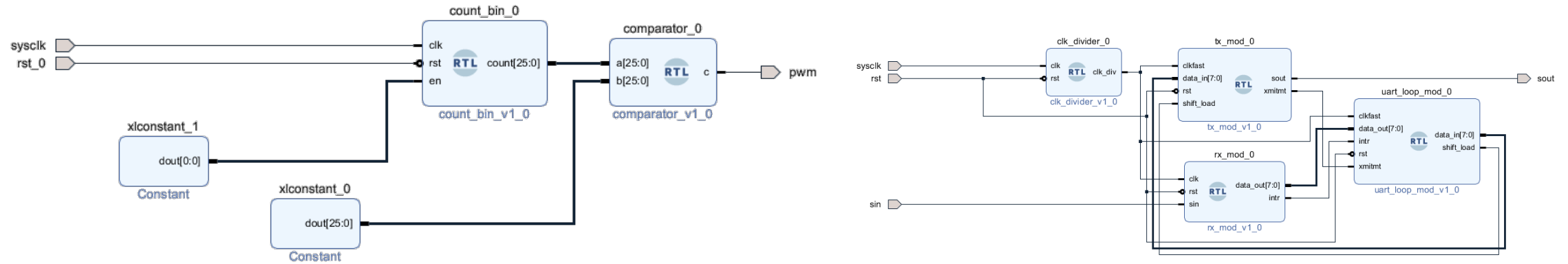


Lecture 5: ROM/RAM + (CAN)

Summary of lecture 4

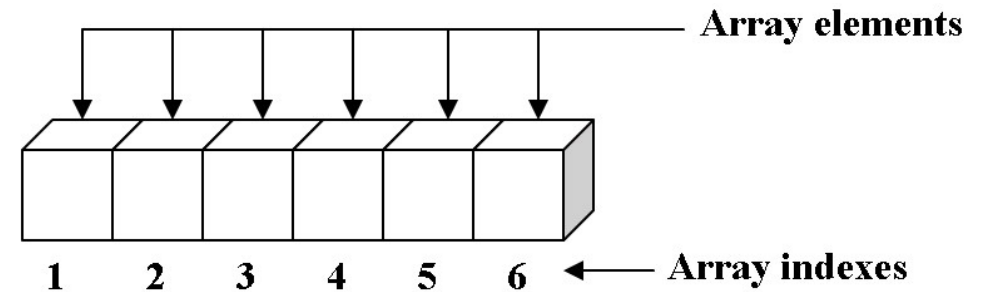


- CAN bus => Lecture 5

ROM

Array in VHDL

- Array has an index whose value selects each element.
- The index range determines:
 - Number of elements are in the array and their ordering (low to high, or high *downto* low).
- An index can be of any **integer** type.
- Array elements can be of **any** type.



One-dimensional array with six elements

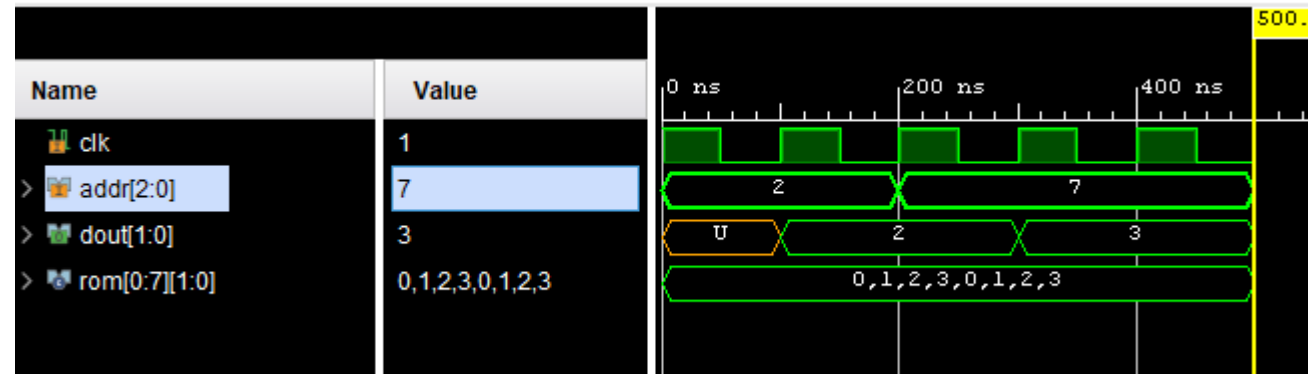
ROM

8x2

```
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use ieee.std_logic_arith.all;

entity ROM_8_2 is
    Port ( clk : in STD_LOGIC;
          addr : in std_logic_vector(2 downto 0);
          dout : out std_logic_vector(1 downto 0) );
end ROM_8_2;

architecture Behavioral of ROM_8_2 is
    type rom_type is array (0 to 7) of std_logic_vector(1 downto 0);
    constant rom : rom_type := ("00", "01", "10", "11", "00", "01", "10", "11");
    BEGIN
        process(clk)
        begin
            if(rising_edge(clk)) then
                dout<=rom(conv_integer(unsigned(addr)));
            end if;
        end process;
    end Behavioral;
```



