Approximate inference & Bayesian Networks (Part B)

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Topics:

- Approximate inference
- Sampling from a probability distribution
- Sampling from a probability distribution: Sprinkler example
- Prior-Sampling
- Prior-Sampling: Sprinkler example
- Filtering: umbrella world example
- Pomegranate
- Pomegranate for umbrella world





The methods seen last time (e.g. inference by enumeration) allow for exact inference

Approximate inference methods are therefore a viable alternative to give reasonable answers in case of large models

All the algorithms for approximate inference with Bayesian Networks require a method for sampling from a known probability distribution.



Let's see a possible implementation of such sampling method in case of **Boolean variables** and known **Conditional Probability Tables** (CPTs):

```
import numpy as np
                                           probability distribution with
import random as rnd
                                           the content of the CPT
t, f = 0, 1
def samplegen(Pdist, Parents = []):
  assert len(Parents) < len(Pdist.shape)</pre>
  if rnd.random() < Pdist[t][tuple(Parents)]:</pre>
    return t
  return f
```

Let's see a possible implementation of such sampling method in case of **Boolean variables** and known **Conditional Probability Tables** (CPTs):

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import random as rnd
t, f = 0, 1
def samplegen(Pdist, Parents = []);
  assert len(Parents) < len(Pdist.shape)</pre>
  if rnd.random() < Pdist[t][tuple(Parents)]:</pre>
    return t
  return f
```

if available, the values of the Parents events (i.e., t or f)

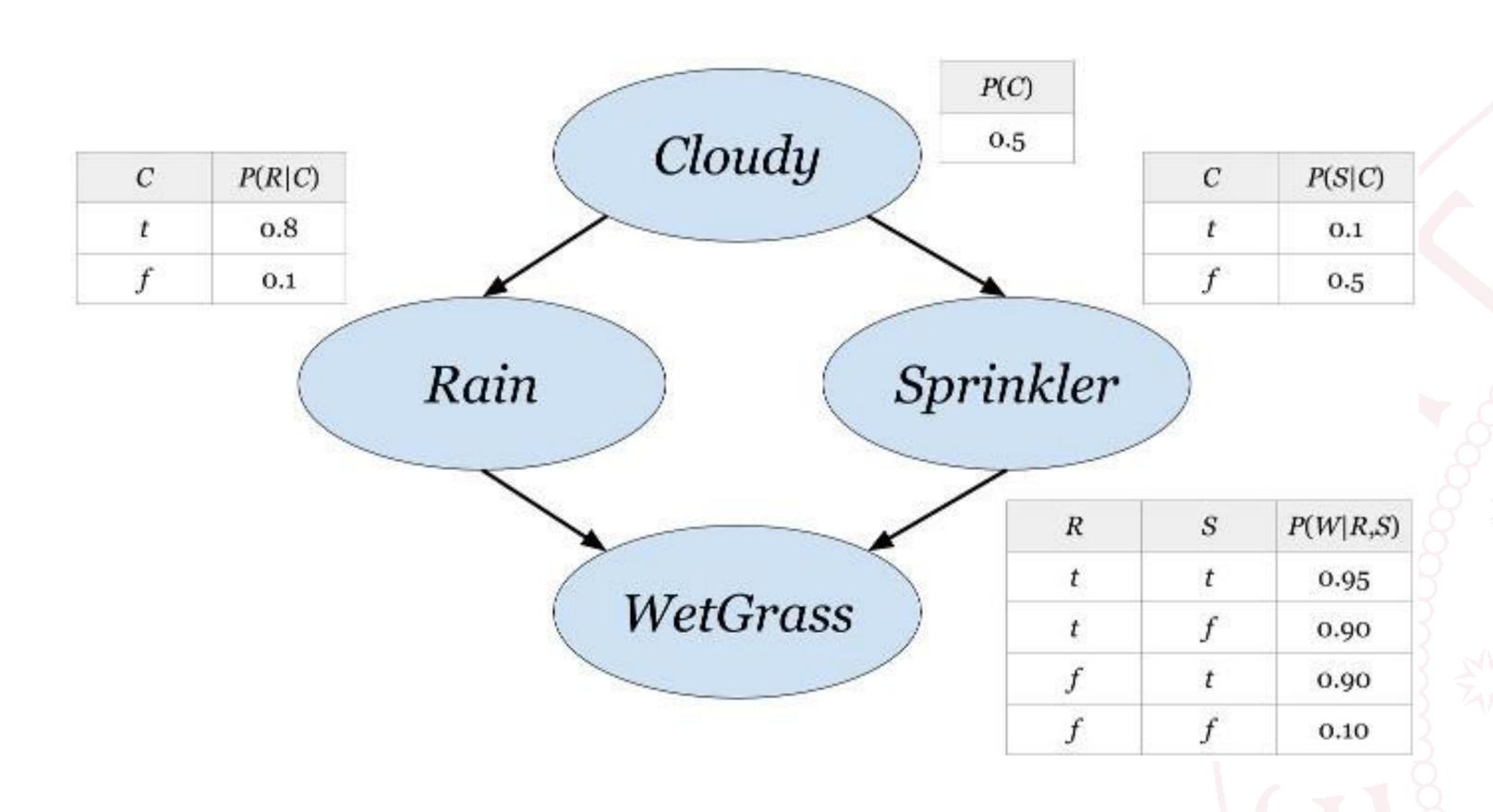
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t, f = 0, 1
def samplegen(Pdist, Parents = []):
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  if rnd.random() < Pdist[t][tuple(Parents)]:</pre>
    return t
  return f
```

https://docs.python.org/3/library/random.html

random.random()
Return the next random
floating point number in
the range 0.0 <= X < 1.0

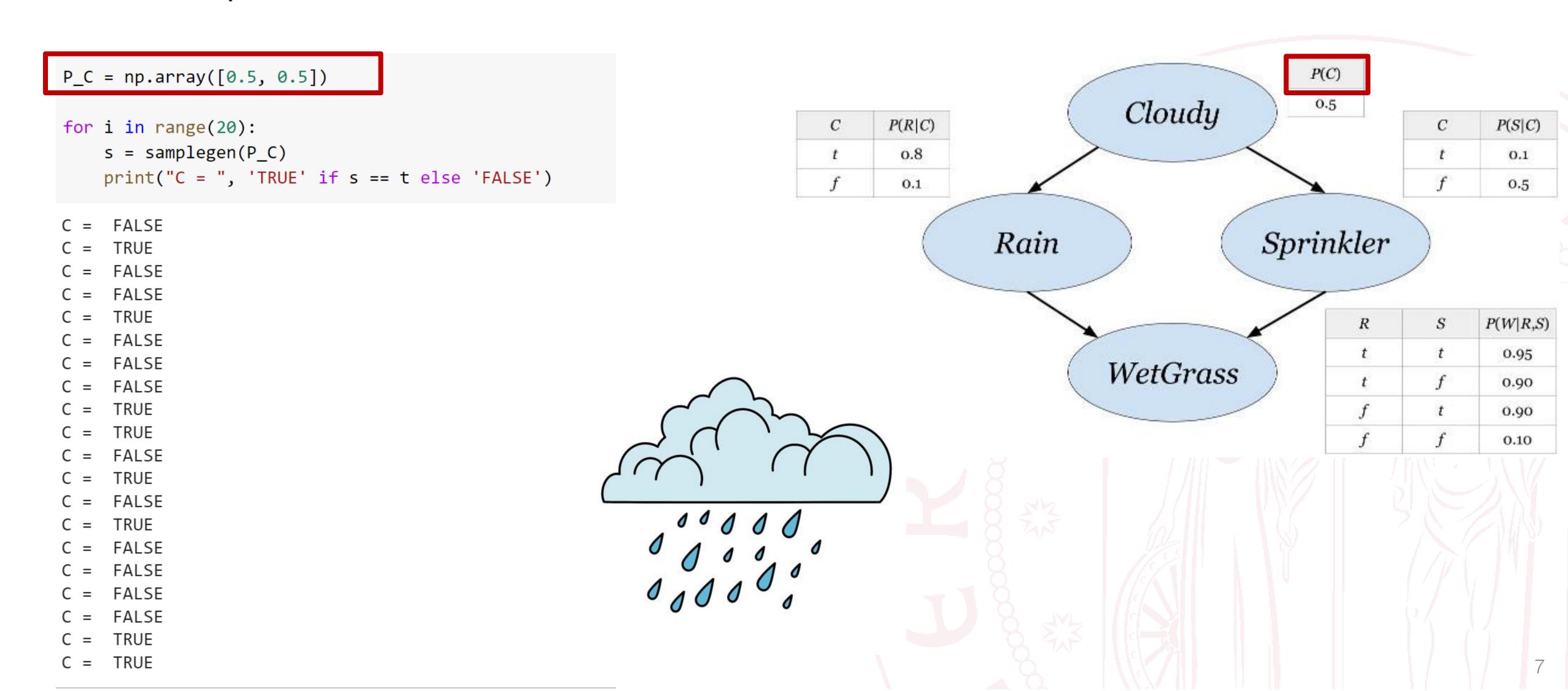
Let's consider the scenario in the figure, where the WetGrass can be caused a Sprinkler or the Rain, both of which depend on the Cloudy weather:



