

Homework 4

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March 1, 2016

1 Exercises 4.3 - 4

a.

For $n = 2$, $A[1, 2]$:

$[1, 2], [2, 1]$

For $n = 3$, $A[1, 2, 3]$:

$[1, 2, 3], [2, 1, 3], [3, 1, 2], [1, 3, 2], [2, 3, 1], [3, 2, 1]$

For $n = 4$, $A[1, 2, 3, 4]$:

$[1, 2, 3, 4], [2, 1, 3, 4], [3, 1, 2, 4], [1, 3, 2, 4], [2, 3, 1, 4], [3, 2, 1, 4], [4, 2, 3, 1], [2, 4, 3, 1], [3, 4, 2, 1], [4, 3, 2, 1], [2, 3, 4, 1], [3, 2, 4, 1], [4, 1, 3, 2], [1, 4, 3, 2], [3, 4, 1, 2], [1, 3, 4, 2], [3, 1, 4, 2], [4, 1, 2, 3], [1, 4, 2, 3], [2, 4, 1, 3], [4, 2, 1, 3], [1, 2, 4, 3], [2, 1, 4, 3]$

b.

Basis: For $n = 1$, the output of Heap's algorithm is $[1]$, which are all permutations of $[1]$. Thus the statement is true for $n = 1$.

Inductive step: Assume $\text{HeapPermute}(n)$ generates all permutations of $A[1..n]$ holds for some unspecified value of k . There are $k + 1$ loops in $\text{HeapPermute}(k+1)$. For each loop, the additional number $k+1$ are added to all the possible positions in the permutations generated from $\text{HeapPermute}(k)$. At last, in total $(k+1)!$ permutations are generated from $\text{HeapPermute}(k+1)$.

Since both the basis and the inductive step have been performed, by mathematical induction, the statement holds for all natural numbers n . Q.E.D.

c.

Let $C(n)$ be the number of *swap* process.

$C(n) = n(C(n-1) + 1)$ when $n > 1$

$C(1) = 0$

$C(n) \in \Theta(n!)$

2 Exercises 4.3 - 7

```
//Input: A positive integer, n
//Output: all  $2^n$  bit strings of length n, A[0..n]
function BITSTRINGS( $n, A$ )
    if  $n = 0$  then
        write A
    end if
     $A[n] \leftarrow 0$ 
    BitStrings( $n - 1, A$ )
     $A[n] \leftarrow 1$ 
    BitStrings( $n - 1, A$ )
end function
```

3 Exercises 4.2 - 1

a.

The order the vertices are popped off the stack: e, f, g, b, c, a, d
Thus the sorted order is: d,a,c,b,g,f,e

b.

This digraph is not a dag.

4 Exercises 4.2 - 9

a.

- Step 1: The order the vertices are popped off the stack: 1f, 2g, 3b, 4a, (now empty), 5d, 6c, (now empty), 7h, 8e
- Step 2:

- Step 3: The order vertices are pushed in the stack: e, h, c, (now empty), d, (now empty), h, g, f, a. Thus, the strongly connected components are $\{e, h, c\}$, $\{d\}$, $\{a, f, g, b\}$

b.

For adjacency matrix representation, the time efficiency class of this algorithm is $\Theta(|V|^2)$

For adjacency list representation, the time efficiency class of this algorithm is $\Theta(|V| + |E|)$

c.

Zero, as there's no strongly connected component can be contracted to a single vertex.

5 Exercises 4.4 - 11

a.

| m | n | |
|----|-----|-----|
| 26 | 47 | |
| 13 | 94 | 94 |
| 6 | 188 | |
| 3 | 376 | 376 |
| 1 | 752 | 752 |

The result is $94 + 376 + 752 = 1222$

b.

It does matter. If we multiply n by m , the number of basic operations is $\lfloor \log_2 n \rfloor$. If we multiply m by n , the number of basic operations is $\lfloor \log_2 m \rfloor$.

6 Exercises 4.4 - 12

a.

```
//Input: Two positive integers, n and m
//Output: The product of n and m
function RUSSIANPEASANT( $n, m$ )
    if  $n = 1$  then
        return  $m$ 
    else if  $n \bmod 2 = 0$  then
        return RussianPeasant( $n/2, 2m$ )
    else
        return RussianPeasant(( $n - 1$ )/2,  $2m$ ) +  $m$ 
    end if
end function
```

b.

$\Theta(\log n)$, where n is the first factor of the product.