

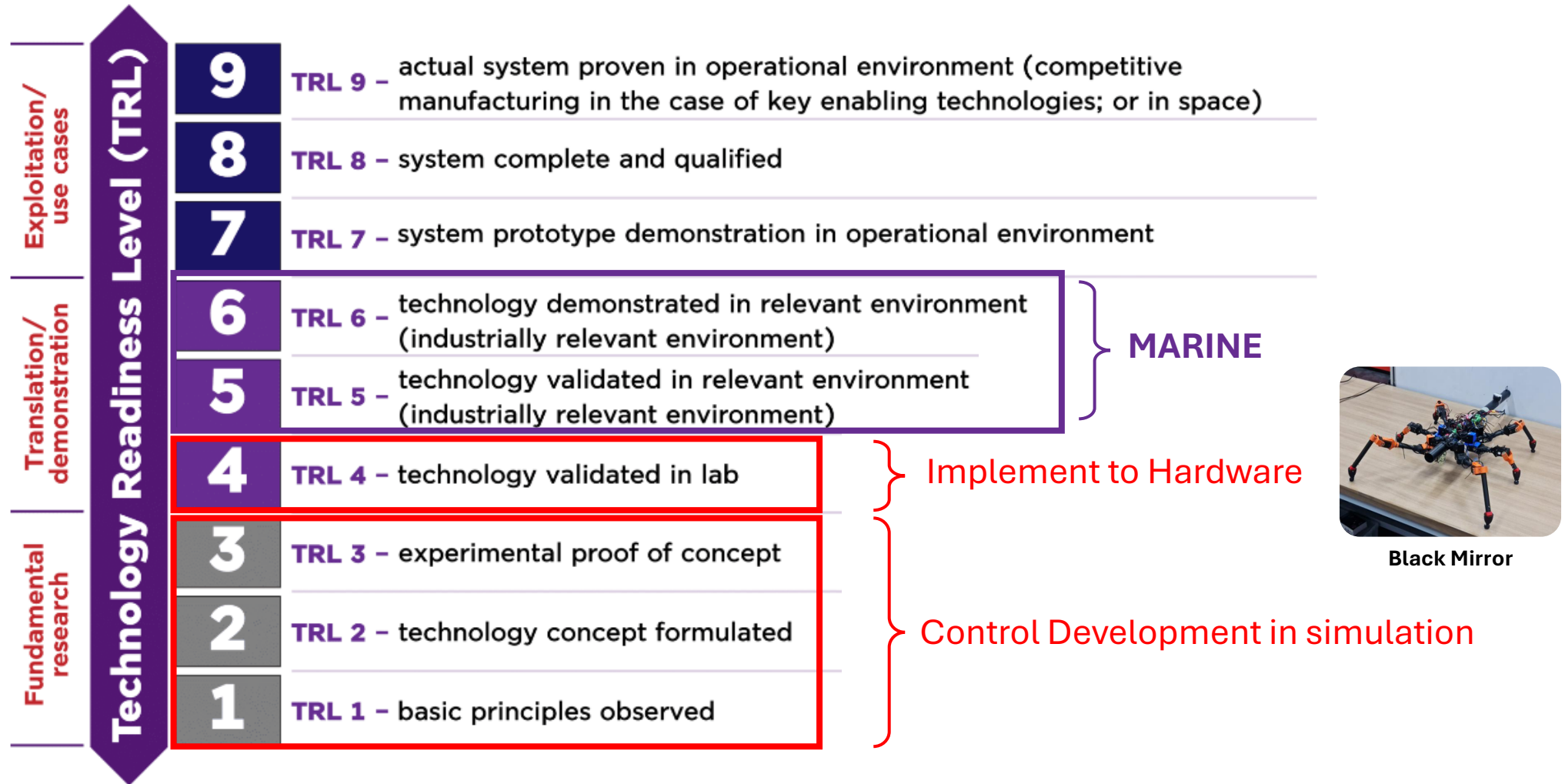
Intra-Limb Adaptive Compliance-Based Locomotion Learning Control

Run Janna

Bio-Inspired Robotics and Neural Engineering Laboratory, School of Information Science and
Technology, Vidyasirimedhi Institute of Science and Technology (VISTEC)

PTT Exploration and Production Public Company Limited

Technology Readiness Level (TRL)



<https://brain.vistec.ac.th/research/projects>

MARINE



Inspection robot in Challenged Environment

Splash Zone Pole Inspection

- Low magnetic Force
- Perturbation (e.g., wind, sea water wave)

Underwater & Seabed Inspection

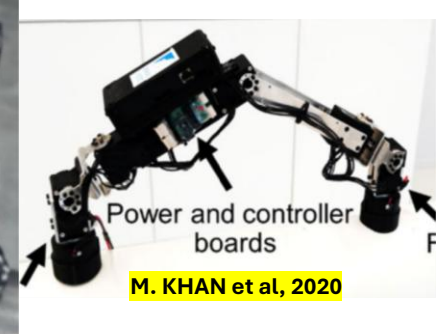
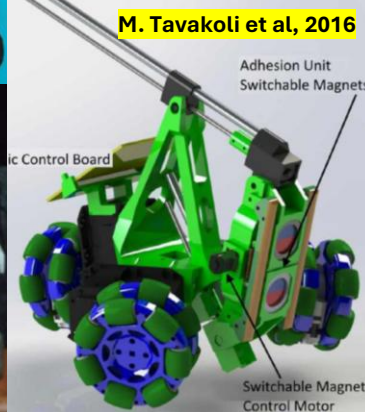
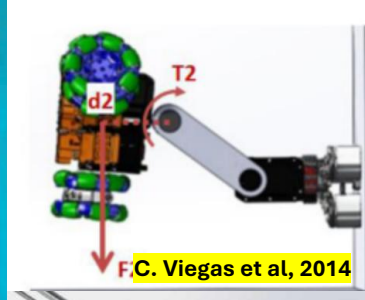
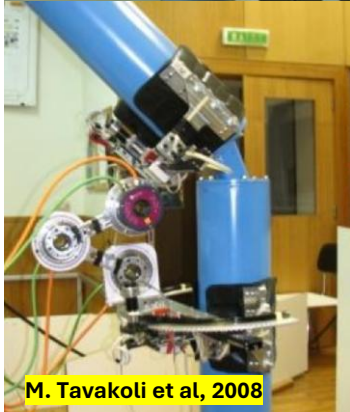
- Outer Pipe Obstacle (e.g., Valve, Frank Joint)
- Underwater wave
- Seabed walking

