

1	Select a basemap for basemap property										
	<table><tr><td>streets</td></tr><tr><td>satellite</td></tr><tr><td>hybrid</td></tr><tr><td>topo</td></tr><tr><td>gray</td></tr><tr><td>dark-gray</td></tr><tr><td>oceans</td></tr><tr><td>national-geographic</td></tr><tr><td>terrain</td></tr><tr><td>osm</td></tr></table>	streets	satellite	hybrid	topo	gray	dark-gray	oceans	national-geographic	terrain	osm
streets											
satellite											
hybrid											
topo											
gray											
dark-gray											
oceans											
national-geographic											
terrain											
osm											
2	Set scale and center coordinate										
	<pre>var view = new SceneView({ container: "map1", map: map, scale: 1000000, center: [-122.4479, 37.7531,100]</pre>										