

e2XD::framework::IGameConfig



```
graph BT; A[e2XD::framework::DefaultGameConfig] --> B[e2XD::framework::IGameConfig];
```

The diagram illustrates an inheritance relationship. A light gray box at the top contains the text 'e2XD::framework::IGameConfig'. A dark gray box at the bottom contains the text 'e2XD::framework::DefaultGameConfig'. A blue arrow points from the top of the dark gray box to the bottom of the light gray box, indicating that 'DefaultGameConfig' inherits from 'IGameConfig'.

e2XD::framework::Default  
GameConfig