

e2XD::framework::Input  
::isWindowResized



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graph LR; A[e2XD::framework::Input::isWindowResized] --> B[e2XD::framework::InputHandler::isWindowResized]
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A diagram showing a call from a function in the Input module to a function in the InputHandler module. A blue arrow points from the left box to the right box.

e2XD::framework::InputHandler  
::isWindowResized