

e2XD::framework::InputHandler

```
classDiagram
    class e2XD_framework_SFMLInputHandler["e2XD::framework::SFMLInputHandler"]
    class e2XD_framework_InputHandler["e2XD::framework::InputHandler"]
    e2XD_framework_SFMLInputHandler --|> e2XD_framework_InputHandler
```

The diagram illustrates a class hierarchy. At the bottom is a gray-shaded box representing the base class, `e2XD::framework::SFMLInputHandler`. Above it is a white box representing the derived class, `e2XD::framework::InputHandler`. A blue arrow points from the base class box to the derived class box, indicating that `InputHandler` inherits from `SFMLInputHandler`.

e2XD::framework::SFMLInput
Handler