

SHINY APP DEVELOPMENT WITH GOLEM

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AGENDA

Introduction

Should I use Shiny?

Pitfalls with Shiny

Golem

INTRODUCTION

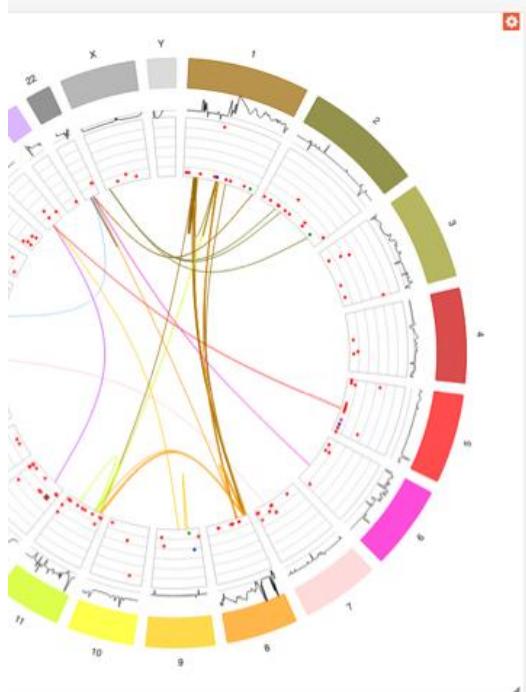
SHINY



Shiny is an R package that makes it easy to build interactive web apps straight from R. You can host standalone apps on a webpage or embed them in [R Markdown](#) documents or build [dashboards](#)



ICGC PANCREATIC CANCER (DUCTAL ADENOCARCINOMA)



Cohort To

- HGNC
- SMARCA4
- TP53
- KRAS
- TP53
- SMARCA4
- TP53
- KRAS
- SMARCA4
- TP53

Please select:

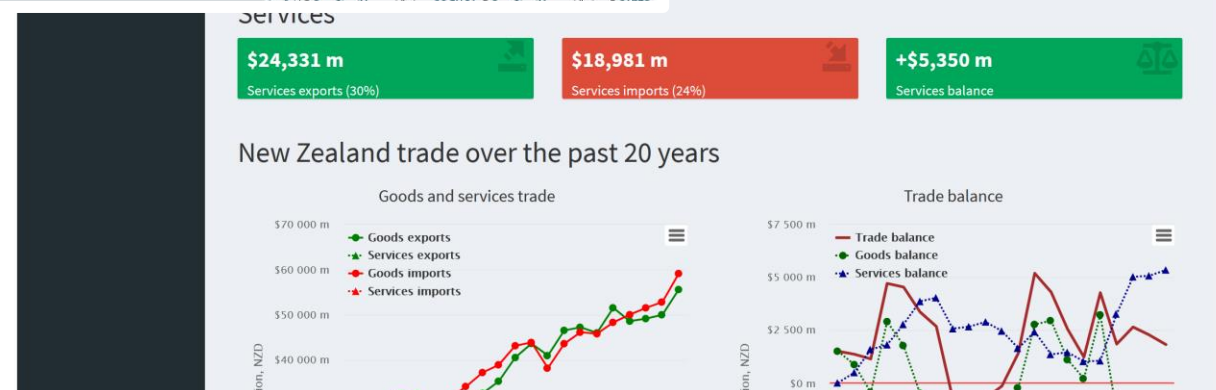
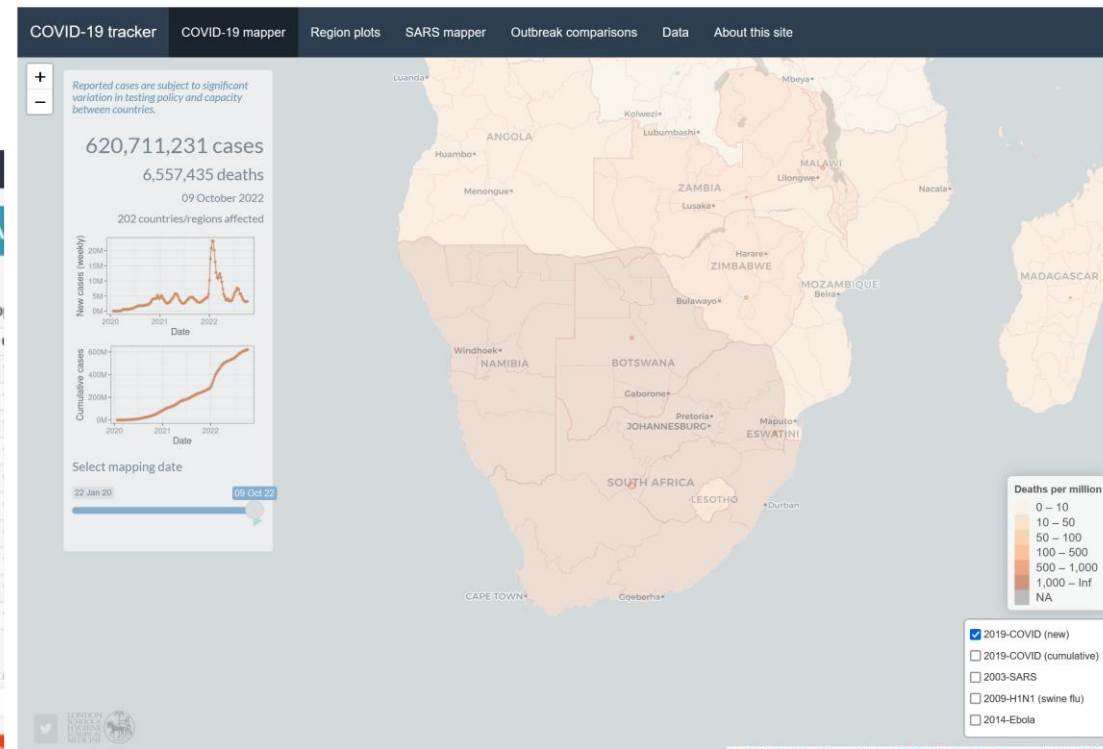
DO49184

