MATH 571: Coding Assignment #1

Due on Wednesday, October 16, 2013

TTH 12:40pm

Wenqiang Feng

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Problem 1

- 1. See Listing 3.
- 2. See Listing 2.
- 3. We should get the Identity square matrices. But we did not get the actual Identity square matrices through the Gram-Schmidt Algorithm. For case 1-2, we only get the matrices which $diag(Q^*Q) = \{1, \dots, 1\}$ and the other elements approximate to 0 in the sense of $C \times 10^{-16} \sim 10^{-17}$. For case 3, Classical Gram-Schmidt Algorithm is not stable for case 3, since some elements of matrix Q^*Q do not approximate to 0, then the matrix Q^*Q is not diagonal any more.
- 4. For case 1-2, we also did not get the actual Identity square matrices by using the Modified Gram-Schmidt Algorithm. We only get the matrices which $diag(Q^*Q) = \{\overbrace{1, \cdots, 1}^n\}$ and the other elements approximate to 0 in the sense of $C \times 10^{-17} \sim 10^{-18}$. For case 3, the Modified Gram-Schmidt Algorithm works well for case 3, we get the matrix which $diag(Q^*Q) = \{\overbrace{1, \cdots, 1}^n\}$ and the other elements approximate to 0 in the sense of $C \times 10^{-8} \sim 10^{-13}$. So, Modified Gram-Schmidt Algorithm is more stable than the Classical one.

Listing 1 shows the main function for problem1.

Listing 1: Main Function of Problem1

```
%Main function
clc
clear all
m=20; n=10;
fun1=@(i,j) ((2*i-21)/19)^(j-1);
fun2=@(i,j) 1/(i+j);
A1=rand (m, n);
A2=matrix_gen(m,n,fun1);
A3=matrix_gen(m,n,fun2);
% Test for the random case 1
[CQ1, CR1] = gschmidt (A1)
[MQ1, MR1] = mgschmidt (A1)
q11=CQ1' *CQ1
q12=MQ1' *MQ1
% Test for case 2
[CQ2,CR2]=gschmidt(A2)
[MQ2, MR2] = mgschmidt (A2)
q21=CQ2' *CQ2
q22=MQ2' *MQ2
% Test for case 3
[CQ3, CR3] = qschmidt (A3)
[MQ3, MR3] = mgschmidt (A3)
q31=CQ3' *CQ3
q32=MQ3' *MQ3
```

Listing 2 shows the matrices generating function.

Listing 2: Matrices Generating Function

```
function A=matrix_gen(m,n,fun)
A=zeros(m,n);
for i=1:m
         for j=1:n
               A(i,j)=fun(i,j);
          end
end
```

Listing 3 shows Classical Gram-Schmidt Algorithm.

Listing 3: Classical Gram-Schmidt Algorithm

```
function [Q,R]=gschmidt(V)
   % gschmidt: classical Gram-Schmidt algorithm
   % USAGE
   용
            gschmidt (V)
   % INPUT
          V: V is an m by n matrix of full rank m \le n
   % OUTPUT
10
         Q: an m-by-n matrix with orthonormal columns
   응
         R: an n-by-n upper triangular matrix
   응
   % AUTHOR
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        Date: 9/14/2013
   [\mathbf{m}, n] = size(V);
   Q=zeros(m,n);
   R=zeros(n);
   R(1,1) = norm(V(:,1));
   Q(:,1) = V(:,1) / R(1,1);
   for k=2:n
       R(1:k-1,k)=Q(:,1:k-1)'*V(:,k);
       Q(:,k) = V(:,k) - Q(:,1:k-1) *R(1:k-1,k);
       R(k,k) = norm(Q(:,k));
           if R(k,k) == 0
                 break;
           end
       Q(:,k) = Q(:,k) / R(k,k);
   end
```

Listing 4 shows Modified Gram-Schmidt Algorithm.

Listing 4: Modified Gram-Schmidt Algorithm

```
function [Q,R]=mgschmidt(V)
```

```
% mgschmidt:
                     Modified Gram-Schmidt algorithm
   응
   % USAGE
              mgschmidt (V)
   응
   응
   % INPUT
           V: V \text{ is an } \mathbf{m} \text{ by n matrix of full rank } \mathbf{m} \mathbf{k} = \mathbf{n}
   % OUTPUT
   응
          Q: an m-by-n matrix with orthonormal columns
          R: an n-by-n upper triangular matrix
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         Date: 9/14/2013
    [\mathbf{m}, \mathbf{n}] = \operatorname{size}(V);
   Q=zeros(m,n);
   R=zeros(n);
   for k=1:n
        R(k,k) = norm(V(:,k));
             if R(k,k) == 0
                  break;
             end
        Q(:,k)=V(:,k)/R(k,k);
30
             for j=k+1:n
                 R(k, j) = Q(:, k)' * V(:, j);
                 V(:, j) = V(:, j) - R(k, j) * Q(:,k);
   end
35
```

Problem 2

1. I Chose N=10 and I got the polynomial p_{10} is as follow:

```
P_{10} = -220.941742081448x^{10} + 7.38961566181029e^{-13}x^{9} + 494.909502262444x^{8}  -1.27934383856085e^{-12}x^{7} - 381.433823529411x^{6} + 5.56308212237901e^{-13}x^{5}  +123.359728506787x^{4} - 1.16016030941682e^{-14}x^{3} - 16.8552036199095x^{2}  -5.86232968237562e^{-15}x + 1.000000000000000
```

- 2. See Figure 1.
- 3. See Listing 6.
- 4. Since A is Vandermonde Matrix and all the points x_i are different, then $det(A) \neq 0$. Therefore A has full rank.

