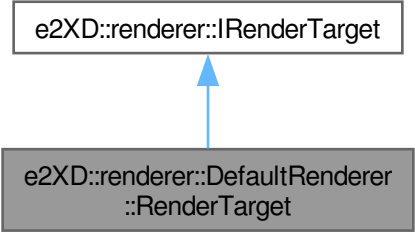


e2XD::renderer::IRenderTarget



```
graph BT; A[e2XD::renderer::DefaultRenderer::RenderTarget] --> B[e2XD::renderer::IRenderTarget]
```

e2XD::renderer::DefaultRenderer
::RenderTarget