

e2XD::framework::Input  
::isMouseButtonReleased



```
graph LR; A[e2XD::framework::Input  
::isMouseButtonReleased] --> B[e2XD::framework::InputHandler  
::isMouseButtonReleased]
```

The diagram consists of two rectangular boxes connected by a blue arrow pointing from left to right. The left box is shaded gray and contains the text 'e2XD::framework::Input' followed by '::isMouseButtonReleased' on a new line. The right box is white with a black border and contains the text 'e2XD::framework::InputHandler' followed by '::isMouseButtonReleased' on a new line.

e2XD::framework::InputHandler  
::isMouseButtonReleased