LAB ASSIGNMENT 13

U24CS076

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Q1;Q
<!-- Write a program in JavaScript to open a link without clicking on it. -->
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Document</title>
</head>
<body>
 <h1>Open Link without Clicking</h1>
 hover the button below to open a link without clicking on it.
 <button onmouseover="openLink();">Open Link</button>
 <script>
   function openLink() {
     window.open('https://www.google.com');
   }
 </script>
</body>
```

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</html>
Q2;
<!-- Write a program to open a URL in a new tab using java script. -->
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Document</title>
</head>
<body>
 <button onclick="openURL()">Open URL</button>
 <script>
   function openURL(){
     var url = "https://www.google.com";
     window.open(url);
   }
 </script>
</body>
</html>
Q3;
<!-- Display a message in confirmation box, prompt box and alert box using JavaScript --
<!DOCTYPE html>
<html lang="en">
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<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Document</title>
</head>
<body>
 <h1>JavaScript Confirmation, Prompt, and Alert Boxes</h1>
 1. Show a confirmation box
 2. Show a prompt box
 3. Show an alert box
 <input type="number" id="choise" placeholder="Enter your choice">
 <button onclick="box()">Show box</button>
 <script>
   function box() {
     var num = document.getElementById("choise").value;
     if (num == 1) {
       confirm("Hello user, welcome to our website!");
     else if (num == 2) {
       prompt("Hello user, welcome to our website!");
     } else if (num == 3) {
       alert("Hello guest, please log in or sign up.");
     } else {
       alert("Invalid choice. Please enter 1, 2, or 3.");
     }
   }
 </script>
```

```
</body>
</html>
Q4;
<!-- Create a form and validate the form using JavaScript. -->
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
  <style>
   * {
     margin: 0;
     padding: 0;
   }
   .div1 {
     display: flex;
     justify-content: center;
     align-items: center;
     background-color: black;
     height: 100vh;
   }
   form {
     height: 200px;
     width: 300px;
     background-color: rgb(123, 91, 143);
```

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display: flex;
     flex-direction: column;
     justify-content: center;
     align-items: center;
     border-radius: 10%;
   }
   input {
     padding: 2px;
     margin: 4px;
   }
   button {
     margin-top: 10px;
   }
   h1 {
     color: beige;
   }
 </style>
</head>
<body>
 <div class="div1">
 <form onsubmit="return validate()">
   <h1>Login</h1>
   <input type="email" id="email" placeholder="Email">
   <input type="password" id="password" placeholder="Password">
   <button type="submit">Login</button>
 </form>
 </div>
 <script>
```

```
function validate() {
   var pass = {
     "Xyz@gmail.com": "123456",
     "abc@gmail.com": "1234567890"
   };
   let email = document.getElementById("email").value;
   let password = document.getElementById("password").value;
   if (email in pass) {
     if (pass[email] === password) {
       alert("User exists. Login successful!");
     } else {
       alert("Password is incorrect.");
     }
   }else{
     alert("Email doesn't exist.");
   }
   // Prevent form submission
   return false;
 }
 </script>
</body>
</html>
Q5;
<!-- Change the text of the first element that has the class name "test".
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```
<script> _____= "Hello";
</script> -->
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Document</title>
</head>
<body>
 <script>
  document.querySelector(".test").textContent = "Hello";
 </script>
</body>
```

</html>

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Q6;
<!-- Use HTML DOM to change the value of the input field.
<input type="text" id="myText" value="Hello">
<script>
document.getElementById("myText")____ = "Have a nice day!";
</script> -->
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Document</title>
</head>
<body>
 <input type="text" id="myText" value="Hello">
<script>
    document.getElementById("myText").value="Have a nice day!";
</script>
</body>
</html>
Q7;
<!-- Change the font size of the p element to 40 pixels.
<script> document.getElementById("demo")____ = "____";
</script> -->
```

```
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Document</title>
</head>
<body>
 Rushang
<script> document.getElementById("demo").style.fontSize = "40px";
</script>
</body>
</html>
Q8;
<!-- Use the CSS display property to hide the p element.
 <script> document.getElementById("demo")______
= "_____";
</script> -->
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Document</title>
</head>
<body>
```

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 <script>
 document.getElementById("demo").style.display = "none";
 </script>
</body>
</html>
Q9;
<!-- Use the eventListener to assign an onclick event to the <button> element.
 <button id="demo">Click me1</button>
 <script>
 document.getElementById("demo")_____. ("_____", myFunction);
 </script> -->
 <!DOCTYPE html>
 <html lang="en">
 <head>
   <meta charset="UTF-8">
   <meta name="viewport" content="width=device-width, initial-scale=1.0">
   <title>Document</title>
 </head>
 <body>
   <button id="demo">Click me</button>
   <script>
```

```
document.getElementById("demo").addEventListener("click", myFunction);4
function myFunction() {
   document.getElementById("para").innerHTML = "Hello World!";
}
</script>
</body>
</html>
```