

e2XD::framework::InputHandler



```
classDiagram
    class e2XD_framework_SFMLInputHandler["e2XD::framework::SFMLInputHandler"]
    class e2XD_framework_InputHandler["e2XD::framework::InputHandler"]
    e2XD_framework_SFMLInputHandler --|> e2XD_framework_InputHandler
```

The diagram illustrates a class hierarchy. At the bottom is a gray-shaded box labeled 'e2XD::framework::SFMLInputHandler'. A blue arrow points vertically upwards from this box to a white box at the top labeled 'e2XD::framework::InputHandler', indicating that the bottom class inherits from the top class.

e2XD::framework::SFMLInput
Handler