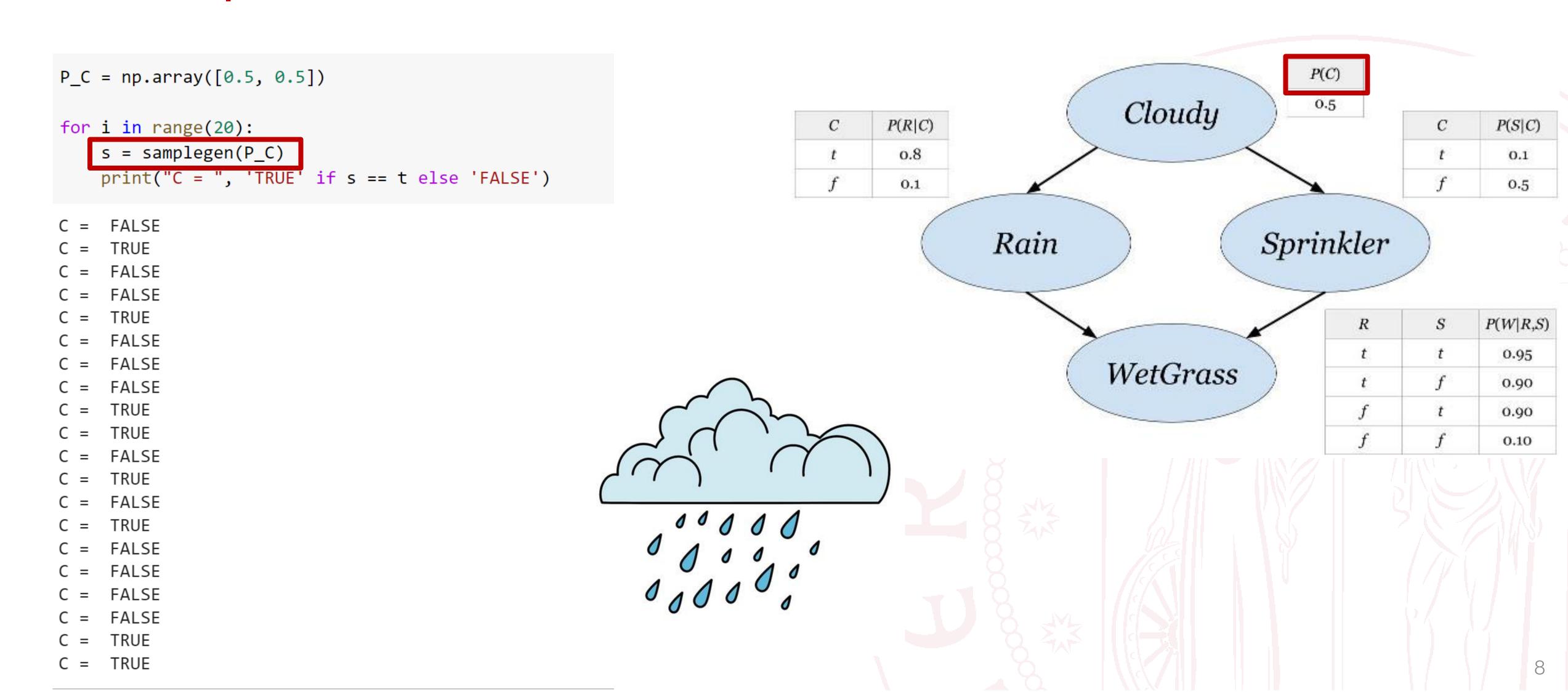




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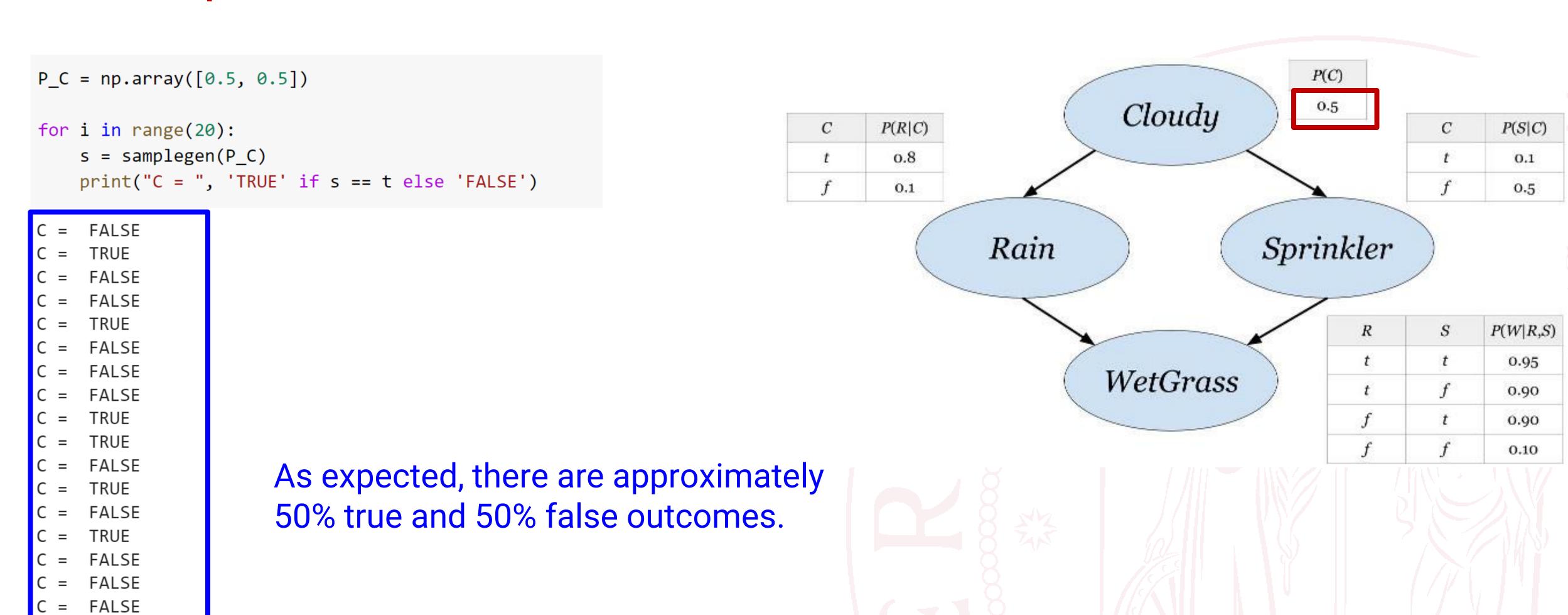


In particular, let's say we want to generate 20 samples from the Cloudy distribution P(C) which has **no parents**:

C = FALSE

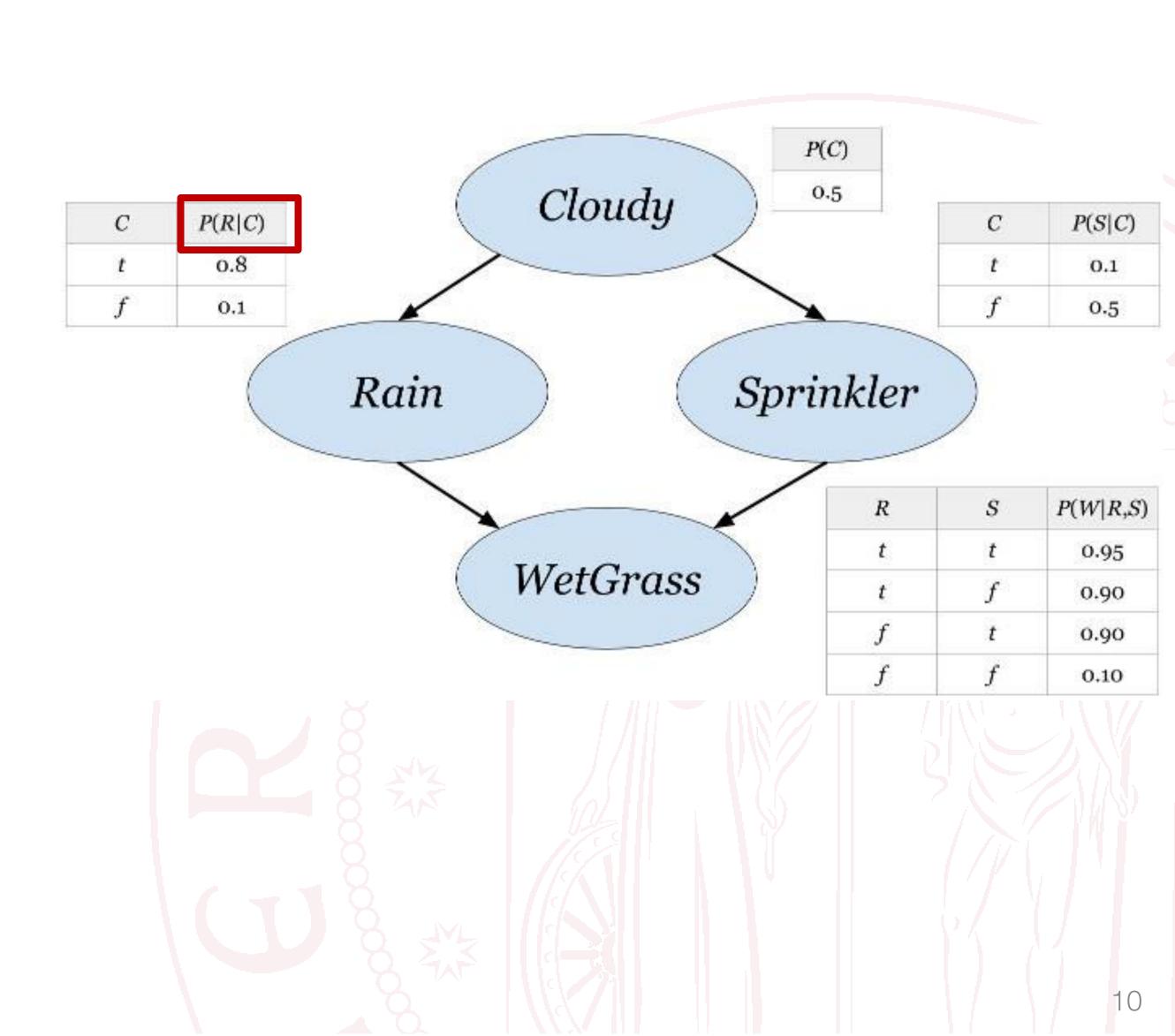
C = TRUE

C = TRUE



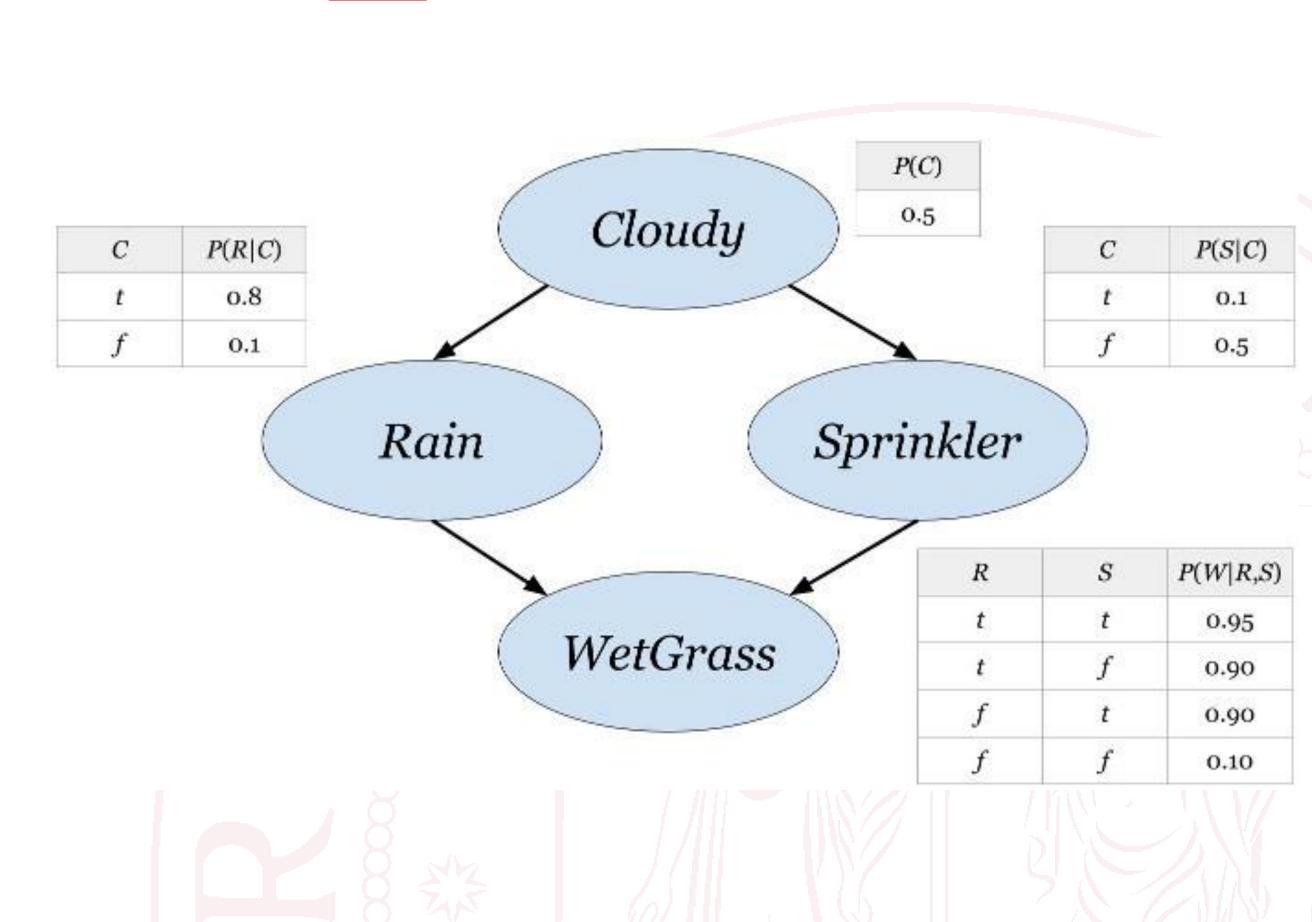
Let's sample from a conditional distribution, for example $P(R | \neg c)$

```
P_R_C = np.array([[0.8, 0.1], [0.2, 0.9]])
for i in range(20):
   s = samplegen(P_R_C, [f])
   print("R = ", 'TRUE' if s == t else 'FALSE')
R = FALSE
R = FALSE
R = FALSE
    FALSE
   FALSE
   FALSE
   FALSE
   FALSE
    TRUE
   FALSE
   FALSE
    FALSE
   FALSE
    FALSE
    FALSE
   FALSE
R = FALSE
R = FALSE
R = FALSE
R = FALSE
```



Let's sample from a **conditional distribution**, for example $P(R \neg c)$

```
P_R_C = np.array([[0.8, 0.1], [0.2, 0.9]])
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R = FALSE
    FALSE
    FALSE
    FALSE
    FALSE
    FALSE
    FALSE
    FALSE
    TRUE
    FALSE
    FALSE
    FALSE
    FALSE
    FALSE
    FALSE
    FALSE
R = FALSE
R = FALSE
R = FALSE
R = FALSE
```



Let's sample from a conditional distribution, for example $P(R \mid \neg C)$

```
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for i in range(20):
    s = samplegen(P_R_C, [f])
    print("R = ", 'TRUE' if s == t else 'FALSE')
```

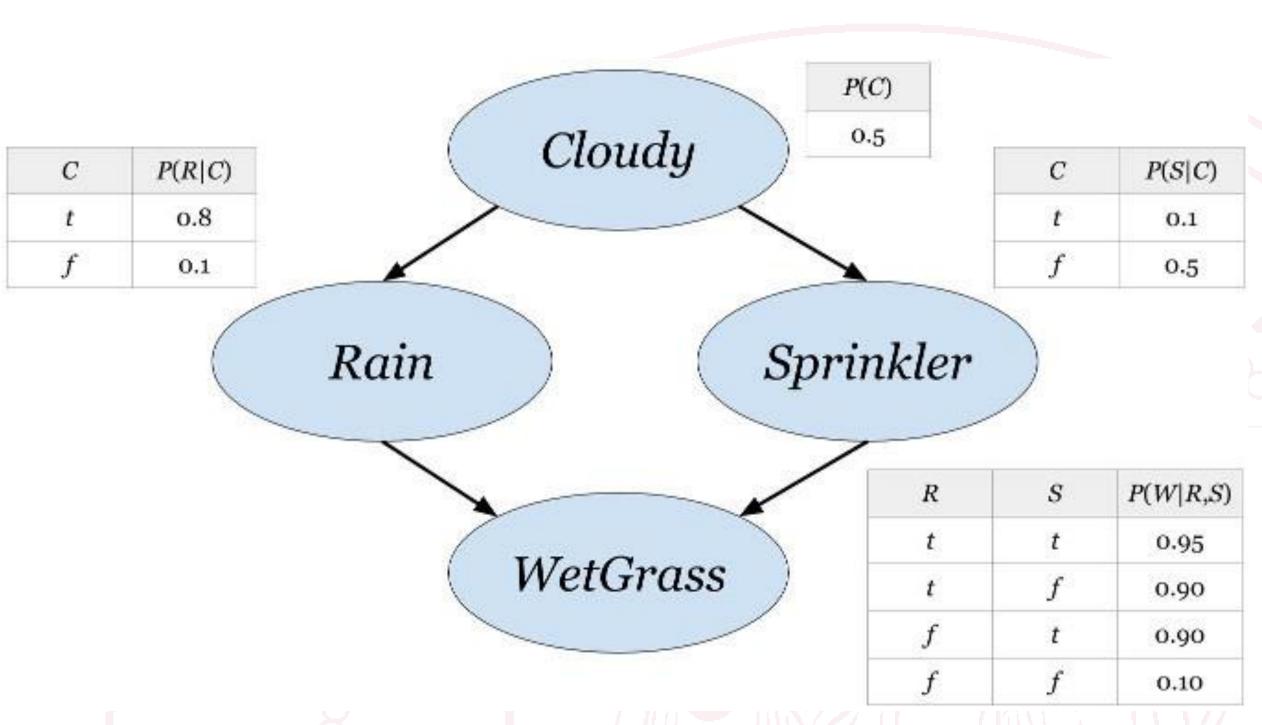
```
R = FALSE
    FALSE
    FALSE
     FALSE
     FALSE
    FALSE
    FALSE
    FALSE
     TRUE
    FALSE
     FALSE
    FALSE
    FALSE
     FALSE
     FALSE
    FALSE
R = FALSE
R = FALSE
```