Underwater & Seabed



Robot Literature

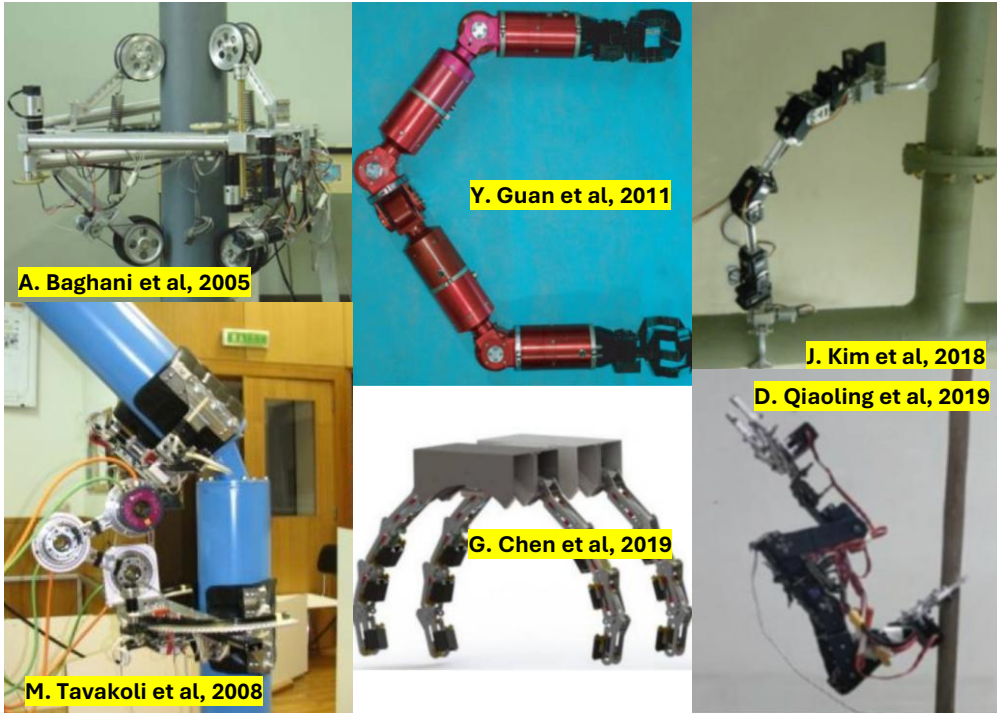
- Outer pipe inspection robot



Outer Pipe Robot

Robot Literature

- Outer pipe inspection robot



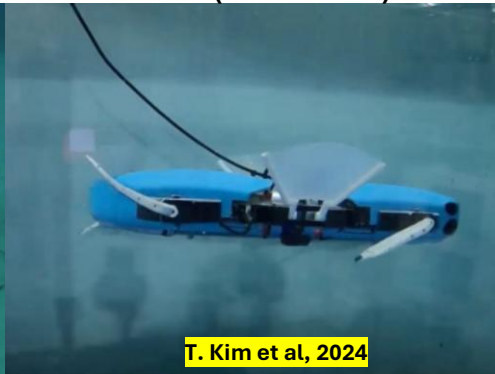
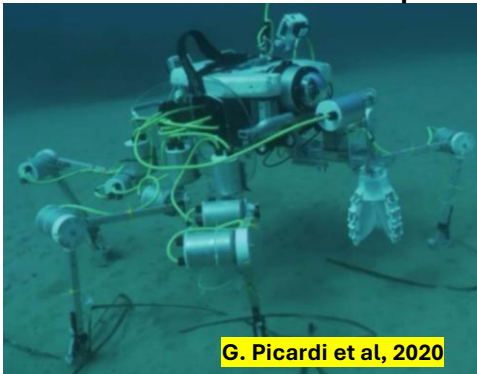
**Outer Pipe Robot
Low magnetic Force**

Robot Literature

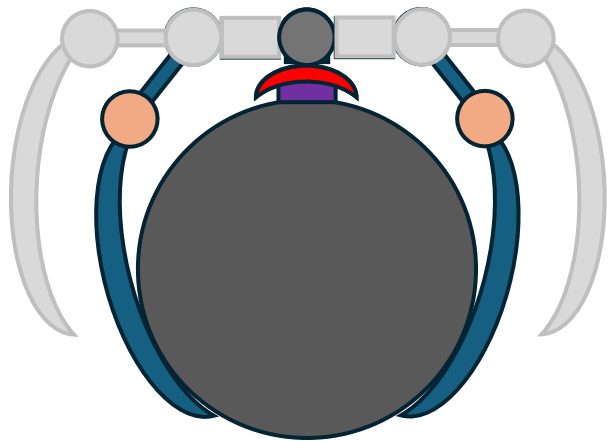
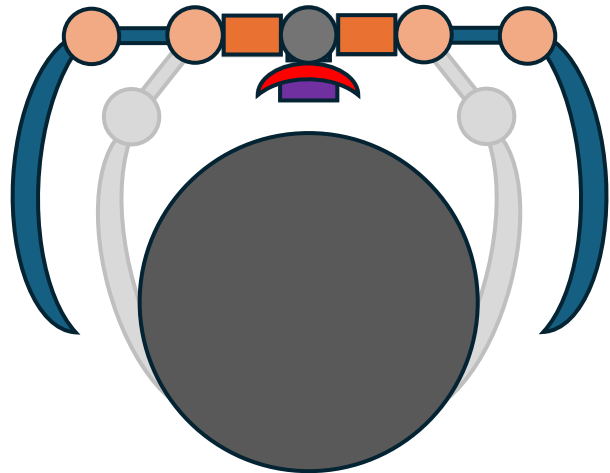
- Outer pipe inspection robot

