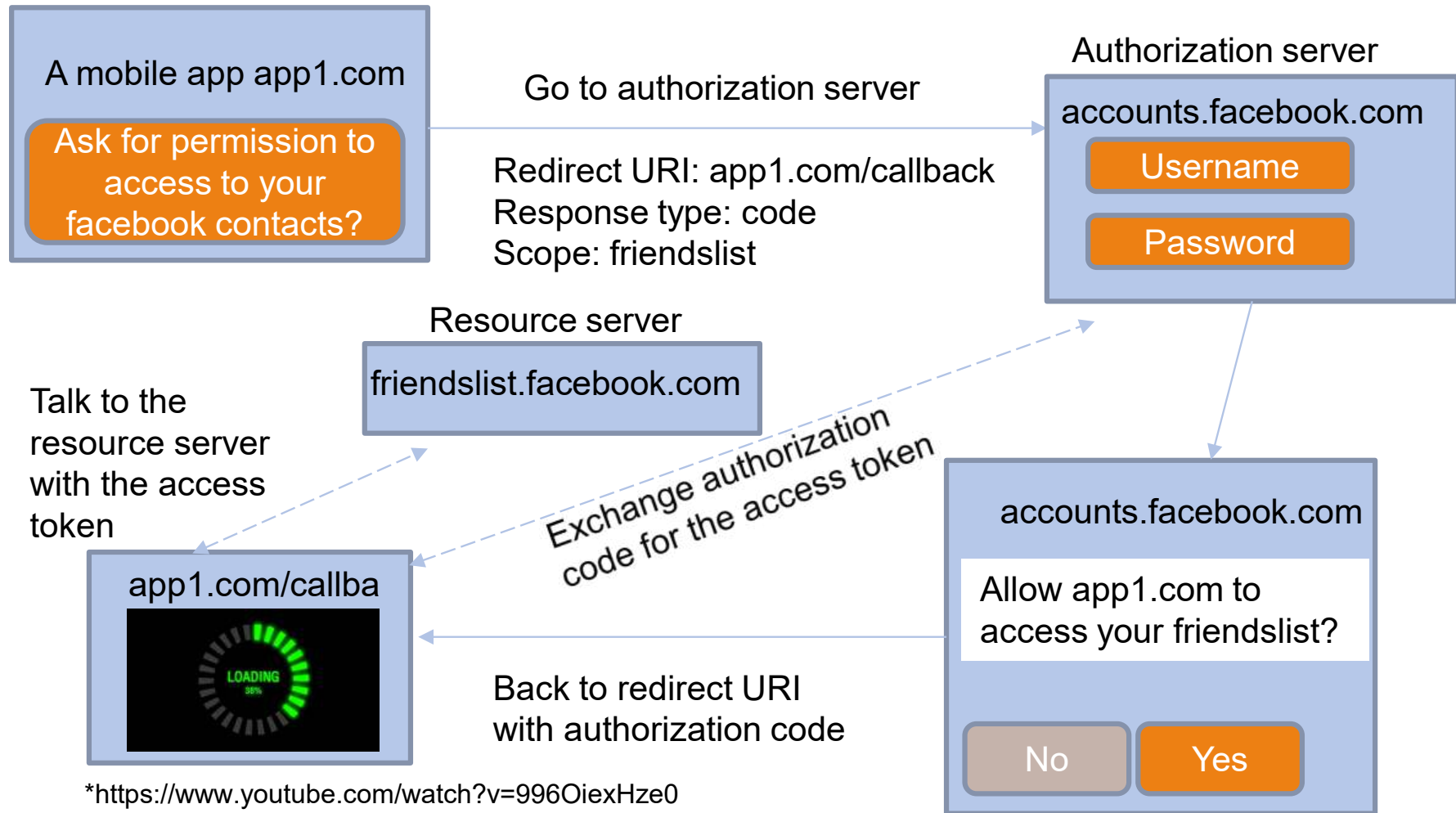
# An example OAuth 2.0 scenario

- You allow a mobile app to send a “Merry Christmas message” to your Facebook friends on behalf of you.
- The mobile must get access to your friends list on Facebook
- Instead of giving the mobile app your Facebook username and password, you can give the mobile app a key/access token that gives it specific permissions to get access to your Facebook friends list.