R = FALSE

R = FALSE

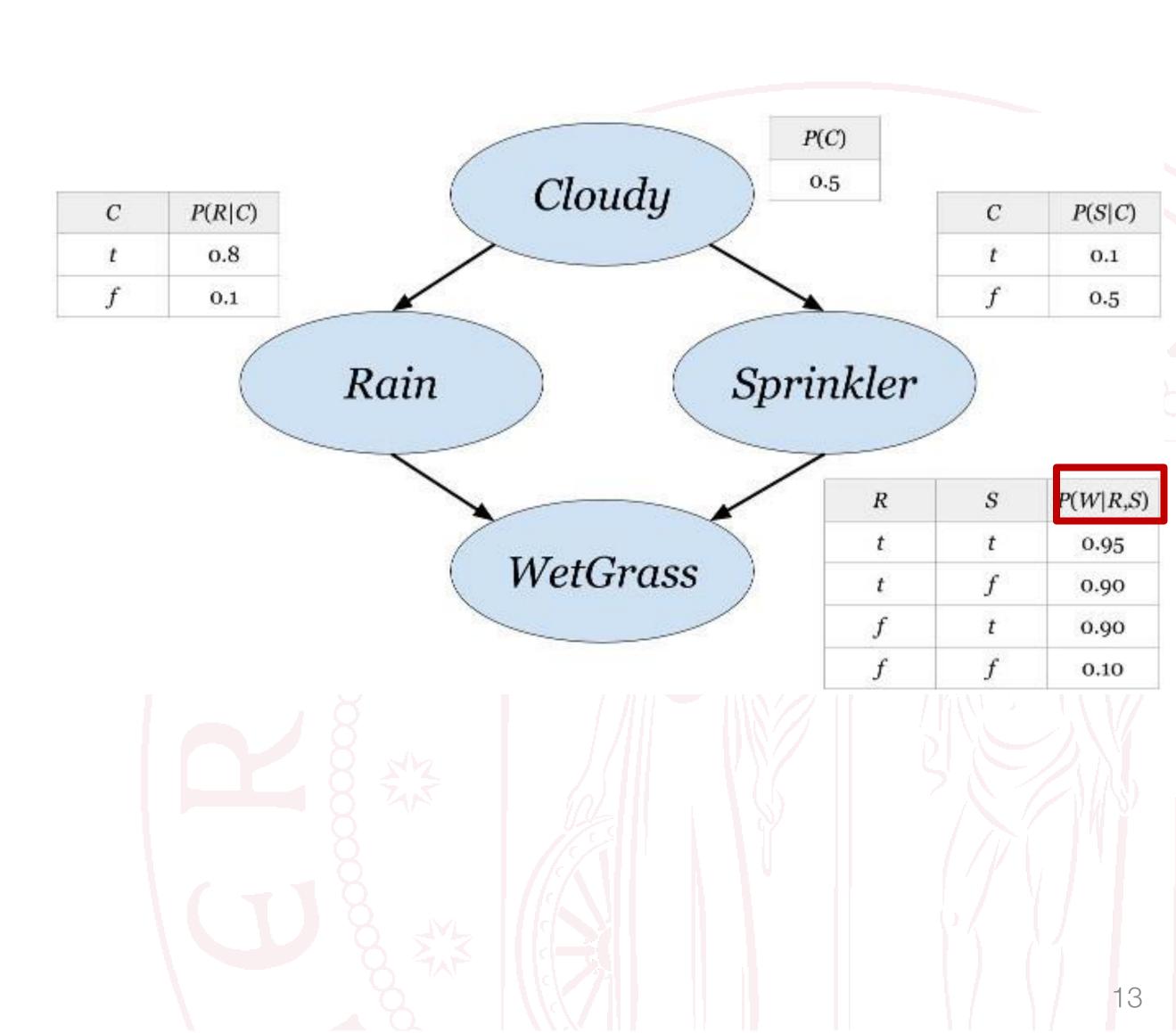
In this case there are many more false than true outcomes because

$$P(R \mid \neg c) = (0.1, 0.9)$$



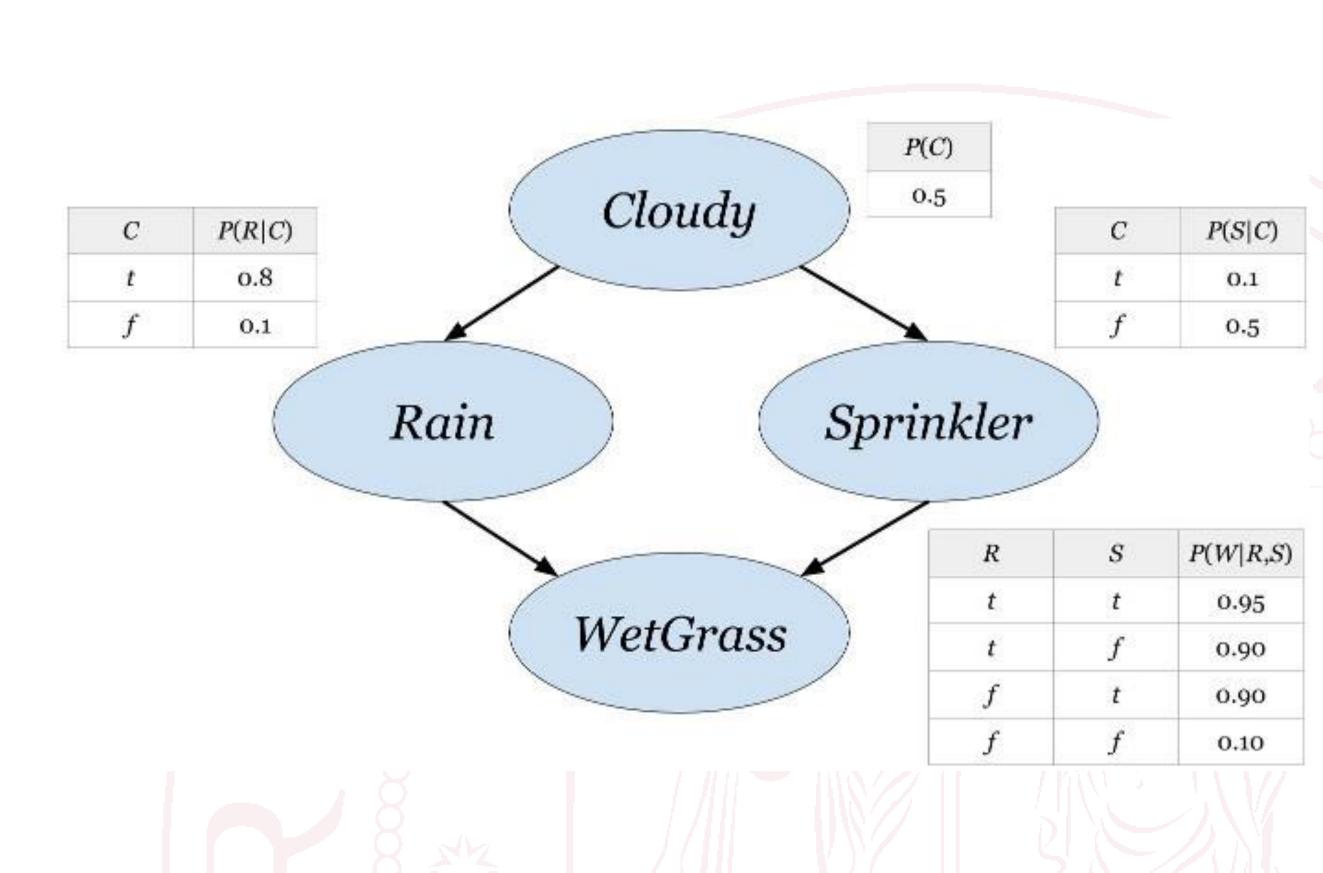
Finally, let's sample $P(W|\neg s, r) = (0.9, 0.1)$

```
P_W_SR = np.array([[[0.95, 0.9], [0.9, 0.1]], [[0.05, 0.1], [0.1, 0.9]]])
for i in range(20):
    s = samplegen(P_W_SR, [f, t])
    print("W = ", 'TRUE' if s == t else 'FALSE')
    FALSE
    TRUE
    TRUE
    TRUE
    FALSE
    TRUE
     TRUE
    FALSE
    TRUE
    TRUE
    TRUE
     TRUE
    TRUE
     TRUE
     TRUE
    TRUE
W = TRUE
W = TRUE
```



Finally, let's sample $P(W|\neg s, r) = (0.9, 0.1)$

```
P_W_SR = np.array([[[0.95, 0.9], [0.9, 0.1]], [[0.05, 0.1], [0.1, 0.9]]])
for i in range(20):
    s = samplegen(P_W_SR, [f, t])
    print("W = ", 'TRUE' if s == t else 'FALSE')
    FALSE
    TRUE
    TRUE
     TRUE
    FALSE
     TRUE
     FALSE
     TRUE
    TRUE
     TRUE
    TRUE
W = TRUE
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```



Finally, let's sample $P(W|\neg s, r) = (0.9, 0.1)$

```
P_W_SR = np.array([[[0.95, 0.9],[0.9, 0.1]],[[0.05, 0.1],[0.1, 0.9]]])