RAM

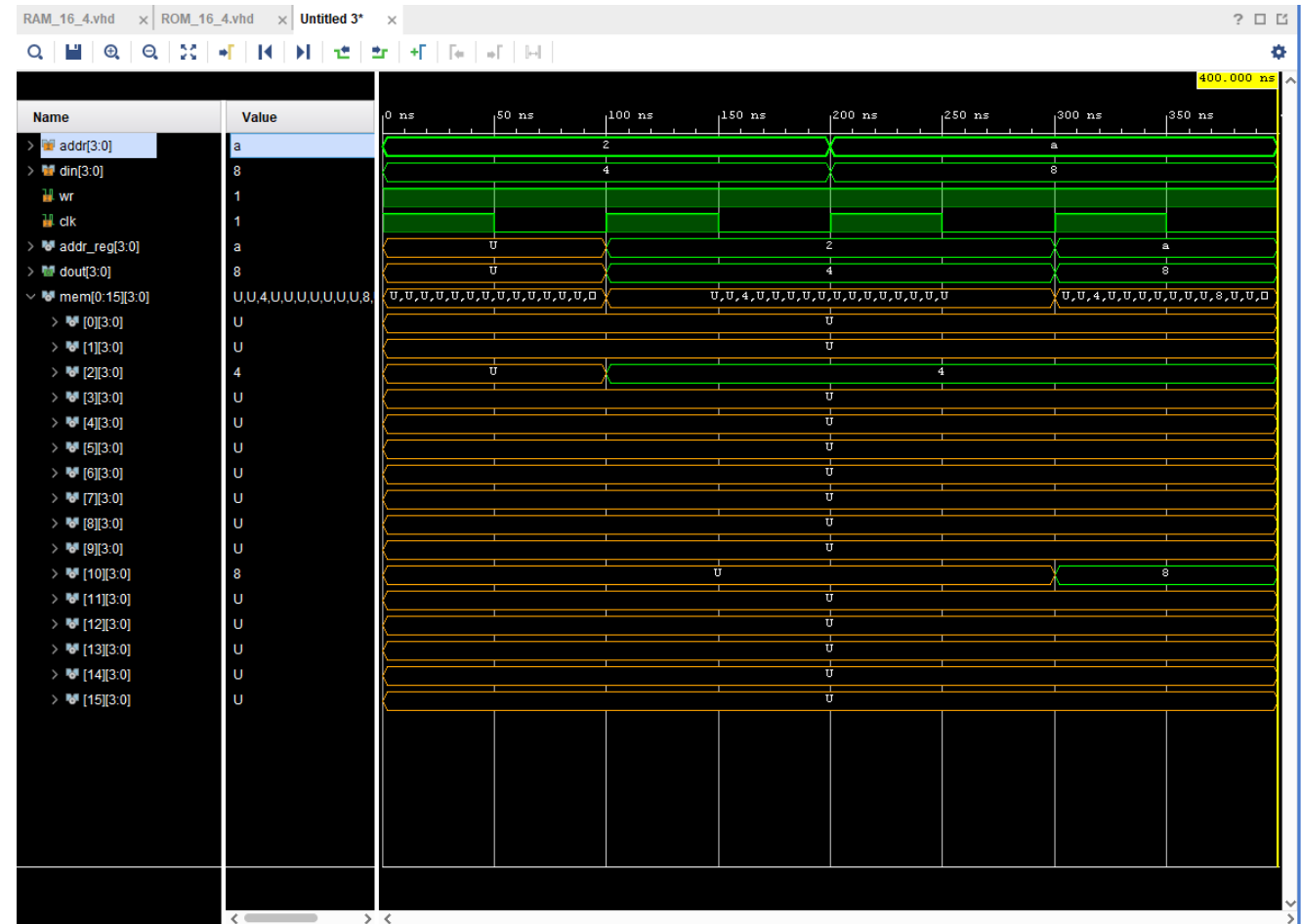
RAM

16x4

```
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use ieee.std_logic_arith.all;

entity RAM_16_4 is
    port(
        addr : in std_logic_vector(3 downto 0);
        din : in std_logic_vector(3 downto 0);
        wr,clk: in std_logic;
        dout :out std_logic_vector(3 downto 0)
    );
end RAM_16_4;

architecture Behavioral of RAM_16_4 is
    type mem_type is array (0 to 15) of std_logic_vector(3 downto 0);
    signal mem : mem_type;
    signal addr_reg:std_logic_vector(3 downto 0);
    BEGIN
        process(clk)
        begin
            if(rising_edge(clk)) then
                if(wr='1') then
                    mem(conv_integer(unsigned(addr)))<=din;
                end if;
                addr_reg<=addr;
            end if;
        end process;
        dout<=mem(conv_integer(unsigned(addr_reg)));
    end Behavioral;
```



Lab Exercise

- Build a memory system that stores/sends data "coming from"/to your PC via serial communication.
- The system change operation (read/write) based on the switch value (0/1).