~~Outer Pipe Robot~~ Low magnetic Force Amphibian Environment

- Underwater inspection robot (Seabed)



Conceptual Robot Design

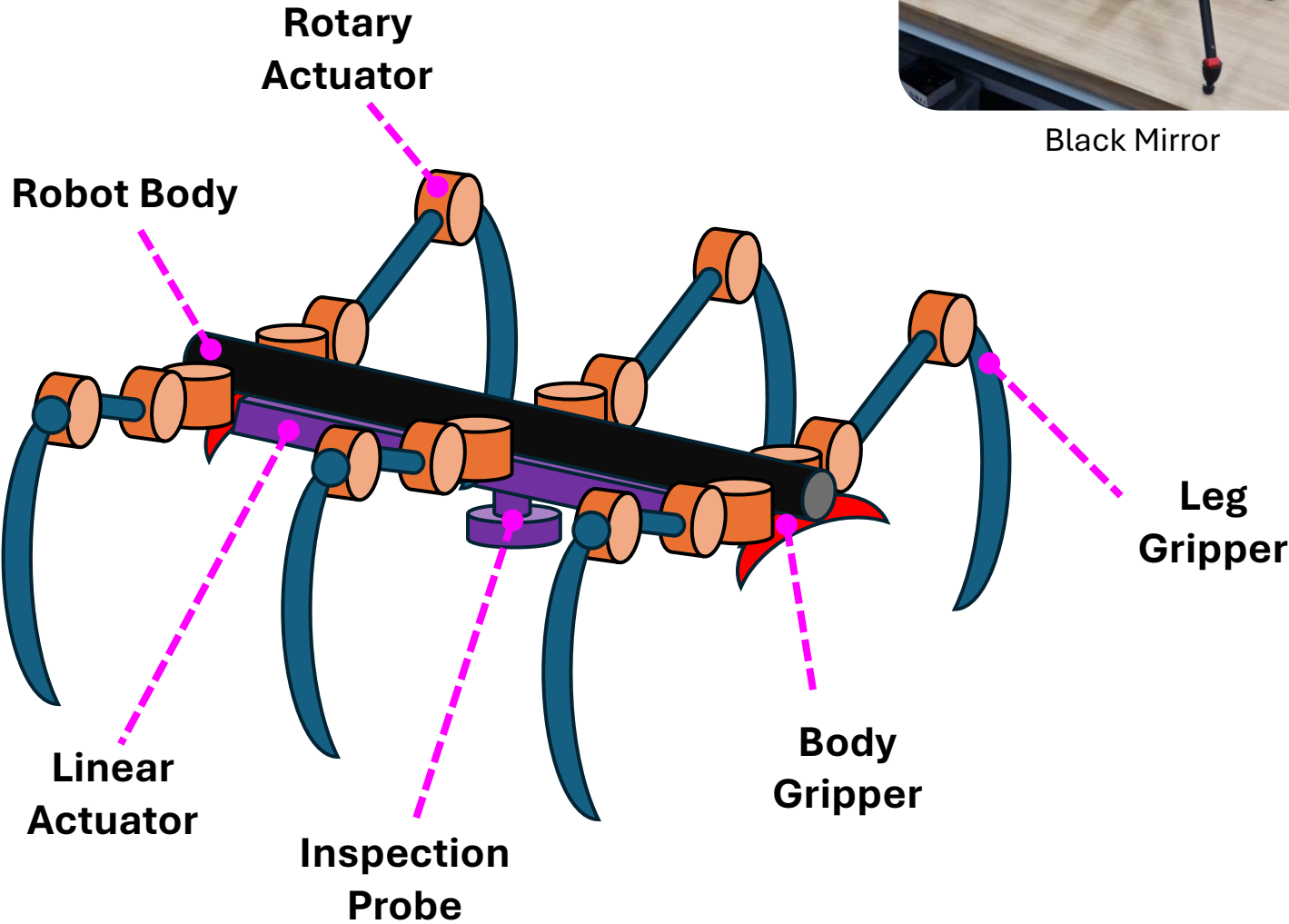


Front View

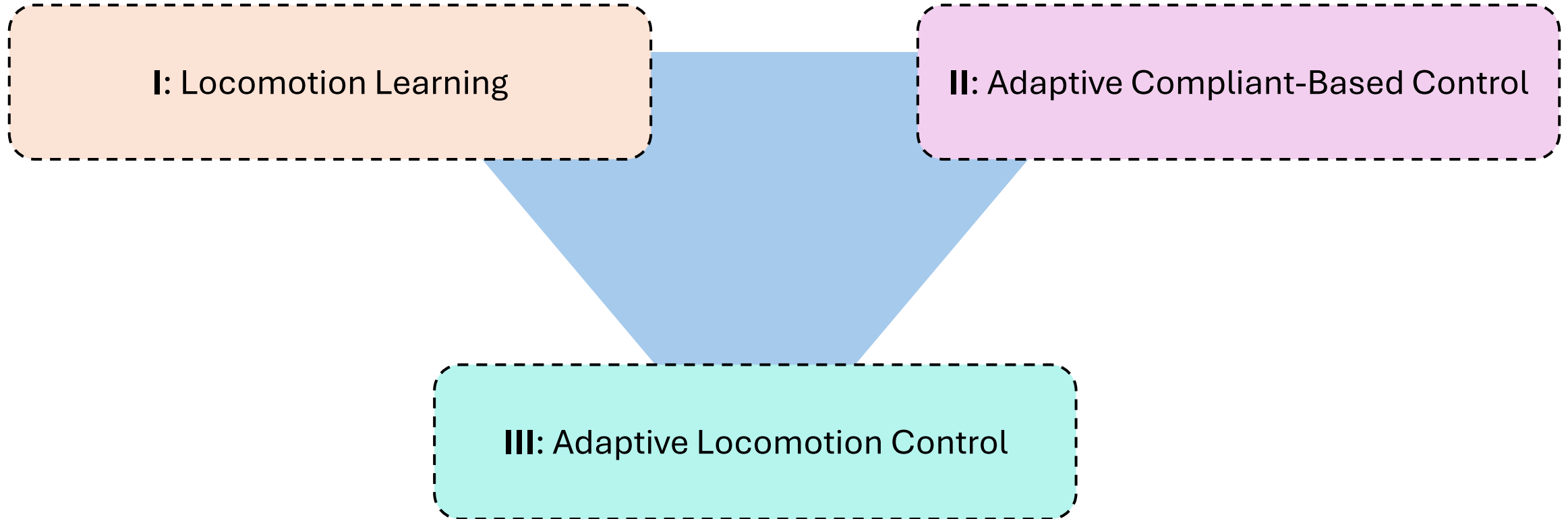
Outer Pipe Robot
Low magnetic Force
Amphibian Environment