SNP Co

Resize Factor:



<https://shiny.rstudio.com/>



<https://shiny.rstudio.com/gallery/covid19-tracker.html>

<https://shiny.rstudio.com/gallery/nz-trade-dash.html>

SHOULD I USE SHINY?



Yes	No
Clean, dynamic dashboard to visualise your data that can be refreshed easily	You are building a massive site that will get a lot of traffic
You are building a tool to interact with R code. Some end users might not be R savvy, so you need a UI	You are linking to large databases
You are building dashboards and reports for your business, to communicate data to leadership	Have access to a full stack dev team
	Power BI or Tableau would be sufficient



PITFALLS WITH SHINY

Code structure doesn't need to be optimised

Out of memory crashes

Dependencies are difficult to manage. Updates can break the application

Doesn't fail gracefully in general





GOLEM

{golem} is an **opinionated** framework for building production-grade shiny applications.

It is a toolkit for simplifying the creation, development and deployment of a shiny application



GOLEM

A shiny app should be an R package

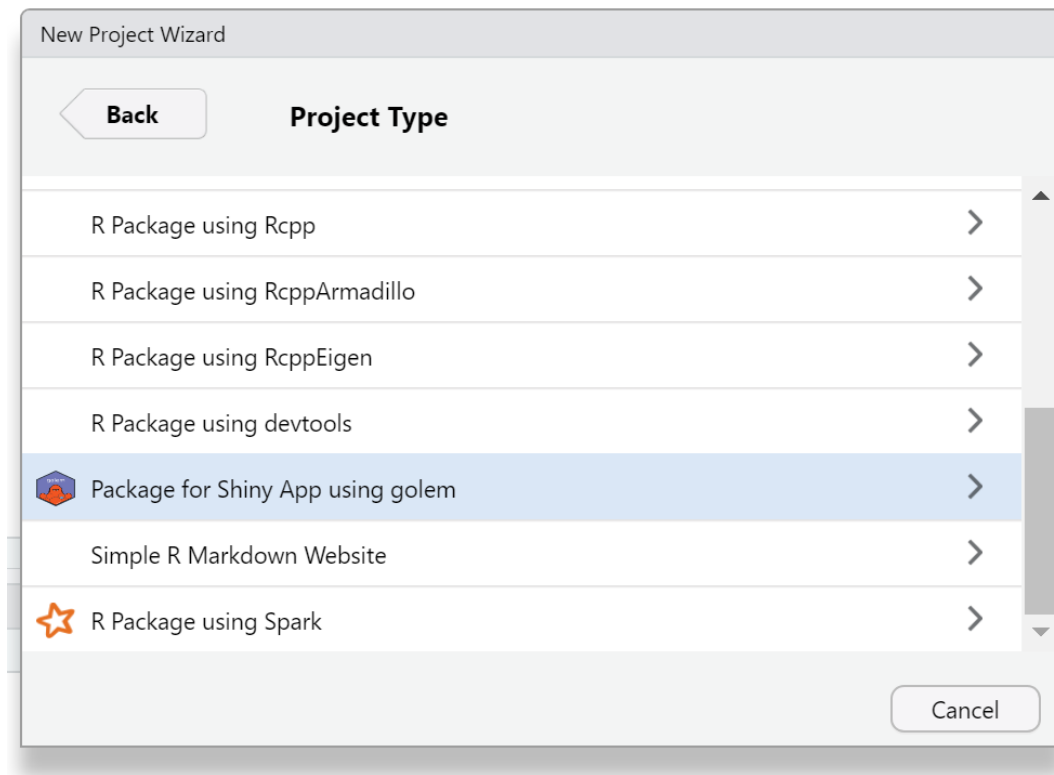
Metadata and dependency management should be present since the start

File and folder structures are strict and enforced

Testing are important and should be integrated

Documentation is important

CREATE A GOLEM PACKAGE



CREATE A GOLEM PACKAGE



```
Console Terminal x Background Jobs x
R 4.2.1 · ~/npc.demo/
> fs::dir_tree(".")
-
├── DESCRIPTION
├── dev
│   ├── 01_start.R
│   ├── 02_dev.R
│   ├── 03_deploy.R
│   └── run_dev.R
├── inst
│   ├── app
│   │   └── www
│   │       └── favicon.ico
│   └── golem-config.yml
├── man
│   └── run_app.Rd
├── NAMESPACE
├── npc.demo.Rproj
└── R
    ├── app_config.R
    ├── app_server.R
    ├── app_ui.R
    └── run_app.R
> |
```



