

# RUSHI MISTRY

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## ABOUT ME

Enthusiastic UI/UX Designer Intern with a passion for creating user-centered digital experiences. Proficient in user research, wireframing, prototyping, and visual design using Figma and Framer Creative Suite. Eager to contribute to a dynamic team and further develop skills in a real-world environment.

## EDUCATION

<b>MBIT, CVM</b> B-Tech - Computer Engineering	<b>June 2023 - June 2026</b>	Anand, Gujarat
<b>Dalia, GTU</b> Diploma - Computer Engineering	<b>June 2020 - June 2023</b>	Kheda, Gujarat

## SKILLS

UX Research   User Interface Design   User Experience Design   Prototyping   Wireframing   Quality Visual Design  
Design Thinking   Design Components   HTML5   CSS3

**Tools:** Figma, Framer, Drow.io, VScode, Ms-Word, VN editor, Xampp

### HARD SKILLS

- **Responsive** Web Design (HTML5, CSS3, JavaScript)
- **UI Design** (Layout, Visual Design)
- **UX Design** (User Flow & Wireframing)
- Video Content Creation

### SOFT SKILLS

- Confident Presenter with No Overthinking
- Self-Motivated and Curious Learner
- Good Team Collaboration and Listening

**Language:** English, Gujarati & Hindi

## EXPERIENCE

<b>Venom Technologies</b> Web Development – UI/UX Designer   May 2025 - June 2025	VV Nagar, Anand, Gujarat
<ul style="list-style-type: none"><li>• Built a strong foundation in <b>HTML, CSS, JavaScript, and UI/UX design</b>, progressing from basic concepts to practical project implementation.</li><li>• Designed <b>user-centered interfaces</b> using wireframes, mockups, color theory, spacing, and layout principles. Created multiple <b>mini-projects and UI screens</b> including age &amp; simple calculators, dynamic pages, weather app, quiz app, and a food ordering website.</li><li>• Improved user experience by focusing on <b>responsive layouts, intuitive navigation, consistent typography</b>, and visual hierarchy. Applied UI/UX principles like <b>usability, accessibility, component design, interaction design</b>, and reusable design patterns in projects.</li></ul>	

## CLASS PROJECT EXPERIENCE

### Diploma Computer Engineering Capstone Project - Nov 2022

- Developed a fully functional E-commerce website using **HTML5, CSS, Bootstrap, PHP, and MySQL** with XAMPP. Designed to handle complete **CRUD** operations with **user/admin authentication, product and stock management, payment options**, and a user-friendly UI/UX for efficient shopping and order handling.

### Mental-wellness – Self Care & Mood Tracking Application Design

- Designed a calming and user-friendly mobile app focused on mood tracking, guided meditations, and simple therapy scheduling. Improved emotional awareness through intuitive mood logging, visual history insights, and easy session discovery. Created **user flows** and **high-fidelity** screens with a focus on students and individuals needing quick, low-stress mental wellness support.

### RideForward - Ride-Hailing Application Design

- **Designed** a cab booking app to simplify daily travel by allowing users to quickly book rides, track drivers, and view fare estimates in one place. Created user flows and clean **UI** screens focusing on easy navigation and a smooth booking experience. Created **wireframes, high-fidelity** screens, and interactive **prototypes** to demonstrate smooth user interactions.

## CERTIFICATIONS

- Introduction To Internet Of things – **NPTL January 2026**
- Introduction to HTML, CSS & JavaScript - Coursera **December 2024**
- Introduction to Relational Database and SQL – Coursera **December 2023**