\* <https://developers.facebook.com/docs/facebook-login/auth-vs-data>



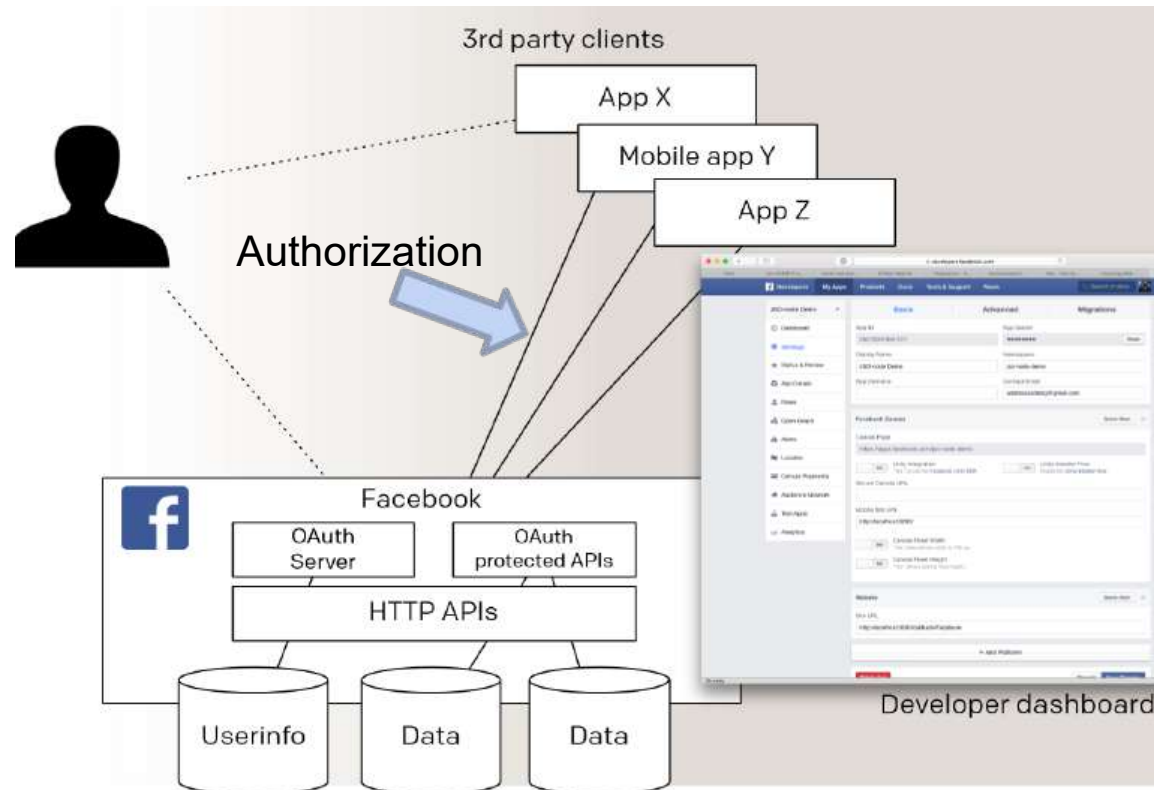
# OAuth 2.0 Code Flow\*



\*<https://www.youtube.com/watch?v=996OiexHze0>

\*<https://www.youtube.com/watch?v=t18YB3xDfXI>

# OAuth 2.0



You give one application permission to access your data in another application.

# Control hijacking



# Control hijacking

- Attacker's goal
  - Take over target machine (e.g., webserver)
  - Execute arbitrary code on target by hijacking application control flow
  - Compromise
    - Confidentiality, Integrity, Availability
- Targets mainly C/C++ code