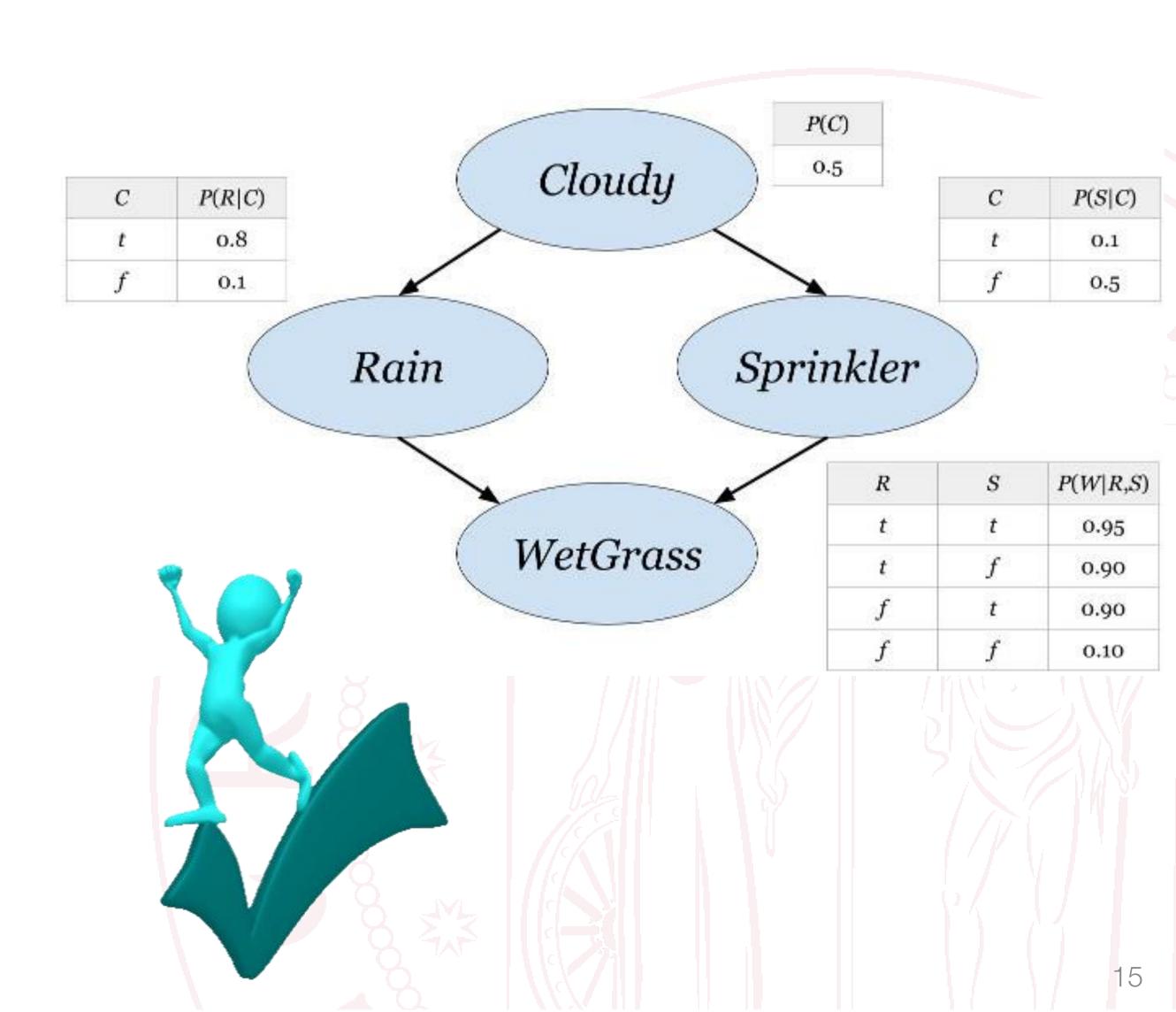
for i in range(20):
    s = samplegen(P_W_SR, [f, t])
    print("W = ", 'TRUE' if s == t else 'FALSE')
```

```
W = FALSE
W = TRUE
W = TRUE
W = TRUE
W = FALSE
W = TRUE
```

= TRUE

W = TRUE

Even in this case, the samples are more or less as expected, about 90% true and 10% false.



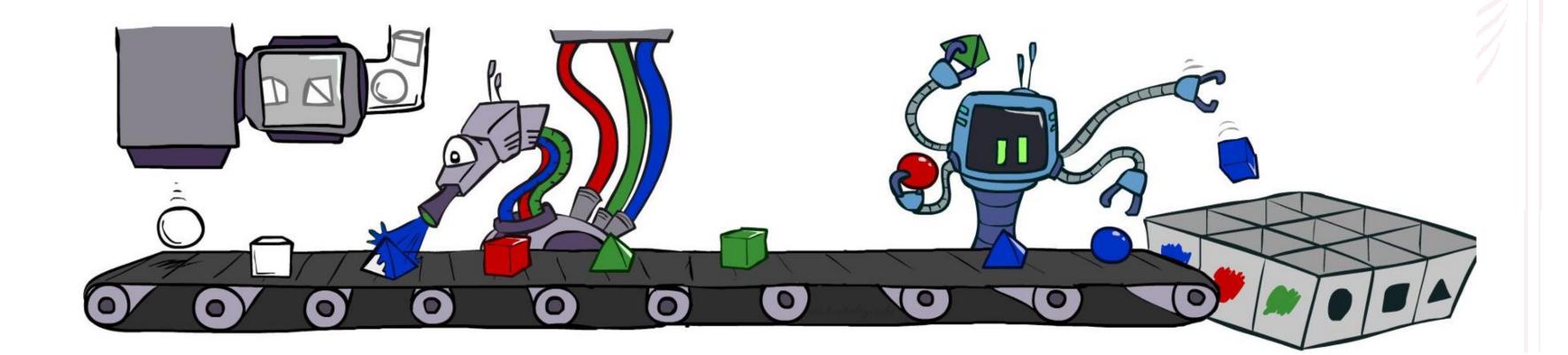
Prior-Sampling

function PRIOR-SAMPLE(bn) returns an event sampled from the prior specified by bn inputs: bn, a Bayesian network specifying joint distribution $\mathbf{P}(X_1, \dots, X_n)$

 $\mathbf{x} \leftarrow$ an event with n elements for each variable X_i in X_1, \dots, X_n do $\mathbf{x}[i] \leftarrow$ a random sample from $\mathbf{P}(X_i \mid parents(X_i))$

return x

- For i=1, 2, ..., n (in topological order)
 - Sample X_i from P(X_i | parents(X_i))
- Return $(x_1, x_2, ..., x_n)$

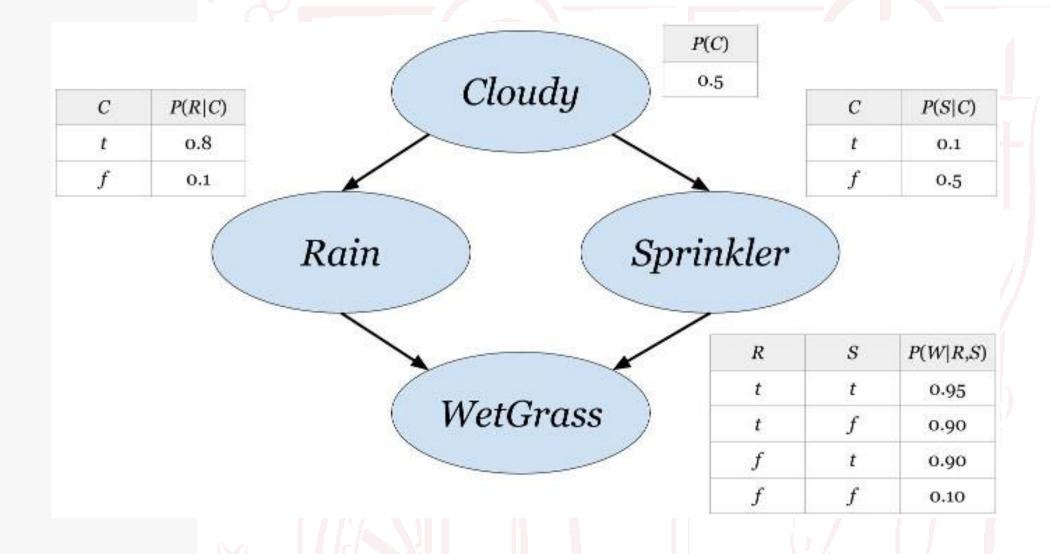


Let's implement now the Prior Sampling algorithm starting with some data structures to represent the Sprinkler network:

```
function PRIOR-SAMPLE(bn) returns an event sampled from the prior specified by bn inputs: bn, a Bayesian network specifying joint distribution \mathbf{P}(X_1,\ldots,X_n) \mathbf{x}\leftarrow an event with n elements for each variable X_i in X_1,\ldots,X_n do \mathbf{x}[i]\leftarrow a random sample from \mathbf{P}(X_i\mid parents(X_i)) return \mathbf{x}
```

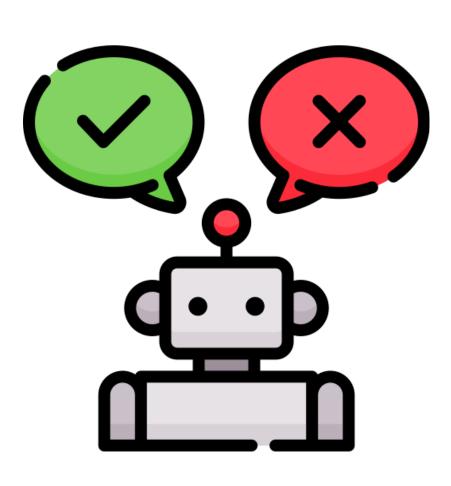
```
# some of these distributions were already defined before, but we repeate them just in case
P_C = np.array([0.5, 0.5])
P_S_C = np.array([[0.1, 0.5],[0.9, 0.5]])
P_R_C = np.array([[0.8, 0.1],[0.2, 0.9]])
P_W_SR = np.array([[[0.95, 0.9],[0.9, 0.1]],[[0.05, 0.1],[0.1, 0.9]]])

# network variables...
var = ['C','S','R','W']
# their distributions...
prd = {'C':P_C, 'S':P_S_C, 'R':P_R_C, 'W':P_W_SR}
# their parents...
par = {'C':[], 'S':['C'], 'R':['C'], 'W':['S','R']}
# and their initial values
val = {'C':f, 'S':f, 'R':f, 'W':f}
```



Let's define also a function to retrieve the values of the parents of a variable:

```
def parents(X):
   return [val[i] for i in par[X]]
```

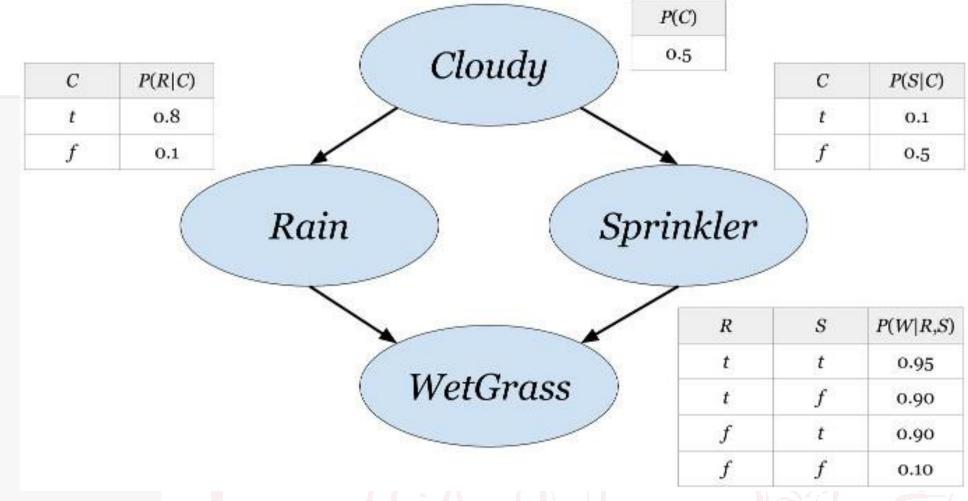


