

e2XD::framework::ICollision  
Handler



```
graph BT; A[e2XD::framework::DefaultCollisionHandler] --> B[e2XD::framework::ICollisionHandler];
```

The diagram illustrates an inheritance relationship. A light gray box at the bottom represents the base class, and a white box at the top represents the derived class. A blue arrow points from the base class box to the derived class box, indicating that the base class inherits from or implements the derived class.

e2XD::framework::Default  
CollisionHandler