ADD METADATA

```
01_start.R x
Source on Save
Run
Source

1 # Building a Prod-Ready, Robust Shiny Application.
2 #
3 # README: each step of the dev files is optional, and you don't have to
4 # fill every dev scripts before getting started.
5 # 01_start.R should be filled at start.
6 # 02_dev.R should be used to keep track of your development during the project.
7 # 03_deploy.R should be used once you need to deploy your app.
8 #
9 #
10 #####
11 ##### CURRENT FILE: ON START SCRIPT #####
12 #####
13
14 ## Fill the DESCRIPTION ----
15 ## Add meta data about your application
16 ##
17 ## /\ Note: if you want to change the name of your app during development,
18 ## either re-run this function, call golem::set_golem_name(), or don't forget
19 ## to change the name in the app_sys() function in app_config.R /\
20 ##
21 golem::fill_desc(
22   pkg_name = "npc.demo", # The Name of the package containing the App
23   pkg_title = "PKG_TITLE", # The Title of the package containing the App
24   pkg_description = "PKG_DESC.", # The Description of the package containing the App
25   author_first_name = "AUTHOR_FIRST", # Your First Name
26   author_last_name = "AUTHOR_LAST", # Your Last Name
27   author_email = "AUTHOR@MAIL.COM", # Your Email
28   repo_url = NULL # The URL of the GitHub Repo (optional)
29 )
30
9:2 (Top Level) R Script
```



ADD METADATA

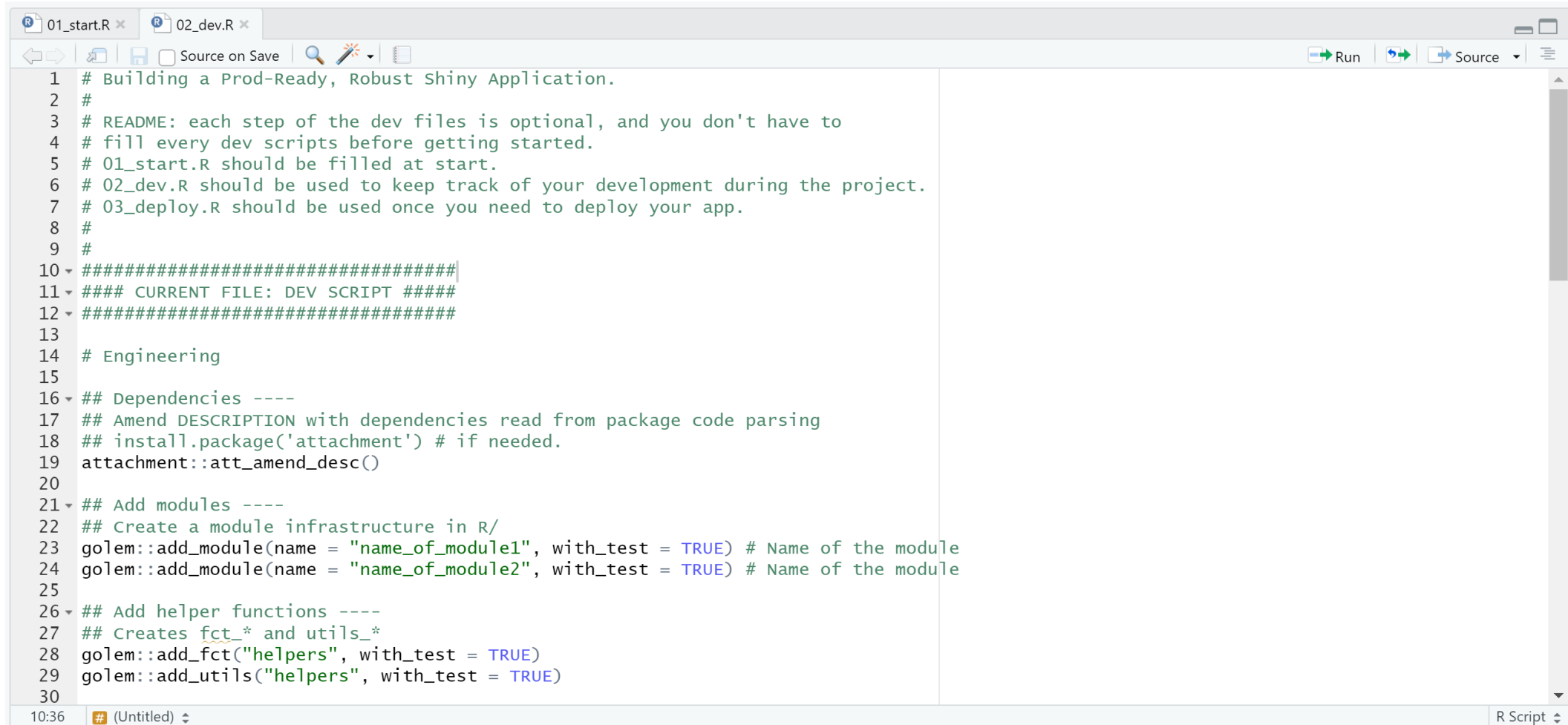
```
01_start.R x
Source on Save
Run
Source

31 ## Set {golem} options ----
32 golem::set_golem_options()
33
34 ## Create Common Files ----
35 ## See ?usethis for more information
36 usethis::use_mit_license("Golem User") # You can set another license here
37 usethis::use_readme_rmd(open = FALSE)
38 # Note that `contact` is required since usethis version 2.1.5
39 # If your {usethis} version is older, you can remove that param
40 usethis::use_code_of_conduct(contact = "Golem User")
41 usethis::use_lifecycle_badge("Experimental")
42 usethis::use_news_md(open = FALSE)
43
44 ## Use git ----
45 usethis::use_git()
46
47 ## Init Testing Infrastructure ----
48 ## Create a template for tests
49 golem::use_recommended_tests()
50
51 ## Favicon ----
52 # If you want to change the favicon (default is golem's one)
53 golem::use_favicon() # path = "path/to/ico". Can be an online file.
54 # golem::remove_favicon() # Uncomment to remove the default favicon
55
56 ## Add helper functions ----
57 golem::use_utils_ui(with_test = TRUE)
58 golem::use_utils_server(with_test = TRUE)
59
60 # You're now set! ----

9:2 (Top Level) R Script
```



