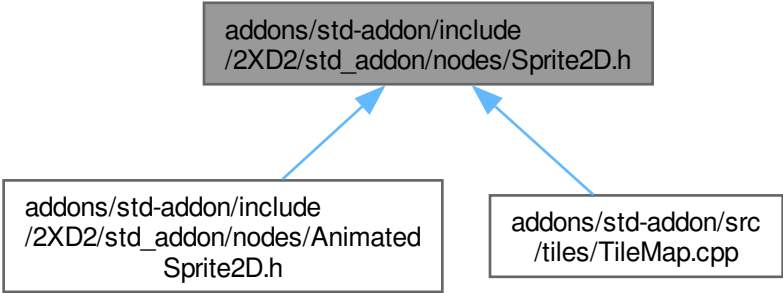


addons/std-addon/include
/2XD2/std_addon/nodes/Sprite2D.h



```
graph BT; A["addons/std-addon/include /2XD2/std_addon/nodes/Animated Sprite2D.h"] --> B["addons/std-addon/include /2XD2/std_addon/nodes/Sprite2D.h"]; C["addons/std-addon/src /tiles/TileMap.cpp"] --> B;
```

addons/std-addon/include
/2XD2/std_addon/nodes/Animated
Sprite2D.h

addons/std-addon/src
/tiles/TileMap.cpp