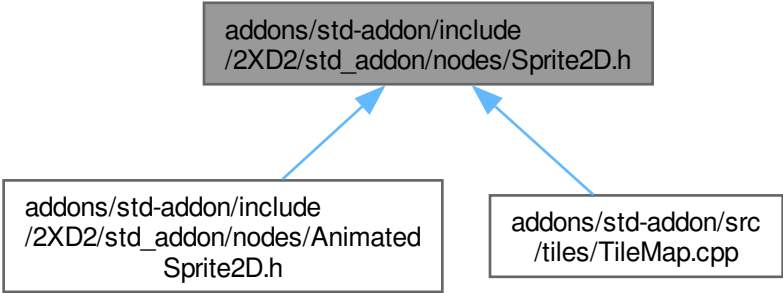


addons/std-addon/include  
/2XD2/std\_addon/nodes/Sprite2D.h



```
graph BT; A["addons/std-addon/include /2XD2/std_addon/nodes/Animated Sprite2D.h"] --> C["addons/std-addon/include /2XD2/std_addon/nodes/Sprite2D.h"]; B["addons/std-addon/src /tiles/TileMap.cpp"] --> C;
```

addons/std-addon/include  
/2XD2/std\_addon/nodes/Animated  
Sprite2D.h

addons/std-addon/src  
/tiles/TileMap.cpp