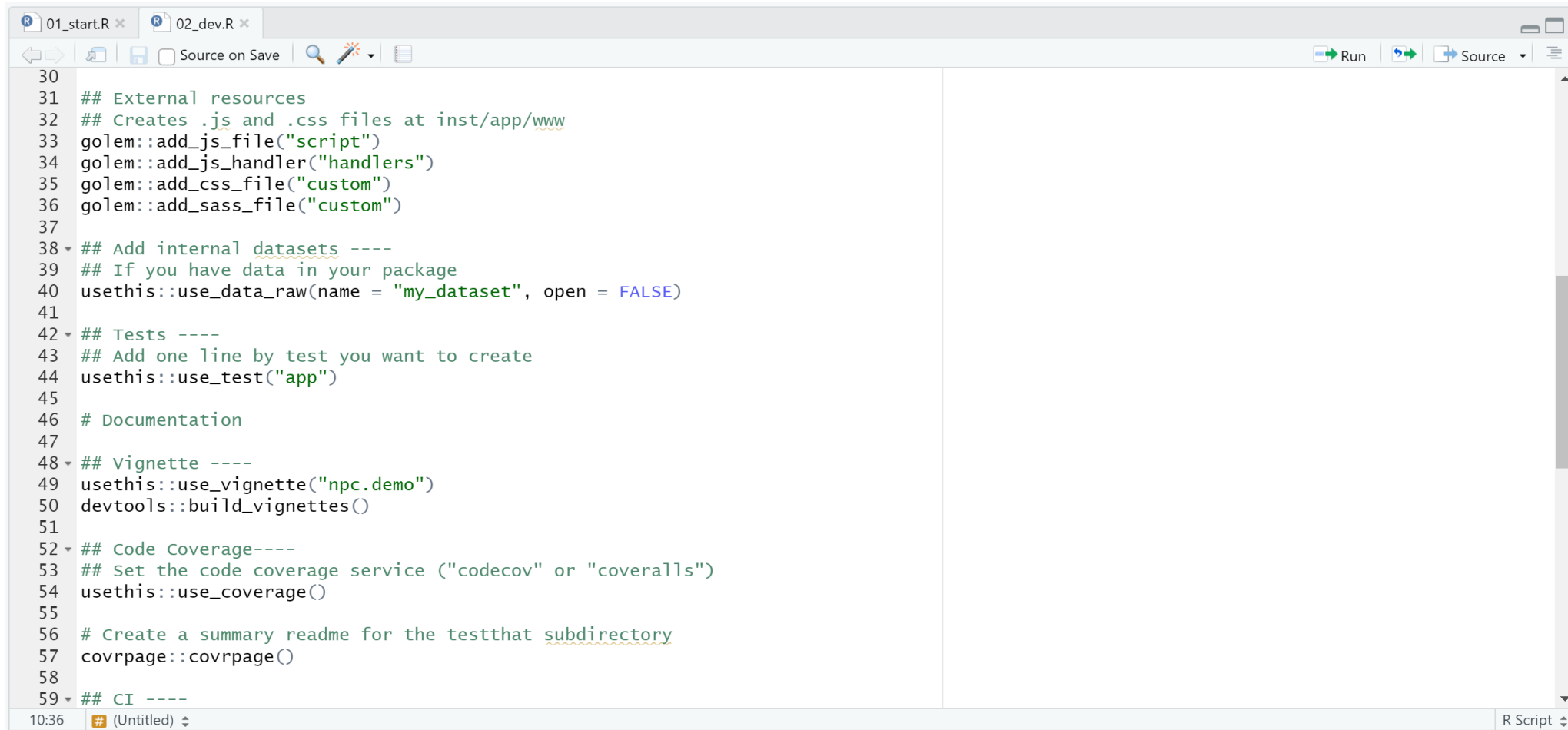
DEVELOPMENT



```
1 # Building a Prod-Ready, Robust Shiny Application.
2 #
3 # README: each step of the dev files is optional, and you don't have to
4 # fill every dev scripts before getting started.
5 # 01_start.R should be filled at start.
6 # 02_dev.R should be used to keep track of your development during the project.
7 # 03_deploy.R should be used once you need to deploy your app.
8 #
9 #
10 #####
11 ##### CURRENT FILE: DEV SCRIPT #####
12 #####
13
14 # Engineering
15
16 ## Dependencies ----
17 ## Amend DESCRIPTION with dependencies read from package code parsing
18 ## install.package('attachment') # if needed.
19 attachment::att_amend_desc()
20
21 ## Add modules ----
22 ## Create a module infrastructure in R/
23 golem::add_module(name = "name_of_module1", with_test = TRUE) # Name of the module
24 golem::add_module(name = "name_of_module2", with_test = TRUE) # Name of the module
25
26 ## Add helper functions ----
27 ## Creates fct_* and utils_*
28 golem::add_fct("helpers", with_test = TRUE)
29 golem::add_utils("helpers", with_test = TRUE)
30
```



