**Steps to deploy game ‘2048’ with docker on AWS.**

**Prerequisites:**

AWS console account.

Docker account.

1. Create folder name ‘2048’

2. Create Dockerfile to the folder

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3. Create Dcoker image with command ‘docker build -t 2048-game.

[It creating image taking too long then restart Docker desktop and sign in again]

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4. Verify image on docker desktop app **OR** by using command ‘docker images’ in terminal.

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**OR**

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5. Create docker container by using command 'docker run -d -p 80:80 fc6322e31eb6ccc1e0ac72badc2f5d750e2fe911ba4a63fad526b6b5ae7bb74d’

6. Once the container is running then we can verify by going to ‘http://localhost/80’ A screenshot of a computer

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7. Go to AWS console and configure ‘Elastic beanstalk’ service and upload dockerfile.

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8. Click on ‘Submit’ and then it will take few minutes to create instance on AWSA screenshot of a computer

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