# Buffer overflow attacks

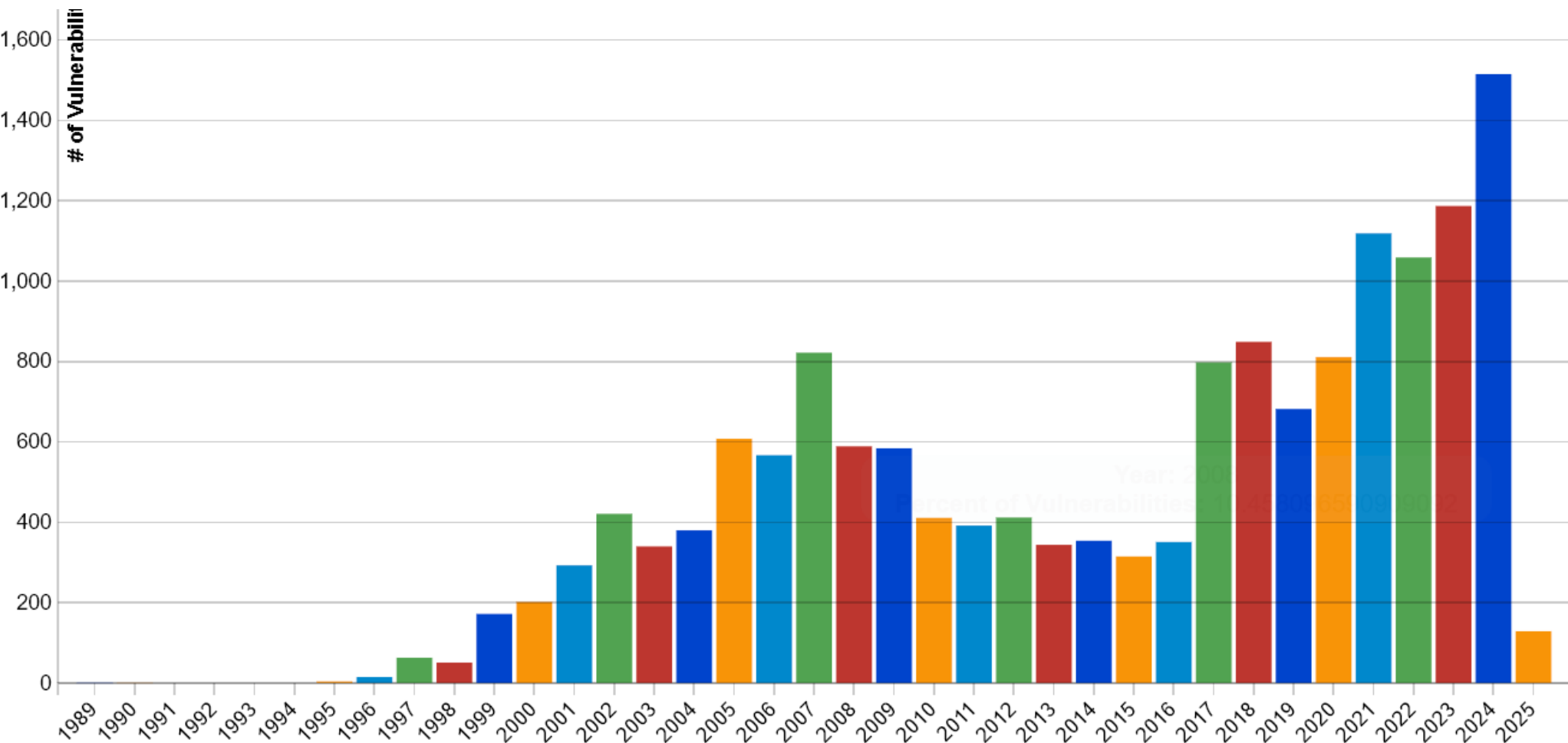
- *Morris worm* - fingerd on VAXes(1988)
- *CodeRed* - MS IIS Web Server(2001)
- *SQL Slammer* - MS SQL Server (2003)
- *Heartbleed* - OpenSSL and Secure Web Servers (2014)
- Google Chrome Heap Buffer Overflow (2023)