DEVELOPMENT



The screenshot shows an RStudio editor window with two tabs: '01_start.R' and '02_dev.R'. The '02_dev.R' tab is active, displaying R code for development. The code includes comments and function calls for adding external resources, internal datasets, tests, documentation, vignettes, code coverage, and CI. The status bar at the bottom indicates '10:36' and '(Untitled)'.

```
30
31 ## External resources
32 ## Creates .js and .css files at inst/app/www
33 golem::add_js_file("script")
34 golem::add_js_handler("handlers")
35 golem::add_css_file("custom")
36 golem::add_sass_file("custom")
37
38 ## Add internal datasets ----
39 ## If you have data in your package
40 usethis::use_data_raw(name = "my_dataset", open = FALSE)
41
42 ## Tests ----
43 ## Add one line by test you want to create
44 usethis::use_test("app")
45
46 # Documentation
47
48 ## Vignette ----
49 usethis::use_vignette("npc.demo")
50 devtools::build_vignettes()
51
52 ## Code Coverage----
53 ## Set the code coverage service ("codecov" or "coveralls")
54 usethis::use_coverage()
55
56 # Create a summary readme for the testthat subdirectory
57 covrpage::covrpage()
58
59 ## CI ----
```



DEVELOPMENT

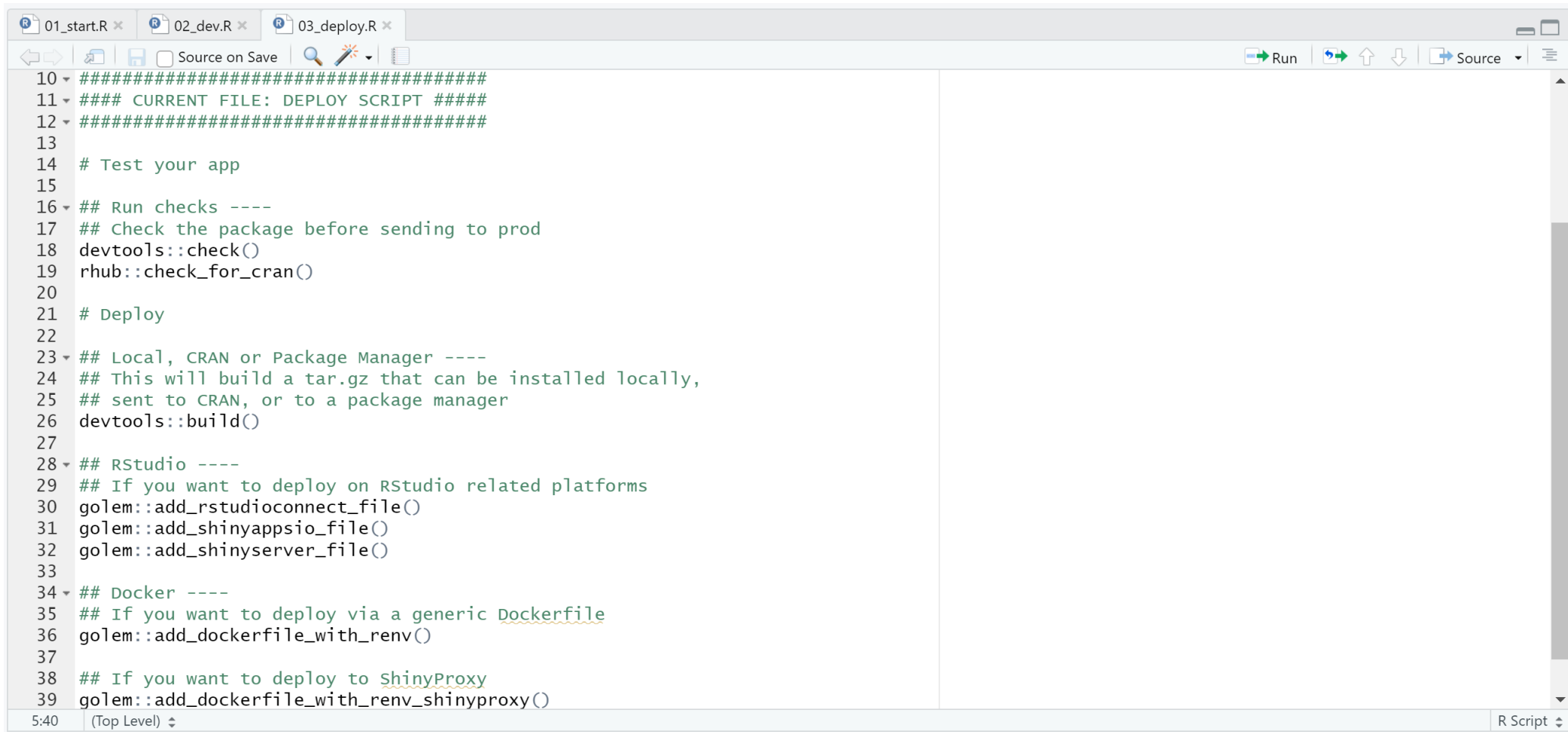


```
60 ## Use this part of the script if you need to set up a CI
61 ## service for your application
62 ##
63 ## (You'll need GitHub there)
64 usethis::use_github()
65
66 # GitHub Actions
67 usethis::use_github_action()
68 # Chose one of the three
69 # See https://usethis.r-lib.org/reference/use\_github\_action.html
70 usethis::use_github_action_check_release()
71 usethis::use_github_action_check_standard()
72 usethis::use_github_action_check_full()
73 # Add action for PR
74 usethis::use_github_action_pr_commands()
75
76 # Travis CI
77 usethis::use_travis()
78 usethis::use_travis_badge()
79 # AppVeyor
80 usethis::use_appveyor()
81 usethis::use_appveyor_badge()
82 # Circle CI
83 usethis::use_circleci()
84 usethis::use_circleci_badge()
85 # Jenkins
86 usethis::use_jenkins()
87 # GitLab CI
88 usethis::use_gitlab_ci()
89
```