Black Mirror

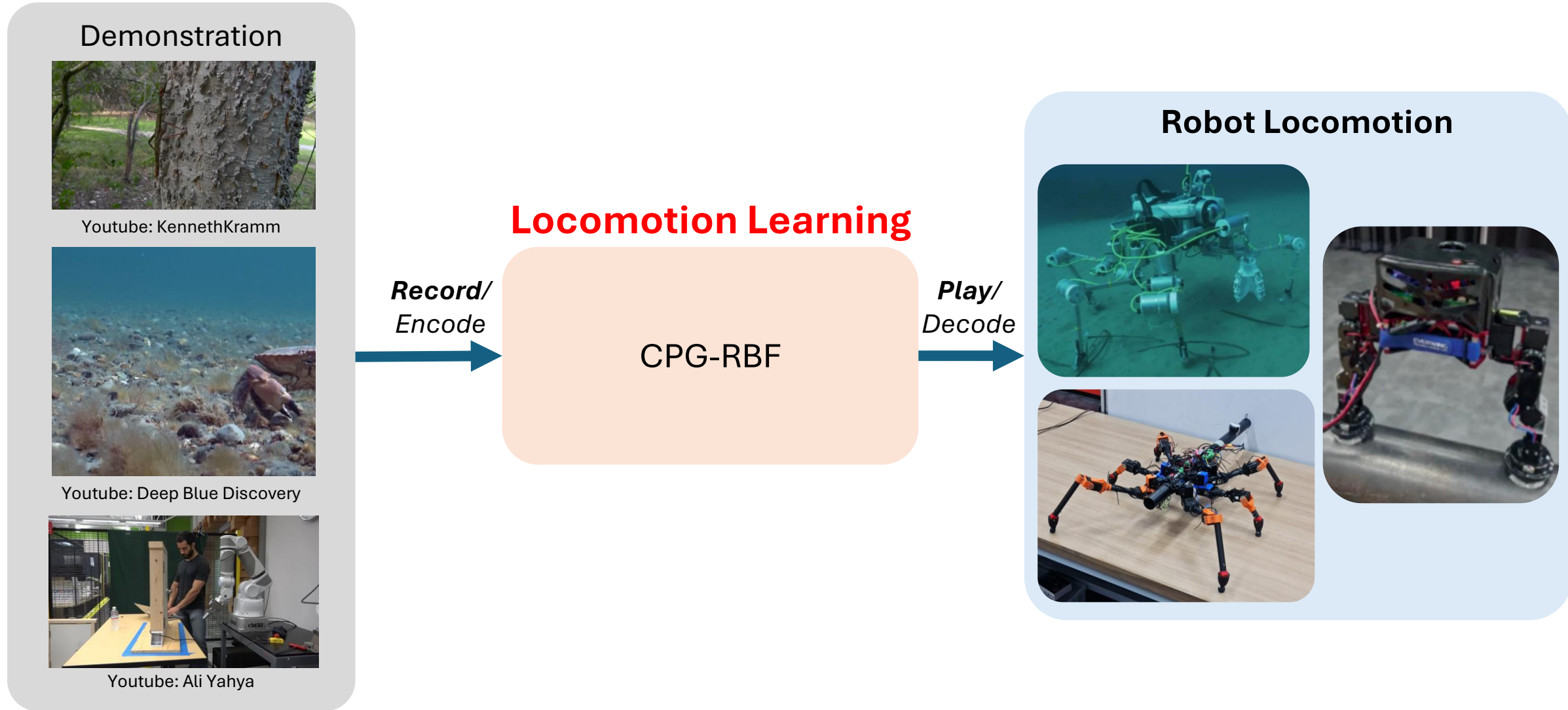


Intra-Limb Adaptive Compliance-Based Control and Locomotion Learning



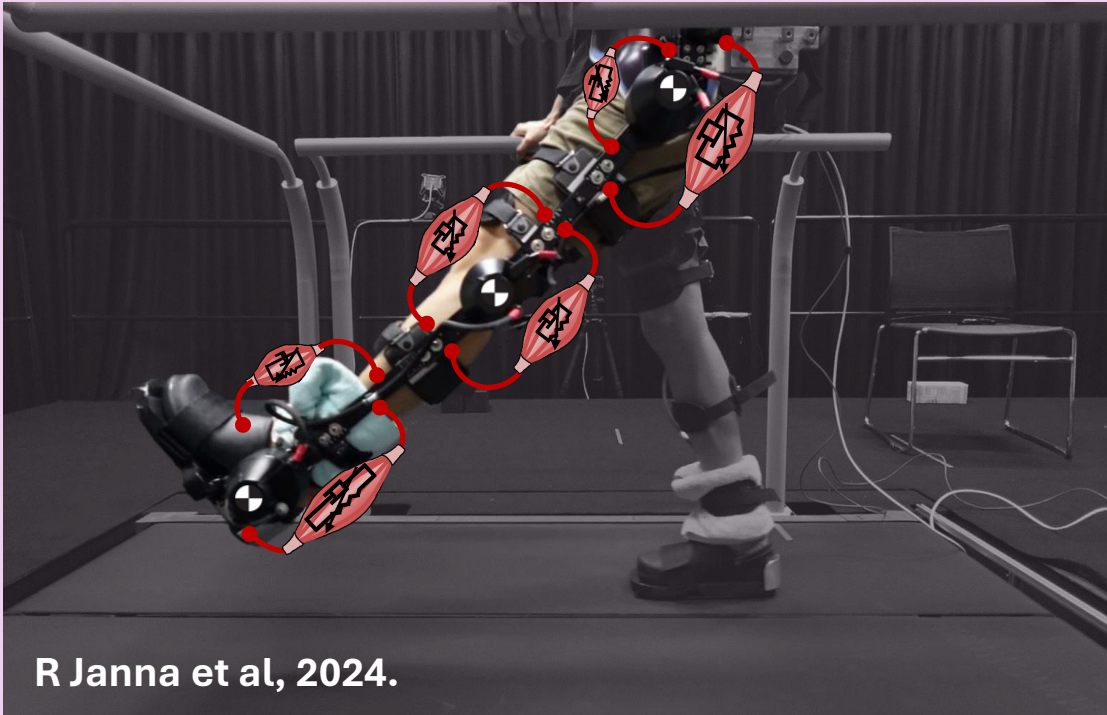
I. Locomotion Learning:

