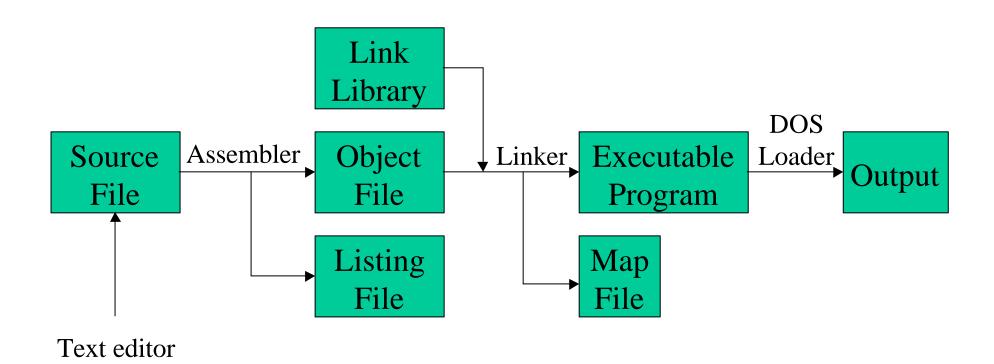
Assembling, Linking, and Executing a Program

Assemble-Link-Execute Cycle



Prepare a Program for Execution

- Assemble to create .OBJ file
- Link to create .EXE file
- Load to create a program segment prefix
 (PSP)

Assemble

- The assembler translates a program written in assembly language into an object program. Note that a program may be written on more than one file.
- The Borland assembler for the Intel 80x86 is called TASM.

Assembling a Source Code

TASM [optn] source [,object][,listing][,crossref]

- Source file -- .ASM
- Object file -- .OBJ
- List file -- .LST
 - produces listing of source and object code and error diagnostics.
- Crossref -- .XRF
 - produces cross reference: list of all identifiers and where they are referenced in the program.

Command for Assembling

TASM filename.ASM

produces an object file prog1.OBJ in current directory

TASM A:\filename,A:\,A:\,A:\

generates an object file, a listing file and a cross reference file in A:\

Linking

- The linker links all objects files together and produces an executable program.
- The Borland linker program is called TLINK

Linking

TLINK objfile, exefile [, mapfile]

- Objfile -- use .OBJ file
- exefile -- generate .EXE file
- mapfile -- generate .MAP file
 - relative location and size of each segment
 - reports on any linker errors

Examples

```
TLINK filename.OBJ
produce executable file prog1.exe in current directory
  TLINK filename.OBJ, ,filename.map
produce executable file prog1.exe and map file
  prog1.map in current directory
  TLINK filename.OBJ, ,CON
produce map on the console (i.e. Monitor)
  TLINK filename.OBJ+filename.OBJ, filename.EXE
```

Linking for .COM File

- By default the TLINK program generates .EXE files.
- When linking a .COM program

```
TLINK /t filename.OBJ
```

Execute a Program

• To execute a program type its name at the DOS command prompt.

Example

C:>\filename

use DEBUG program

C:>\debug filename.EXE

Cross-Reference Listing

TCREF Xreffile, reffile

- xreffile -- cross-ref generated by TASM
- reffile -- the .REF file