5. I varied N from 3 to 15. For every fixed N, I varied n form 1 to N. Then I got the following table (Table.1). From table (Table.1), we can get that $n \approx 2\sqrt{N+1}$, where the N is the number of the partition.

$N \setminus h$	1	2	3	4	5	6	7	8	• • •
3	0.23	$3.96 \cdot 10^{-17}$	$5.55\cdot10^{-17}$						
4	0.82	0.56	0.56	$5.10\cdot 10^{-17}$					
5	0.50	0.28	0.28	$9.04 \cdot 10^{-16}$	$9.32\cdot10^{-16}$				
6	0.84	0.62	0.62	0.43	0.43	$8.02 \cdot 10^{-15}$			
7	0.71	0.46	0.46	0.25	0.25	$3.32 \cdot 10^{-15}$	$3.96\cdot10^{-15}$		
8	0.89	0.64	0.64	0.45	0.45	0.30	0.30	$1.39 \cdot 10^{-14}$	
:									

Table 1: The L^2 norm of the Least squares polynomial fit

Fix N = 10, vary n (Figure 2-Figure 11).

Listing 5 shows main function of problem 2.1.

Listing 5: Main Function of Problem2.1

```
% Main function of A2
clc
clear all
N=10;
n=N;
fun= @(x) 1./(1+25*x.^2);
x=-1:2/N:1;
y=fun(x);

x1=-1:2/(2*N):1;
a = polyfit(x,y,n);
p = polyval(a,x1)
plot(x,y,'o',x1,p,'-')

for m=1:10
least_squares(x, y, m)
end
```

Listing 6 shows Polynomial Least Squares Fitting Algorithm.

Listing 6: Polynomial Least Squares Fitting Algorithm

```
%Main function for pro#2.5
clc
clear all
for N=3:15
5 j=1;
for n=1:N%3:N;
fun= @(x) 1./(1+25*x.^2);
```

```
x=-1:2/N:1;
   b=fun(x);
   A=MatrixGen(x,n);
   cof=GSsolver(A,b);
   \mathbf{q}=0;
         for i=1:n+1
            q=q+cof(i)*(x.^(i-1));
15
         end
   error(j)=norm(\mathbf{q}-b);
   j=j+1;
   error
   end
   end
   function A=MatrixGen(x,n)
25 m=size(x,2);
   A=zeros(\mathbf{m}, n+1);
   for i=1:m
       for j=1:n+1
           A(i,j)=x(i).^{(j-1)};
        end
30
    end
   function x=GSsolver(A,b)
     [Q,R] = mgschmidt(A);
35
       x= R\setminus (Q'*b');
```

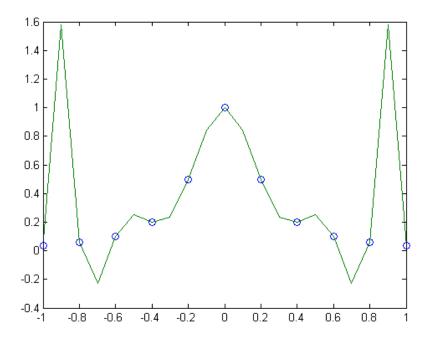


Figure 1: Runge's phenomenon of Polynomial interpolation with 2N points.

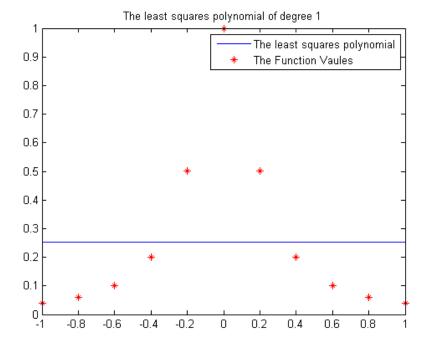


Figure 2: Least Square polynomial of degree=1, N=10.

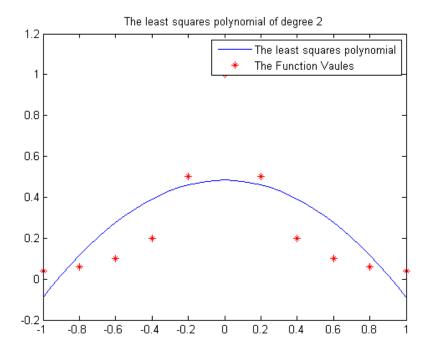


Figure 3: Least Square polynomial of degree=2, N=10.