II. *Central Pattern Generator-Radial Basis Function network (CPG-RBF)*

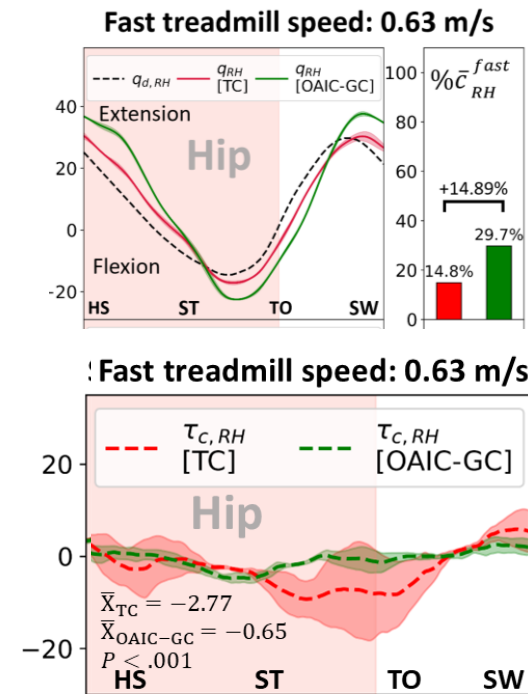


II. Adaptive Compliance-Based Control: *Online Adaptive Impedance Control (OAIC)*

Adaptive Compliance-Based Control

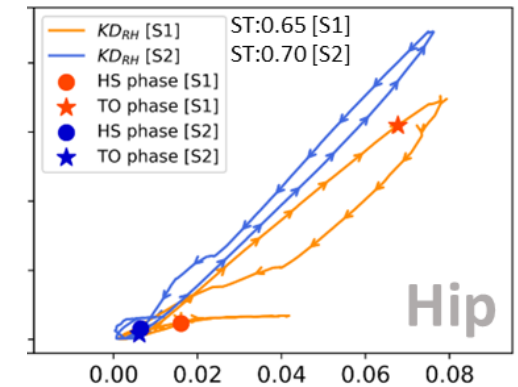


Joint Compliance Mechanism



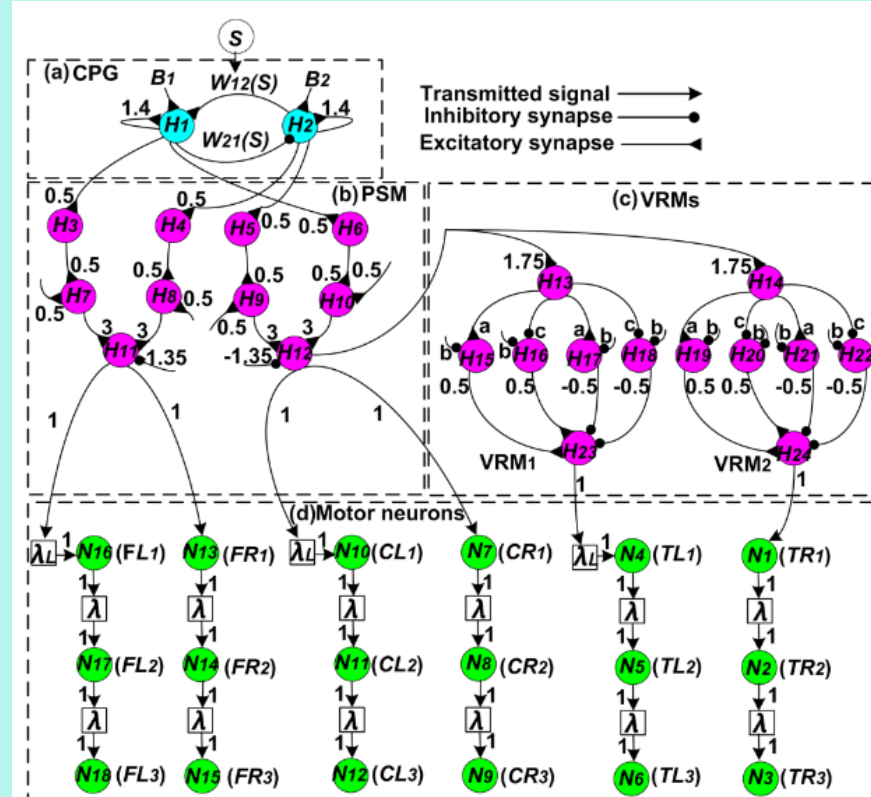
Impedance Observer

Fast treadmill speed: 0.63 m/s



III. Adaptive Locomotion Control: Novel method

Adaptive
Locomotion Learning

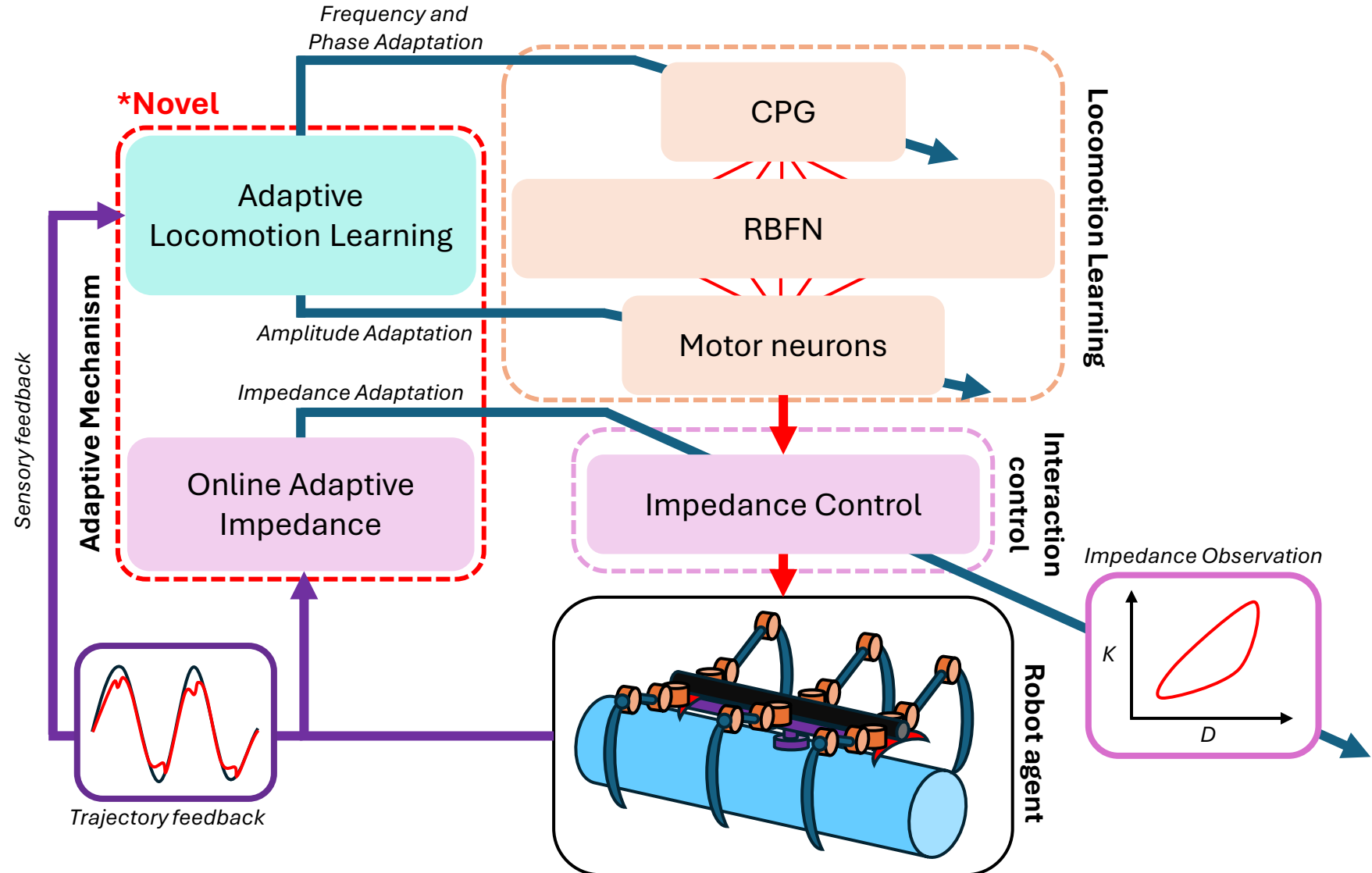


X Xiong, P Manoonpong, et al., 2014

Modular Neural Network

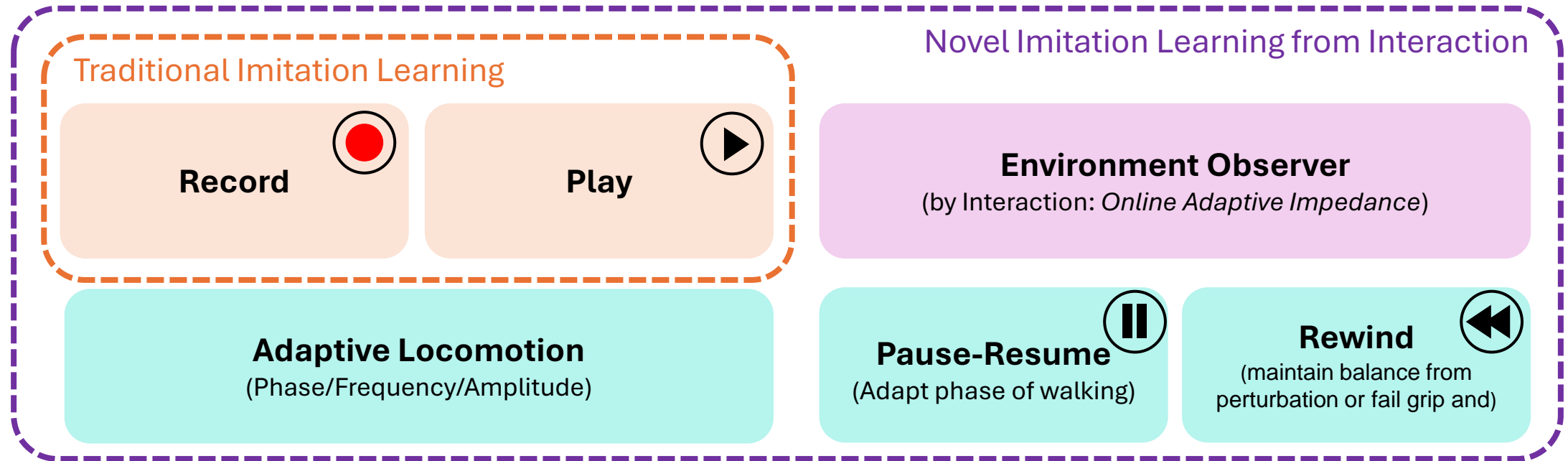
Conceptual Control

Intra-Limb Adaptive Compliance-Based Control and Locomotion Learning



Conceptual Control

Intra-Limb Adaptive Compliance-Based Control and Locomotion Learning



Contribution of MARINE