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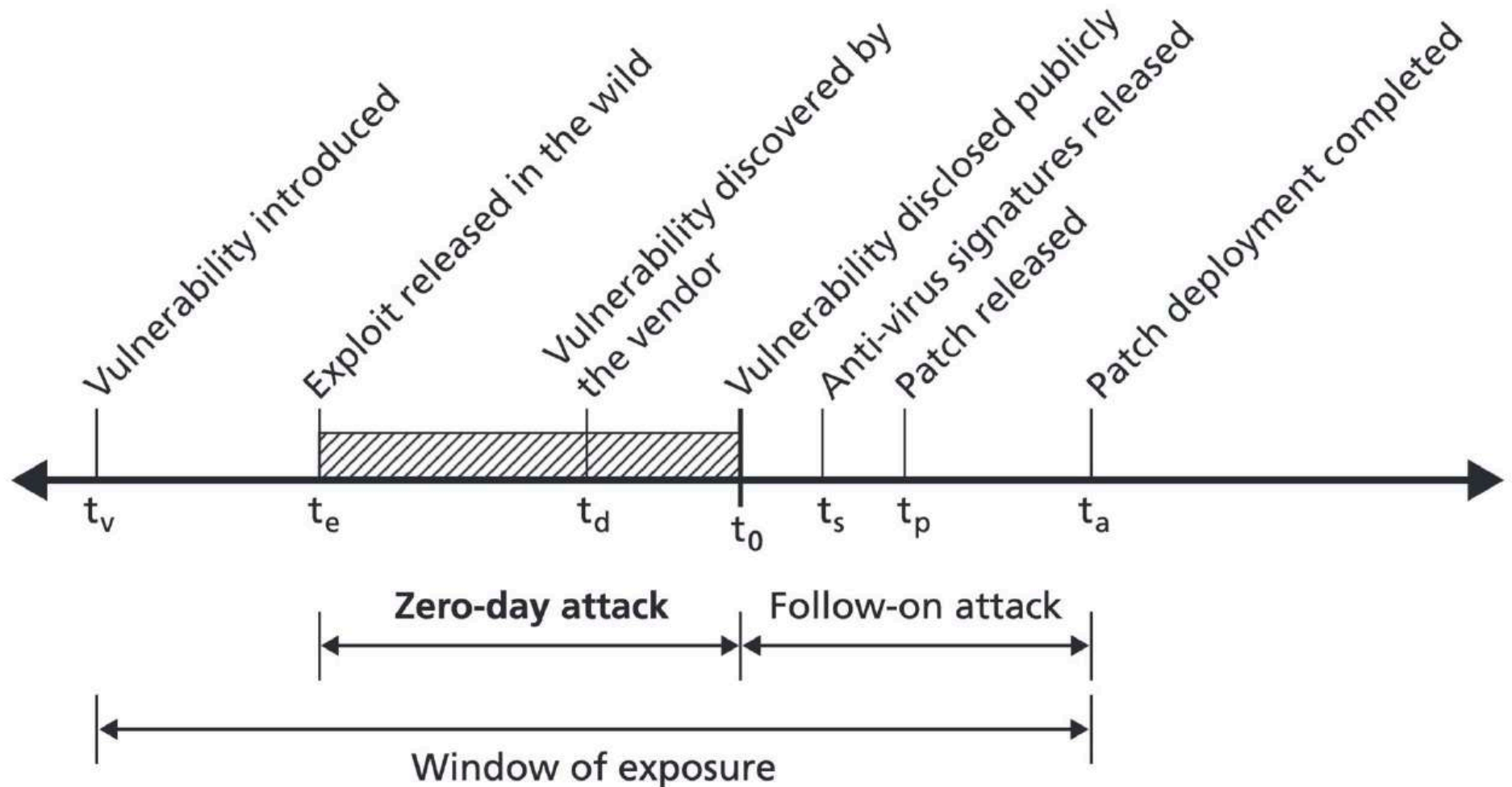
# Buffer overflow vulnerabilities



[https://nvd.nist.gov/vuln/search/statistics?form\\_type=Basic&results\\_type=statistics&query=buffer+overflow&search\\_type=all&isCpeNameSearch=false](https://nvd.nist.gov/vuln/search/statistics?form_type=Basic&results_type=statistics&query=buffer+overflow&search_type=all&isCpeNameSearch=false)



