

CS 726 Assignment 7

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1

For simplicity, we define $b_k = x_k - x^*$, where we have $\lim_{k \rightarrow \infty} b_k = 0$. Because

$$\|b_k + p_k\| = o(\|b_k\|)$$

and

$$\left\| b_k + p_k^N \right\| = O(\|b_k\|^2),$$

we have

$$\begin{aligned} p_k - p_k^N &= (b_k + p_k) - (b_k + p_k^N) \\ &= o(\|b_k\|) - O(\|b_k\|^2) = o(\|b_k\|). \end{aligned}$$

In addition, we have

$$\|b_k\| = O(\|p_k\|),$$

because otherwise we would have

$$\begin{aligned} \|b_k + p_k\| &= O(\max\{\|b_k\|, \|p_k\|\}) \\ &\geq O(\|b_k\|), \end{aligned}$$

which contradicts our condition that $\|b_k + p_k\| = o(\|b_k\|)$.

Thus, we have

$$\left\| p_k - p_k^N \right\| = o(\|p_k\|).$$

This has a straightforward geometric explanation: both $b_k + p_k$ and $b_k + p_k^N$ are in an n-sphere centered at the origin with radius $o(\|b_k\|)$, and $p_k - p_k^N =$

$(b_k + p_k) - (b_k + p_k^N)$ is a vector connecting two points in this sphere; of course the length of $p_k - p_k^N$ cannot be larger than the diameter of the n-sphere, which is also $o(\|b_k\|)$.

p_k^N can be written as

$$p_k^N = -\nabla^2 f_k^{-1} B_k p_k,$$

so, if we multiply $p_k - p_k^N$ by $-\nabla^2 f_k$ from the left, we would have

$$\left\| (B_k - \nabla^2 f_k) p_k \right\| = o(\|p_k\|).$$

Finally, because $\lim_{k \rightarrow \infty} x_k = x^*$, we have $\lim_{k \rightarrow \infty} \nabla^2 f_k = \nabla^2 f^*$, so that

$$\begin{aligned} & \left\| (\nabla^2 f_k - \nabla^2 f^*) p_k \right\| = o(\|p_k\|) \\ \Rightarrow \left\| (B_k - \nabla^2 f^*) p_k \right\| &= \left\| (B_k - \nabla^2 f_k) p_k + (\nabla^2 f_k - \nabla^2 f^*) p_k \right\| \\ &\leq \left\| (B_k - \nabla^2 f_k) p_k \right\| + \left\| (\nabla^2 f_k - \nabla^2 f^*) p_k \right\| \\ &= o(\|p_k\|). \end{aligned}$$

2

B_k is symmetric positive definite, so it can be diagonalized as $B_k = Q \Lambda Q^T$, with Q being orthogonal and Λ being diagonal with only positive nonzero entries. Thus, there exists $B_k^{1/2} = Q \Lambda^{1/2} Q^T$, and the same is true for B_k^{-1} . μ_k can be written in the following form:

$$\begin{aligned} \mu_k &= \frac{(y_k^T B_k^{-1} y_k)(s_k^T B_k s_k)}{(y_k^T s_k)^2} \\ &= \frac{(y_k^T B_k^{-1/2})(B_k^{-1/2} y_k)(s_k^T B_k^{1/2})(B_k^{1/2} s_k)}{(y_k^T s_k)^2} \\ &\geq \frac{(y_k^T B_k^{-1/2} B_k^{1/2} s_k)^2}{(y_k^T s_k)^2} \\ &= \frac{(y_k^T s_k)^2}{(y_k^T s_k)^2} \\ &= 1. \end{aligned}$$

3

If $y_k \neq B_k s_k$ and $(y_k - B_k s_k)^T s_k = 0$, then if there exists v such that $(B_k + \sigma v v^T) s_k = y_k$, $\sigma = \pm 1$, then we have

$$\sigma(v^T s_k)v = y_k - B_k s_k.$$

If $v^T s_k = 0$, then

$$\begin{aligned} (B_k + \sigma v v^T) s_k &= y_k \\ \Rightarrow B_k s_k &= y_k, \end{aligned}$$

which contradicts the condition $y_k \neq B_k s_k$. On the other hand, if $v^T s_k \neq 0$, then v must be a multiple of $y_k - B_k s_k$, which needs to satisfy $(y_k - B_k s_k)^T s_k = 0$; this is contradictory as well. In conclusion, there is no symmetric rank one update satisfying secant equation given the conditions.

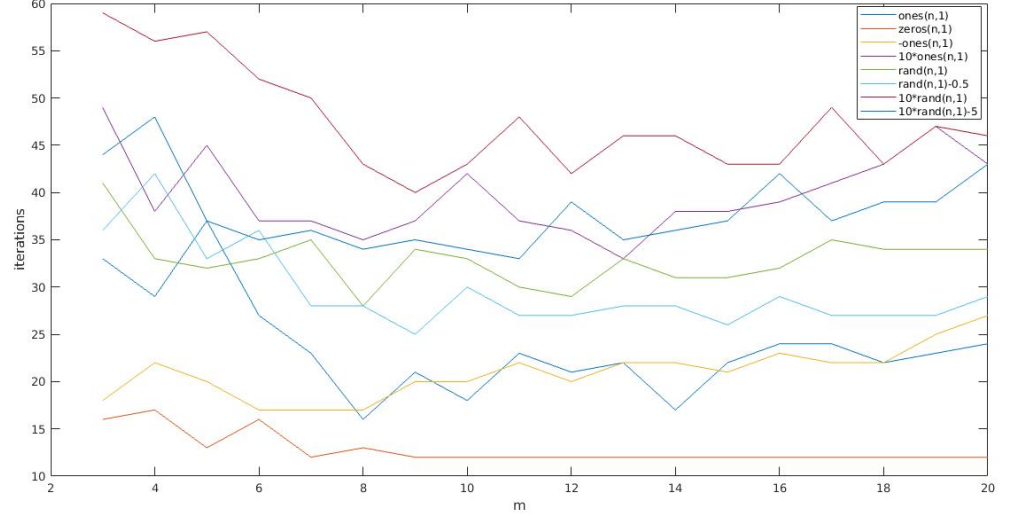


Figure 1: A plot of $\text{iter}(m)$ with different starting points.

4

4.1

Here we comment on the change of the number of iterations, with LBFGS, as a function of m with different starting points. We can see from Figure 1 that $\begin{bmatrix} 0 & 0 & \cdots & 0 \end{bmatrix}^T$ leads to the smallest number of iterations, and the number of iterations needed oscillates a bit when $m < 8$, and it flattens out when we have larger m s. For other starting points, it seems that the farther the starting point from the origin is, the more iterations will be needed. We also see an improvement as we increase m in the region of small m s, and then we see an oscillating behavior. Generally, regardless of the starting point, $m = 8 - 10$ will get us satisfactory performance.

4.2

After making minor adjustments so that the nonlinear CG methods and BFGS are using the same set of parameters, EBLs script, and starting point (`ones(100,1)` and `rand(100,1)`), the following is a table of the results: So we see that, with uniform input, BFGS performs much better than the

Table 1: Iterations needed in nonlinear CG and BFGS algorithms to achieve $\|\nabla f(x)\|_2 \leq 10^{-6}(1 + |f(x)|)$

Algorithm	Iter(ones)	Iter(rand)
CG-FR	189	343
CG-PRplus	317	472
BFGS	37	173

nonlinear CG algorithms; with random input, BFGS still performs better, but to a lesser extent.