```
# some of these distributions were already defined before, but we repeate them just in case
P_C = np.array([0.5, 0.5])
P_S_C = np.array([[0.1, 0.5],[0.9, 0.5]])
P_R_C = np.array([[0.8, 0.1],[0.2, 0.9]])
P_W_SR = np.array([[[0.95, 0.9],[0.9, 0.1]],[[0.05, 0.1],[0.1, 0.9]]])

# network variables...
var = ['C','S','R','W']
# their distributions...
prd = {'C':P_C, 'S':P_S_C, 'R':P_R_C, 'W':P_W_SR}
# their parents...
par = {'C':[], 'S':['C'], 'R':['C'], 'W':['S','R']}
# and their initial values
val = {'C':f, 'S':f, 'R':f, 'W':f}
```

The following algorithm generates 1000 events from the Sprinkler network:

```
event = []
for n in range(1000):
  for x in var:
   val[x] = samplegen(prd[x], parents(x))
 event.append(['f' if val[x] else 't' for x in var])
print("First randomly generated event = ", event[0])
print("Number or randomly generated events = ", len(event))
First randomly generated event = ['t', 'f', 't', 't']
Number or randomly generated events = 1000
```

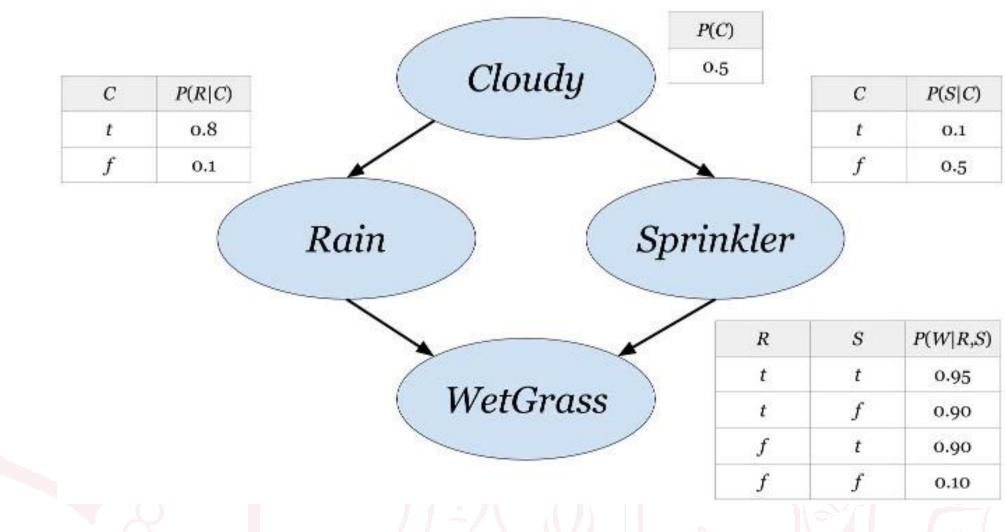


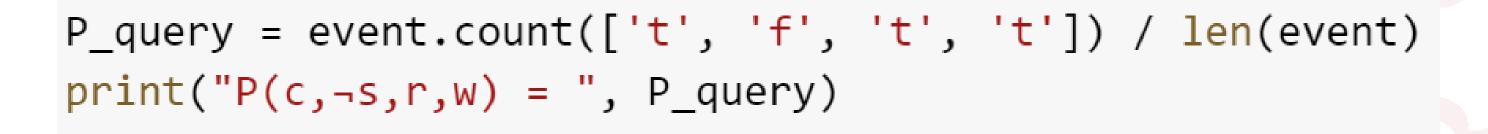
```
# network variables...
var = ['C','S','R','W']
# their distributions...
prd = {'C':P_C, 'S':P_S_C, 'R':P_R_C, 'W':P_W_SR}
# their parents...
par = {'C':[], 'S':['C'], 'R':['C'], 'W':['S','R']}
# and their initial values
val = {'C':f, 'S':f, 'R':f, 'W':f}
```

Finally, we can compute the probability of any event by counting the number of times it was generated and normalising.

For example, we can verify

$$P(c, \lnot s, r, w) = 0.328 pprox rac{N_{PS}(c, \lnot s, r, w)}{N}$$





$$P(c, \neg s, r, g) = 0.328$$

which is indeed very close to the exact probability!

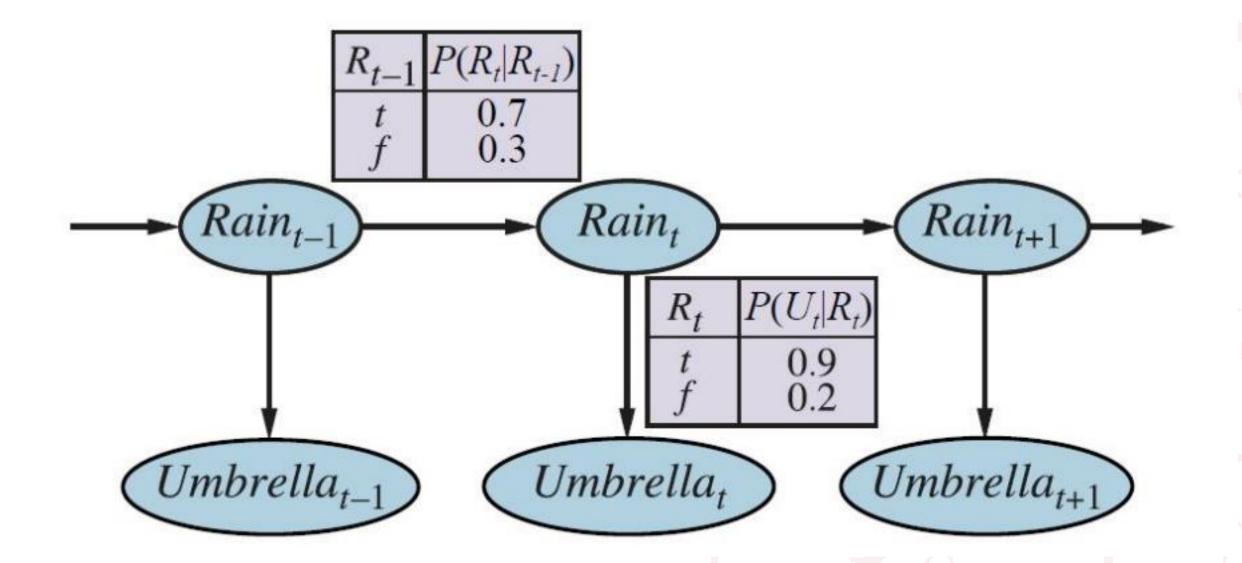


Filtering: umbrella world example

Imagine to be imprisoned in a basement without windows, you only see whether the guard brings an umbrella or not

• First-order Markov process – the probability of rain is assumed to depend only on whether it rained

the previous day



Bayesian network structure and conditional distributions describing the umbrella world: the transition model $P(Raint_{\mid}Rain_{\mid t-1)}$ is And the sensor model is $P(Umbrella_{t\mid}Rain_{\mid t})$

Pomegranate

pomegranate

is a Python package that implements fast and **flexible probabilistic models** ranging from individual probability distributions to compositional models such as **Bayesian networks** and **hidden Markov models**.

The core philosophy behind pomegranate is that all **probabilistic models can be viewed as a probability distribution** in that they all yield probability estimates for samples and can be **updated given samples and their associated weights.**

We need to install it using: pip install pomegranate

Then you can run the following version of the umbrella model.

pomegranate can only solve Bayesian neworks (not Dynamic Bayesian Networks), so we have to unroll the whole example to the depth that we want.

```
!pip install pomegranate
from pomegranate import *
# Variables are RainN and UmbrellaN+1 for N = 0, 1, ...
# We have a prior for RainO two values 'v'es and 'p'o
Rain0 = DiscreteDistribution({'y': 0.5, 'n': 0.5})
# Transition model
# Conditional distribution relating RainN and RainN+1. Notation for
# the conditional probability table is:
    'RainN', 'RainN+1', <probability>]
# for the conditional value P(Sprinkler|Cloudy). Note that we have to
# repeat the transition model for each pair of states
Rain1 = ConditionalProbabilityTable(
        ['n', 'n', 0.7]], [Rain0])
         Rain<sub>0</sub> Rain<sub>1</sub>
Rain2 = ConditionalProbabilityTable(
        [['y', 'y', 0.7],
        ['y', 'n', 0.3],
         ['n', 'y', 0.3],
         ['n', 'n', 0.7]], [Rain1])
```

A discrete distribution, made up of characters and their probabilities, assuming that these probabilities will sum to 1.0.

https://pomegranate.readthedocs.io/en/stable/Distributions.html?highlight=DiscreteDistribution

Then you can run the following version of the umbrella model.

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```
!pip install pomegranate
from pomegranate import *
# Variables are RainN and UmbrellaN+1 for N = 0, 1, ...
# We have a prior for Rain0, two values 'y'es and 'n'o:
      = DiscreteDistribution({'y': 0.5, 'n': 0.5})
  Transition mode
# Conditional distribution relating RainN and RainN+1. Notation for
# the conditional probability table is:
   'RainN', 'RainN+1', <probability>]
# for the conditional value P(Sprinkler|Cloudy). Note that we have to
# repeat the transition model for each pair of states
Rain1 = ConditionalProbabilityTable(
        [['y', 'y', 0.7],
         ['y', 'n', 0.3],
        ['n', 'n', 0.7]], [Rain0])
Rain2 = ConditionalProbabilityTable(
        [['y', 'y', 0.7],
        ['y', 'n', 0.3],
        ['n', 'y', 0.3],
        ['n', 'n', 0.7]], [Rain1])
```

A conditional probability table, which is dependent on values from at least one previous distribution but up to as many as you want to encode for.