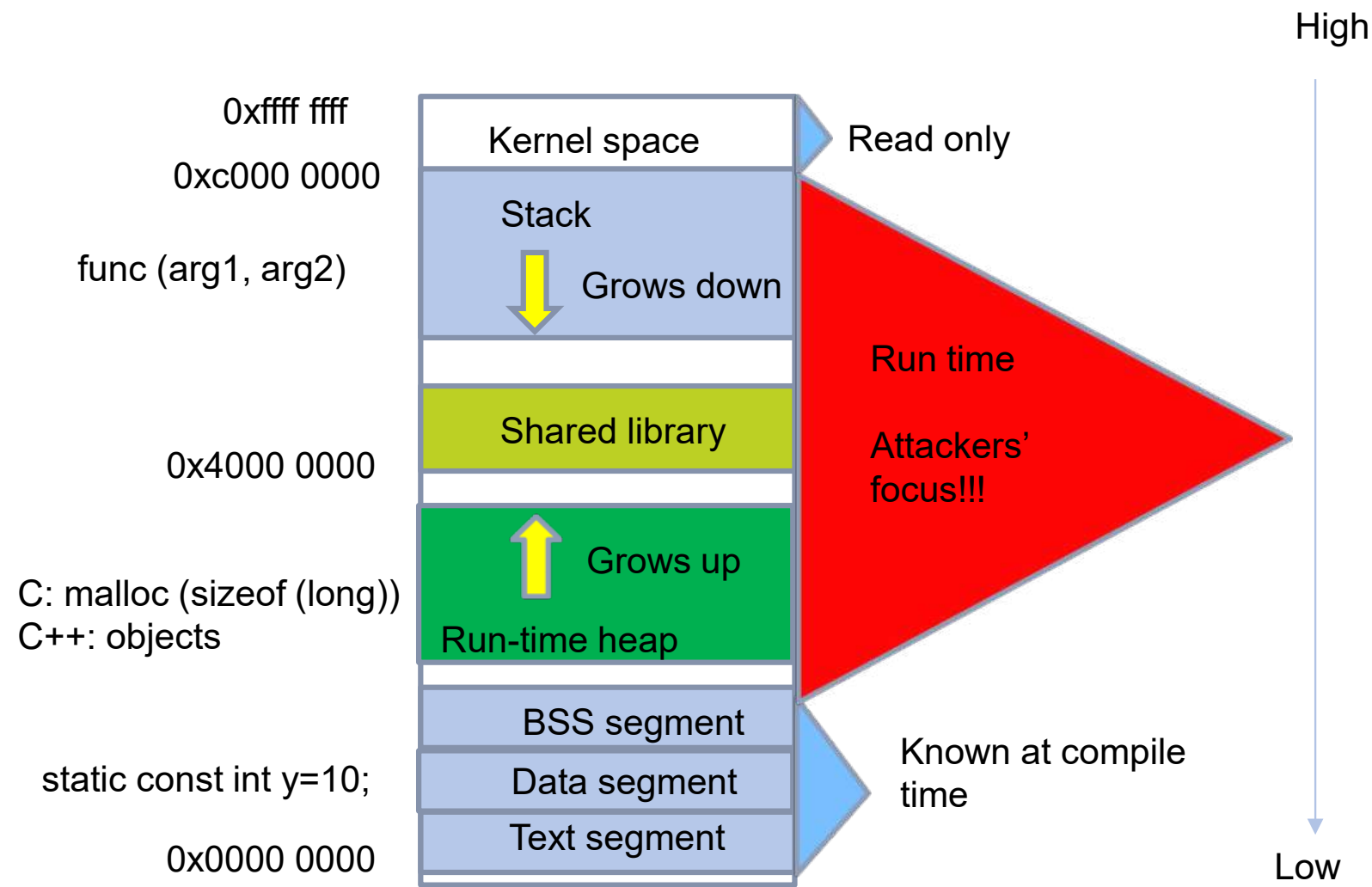
# Zero day vulnerabilities & exploits





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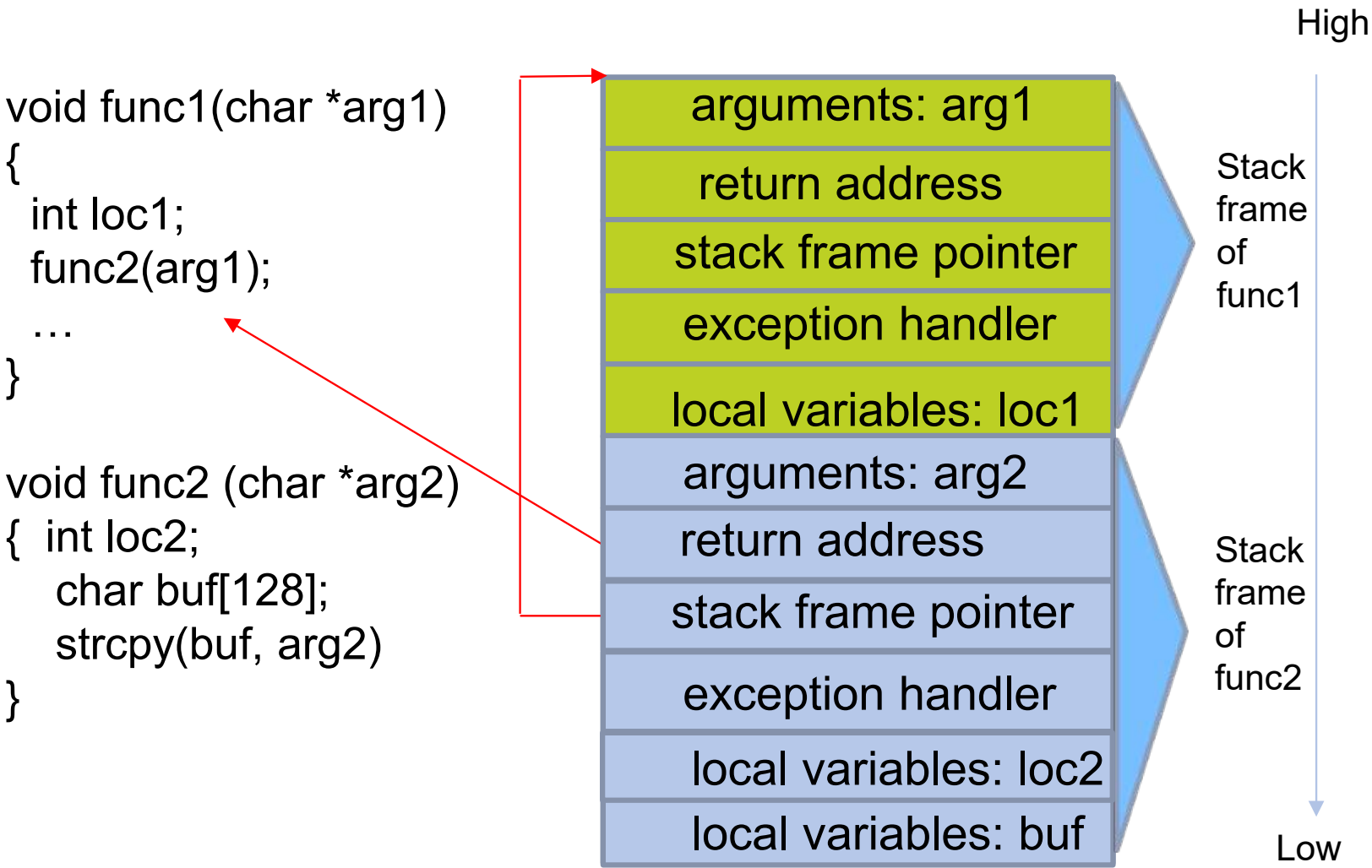
# Linux process memory layout





