
Welcome to Blair Witch Volume Three - Elly Kedward READ ME

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This document contains the latest information regarding "Blair Witch Volume Three - Elly Kedward".

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I. Minimum System Requirements

- Windows 98, Windows ME, Windows NT 4.0, or Windows 2000
- Pentium2, Celeron, Pentium3 or AMD Athlon CPU
- 64MB System RAM
- Sound Blaster Live! for environmental audio effects
- 100% DirectX 7.0 or higher compatible sound card.
- 100% Microsoft compatible mouse and driver.
- 850MB of free disk space
- 200MB of free virtual memory

Blair Witch Volume Three – Elly Kedward uses Microsoft DirectX 7 technology, and requires that your system have the most updated Windows 95/98 DirectX 7 compatible drivers for CD-ROM, video card, sound card, and input devices.

II. Known Video & Sound Card Issues

When in point and click mode, if you repeatedly click on a character very quickly and you have an Aureal based sound card, Blair Witch could quit unexpectedly.

If your sound or video card drivers are older than 2 months old, they are most likely outdated. Please download the latest drivers for your video and sound cards. If you do not know of a source for these drivers, visit <http://www.nocturnegame.com/nocsupport/>

III. General Troubleshooting

**** How do I install the game? ****

If the Windows Autoplay feature is enabled on your computer, the Blair Witch Volume Three – Elly Kedward DemoShield will automatically appear when you insert the Blair Witch Volume Three – Elly Kedward CD into your CD-ROM Drive. Simply click on “Install” and follow the on-screen instructions to continue the installation.

If the Autoplay is disabled, you can begin the installation by doing the following:

Go to the Start Menu and select Run.

Type “D:\Install\Setup.exe” (assuming “D” is your CD-ROM drive letter) and press Enter.

-or-

Double click on the My Computer icon.

Double click on your CD-ROM drive icon.

Double click on “autorun.exe”.

****Should I use DirectX 7a with Blair Witch Volume Three - Elly Kedward?****

Yes. DirectX7a is required.

****I have a video card with only 1MB of memory on it. I meet the system requirements otherwise. Can I play Blair Witch Volume Three - Elly Kedward??****

Blair Witch Volume Three - Elly Kedward requires a video card with at least 2MB of memory on it. Sorry, you will need to upgrade your video card.

****Blair Witch Volume Three - Elly Kedward exits to the desktop when I run it in 512x384 mode.****

Don't run 512x384 mode. Some older video cards don't properly support this mode.

****Blair Witch Volume Three - Elly Kedward seems really choppy and slow. I have a fairly low system and I was hoping to play...****

In the "Graphics Options" menu try turning your screen resolution down. The default is 640 X 480, but you will get faster frame rates at lower resolutions. Unfortunately, some video cards can have trouble with lower resolutions. If this happens to you, try varying your resolutions in the game to see which resolution gives you the best performance.

****I want to run higher resolutions than 640x480.****

You need 16MB on your video card. 32-bit color requires plenty of video memory and cards with less than 16MB of video memory can not handle this. Also, some cards that do have 16MB+ of video memory can not handle Blair Witch Volume Three - Elly Kedward in higher resolutions.

****Does hardware mode work under Windows NT 4.0?****

No, hardware acceleration does not work in Windows NT 4.0. Blair Witch Volume Three - Elly Kedward requires DirectX 7.0 to run correctly, and this is not available in Windows NT 4.0.

**** The sound doesn't appear to be working correctly. What can I do to fix this? ****

There are many reasons why your sound system may not be performing the way that it should. We suggest that you try the following:

Make sure that the Windows Driver Sound Settings are set to the correct speaker type. In Windows 98;

Click on Start -> Settings -> Control Panel.

Double click the Multimedia icon.

On the "Audio Tab" in the "Playback" section, click "Advanced Properties".

Make sure that the "Speaker Setup" information is correct.

****I have the latest drivers and I am sure that things are working. How can I get more cool stuff from my sound card?****

From the Sound Options Menu, turn on Hardware Mixing. If you have any sound problems, turn this back off (default).

****The dialog skips, pops, or drops out. I have a SoundBlaster Live card. Your box says that it supports this card. What's up with that?****

You have old LiveWare software and drivers. Visit the Creative Labs web site and download LiveWare 3.0 or higher.

****I don't have a SoundBlaster Live card, but I have dialog that skips, pops, or drops out. What about me?****

You should download and install the latest drivers from your board manufacturer.

