

addons/std-addon/include
/2XD2/std_addon/tiles/TileMap.h

```
graph BT; A["addons/std-addon/src/tiles/TileMap.cpp"] --> B["addons/std-addon/include/2XD2/std_addon/tiles/TileMap.h"]; C["addons/std-addon/src/tiles/internal/TileMapRenderable.cpp"] --> B;
```

The diagram illustrates a file dependency structure. At the top is a grey box representing a header file: `addons/std-addon/include/2XD2/std_addon/tiles/TileMap.h`. Below it are two white boxes representing source files. The left box is `addons/std-addon/src/tiles/TileMap.cpp` and the right box is `addons/std-addon/src/tiles/internal/TileMapRenderable.cpp`. Two blue arrows point from each source file box up to the header file box, indicating that both source files include this header.

addons/std-addon/src
/tiles/TileMap.cpp

addons/std-addon/src
/tiles/internal/TileMapRenderable.cpp