ENEE631 Assignment 4

Naotoshi Seo, sonots@umd.edu April 18, 2007

1 MPEG Video

List the parameters you choose for the vector mpg_option

- (a) $[1\ 0\ 0\ 1\ 10\ 2\ 2\ 4]$ achieved PSNR $26.0292\ dB > 26\ dB$ and Bit Rate 1,833,096 bps.
- (b) $[1\ 0\ 0\ 1\ 10\ 18\ 23\ 28]$ achieved PSNR 24.0220 dB and Bit Rate 396,936 bps <400 Kbps

Give a rule of thumb on how to choose those parameters in step 1

To increase PSNR (to increase accuracy), decrease quantization scale. To increase BIt Rate, reversely, increase quantization scale. Of course, this results in decreasing PSNR.

We can also change parameters for choice of algorithm to achieve better PSNR or bps, but I did not use them because what I wanted to do here was to make PSNR or bps close to goals gradually.

2 Motion Estimation and Compensation

Draw block diagrams inllustrating the hybrid video encode and decoder based on motion compensation and DCT transform coding

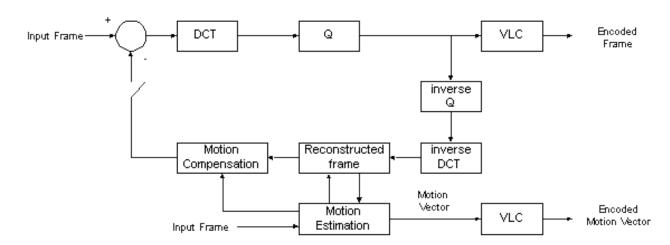


Figure 1: Hybrid MC DCT Encoder

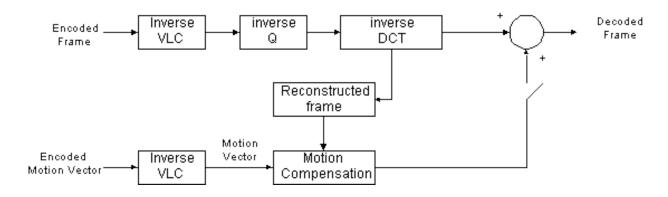


Figure 2: Hybrid MC DCT Decoder

2.1 Motion Estimation

List of Matlab cods

- mefull.m Motion Estimation using Exhaustive (Full) Block Matching algorithm
- \bullet demo_mefull.m run

Results



(a) reference frame



(b) current frame

Figure 3: Input Images

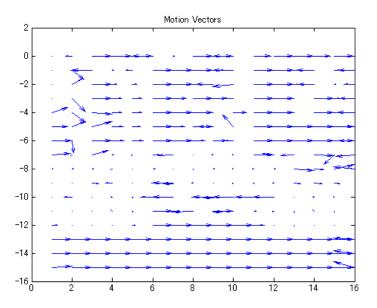


Figure 4: Motion Vectors

2.2 Motion Compensation

List of Matlab codes

- mc.m Motion Compensation
- demo_mc.m run

Results

Time (sec) for Motion Estimation	0.894014
MAD	5.260040

Estimated Car2.bmp



Motion Compensation Residual



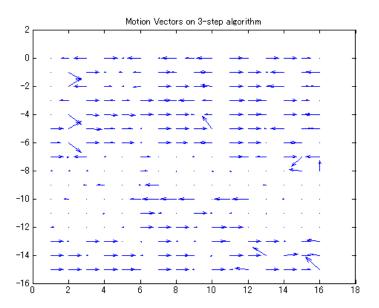
2.3 Fast Motion Estimation via 3-step search

List of Matlab codes

- \bullet mc3step.m Motion Estimation using 3-step algorithm
- $\bullet \ demo_mc3step.m$ run

Results

Time (sec)	0.028770
MAD	5.423935



Estimated Car2.bmp



Motion Compensation Residual



2.4 Comparative Studies

Results







(b) current frame

Figure 5: Input Images

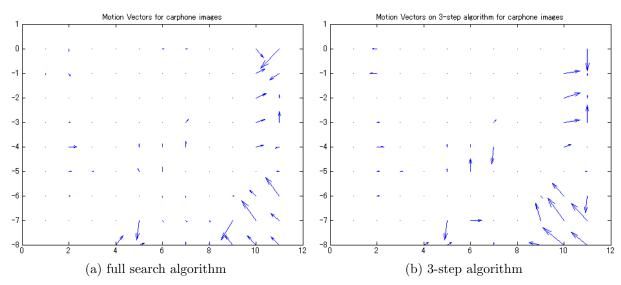


Figure 6: Motion Vectors

Estimated carphone0916.tif



(a) full search algorithm

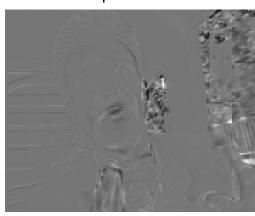
Estimated carphone0916.tif on 3-step



(b) 3-step algorithm

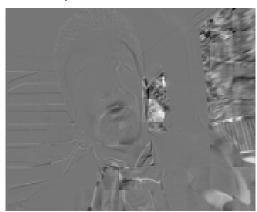
Figure 7: Estimated carphone0916

Motion Compensation Residual



(a) full search algorithm

Motion Compensation Residual on 3-step



(b) 3-step algorithm

Figure 8: Motion Compensation Residual

	Full Search algorithm	3-step algorithm
Time (sec)	0.44380	0.03743
MAD	5.961293	7.878157

Discuss the advantages and disadvantages of these two algorithms for each image sequence

For car image sequence, there was almost no difference on MAD between full search algorithm (5.260040) and 3-step algorithm (5.423935). The computation time was 0.894014 (secs) for full search algorithm and 0.028770 (secs) for 3-step algorithm. Thus, choosing 3-step algorithm would be nice for car image sequence.

For carphone image sequence, there was a bit big difference on MAD between full search algorithm (5.961293) and 3-step algorithm (7.878157). As the case of car image sequence, computation on 3-step algorithm was faster than computation of full search algorithm. Thus, 3-step algorithm has an advantage of computation time and a disadvantage of poor estimation compared with full search algorithm. This statement must be true for most of cases.