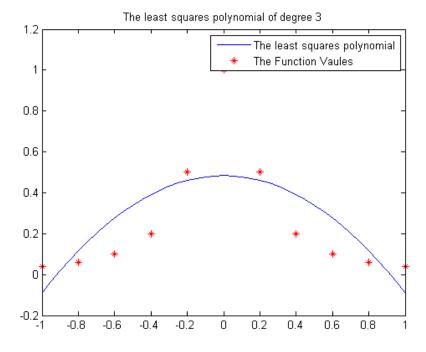


Figure 4: Least Square polynomial of degree=3, N=10.

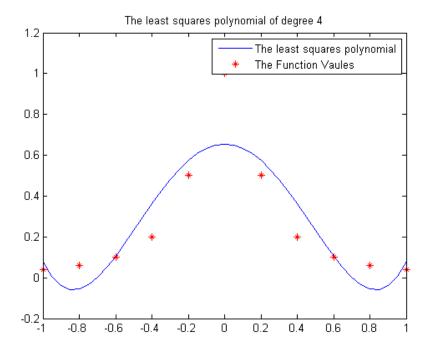


Figure 5: Least Square polynomial of degree=4, N=10.

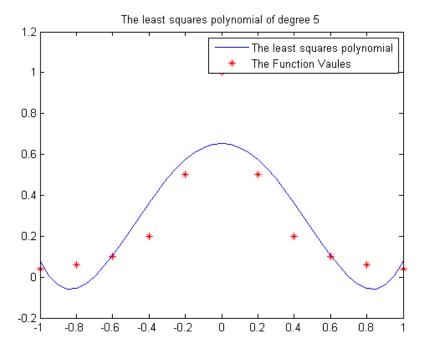


Figure 6: Least Square polynomial of degree=5, N=10.

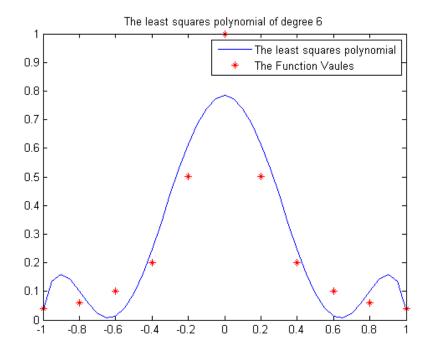


Figure 7: Least Square polynomial of degree=6, N=10.

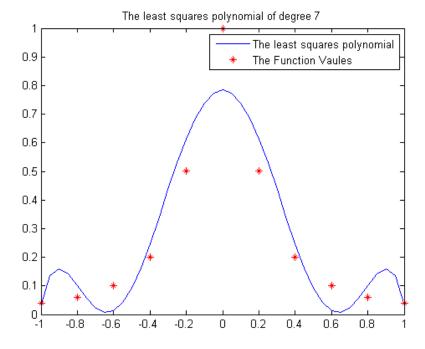


Figure 8: Least Square polynomial of degree=7, N=10.

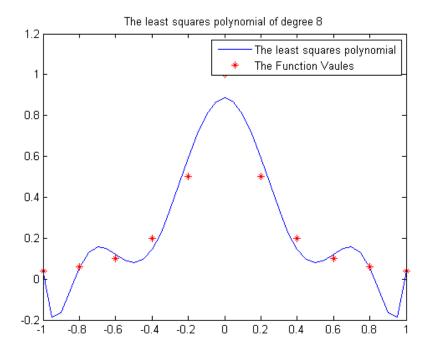


Figure 9: Least Square polynomial of degree=8, N=10.

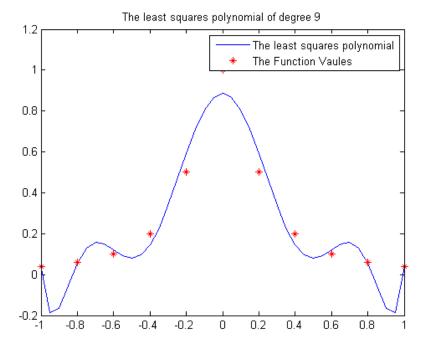


Figure 10: Least Square polynomial of degree=9, N=10.

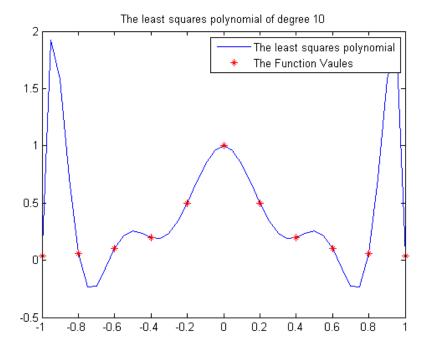


Figure 11: Least Square polynomial of degree=10, N=10.