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# Stack and function calls





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# What are stack overflows?

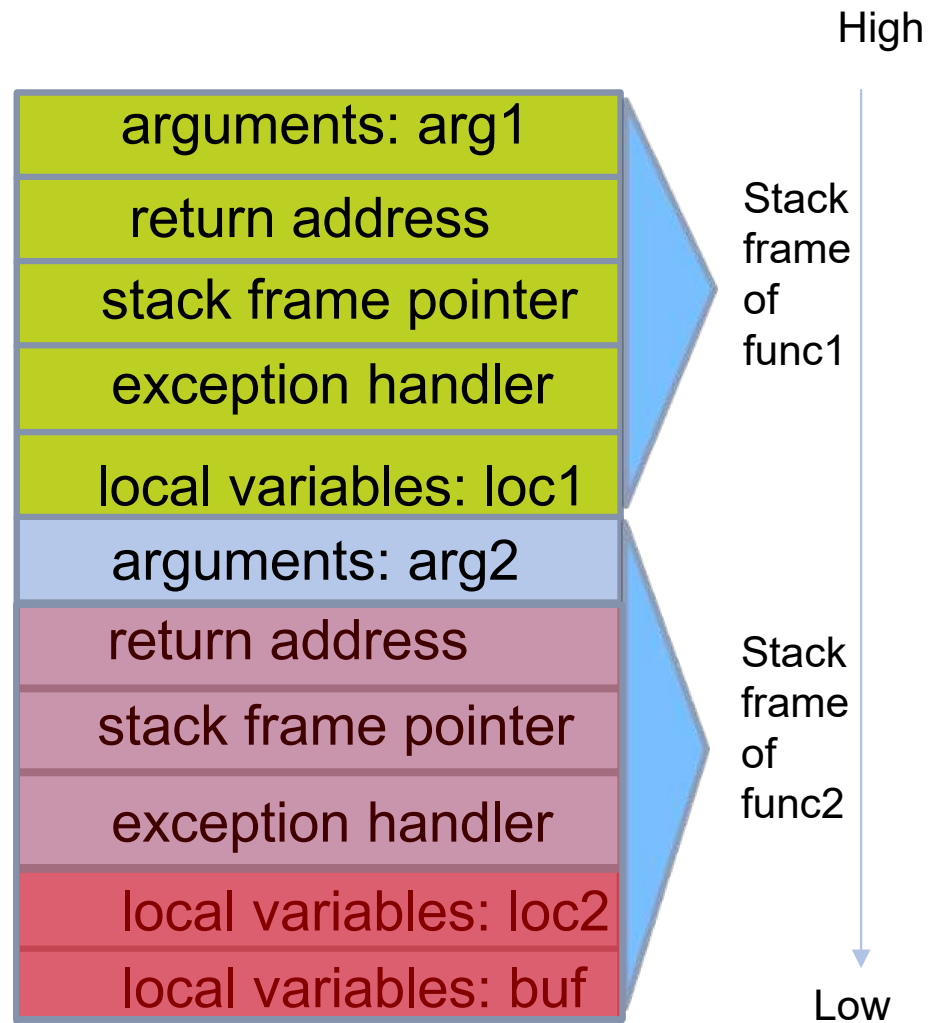
```
void func2 (char *arg2)
{ int loc2;
  char buf[128];
  strcpy(buf, arg2)
}
```

Problem: no length checking in  
strcpy()

What if \*arg2 is > 128 bytes  
long?

