

# Module 1 – Overview of IT Industry:

## Theory Answers

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### What is a Program?

A program is a set of instructions written in a programming language to perform a specific task. It functions by executing these instructions on a computer to manipulate data, make decisions, and produce output.

### What is Programming?

Programming is the process of creating software by writing code in programming languages. It involves designing logic, writing instructions, testing, debugging, and maintaining the code.

### Key Steps in Programming Process

1. Problem Understanding
2. Requirement Analysis
3. Algorithm Design
4. Coding
5. Testing & Debugging
6. Deployment
7. Maintenance

### High-level vs Low-level Languages

High-level languages (e.g., Python, Java) are human-readable and abstract away hardware details. Low-level languages (e.g., Assembly) are closer to machine code and give more control over hardware.

### Client & Server in Web Communication

Client initiates requests for services and resources. Server responds by processing the request and returning the result. For example, when accessing a website, the browser is the client, and the web server hosts and delivers the requested pages.

### TCP/IP Model and its Layers

The TCP/IP model has four layers: Application, Transport, Internet, and Network Access. It governs how data is packetized, addressed, transmitted, routed, and received on the internet.

### Client Server Communication

Client-server communication involves the client sending a request to the server, and the server processing that request and responding. This happens using network protocols like HTTP.

## **Broadband vs Fiber-optic Internet**

Broadband uses copper wires and is slower with more signal degradation. Fiber-optic uses light signals through fiber cables, offering higher speed and reliability.

## **HTTP vs HTTPS**

HTTPS is the secure version of HTTP. It uses SSL/TLS encryption to secure data transmission between client and server, preventing eavesdropping and tampering.

## **Role of Encryption**

Encryption secures applications by encoding data so that only authorized parties can access it, protecting sensitive information during storage and transmission.

## **System vs Application Software**

System software manages hardware (e.g., OS), while application software helps users perform tasks (e.g., Word, Excel).

## **Significance of Modularity in Software Architecture**

Modularity allows dividing software into independent, manageable units. It improves maintainability, scalability, and team collaboration.

## **Importance of Layers in Software Architecture**

Layers separate concerns like UI, business logic, and data. It improves code organization, reusability, and ease of maintenance.

## **Importance of Development Environment**

A development environment provides tools and configurations for writing, testing, and debugging code efficiently.

## **Source Code vs Machine Code**

Source code is human-readable; machine code is binary code that computers execute. Source code must be compiled or interpreted into machine code.

## **Importance of Version Control**

Version control like Git tracks code changes, allows collaboration, rollback, and efficient project management.

## **Benefits of Using GitHub for Students**

GitHub allows students to collaborate, showcase projects, track changes, and contribute to open-source, enhancing learning and visibility.

## **Open-source vs Proprietary Software**

Open-source software's source code is freely available for use and modification. Proprietary software is owned and licensed, restricting access and modification.

## **GIT and Team Collaboration**

GIT enables collaboration through features like branching, merging, and commit history. Teams can work simultaneously without conflict.

## **Role of Application Software in Businesses**

Application software automates tasks like accounting, data analysis, and communication, improving productivity and decision-making.

## **Stages of Software Development Process**

1. Requirement Gathering
2. System Design
3. Implementation
4. Testing
5. Deployment
6. Maintenance

## **Importance of Requirement Analysis**

Requirement analysis ensures developers understand user needs, preventing costly errors and ensuring relevant functionality.

## **Role of Software Analysis**

Software analysis defines what the system should do and identifies constraints, guiding design and development stages.

## **Key Elements of System Design**

Includes architecture, user interfaces, database design, data flow, and system integration specifications.

## **Importance of Software Testing**

Software testing ensures the system is bug-free, meets requirements, and provides a quality product to users.

## **Types of Software Maintenance**

1. Corrective – fix bugs
2. Adaptive – adjust to environment
3. Perfective – enhance features
4. Preventive – avoid future issues

## **Web vs Desktop Applications**

Web apps run in browsers, are platform-independent and easily updated. Desktop apps run locally, offer better performance but require installation.

## **Advantages of Web Applications**

Accessible from anywhere, no installation, easy updates, and cost-effective deployment.

## **UI/UX Role in Development**

Good UI/UX improves usability, engagement, and satisfaction, directly affecting product success.

## **Native vs Hybrid Mobile Apps**

Native apps are platform-specific and faster. Hybrid apps use web technologies and work across platforms with one codebase.

## **Significance of DFDs**

DFDs visually represent data flow and processes in a system, aiding analysis and communication with stakeholders.

## **Pros and Cons of Desktop Applications**

Pros: Fast, full hardware access. Cons: Platform-dependent, need manual updates. Web apps are more accessible but slower.

## **How Flowcharts Help**

Flowcharts visualize program logic, aiding planning, debugging, and understanding system processes.