

Runqiu Wang

 [runqiuw](https://github.com/runqiuw) |  runqiuw.github.io |  runqiu@umich.edu

EDUCATION

- 2024 - 2026 B.S.E in Computer Science at **University of Michigan** (GPA: 3.97/4.0)
Coursework: Computer Vision, Computer Network, Machine Learning, Database
- 2022 - 2026 B.S. in Mechanical Engineering at **Shanghai Jiao Tong University** (GPA: 3.57/4.0)
Coursework: Design and Manufacturing, Dynamic Systems, Laboratory

RESEARCH EXPERIENCE

- Undergraduate Research Assistant, AMI Lab** Jan. 2025 – present
University of Michigan · Ann Arbor, MI · Advisor: Ke Sun
- Project 1: Towards Practical Moiré-Based Visualization of Airflows with Commodity Cameras
 - Co-first author; designed and implemented a sensing pipeline, using Moiré-patterned wallpaper and low-cost cameras to reveal otherwise invisible heat plumes and gas leaks for real-world applications.
 - Developed a calibration module that aligns the camera to the wallpaper and automatically tunes the pattern frequency to keep a stable Moiré pattern under changing camera poses.
 - Built downstream processing and ML pipeline, collecting 8.25h of data and training PyTorch models for dry/moist-heat classification (99.8% acc.) and oil-temperature regression ($MAE \approx 7^\circ C$).
 - Project 2: Wearable IMU-based Activity Recognition and Motion Transcription
 - Surveyed ~50 papers on wearable IMU sensing and reproduced key baselines.
 - Implemented a transformer-based IMU localization prototype for flexible device combinations.

- Undergraduate Research Assistant, DIDIS Lab** April 2024 – Aug. 2024
Shanghai Jiao Tong University · Shanghai, China · Advisor: Youyi Bi
- Project: Transformer-Based Motion Planning via Seq2Seq Generation
- Implemented a loss module to combine configuration, point-cloud matching, and collision losses.
 - Built attention and point-cloud visualization scripts to analyze how the model attends to obstacles.
 - Ran ablation experiments on learning-rate schedulers to study their effects on path quality.

PUBLICATIONS

Runqiu Wang*, Linzhen Zhu*, et al. (2026). “Towards Practical Moiré-Based Visualization of Airflows with Commodity Cameras”. Manuscript under double-blind review for a flagship ACM conference on mobile computing. *Equal contribution.

Boyan Li, **Runqiu Wang**, et al. (Aug. 2025). “Motion Planning Transformers (MP-Former): Treat Motion Planning As Sequence-To-Sequence Generation”. In: *Proceedings of the ASME 2025 International Design Engineering Technical Conferences and Computers and Information in Engineering Conference (IDETC-CIE 2025)*. Anaheim, California, USA. DOI: [10.1115/DETC2025-169215](https://doi.org/10.1115/DETC2025-169215).

SELECTED PROJECTS

Diffusion-Based Yellow-Face Emoji Generation (<i>EECS 553: ML</i>)	March 2025 – April 2025
<ul style="list-style-type: none">• Designed and implemented a pipeline that synthesizes a combinatorial emoji dataset, trains an EDM-based diffusion model, and evaluates generation quality and novelty with multiple metrics.• Ran ablation experiments over model size and training epochs, and analyzed how FID/KID and MeanMSE evolve during training to characterize memorization vs. novelty in generated emojis.	
Network Simulation (<i>EECS 489: Computer Networks</i>)	Jan. 2025 – April 2025
<ul style="list-style-type: none">• Simulated network topologies in Mininet and wrote C++ socket programs to measure RTT and throughput, reproducing bufferbloat and analyzing its impact on latency-sensitive flows.• Built a video proxy with load balancing and adaptive DASH streaming to improve quality of experience under varying bandwidth conditions.• Implemented a POX-based SDN controller and a TCP-like reliable transport over UDP, along with an L3 router supporting ARP and ICMP.	
AI-Driven AR Drawing Assistant (<i>EECS 498: AI-Enabled Mixed Reality</i>)	Jan. 2025 – April 2025
<ul style="list-style-type: none">• Designed and implemented an AR system that turns voice descriptions into AI-generated line drawings projected onto paper, allowing users to trace custom sketches.• Implemented a GPT-4o + DALL-E 3 image pipeline and a Meta Quest 3 AR module (Unity + OpenCV/ArUco + solvePnP) for marker-based projection alignment.	
Bluetooth-Controlled Robotics Vehicle (<i>13th SJTU "Liming Cup" Mechanical Innovation Competition For Freshman, First Place</i>)	March 2023 – May 2023
<ul style="list-style-type: none">• Developed an Arduino-based Bluetooth control system using the HC-06 module for PS2 controller.• Designed circuits integrated with the mechanical chassis; collaborated on assembly and testing.	
Robotic Arm with Flexible Grippers (<i>VM250: Design and Manufacture</i>)	March 2024 – May 2024
<ul style="list-style-type: none">• Led a four-person team in designing and manufacturing a robotic arm with soft silicone grippers.• Designed and assembled a 5 DOF robotic arm and its circuits to achieve flexible gripping capabilities.• Developed an Arduino-based control system that connects to a mobile app, enabling remote control.	

HONORS AND AWARDS

Engineering Continuing Student Scholarship (merit-based), University of Michigan	2025–2026
Dean's List / University Honors, University of Michigan	2024–2025
First Prize, 13th SJTU "Liming Cup" Mechanical Innovation Competition For Freshman	May 2023
UM-SJTU Joint Institute Outstanding Freshman Scholarship	2022–2023

SKILLS

Programming: C/C++, Python, MATLAB, Jupyter Notebook, SQLite, Bash
Hardware: Solidworks, 3D printing, Arduino, Raspberry Pi, Mechanical Design

ACTIVITIES

Michigan Hackers, Member Sep. 2024 – Dec. 2024
Student Union Tech Department of UM-SJTU Joint Institute, Member Oct. 2022 – Aug. 2023