10:36 # (Untitled) R Script



DEPLOY



```
10 #####  
11 ##### CURRENT FILE: DEPLOY SCRIPT #####  
12 #####  
13  
14 # Test your app  
15  
16 ## Run checks ----  
17 ## Check the package before sending to prod  
18 devtools::check()  
19 rhub::check_for_cran()  
20  
21 # Deploy  
22  
23 ## Local, CRAN or Package Manager ----  
24 ## This will build a tar.gz that can be installed locally,  
25 ## sent to CRAN, or to a package manager  
26 devtools::build()  
27  
28 ## RStudio ----  
29 ## If you want to deploy on RStudio related platforms  
30 golem::add_rstudioconnect_file()  
31 golem::add_shinyappsio_file()  
32 golem::add_shinyserver_file()  
33  
34 ## Docker ----  
35 ## If you want to deploy via a generic Dockerfile  
36 golem::add_dockerfile_with_renv()  
37  
38 ## If you want to deploy to ShinyProxy  
39 golem::add_dockerfile_with_renv_shinyproxy()  
5:40 (Top Level)
```



CREATE A GOLEM PACKAGE

```
Console | Terminal x | Background Jobs x
R 4.2.1 · ~/npc.demo/
> fs::dir_tree(".")
-
├── DESCRIPTION
├── dev
│   ├── 01_start.R
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│   ├── app
│   │   └── www
│   │       └── favicon.ico
│   └── golem-config.yml
├── man
│   └── run_app.Rd
├── NAMESPACE
├── npc.demo.Rproj
└── R
    ├── app_config.R
    ├── app_server.R
    ├── app_ui.R
    └── run_app.R
```