****Hey, there's a sound that's looping, and won't quit. What should I do?****

If this occurs, just press the ESC key to bring up the menu, then return to the game.

****Some weapons sound really bad sometimes. It sounds like they are getting cut off. What's up?****

It sounds like you have your sound turned up too high on the mixer in Windows. Load up the mixer for your sound card and make sure the volume is no higher than 75%. Then, when you want louder sounds, turn up the sound on your speakers and not in the mixer.

****The game says that I have less than 200MB of Virtual Memory free. How do I fix this so that Blair Witch Volume Three - Elly Kedward runs best?****

Select Control Panel, then System, then Performance, then Virtual Memory. It is best to change this setting so that Windows manages virtual memory.

****Game gives an error message saying that you're out of memory.****

You need more virtual memory. See previous Q&A for how to change your virtual memory settings.

****Blair Witch Volume Three - Elly Kedward levels do not load as quickly as I would like.****

Add more RAM to your computer. The more RAM that you have, within reasonable limits, the faster Blair Witch Volume Three - Elly Kedward will load and run.

****How do you Uninstall Blair Witch Volume Three - Elly Kedward?****

Go to control panel and select Add/Remove programs.

****The game is too dark even when I try calibration. What can I do?!?****

Use F11 and F12 to adjust the gamma in game.

****The screen has a black bar above and below it (letterbox), but nothing is happening and the game won't continue? What do I do?****

Hit the ESC key on your keyboard and choose to skip the cinematic.

IV. In game non-programmable keys

F1 - Display list of controls

F2 - Save game

F3 - Restore game

F5 - Toggle sound

F6 - Quick save

F9 - Quick load

F11 - Brighten Screen(Gamma Settings)

F12 - Darken Screen(Gamma Settings)

ESC- Pause

V. Helpful Hints

Save OFTEN. You never know what dangers lurk around the next corner. The F6 key is the Quick Save key and the F9 key is the Quick load key.

Use the monitor calibration from the graphics options menu to adjust your brightness/contrast of your display to the optimal settings.

With your monitor calibrated, play in total darkness if possible. If you play with the lights on, you may lose some of the important details of your surroundings.

Use F11 and F12 to adjust gamma if the game is too bright or too dark.

When changing controls, go to the top of the control configuration menu, and select "Restore Defaults" to change to the default settings.

To learn the controls during gameplay, press F1 to display the control mappings.

Sometimes you just need to run like hell away from monsters. This isn't your typical action game. There are times where you will be low on ammo - it is better to run and live than fight and die.

To make Blair Witch Volume Three - Elly Kedward more challenging, turn off "Auto Aim" mode from the controls menu.

Back away from enemies while attacking (even when using melee weapons). Most enemies only have close range attacks so if you keep some distance, Prye will have the advantage.

If you don't know where to go next or what to do, check Prye's notebook and other inventory. There are many clues Prye records and there's even a "To do" list in normal mode that may lead you in the right direction.

Use your map to find your way around in tough to navigate areas like the forest.

If you get stuck in town, try talking to everyone again. Prye may learn something from someone that triggers a new conversation with someone else.

Some items generate different responses when Prye uses them at certain points in the game. These responses are sometimes clues for solving puzzles.

VI. Technical Support

If you have a technical problem concerning the operation of our software, please contact our technical support staff. When you call or write, be at your computer if possible and have the following information ready: computer type, available hard drive space, total RAM, type of video card, and a list of options you chose when you installed the game.

TECHNICAL SUPPORT

1-410-933-9191,

M-F 9-5pm, EST

TalonSoft, P.O. Box 43730, White Marsh, MD 21236

If you would like to contact us on-line, you will find us at:

<http://www.talonsoft.com>

E-mail us at talon@talonsoft.com

VII. Special Thanks

Ritual Entertainment would like to extend thanks to the following groups and individuals. Without their help, we could not have made this game.

Gathering of Developers

The people who helped us test:

Ben Donges, Andy LaBrunda, Godfrey Santillana, Duncan Stanley, John Shaffstall, Clay Bowman, Tim Scryba, Charles Cleveland, Brian Peacock, Chris Shelton, Darren Francis, Dan Boschert, Jason S., Hyprocrisy, Jason Whong

Web sites we love:

www.ritual.com

www.godgames.com

www.blairwitch.com

www.haxan.com

www.ritualistic.com

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