Application	Description	Feature
<i>Recovery walking</i>	<ul style="list-style-type: none">Adapt trajectory of Proximal leg to recover broken leg	<ul style="list-style-type: none">Adaptive Trajectory
<i>Adapt gait frequency</i>	<ul style="list-style-type: none">Increase/decrease speed of walking	<ul style="list-style-type: none">Adaptive Trajectory
<i>Adapt gait amplitude</i>	<ul style="list-style-type: none">Across and avoid obstacle	<ul style="list-style-type: none">Adaptive Trajectory
<i>Adapt gait phase</i>	<ul style="list-style-type: none">Self-organization Intra-Limb coordinate	<ul style="list-style-type: none">Adaptive Trajectory
<i>Exploration Locomotion</i>	<ul style="list-style-type: none">Search behavior for uneven terrainInteractive Obstacle Avoidance	<ul style="list-style-type: none">RewindPause-Resume
<i>Self-Stabilization</i>	<ul style="list-style-type: none">Redistribute gait trajectory to keep robot stable from disturbance and balance body on Constrain environment	<ul style="list-style-type: none">Rewind
<i>Environment Observer</i>	<ul style="list-style-type: none">Observe stiffness/damping of environment	<ul style="list-style-type: none">Online Adaptive Impedance

Contribution of MARINE



Bio-inspired



Adapt gait phase



Self-organization Intra-Limb coordinate



Adaptive Trajectory

Exploration Locomotion	<ul style="list-style-type: none">Search behavior for uneven terrainInteractive Obstacle Avoidance	<ul style="list-style-type: none">RewindPause-Resume
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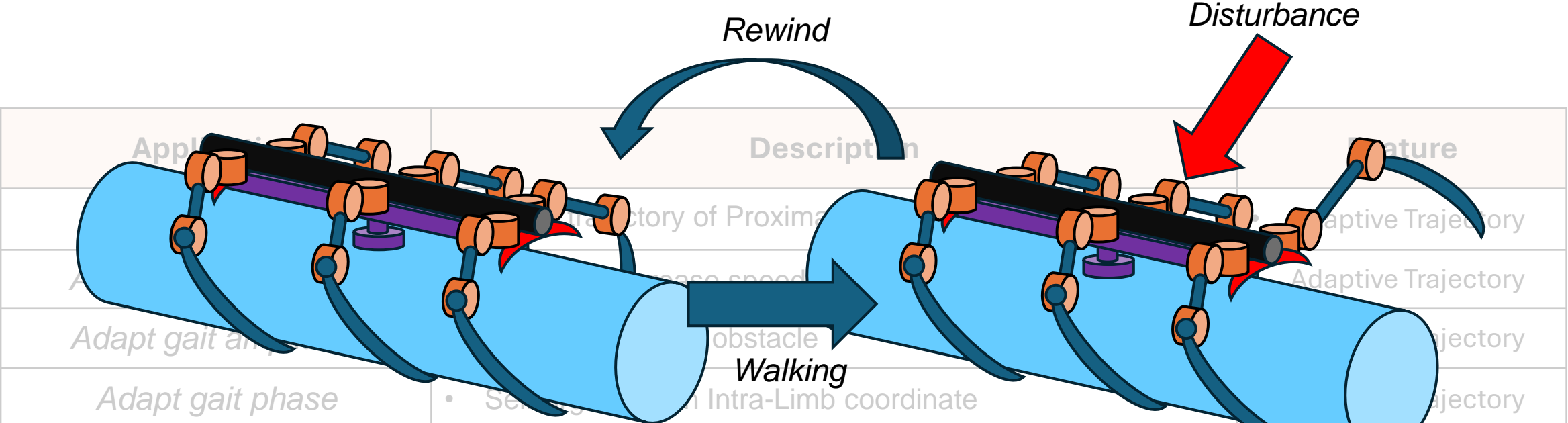


Exploration Locomotion

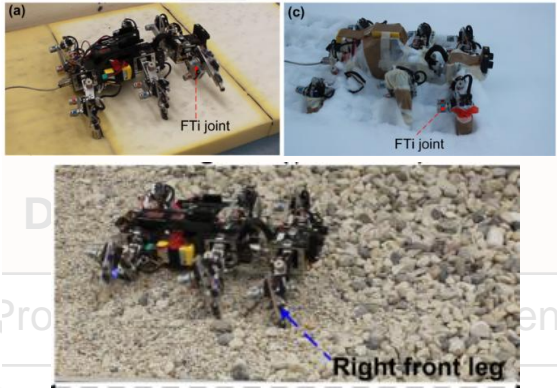
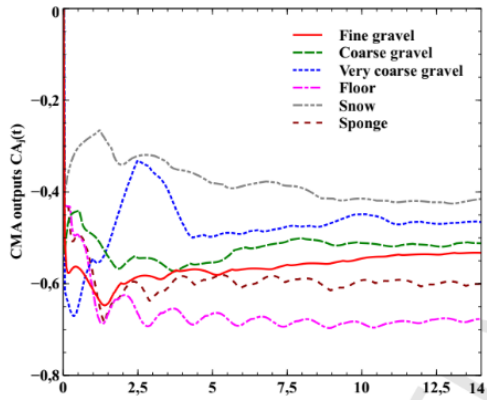