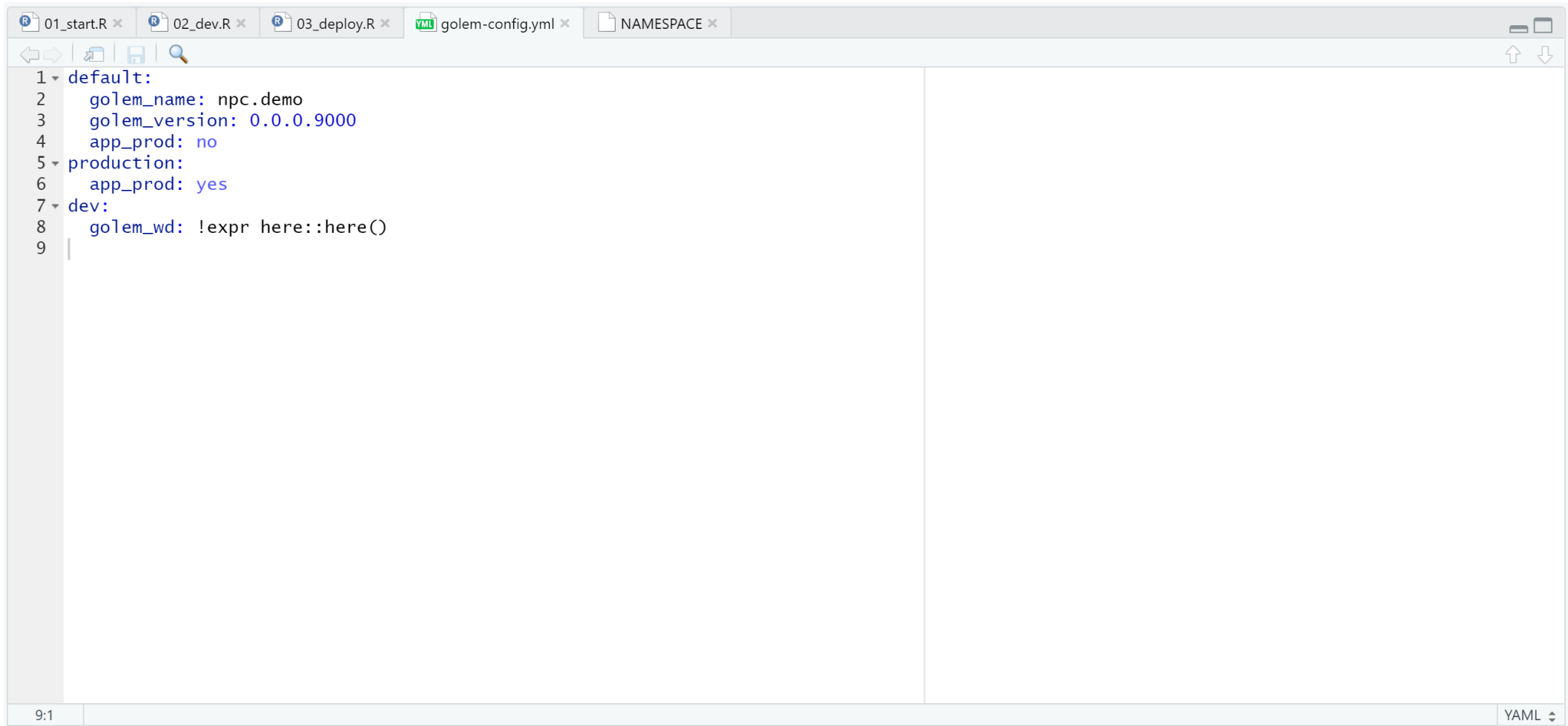
Meta Data

man: app documentation, will be automatically generated.

app_server.R and app_ui.R – Shiny UI and Server files



YML



The screenshot shows a code editor with several tabs: '01_start.R', '02_dev.R', '03_deploy.R', 'golem-config.yml', and 'NAMESPACE'. The 'golem-config.yml' tab is active, displaying the following YAML content:

```
1 default:
2   golem_name: npc.demo
3   golem_version: 0.0.0.9000
4   app_prod: no
5 production:
6   app_prod: yes
7 dev:
8   golem_wd: !expr here::here()
9
```

The editor interface includes a toolbar with navigation and editing icons, a line number margin on the left, and a status bar at the bottom indicating the current line (9:1) and the file type (YAML).



CREATE A GOLEM PACKAGE

```
Console Terminal x Background Jobs x
R 4.2.1 · ~/npc.demo/
> fs::dir_tree(".")
.
├── DESCRIPTION
├── dev
│   ├── 01_start.R
│   ├── 02_dev.R
│   ├── 03_deploy.R
│   └── run_dev.R
├── inst
│   ├── app
│   │   └── www
│   │       └── favicon.ico
│   └── golem-config.yml
├── man
│   └── run_app.Rd
├── NAMESPACE
├── npc.demo.Rproj
└── R
    ├── app_config.R
    ├── app_server.R
    ├── app_ui.R
    └── run_app.R
```