> https://pomegranate.readthedocs.io/en/st able/MarkovChain.html?highlight=Conditi onalProbabilityTable

Then you can run the following version of the umbrella model.

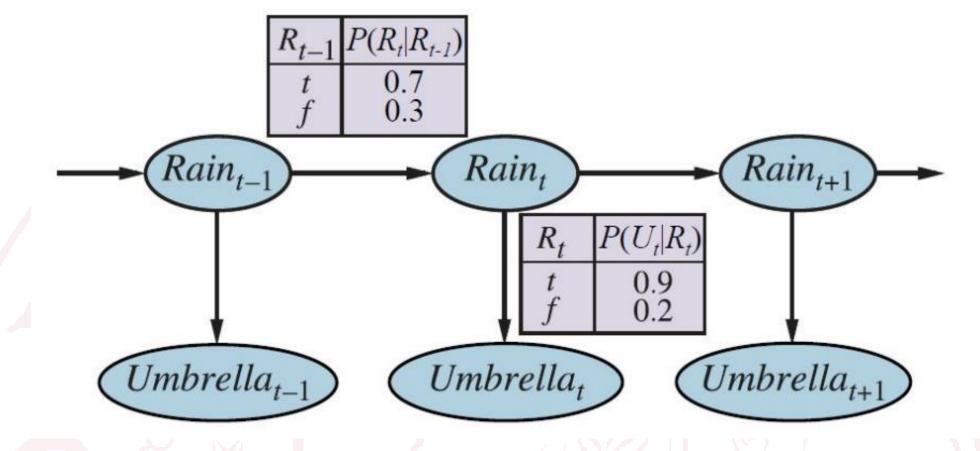
pomegranate can only solve Bayesian neworks (not Dynamic Bayesian Networks), so we have to unroll the whole example to the depth that we want.

```
Sensor model
                                                            A conditional probability table, which is dependent
# Conditional distribution relating Rain and Umbrella:
                                                            on values from at least one previous distribution
 [ 'Umbrella', 'Rain', <probability>]
                                                            but up to as many as you want to encode for.
# for the conditional value P(Sprinkler Cloudy). Values for Umbrella are 'y'es and 'n'o.
# Again we have to enter the table for each day.
Umbrella1 = ConditionalProbabilityTable(
      [['y', 'y', 0.9],
       ['y', 'n', 0.1],
                                                                    https://pomegranate.readthedocs.io/en/st
       ['n', 'y', 0.2],
       ['n', 'n', 0.8]], [Rain1])
                                                                    able/MarkovChain.html?highlight=Conditi
Umbrell 2 = ConditionalProbabilityTable(
                                                                    onalProbabilityTable
      [['y', 'y', 0.9],
          ' 'n' 0 811 [Rain21)
```

Then you can run the following version of the umbrella model.

pomegranate can only solve Bayesian neworks (not Dynamic Bayesian Networks), so we have to unroll the whole example to the depth that we want.

```
# The whole network has five nodes:
s1 = Node(Rain0, name="Rain0")
s2 = Node(Rain1, name="Rain1")
s3 = Node(Umbrella1, name="Umbrella1")
s4 = Node(Rain2, name="Rain2")
s5 = Node(Umbrella2, name="Umbrella2")
# Create a network that includes nodes and edges between them:
model = BayesianNetwork("Umbrella Network")
model.add_states(s1, s2, s3, s4, s5)
model.add_edge(s1, s2)
model.add_edge(s2, s3)
model.add_edge(s2, s4)
model.add_edge(s4, s5)
# Fix the model structure
model.bake()
```



Then you can run the following version of the umbrella model.

pomegranate can only solve Bayesian neworks (not Dynamic Bayesian Networks), so we have to unroll the whole example to the depth that we want.

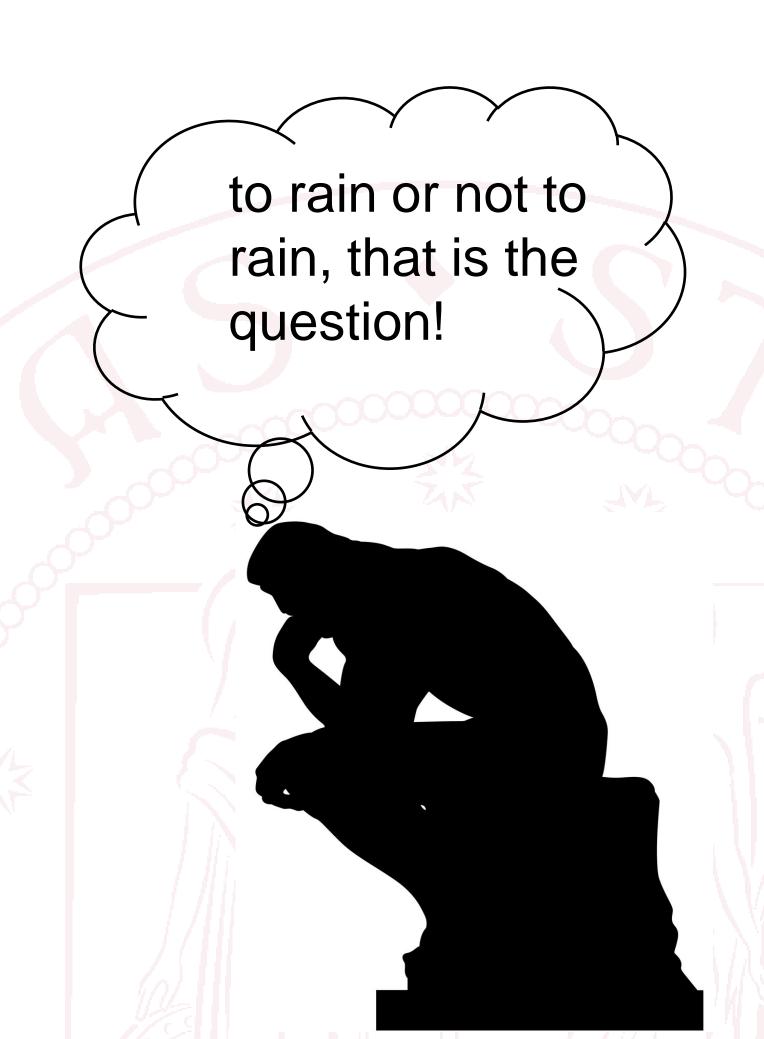
```
# The whole network has five nodes:
s1 = Node(Rain0, name="Rain0")
s2 = Node(Rain1, name="Rain1")
s3 = Node(Umbrella1, name="Umbrella1")
s4 = Node(Rain2, name="Rain2")
s5 = Node(Umbrella2, name="Umbrella2")
# Create a network that includes nodes and edges between them:
model = BayesianNetwork("Umbrella Network")
model.add_states(s1, s2, s3, s4, s5)
model.add_edge(s1, s2)
model.add_edge(s2, s3)
model.add_edge(s2, s4)
model.add_edge(s4, s5)
# Fix the model structure
model.bake()
```

Finalize the topology of the model. Assign a numerical index to every state and create the underlying arrays corresponding to the states and edges between the states. This method must be called before any of the probabilitycalculating methods. This includes converting conditional probability tables into joint probability tables and creating a list of both marginal and table nodes.

Now that we have the model entered, we can ask it questions. We can first ask it to predict the probability of rain on days 1 and 2:

```
# Do not instantiate any of the variables:
scenario = [[None, None, None, None, None]]
# Run the model
results = model.predict_proba(scenario)
# Ask for the probability of rain on Day 1:
print(results[0][1].items())
# And the probability of rain on Day 2:
print(results[0][3].items())
(('y', 0.50000000000000001), ('n', 0.499999999999999))
(('y', 0.50000000000000001), ('n', 0.499999999999999))
```

The reason that we ask for elements 1 and 3 of the datastructure results is because they are elements 1 and 3 of model.add_states(s1, s2, s3, s4, s5)



Now that we have the model entered, we can ask it questions. We can first ask it to predict the probability of rain on days 1 and 2:

```
# Do not instantiate any of the variables:
scenario = [[None, None, None, None, None]]
# Run the model
results = model.predict_proba(scenario)
# Ask for the probability of rain on Day 1:
print(results[0][1].items())
# And the probability of rain on Day 2:
print(results[0][3].items())
(('y', 0.50000000000000001), ('n', 0.499999999999999))
(('y', 0.50000000000000001), ('n', 0.499999999999999))
```

to rain or not to rain, that is the question!

