

Overall procedure

Combining all of the above mentioned step, the overall projection procedure can thus be described with the following pseudocode:

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function PROJECT( $S, Y$ )
  ( $S, Y$ )  $\leftarrow$  PREPROCESS( $S, Y$ )
  ( $S, Y$ )  $\leftarrow$  GAUSS-ELIM( $S, Y$ )
  while  $Y \neq \emptyset$  do
    ( $S, Y, New$ )  $\leftarrow$  FME-SINGLEVAR( $S, Y$ )
     $S \leftarrow$  REMOVEREDUNDANCY( $S, New$ )
  return  $S$ 

The sub-algorithms used are:

function PREPROCESS( $S, Y$ )
  do
    ( $S, Y$ )  $\leftarrow$  remove unused variables (in  $Y$ ) and empty (in)equalities
    ( $S, Y$ )  $\leftarrow$  do FME on variables only occurring with only one sign
    Update bounds for all variables and the left-hand-side of (in)equalities
     $S \leftarrow$  remove syntactically redundant inequalities
  while A variable or (in)equality is removed, a variable is replaced with a value, or a bound is made stricter
   $S \leftarrow$  add inequalities expressing the non-trivial bounds for the variables
  return ( $S, Y$ )

function GAUSS-ELIM( $S, Y$ )
  while  $Y$  contains a variable used in an equality in  $S$  do
     $Y' \leftarrow$  the variables in  $Y$  that are used in any equality in  $S$ 
     $x \leftarrow$  the variable in  $Y'$  used by the fewest (in)equalities in  $S$ 
     $e \leftarrow$  the equality in  $S$  using  $x$  that uses the fewest variables
    Remove  $e$  from  $S$  and  $x$  from  $Y$ 
    Isolate  $x$  in  $e$  and substitute in all (in)equalities in  $S$ 
  return ( $S, Y$ )

function FME-SINGLEVAR( $S, Y$ )
   $x \leftarrow$  the variable in  $Y$  that minimizes  $|Pos_S(x) \cdot Neg_S(x) - Pos_S(x) - Neg_S(x)|$ 
   $S' \leftarrow \{ i_{p,n,x} \mid p \in Pos_S(x), n \in Neg_S(x) \}$ 
  return ( $Zero_S(x) \cup S', Y \setminus \{x\}, S'$ )

function REMOVEREDUNDANCY( $S, N$ )
  Examine each inequalities in  $N$  in parallel:
     $R \leftarrow$  the inequalities that are strictly redundant w.r.t.  $S$ 
     $A \leftarrow$  the inequalities that are almost redundant w.r.t.  $S$ 
   $S \leftarrow S \setminus R$ 
  Examine all inequality in  $A$ , sequentially:
     $A' \leftarrow$  the inequalities that are almost redundant w.r.t.  $S$ 
  return  $S \setminus (R \cup A')$ 

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Nåh ja, og så er der lige list “clean-up” ind imellem. Tror ikke, jeg har brug for at beskrive det med κ -values, da det ikke er aktuelt i de konkrete projektioner...(?)

Each time we further decompose a system, we use a partitioning of the subsystems $S_1^l, \dots, S_{k_l}^l$ to create k_{l+1} new subsystems $S_1^{l+1}, \dots, S_{k_{l+1}}^{l+1}$. This creates a new “level” of subsystems and results in a tree structure of smaller inequality systems, where each node is associated with a subsystem and a set of variables that should be eliminated from the system. **The leafs are associated with the systems S_1^0, \dots, S_k^0 and the variable sets $Y \cap VAR(S_1), \dots, Y \cap VAR(S_k)$, respectively, while the root is associated with the the pair $(S_g^K, \{ z_{c,j}^K \mid (c,j) \in S_g \times \{1, \dots, k_K\} \} \cup Y')$ for some K , where $Y' = Y \setminus VAR(S_1) \cup \dots \cup VAR(S_k)$. For $0 < l \leq K$, a node n associated with the system $S_i^l = \{ Def(z_{c,i}^l) \mid c \in S_g \}$ is associated with the variable set $\{ z_{c,j}^{l-1} \mid (c,j) \in S_g \times \{1, \dots, k_{l-1}\} \} \cap VAR(S_i^l)$.**

To project S w.r.t. Y we therefore create the tree T as decribed above **and ... recursively..** That is, we call PROJECTNODE(root of T), where

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function PROJECTNODE(Node  $n$ )
   $(S, Y) \leftarrow$  the system and variable set associated with  $n$ 
  if  $n$  is a leaf then
    return FM-PROJECTIONFRAMEWORK( $S, Y$ )
  else
    for all children  $m$  of  $n$  do
       $S \leftarrow S \cup \text{PROJECTNODE}(m)$ 
    return FM-PROJECTIONFRAMEWORK( $S, Y$ )

Parallelization
function MANAGER( $T$  tree structure of  $S$ )
  Initialize the count of all nodes to 0 and all projections to  $\emptyset$ 
  Create  $w$  workers, initially idle
  Initialize a queue  $Q$  with all leaves in  $T$ 
  while the projection of  $T$  equals  $\emptyset$  do
    if  $Q$  is non-empty then
      As soon as a worker  $w$  is idle
      Remove first node  $n$  from  $Q$ 
      Give  $w$   $n$  as input
  return the projection of the root of  $T$ 

function WORKER(node  $n$ )
  the projection of  $n \leftarrow$  PROJECT(System  $S$  of  $n$ , elimination variables of  $n$ )
   $p \leftarrow$  parent of  $n$ 
  Increase count of  $p$ 
  if the count of  $p$  equals the number of  $p$ 's children then
    add  $p$  to  $Q$ 
  return to idle state

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