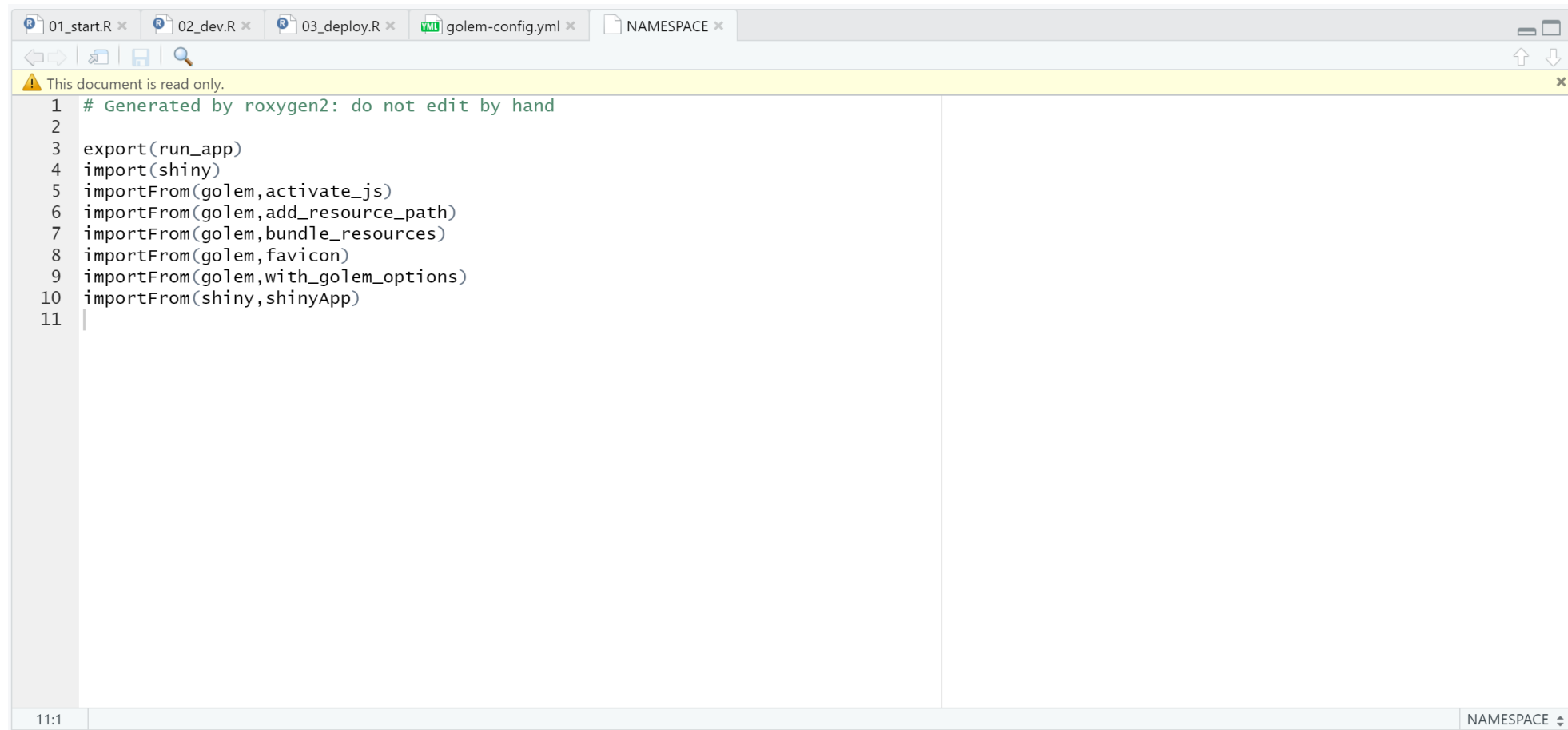
Meta Data

man: app documentation, will be automatically generated.

app_server.R and app_ui.R – Shiny UI and Server files



NAMESPACE



```
1 # Generated by roxygen2: do not edit by hand
2
3 export(run_app)
4 import(shiny)
5 importFrom(golem, activate_js)
6 importFrom(golem, add_resource_path)
7 importFrom(golem, bundle_resources)
8 importFrom(golem, favicon)
9 importFrom(golem, with_golem_options)
10 importFrom(shiny, shinyApp)
11
```



CREATE A GOLEM PACKAGE

```
Console Terminal x Background Jobs x
R 4.2.1 · ~/npc.demo/
> fs::dir_tree(".")
-
| DESCRIPTION
| dev
|   | 01_start.R
|   | 02_dev.R
|   | 03_deploy.R
|   | run_dev.R
| inst
|   | app
|   |   | www
|   |   |   | favicon.ico
|   | golem-config.yml
| man
|   | run_app.Rd
| NAMESPACE
| npc_demo.Rproj
| R
|   | app_config.R
|   | app_server.R
|   | app_ui.R
|   | run_app.R
|
>
```

Meta Data

man: app documentation, will be automatically generated.

app_server.R and app_ui.R – Shiny UI and Server files



MODULES

A module is a part of a Shiny App, which will be included in the bigger application.

It's used to split your app in smaller pieces

- Maintainability
- Add some order to the app

It can be reused

MODULES AND SUB-MODULES

Modules and sub-modules will be created in the R folder

```
golem::add_module("login")
```

Will create a R/mod_login.R file



MODULES AND SUB-MODULES

There are 2 types in Golem. They are `utils_*` and `fct_*` files:

- `utils_*` files contain small functions that might be used several times in the application.
- `fct_*` files contain larger functions that are more central to the application.

Adding `fct_` and `utils_` files to the project

```
golem::add_fct( "connect" )
```

```
golem::add_utils( "helpers" )
```

The first will create a `R/fct_connect.R` file.

The second will create a `R/utils_helpers.R` file.



MODULES AND SUB-MODULES

Sub-modules can be used in Modules

Creating the fct_ and utils_ file along the module creation if they are only applicable to the one module

```
golem::add_module( name = "login", fct = "connect", utils = "wrapper" )
```

Will create:

R/mod_login.R

R/mod_login_fct_connect.R

R/mod_login_utils_wrapper.R



TESTING

Init Testing Infrastructure ----

Create a template for tests

golem::use_recommended_tests()

Custom Tests ----

Add one line by test you want to create

usethis::use_test("app")

TESTING

With `test_that`:

```
test_that( "test set 1", {  
  test1a  
  test1b  
}  
)
```

```
test_that("test set 2", {  
  test2a  
  test2b  
}  
)
```

SUMMARY

Golem helps us with:

- Standardised framework to build Shiny applications
- Packaging the application for easier deployment
- Integrated testing
- Integration with CI frameworks
- Documentation & Maintainability



RESOURCES

<https://golemverse.org/>

<https://engineering-shiny.org>

<https://github.com/ThinkR-open/golem>

THANK YOU

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