

# Ruo Yu (Chloe) Wu

## UX/UI Designer | Product Designer | UX Researcher

☎ 07884718369   ✉ ruoyuwu10@gmail.com   🔗 [Portfolio Link](#)   📍 London

### Education

#### Goldsmiths - Msc User Experience Engineering

2023/09 - 2024/09

#### Tatung University - Industrial design

2014/09 - 2018/06

### About Me

I'm a UI/UX and Product Designer based in London with a background in **Industrial Design** and **UX Engineering**. I specialize in **User Research**, **UI/UX Design**, and **Product Strategy**, crafting intuitive and impactful digital experiences.

I have experience designing **Cross-Platform Interfaces** for web and mobile applications, including 3D printing software, and collaborating with cross-functional teams from concept to launch. With a solid foundation in **Front-End Development (HTML, CSS, JavaScript)**, I bridge the gap between design and implementation to create seamless, user-centered solutions. I'm also comfortable using 3D software to support visual and interactive design workflows.

I hold an MSc in User Experience Engineering and a Post-Study Work (PSW) visa, allowing me to work in the UK. I enjoy coding and web development — I even coded my own portfolio website.

### Professional & Technical Skills

#### UX/UI Skills

**User Research & Testing:** User Interviews, Usability Testing, Competitor Analysis, Data Analysis

**UX Design:** Wireframing, Prototyping, Information Architecture, User Personas & Journey Mapping

**UI & Interaction Design:** Visual Design, Animation, Motion Design, Mockups, Design Systems

#### Tools & Software

**Design & Prototyping:** Figma, Sketch, Adobe XD, Marvel, Miro

**Adobe Suite:** Illustrator (AI), Photoshop (PS), After Effects (AE)

**3D Modeling:** Rhino, Cinema 4D

**Web Development :** HTML, CSS (Sass), JavaScript

### Languages

**English**     IELTS Band 7 (C1 Advanced)

**Chinese**     Native Speaker

### Working Experiences (5+Years)

#### UI/UX Freelancer

SEP 2023 TO NOW | Remote, UK / Taiwan

Designed user-centric web solutions for clients and led user research, wireframing, prototyping, and front-end development (HTML, CSS, JS).

- **AI Mentor Platform** – Designed onboarding, dashboard, and chat UI for an AI mentorship site and improved task flow.
- **Art Collector Portfolio** – Built a minimalist, responsive site to showcase a 3D art collection, prioritizing elegance and performance.

#### Visiting Lecturer - Kun Shan University Department of Information Management

SEP 2024 TO NOW | Tainan Taiwan

**Web Design Course:** Developed and taught a UX/UI web design course, focusing on user-centered design principles and prototyping tools like Figma.

#### UI/UX Designer - Phrozen Tech Co., Ltd.

SEP 2021 TO NOV 2022 | Hsinchu Taiwan

1. Assisted in developing prototypes and wireframes, reducing design iteration time by 30%.
2. Collaborated closely with designers and engineers to create intuitive web and mobile interfaces, contributing to a 25% increase in user satisfaction (based on post-launch surveys).
3. Conducted user research and competitor analysis to guide design decisions, resulting in a 20% improvement in task completion rates during usability testing.
4. Participated in UI/UX design for websites, 3D printing software, and printer applications, improving user onboarding efficiency by 35%.

[PIXUP Website:](#) Contributed to the design of Taiwan's leading 3D model platform.

**Sonic Mighty 8K:** Assisted in refining the interface of a high-resolution 3D printer, reducing user error rate by 25%.

[Phrozen GO APP:](#) Designed interactive elements to improve the app's user experience, ensuring a seamless 3D printing process.

#### 3D Designer - Modo Design

DEC 2018 TO MAR 2020 | Taipei Taiwan

1. Assisted in interaction design for retail and exhibition spaces, contributing to user-friendly spatial experiences.
2. Supported 3D modeling for store layouts and event installations.
3. Collaborated on spatial configuration and visual merchandising.
4. Helped design promotional materials and exhibition graphics.

**New Balance 850 Pop-Up Store:** Interactive design and spatial planning.

**Taipei Fashion Week SS20 Exhibition:** Exhibition layout and 3D visualization.

#### Design Intern - Tatung Company

FEB 2017 TO AUG 2018 | Taipei Taiwan

Designed marketing materials including banners, EDMs, exhibitions, and printed collateral.