Rushali Mohbe

EDUCATION

Northeastern University

Sept 2023 - Present

Master's in Artificial Intelligence, Khoury College of Computer Science, GPA: 4.0/4.0

Boston, Massachusetts

Ramaiah Institute of Technology

Sept 2016 – May 2020

Bachelor's in Computer Science and Engineering, CGPA: 9.39/10

Bangalore, India

RELEVANT COURSEWORK

Algorithms, Artificial Intelligence, Machine Learning, Deep Learning, Discrete Mathematics, Probability, Statistics, Linear Algebra, Data Structures, Computer Networks, Operating Systems, Database Systems.

EXPERIENCE

Institute for Experiential AI, Northeastern University

Sept 2023 - Present

Software Analyst

Boston, Massachusetts

- Developing a pipeline using Large Language Models to simulate war games to test epidemic preparedness strategies.
- Testing fairness and bias in the war games scenarios generated by generative models like LLMs.
- Predicting whether a disease outbreak alert from Promed will be significant enough to be flagged by WHO
- Assessing the risk associated with any new disease outbreak alert based on the alert text.

ArtPark, Indian Institute of Science (IISc)

June 2022 - June 2023

R&D Engineer

Bangalore, India

- Led the design and development of a scalable software solution to control and monitor teleoperated robot assistants. The beta version facilitated seamless robot control across continents, demonstrating minimal latency.
- Co-authored a workshop paper at 2nd Workshop Toward Robot Avatars @ ICRA 2023 titled "An Autonomous Mobile Robot based Tele-Presence System with Augmentation: A Pilot Trial of Virtual Museum Tour"
- Proposed a machine learning model for real-time viseme detection allowing for better control of an avatar's expressions and enhancing its realism.
- Engineered a web-based solution with the capacity to anonymize faces in video calls by mirroring facial landmark movements onto a 3-D avatar, ensuring both privacy and an interactive visual experience.

Robert Bosch Centre for Cyber-Physical Systems, IISc

Aug 2020 - June 2022

Technical Assistant

Bangalore, India

- Developed an end-to-end telepresence solution for a humanoid robot, enabling it to mimic the operator's arm movements, head pose, and facial expressions.
- Built a framework capable of identifying a person's facial expressions while wearing a virtual reality (VR) headset.
- Contributed to ZED SDK by fixing a bug preventing the video stream from being latched to the VR view.
- Employed speech-to-text along with phoneme/viseme recognition to enable a robot to mimic human speech in real-time.
- Distinguished as a semifinalist in the \$10M ANA Avatar XPRIZE Competition. Played a pivotal role within a three-person team showcasing leadership, teamwork, and development skills.

Robert Bosch Centre for Cyber-Physical Systems, IISc

Oct 2019 - July 2020

Research Intern

Bangalore, India

- Synthesized a realistic simulation environment of the IISc using Unreal Engine. Various navigational algorithms for drones were trained and evaluated using this dynamic simulation to test the efficacy of drone delivery systems.
- Pioneered the development of a custom SLAM pipeline for autonomous aerial vehicle navigation, leveraging deep learning techniques for feature extraction.

GE Healthcare, Edison AI

Jun 2019 - Sept 2019

Intern

Bangalore, India

- Employed Nvidia Clara, an AI-assisted annotation tool, to curate a dataset of chest CT scans. Designed a machine learning model using this dataset to detect pneumothorax with an 84% accuracy.
- Created an interactive visualization using Neo4j to trace jupyter notebooks, datasets, and packages used by data scientists in the healthcare domain.

TEACHING EXPERIENCE

CSE11 Machine Learning, Ramaiah Institute of Technology

Jan 2020 - Jun 2020

Undergraduate Teaching Assistant

Bangalore, India

- Created supplementary course material for a better understanding of core machine learning ideas.
- Developed theory exercises to solidify comprehension of machine learning concepts and their applications.
- Designed lab exercises for students to gain hands-on experience.

PROJECTS

Explaining predictions of heart congestion from ECGs

Sept 2023

- Proposing the use of LIME (Local Interpretable Model-Agnostic Explanations) to explain predictions made by popular machine learning models that detect the presence of heart congestion from time-series data.
- Using explanations to evaluate features chosen by popular machine learning model architectures.

Generalized aspect-based sentiment analysis

Mar 2020

• Employed an unsupervised clustering algorithm to extract relevant aspect terms from reviews of any domain automatically. Sentiment analysis performed on the extracted terms could accurately cluster and identify sentiments.

Real-time Human segmentation | Placed first at Bootstrap Paradox Hackathon

Aug 2019

• Implemented a model based on DeepLabV3+ to segment humans in a live stream to achieve high-quality segmentation while occupying minimal GPU memory.

Detection of eye diseases using Deep Learning | Placed second at GE Precision Healthcare Hackathon

Dec 2018

• Built a Deep Learning model to analyze OCT scans of an eye to predict whether the the presence of Choroidal Neovascularization or Diabetic Macular Edema. Achieved a 98% accuracy whereas previous state-of-the-art models had 92% accuracy.

ACHIEVEMENTS

\$10M ANA Avatar XPRIZE Competition Semifinalist	$\boldsymbol{2021}$
Bootstrap Paradox Hackathon Won first place	2019
Mercuri Goldmann Skillathon Won first place	2019
RedHat Bit-by-Bit Hackathon Won second place	2019
GE Precision Healthcare Hackathon Won second place	2018
NMIT Hackathon Won first place	2018
16th Annual Student Unmanned Air Systems Competition Placed 1st in Asia, 10th worldwide	2018
15th Annual Student Unmanned Air Systems Competition Placed 2nd in Asia, 15th worldwide	2017

SKILLS

Programming: Python, R, C++, Java, SQL, Flask

Frameworks: Keras, PyTorch, Tensorflow, OpenCV, React, FastAPI, ROS, Neo4j

WebDev: JavaScript, Three.js, HTML/CSS Utilities: Docker, AWS, Git, Jupyter Notebook

INTERESTS

Art: Nail art, Digital art, Watercolour painting

Sports: Boxing, Volleyball

Misc: Baking, Gardening, Aerial Silks, and Hula hooping