MDA book club do4ds

MDA

2024 - 04 - 05

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Preface

The MDA team at CORI will do a book club and review the book DevOps for Data Science wrote be Alex K Gold here.

Book club inspiration: https://github.com/r4ds

proposed workflow:

- 1. Clone the repo
- 2. Create a specific branch: `git checkout -b intro_env_as`
- 3. Commit as needed
- 4. Push your commits in a pull request

This is a Quarto book.

To learn more about Quarto books visit https://quarto.org/docs/books.

Introduction

Learning objectives:

• introducing some definitions and a bit of history

Definitions

production:

affecting decision in your orgs / world putting your work in front of someone else's eyes

We want:

- our works to be **reliable**
- in a safe environment
- our work to be available

DevOps

DevOps is a set of **cultural norms**, **practices**, and **tooling** to help make developing and deploying software **smoother** and **lower risk**.

.. but is a squishy concept and a "vendor" associated name

It came in opposition to the *waterfall dev process* were you had a team doing Dev. and then one other doing Ops (Ops "make it works on everyone computer").

Process and people

- Are data scientist software developper?
- Are we in the red flags number 3?
- Do we need a workbench (ie using ec2) ?
- should we do the exercice with penguins or one of our dataset?

Part I DevOps Lessons for Data Science

You are a software developer.

But:

• Writing code for data science is different than writing code:

You're pointed at some data and asked to derive value from it without even knowing if that's possible.

 $\bullet\,$ difference between architect and archaeologist

1 Environments as Code

1.1 Environments:

- stack of software and hardware below our code
- should be treated as "cattle not pet" / should be stateless
- Risk of it "only works on my machine"

Building a completly reproducible environement is a "fool's errand" but first step should be easy.

(any trouble with renv and sf anyone?)

1.2 Environements have layers

Layer	Contents	Example
Packages System hardware	R packages R versions / GDAL / MacOS Physical / Virtual hardware	cori.db 14.4.1 Apple M3

Hardware and System should be in the hand of IT (see later chapter 7 and 14), packages layer should be the data scientist.

1.3 The package layer

Package can in 3 places:

• repository: CRAN / GH / "Supermarket"

• library: a folder on a drive / "pantry"

• loaded: "ready to cook"

Each **project** should have it's own "pantry"

Project was highlighted in text but I think it is important: if you do not have a project workflow it is way harder to do it.

A package environement shouldbe:

- isolated and cannot be disrupted (example updating a packge in an other project)
- can be "captured" and "transported"

In R: {Renv} ("light"/"not exactly the same" option also exist, Box, capsule)

Author does not like Conda (good to not being alone!)

1.4 Workflow

• Create a standalone directory with a virtual environment

(spend time exploring renv/ and .gitignore)

- Document environment state (see lockfile)
- Collaborate / deploy: you can't share package because their binay can be OS or system specific, hence specific package need to be installed (could be a pain point).
- Use virtual env

1.5 Under the hood

- test .libpaths() in a specific project and in a "random" R session
- order of Paths matter

1.6 Key points

- being in production is what make a DS a software developper
- kill and create new environment fast is important

Part II

Part III

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