Interactive

Contribution of MARINE

		
Application	Description	Feature
Adapt gait and phase	• Search for Intra-Limb coordinate	• Adaptive Trajectory
Exploration Locomotion	<ul style="list-style-type: none">• Search behavior for uneven terrain• Interactive Obstacle Avoidance	<ul style="list-style-type: none">• Rewind• Pause-Resume
Self-Stabilization	<ul style="list-style-type: none">• Redistribute gait trajectory to keep robot stable from disturbance and balance body on Constrain environment	<ul style="list-style-type: none">• Rewind
Environment Observer	<ul style="list-style-type: none">• Observe stiffness/damping of environment	<ul style="list-style-type: none">• Online Adaptive Impedance

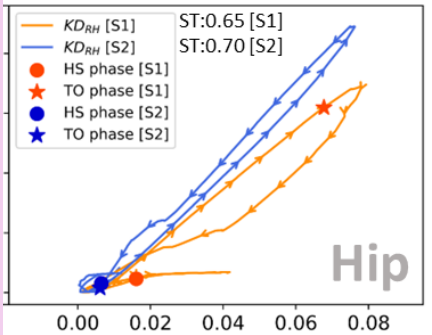
Contribution of MARINE



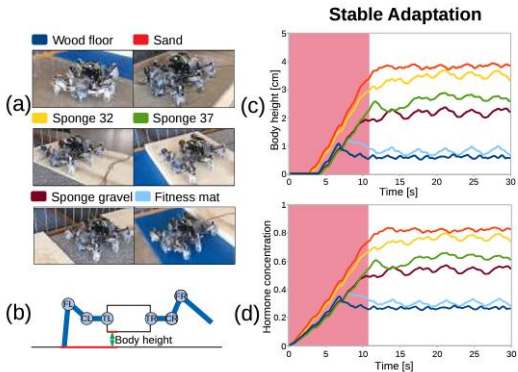
X Xiong, P Manoonpong , et al., 2014

Impedance Observer

Fast treadmill speed: 0.63 m/s



R Janna et al, 2024.



J. Homchanthanakul, P Manoonpong , et al., 2019

Environment Observer

- Observe stiffness/damping of environment

- Adaptive Trajectory
- Rewind
- Pause-Resume
- Rewind

- Online Adaptive Impedance

Literature State-of-the-art Controls

Imitation Learning

Publish Year	Author(s)	Control Feature(s)	Robot Type	Control Space	Additional Observer	Control-Based
2009	Andrej Gams	Record-Play, Adapt, Obstacle Avoidance, Pause-Resume	Robot Arm (Stationary)	Cartesian Space, Joint Space	None	DMP
2010	Andrej Gams	Record-Play, Adapt, Pause-Resume	Robot Arm (Stationary)	Cartesian Space, Orientation Space	Vision, Interaction Force	DMP
2023	Francesco Iori	Record-Play, Adapt	Robot Arm (Stationary)	Cartesian Space	Vision, Interaction Force	DMP
2021*	Tao Sun	Pause-Resume , Adapt	Legged Robot (Mobile)	Joint Space	Interaction Force	CPG-RBF
2023	Chaicharn Akkawutvanich	Record-Play, Adapt	Lower Limb Exoskeleton	Joint Space	None	CPG-RBF
2023	Arthicha Srisuchinnawong	Record-Play, Adapt	Lower Limb Exoskeleton	Joint Space	None	CPG-RBF
2019	Matheshwaran Pitchai	Record-Play, Adapt	Legged Robot (Mobile)	Joint Space	None	CPG-RBF and RL
2021	MathiasThor	Record-Play, Adapt	Legged Robot (Mobile)	Joint Space	None	CPG-RBF and RL
2021	MathiasThor	Record-Play, Adapt	Legged Robot (Mobile)	Joint Space	Interaction Force	CPG-RBF and RL
2023	Alexander Dupond Larsen	Record-Play, Adapt	Legged Robot (Mobile)	Joint Space	Interaction Force	CPG-RBF
2010	Etienne Burdet	Adapt	Robot Arm (Stationary)	Joint Space	Interaction Force, Impedance	Impedance/Force Control
2010*	Gowrishankar Ganesh	Adapt	Robot Arm (Stationary)	Joint Space	Interaction Force, Impedance	Impedance/Force Control
2018*	Yanan Li	Adapt	Robot Arm (Stationary)	Cartesian Space	Interaction Force, Impedance	Impedance/Force Control
2018	Xiaofeng Xiong	Adapt	Robot Arm (Stationary)	Joint Space	Impedance	Impedance/Force Control
2017	Andrea Bajcsy	Record-Play, Adapt, Obstacle Avoidance	Robot Arm (Stationary)	Cartesian Space	Interaction Force	RL
2021*	Dylan P. Losey	Record-Play, Adapt, Obstacle Avoidance	Robot Arm (Stationary)	Cartesian Space	Interaction Force	RL
2025	Run Janna	Record-Play, Pause-Resume , Rewind/Reverse , Adapt, Interactive Obstacle Avoidance, Environment Observer, Self-Stabilization, Exploration Locomotion	Legged Robot (Mobile)	Joint Space	Interaction Force, Impedance	CPG-RBF and Impedance/Force Control

Adaptive Interaction

Learning from Interaction



Thank you for your attention

Presenter

Run Janna

Research Engineer  **VISTEC**

 Email: run.janna@gmail.com, runj_pro@vistec.ac.th