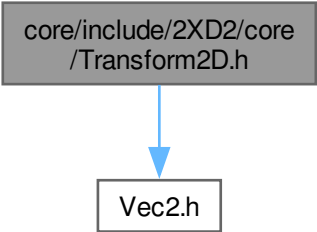


core/include/2XD2/core
/Transform2D.h



```
graph TD; A["core/include/2XD2/core /Transform2D.h"] --> B["Vec2.h"]
```

Vec2.h