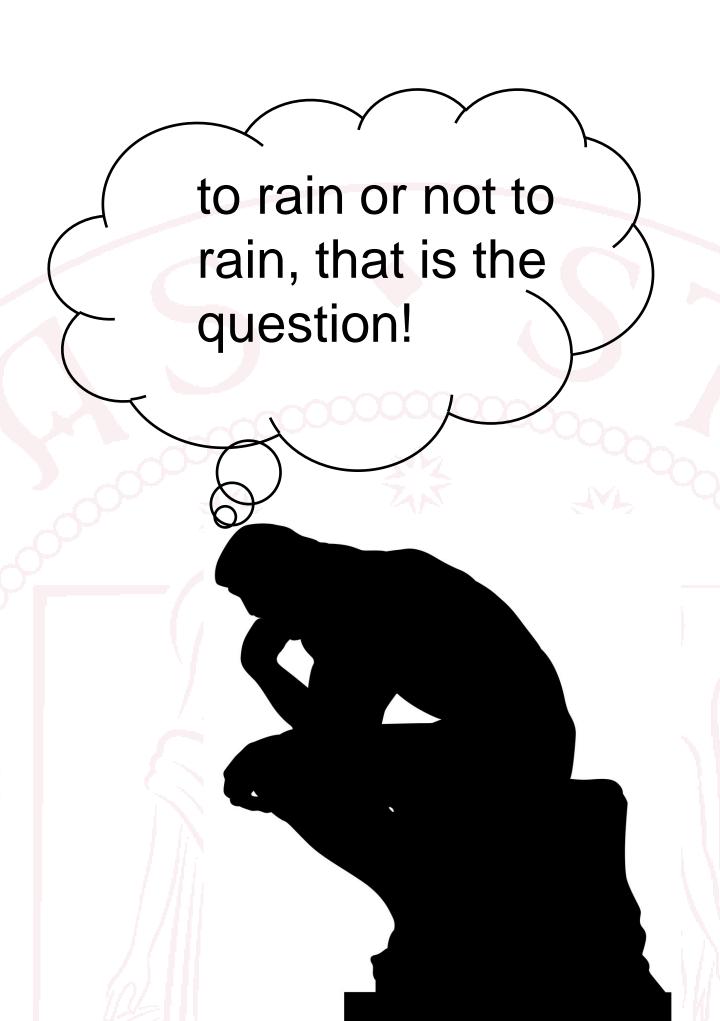
So both Day 1 and Day 2 have a probability 0.5 of being rainy before we see any umbrellas.

Now that we have the model entered, we can ask it questions. We can first ask it to predict the probability of rain on days 1 and 2:

```
# Do not instantiate any of the variables:
scenario = [[None, None, None, None, None]]
# Run the model
results = model.predict_proba(scenario)
# Ask for the probability of rain on Day 1:
print(results[0][1].items())
# And the probability of rain on Day 2:
print(results[0][3].items())
(('y', 0.50000000000000000), ('n', 0.49999999999999))
(('y', 0.50000000000000001), ('n', 0.499999999999999))
```

In Bayesian probability terms, this tells us that we can't say anything about how likely it is to rain.

A binary variable with probability of 0.5 for both values is how we represent

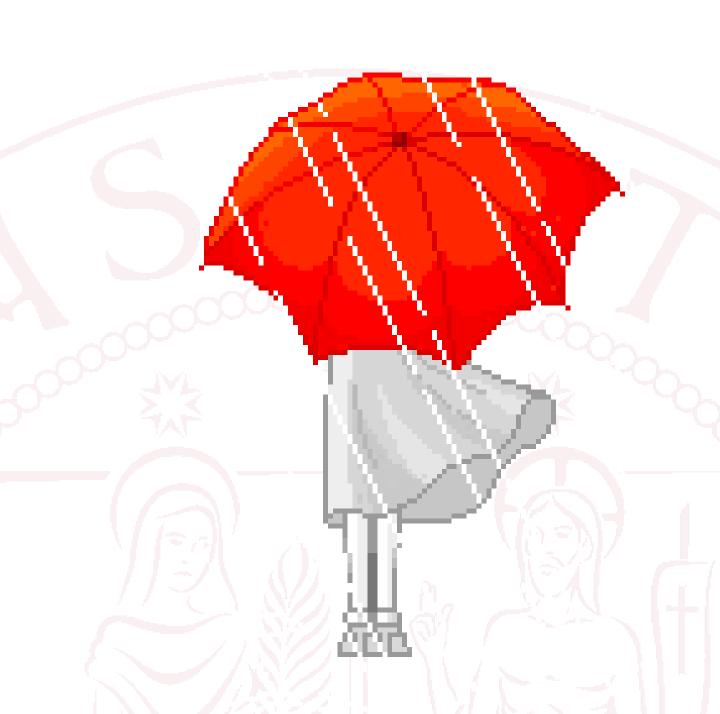




Now let's tell the model that we see an umbrella on Day 1 and see what that gets us:

```
# Set Rain1 to 'y'
scenario = [[None, None, 'y', None, None]]
# Run the model
results = model.predict_proba(scenario)
# Ask for the probability of rain on Day 1:
print(results[0][1].items())
# And the probability of rain on Day 2:
print(results[0][3].items())
(('y', 0.8181818181818179), ('n', 0.18181818181821))
(('y', 0.62727272727271), ('n', 0.37272727272729))
```

So it has filtered the probability of rain for Day 1, and also predicted the probability for Day 2 as well.



Now let's tell the model that we see an umbrella on Day 1 and see what that gets us:

```
# Set Rain1 to 'y'
scenario = [[None, None, 'y', None, None]]
# Run the model
results = model.predict_proba(scenario)
# Ask for the probability of rain on Day 1:
print(results[0][1].items())
# And the probability of rain on Day 2:
print(results[0][3].items())
(('y', 0.8181818181818179), ('n', 0.18181818181821))
(('y', 0.62727272727271), ('n', 0.37272727272729))
```

That is because pomegranate propagates all updates through the whole model/network.

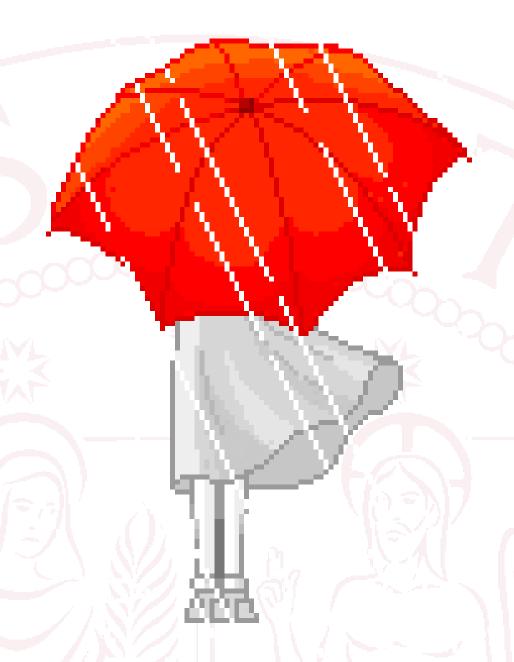


That is because pomegranate propagates all updates through the whole model/network.

It has, for example also computed the probability of rain on Day 0 (that it rained on Day 0 even though we said noting about the rain that day):

```
# Ask for the probability of rain on Day 0:
print(results[0][0].items())
(('y', 0.6272727272727271), ('n', 0.37272727272727))
```

This is what we call the **smoothed probability** of rain on Day 0.



Now let's tell pomegranate about rain on Day 3, so we need to add information about Day3:

```
# Conditional probability table
Rain3 = ConditionalProbabilityTable(
        [['y', 'y', 0.7],
         ['y', 'n', 0.3],
         ['n', 'y', 0.3],
         ['n', 'n', 0.7]], [Rain2])
# Node
s6 = Node(Rain3, name="Rain3")
# State
model.add_states(s6)
# Edge
model.add_edge(s4, s6)
# Fix the model structure
model.bake()
```

Note that we only call model.bake() once the last elements are entered.

Now that we have the model entered, we can ask it questions.

We tell the model that we saw Umbrellas on Days 1 and 2:

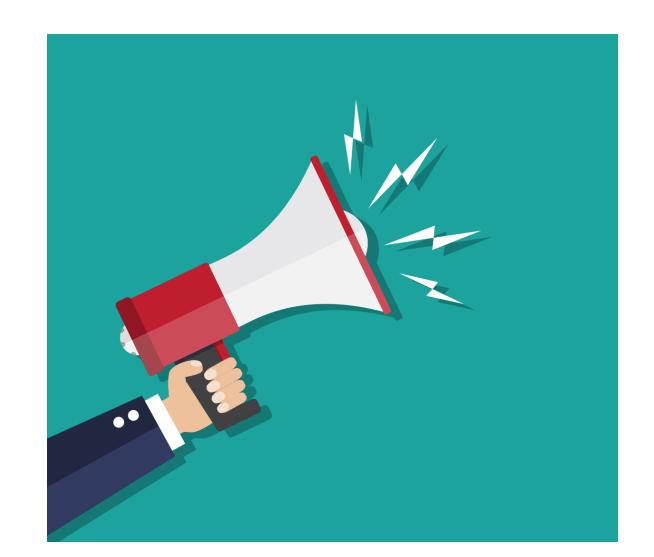
```
# Umbrellas on Day 1 and 2:
scenario = [[None, None, 'y', None, 'y', None]]
# Run the model
results = model.predict_proba(scenario)
# Ask for the probability of rain on Day 1:
print(results[0][1].items())
# And the probability of rain on Day 2:
print(results[0][3].items())
(('y', 0.8833570412517776), ('n', 0.11664295874822228))
                                                               Day1
(('y', 0.8833570412517776), ('n', 0.1166429587482225))
```



Now that we have the model entered, we can ask it questions. We tell the model that we saw Umbrellas on Days 1 and 2:

```
# Umbrellas on Day 1 and 2:
scenario = [[None, None, 'y', None, 'y', None]]
# Run the model
results = model.predict_proba(scenario)
# Ask for the probability of rain on Day 1:
print(results[0][1].items())
# And the probability of rain on Day 2:
print(results[0][3].items())

(('y', 0.8833570412517776), ('n', 0.11664295874822228))
(('y', 0.8833570412517776), ('n', 0.1166429587482225))
```



Note that we didn't tell pomegranate to do smoothing. As we saw before with Day 0, it (in effect) always runs the backwards propagation and gives us smoothed probabilities for all days before the latest piece of evidence.

I said "in effect" because pomegranate doesn't do the computation the way we studied.

It just computes the probability of **every hidden variable** given the evidence.

Questions

