Macros

Objectives

- Macros
- Directives
 - LOCAL
 - Conditional
 - INCLUDE

What Are Macros?

- A macro is a set of instructions identified with a unique name
- Wherever the name of the macro occurs in a program, it is replaced (by the assembler) with its associated set of instructions. This process is called macro expansion.
- Macros have the same purposes as procedures. However, they are different.

Why Macros

Simplify and reduce the amount of repetitive code

- reduce errors caused by repetitive coding.
- make it easier to program
- Macro may be reused (create a macro library)
- make it easier to maintain

Macro Format

MacroName MACRO [parameter List]

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Instructions

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Define a macro that initializes the segment registers for .EXE programs.

Init MACRO

MOV AX,@data

MOV DS, AX

MOV ES, AX

Define a macro that terminates a .EXE program.

Terminate MACRO

MOV AX, 4C00H

INT 21H

Implement Macros

Example: a program to display a string on screen.

```
page 60, 132
```

TITLE EXAMPLE (EXE)

MOV AX, @data

MOV DS, AX

MOV ES, AX

ENDM

Terminate MACRO ; Macro definition

MOV AX, 4C00H

INT 21H

```
.Model SMALL
        .Data
             `Test macros',13,10,`$'
MSG
        DB
        .CODE
        PROC FAR
Main
        Init
                       ;Macro reference
        LEA DX, MSG
        MOV AH, 09H
        INT 21H
        Terminate
                       ;Macro reference
Main
        ENDP
        END
```

- Define a macros that displays a message on the screen.
- Need to pass the message as a parameter.

Prompt	MACRO	STRG
	LEA	DX, STRG
	MOV	AX, 09H
	INT	21H
	ENDM	

```
.Model SMALL
        .Data
              `Test macros',13,10,`$'
MSG
        DB
        .CODE
        PROC
Main
             FAR
        Init
                        ;Macro reference
        Prompt MSG
        Terminate
                       ;Macro reference
Main
        ENDP
        END
```

Macro Parameter Passing

- When the assembler expands macro Prompt, it replaces every occurrence of the string STRG in the macro definition with the string provided in the macro reference
- parameters used with macro are dummy parameters: they are replaced textually during macro expansion
- register can be used as a parameter in a call

Define a macro that multiplies the contents of AX by an unsigned immediate value and leaves the product in DX:AX

```
Example: AX * 7
```

MOV BX,7

MUL BX

Mult MACRO Const

MOV BX, Const

MUL BX

```
.Model SMALL
         .Data
                   2310H
Data1
        DW
         .CODE
Main
        PROC
                   FAR
        Init
        Mult
        Mult
                   CX
        Mult
                   Data1
        Terminate
Main
         ENDP
         END
```

- Need to modify Mult so that it multiply AX by a signed or unsigned immediate.
- Note: need to MUL with unsigned multiplier and IMUL with signed multiplier.

```
Mult MACRO Oper const
MOV BX,const
Oper BX
ENDM
```

```
Mult MUL 7
will be expanded into:
         MOV BX, 7
         MUL BX
         Mult IMUL -12
will be expanded into
              BX,-12
         MOV
         IMUL BX
```

- Define a macro that computes the absolute value of a general register or memory location and leaves the result as the new value for that register or memory location.
- Algorithm:

if original value is positive

leave it as is

else (if original value is negative)

negate it.

ABS MACRO Num

CMP Num, 0

JGE ENDABS

NEG Num

ENDABS:

ENDM

What is the problem with above macro?

Problem with labels defined inside macros

-- if macro is referenced more than once in a program, the same label will occur several times in the same program. This will generate an error because labels are supposed to be unique.

ABS AX

ABS BX

will be expanded into:

CMP AX, 0

JGE ENDABS

NEG AX

ENDABS: CMP BX, 0

JGE ENDABS

NEG BX

ENDABS:

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Use the LOCAL directive

ABS MACRO num

LOCAL ENDABS

CMP num, 0

JGE ENDABS

NEG num

ENDABS:

ENDM

When macro is expanded, ENDABS label will be replaced by an unused label ??0000-??FFFF

ABS AX

ABS BX

will be expanded into:

CMP AX, 0

JGE ??0000

NEG AX

??0000:

CMP BX, 0

JGE ??0001

NEG BX

??0001:

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Including Macros in a Library

- Commonly, users save their macro definition in a library and store it in a disk file.
- You may use any editor to define your macro. Save in an ASCII file.
- To use a macro from the library, use the INCLUDE directive to include the library file:

INCLUDE Library-name

INCLUDE Directive

```
.Model SMALL
```

INCLUDE A:\MacroLib

.Data

MSGDB 'Test macros', 13, 10, '\$'

.CODE

MAIN PROC FAR

Init

Prompt MSG

Terminate

MAIN ENDP

END MAIN

The INCLUDE directive

• The assembler will replace the INCLUDE line with the contents of the referenced library file.

• General format:

```
IFxxx (condition)
    ...
ELSE (this is optional)
    ...
ENDIF
```

- IF const_expr
- IFE const_expr
- IFDEF symbol_name
- IFNDEF symbol_name
- **IFB** <arg>
- IFNB <arg>

if expr evaluates to non-zero assemble the statements within the conditional block.

if expr evaluates to zero assemble the statements within the conditional block.

IFDEF symbol

assemble conditional block if the symbol name is defined in the program or has been declared as EXTRN

```
assemble conditional block if symbol name is
NOT defined in program and has NOT been
declared as EXTRN

IFB <arg>
assemble conditional block if arg is blank

IFNB <arg>
```

assemble conditional block if arg is not blank

• Define a macro for dividing AX by a 1-byte in memory. Test divisor before division.

```
ChkDIV MACRO Divisor
```

LOCAL ENDDIV

CMP Divisor, 0

JE ENDDIV

CMP AH, divisor

JNB ENDDIV

DIV Divisor

ENDDIV:

ChkDIV MACRO divisor

LOCAL ENDDIV

IFNDEF Divisor

;Macro expansion terminated

EXITM

ENDIF

CMP Divisor, 0

JE ENDDIV

CMP AH, divisor

JNB ENDDIV

DIV Divisor

ENDDIV:

• All INT 21H calls require a function number in AH and some require a value in DX. Define a macro that loads AH, conditionally loads DX, and calls

INT 21H

INT21 MACRO Function Strg

MOV AH, Function

IFNB <Strg>

LEA DX, Strg

ENDIF

INT 21H