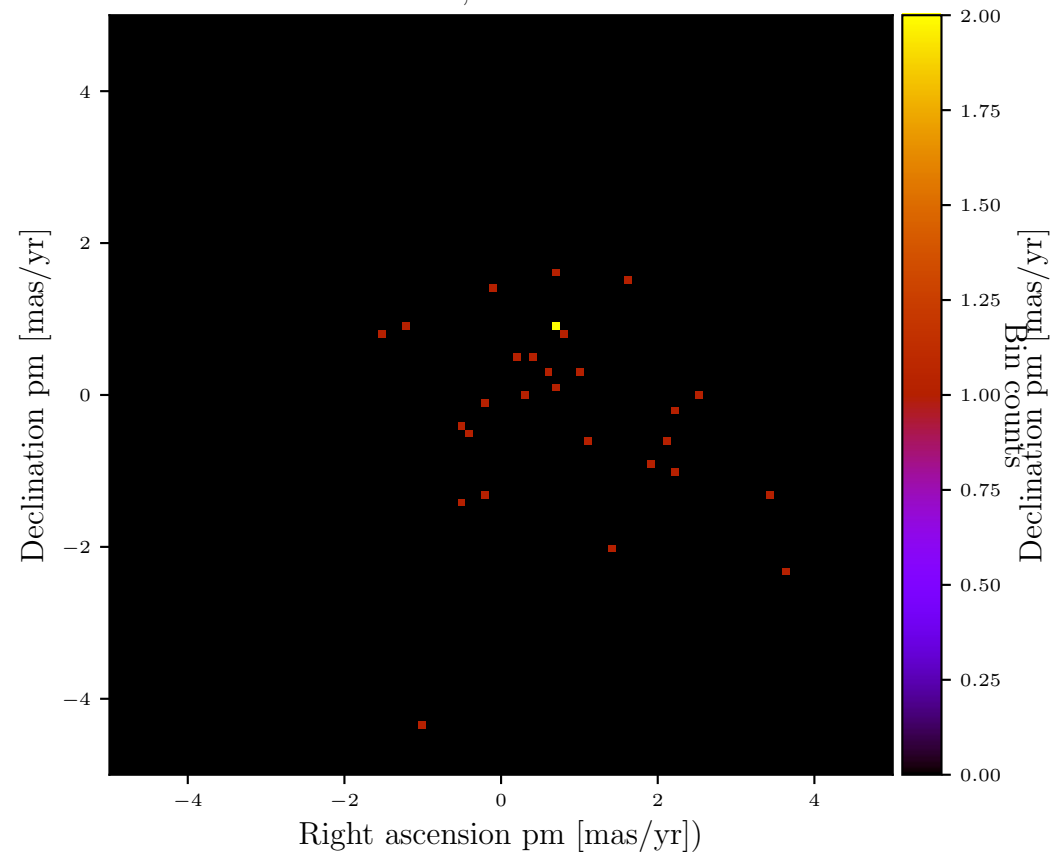
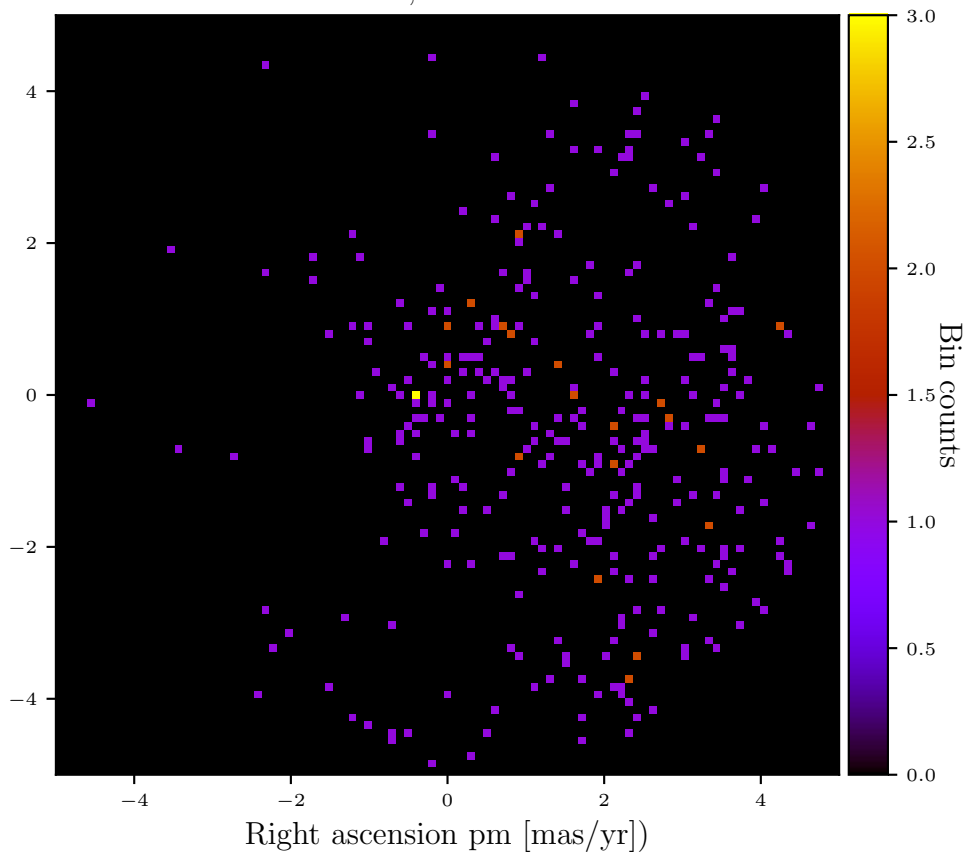


# Proper motion histogram for Eridanus II

radius=0.1, max count=2.0



radius=0.5, max count=3.0



radius=1.5, max count=5.0