Buffer can overflow

- Other local variables
- Exception handler
- Return address





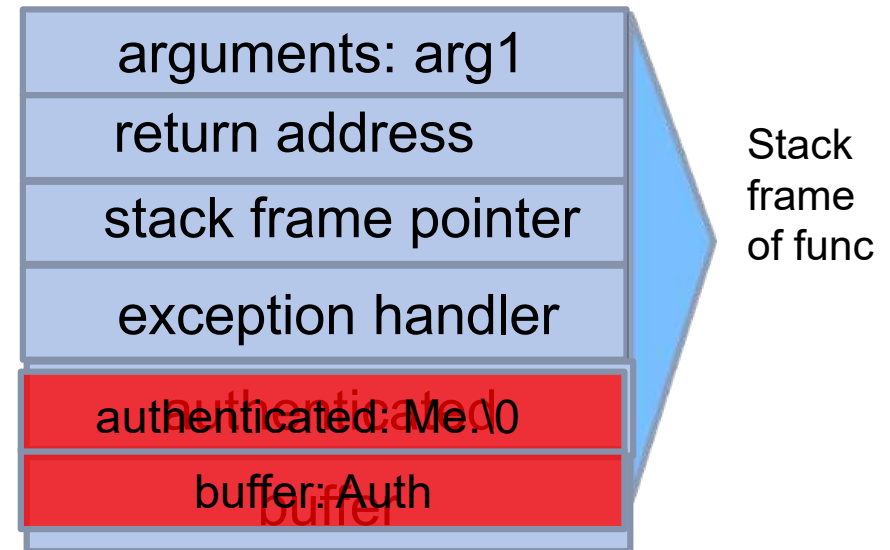
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# Corrupt control logic using stack overflow

```
int main ()
{ char mystr[10];
  fgets(mystr, sizeof(mystr), stdin);
  func(mystr);
  ...
}

void func (char *arg1)
{ int authenticated = 0;
  char buffer[4];
  ...
  (some authentication check code here
   to set value 1 or 0 to variable authenticated
   Correct Username&Passwd, assign value 1 to
   authenticated
   Wrong Username&Passwd, assign value 0 to
   authenticated)
  ...
  strcpy(buffer, arg1);
  if(authenticated) { some critical operation...}
}
```

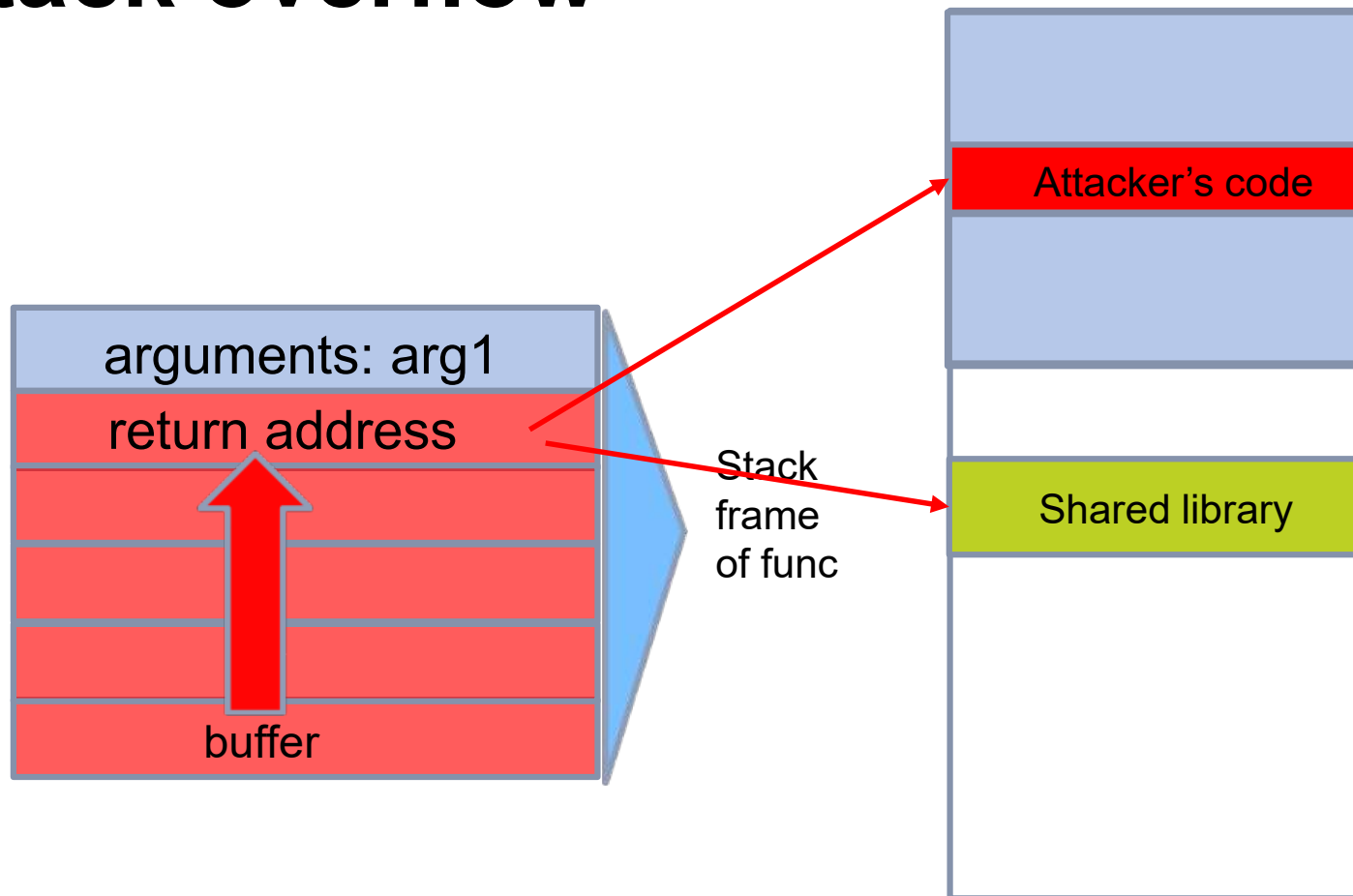
Attacker types in:  
"AuthMe.";



