

Rushi Panchal

Vadodara, Gujarat, India

panchalrushi2182004@gmail.com

7779086406

[linkedin.com/in/rushi-panchal-b58730239](https://www.linkedin.com/in/rushi-panchal-b58730239)

Summary

I showcased my passion and dedication to this exciting field by graduating with a diploma in computer engineering in 2023.

Equipped with a solid foundation in computer engineering principles, acquired through a blend of theoretical learning and hands-on project experience during my diploma studies.

Driven by a passion for technological advancements, I am eager to contribute to the constantly evolving landscape of computer engineering.

Actively seeking opportunities to apply my knowledge and skills in a professional environment where I can make a significant impact and collaborate with like-minded individuals on cutting-edge projects.

Open to networking with professionals, fellow students, and industry experts who share an interest in technology, innovation, and collaboration. Let's connect and explore the possibilities together!

Everyday learning and improving in the Computer Engineering field.

Experience



Frontend Developer

Equanimous Technologies

May 2023 - Jul 2023 (3 months)

▸ I had the chance to explore the world of innovative technology throughout this amazing trip. I improved my Full Stack Development abilities and engaged in the amazing world of Augmented Reality using Unity, Aframe, SparkAR. Additionally, I dived into the field of 3D web programming utilizing React Three Fiber to create immersive websites that push the limits of online experiences.

▸ Grateful for the practical training and development I received during my internship. I'm eager to use these skills and pursue my career in technology.

Education



Parul University

Diploma of Education, Computer Programming

Jun 2020 - Apr 2023

Licenses & Certifications



Front-End Web Development - Bolt IoT

Skills

Computer Science • Multitasking • Bootstrap (Framework) • GitHub • Java • HTML5 • API •
Front-End Design • Unity • React Three Fiber