authenticated = 4d 65 2E 00 (Me.\0) != 0

Authentication check result bypassed

# Run code of attacker's choice using stack overflow



# Steal information using stack read overflow

```
int main()
{
    char buf [128];
    ...
    for(int i= 0; i<length; i++ )
    {
        putchar( buf[i]);
    }
    ...
}
```

The value of "length" is not checked. The value (e.g., 138) may exceed the actual length of the buffer.



- Heartbleed was a read overflow attack
- The SSL server should accept a "heartbeat" message that it echoes back
- The heartbeat message specifies the length of the message to echo back However, SSL software did not check the length
- **Attacker requests a longer length and reads past the content of the buffer.**

# Defend against buffer overflow

- Always use safe functions

- Unsafe functions

- strcpy(char \* dest, const char \* src)
    - strcat(char \* dest, const char\* src)
    - gets(char \*)
    - strncpy(char \* destination, const char \* source, size\_t num )
    - ...

- Safe functions are functions that

- Check the length of the inputs
    - Ensure proper termination of the string
    - E.g., secure Windows c run-time libraries

```

errno_t strcpy_s (
    char *strDestination,
    size_t numberOfElements,
    const char *strSource
);
  
```

```

char str[3];
strncpy(str, "bye", 3);
int x = strlen(str);
  
```

Strncpy does not terminate string with NULL

x can be longer than 3.  
Can lead to read overflow attack, i.e., attackers can read more than str until a NULL is met



# Defend against buffer overflow (cont')

- Leverage defences in compilers, e.g.,
  - GCC (*-fstack-protector*)
  - Windows Visual studio
    - E.g., /GS option, /SAFESEH option, /SEHOP option
- Check length when read/write buffer
- Use tools to audit source code
  - E.g., static code analysis (later lecture, stay tuned...)
- Rewrite software in type-safe language

# Why type-safe language helps\*?

- Python

```
>>> mystring="This is my string"  
>>> print mystring  
This is my string
```

- C

```
char mystring[20]="This is my string";  
printf("%s", mystring);
```

- Type-safe:

- Python, Java, Ruby, Go, C#, Javascript, Smalltalk, Haskell, Scheme, Ada, ...

You don't have to specify how big your string will be.

All you do is to assign a string to your variable and the Python language takes care of the rest for you.

The programmer is responsible for defining both what the variable will store and what the size of the variable in memory will be.

If the programmer allocates 20 bytes of memory then tries to store 30 bytes, a buffer overflow happens.

\*<https://isc.sans.edu/forums/diary/A+buffer+overflow+in+a+Type+safe+Language/17749/>

# Next week:

## Security engineering book (Ross):

- Chapter 2: Who is the opponent
- Chapter 27.3: Lessons from safety-critical systems

## The threat modeling manifesto:

<https://www.threatmodelingmanifesto.org/>

## OWASP TG:

### 2.5 Threat modeling

<https://owasp.org/www-project-web-security-testing-guide/v42/2-Introduction/README#Threat-Modeling>

