Data_Wizards

November 14, 2024

1 Orange Hoops Data Science Challenge

Team: Data Wizards Team members:

1. Sagarika Shinde
2. Srushti Shobhane
3. Sejal Sardal
4. Rushikesh Shinde

1.0.1 Problem Statement:

The goal is to predict the player injuries using the different attributes present in the three datasets provided.

1.0.2 1. Loading and Inspecting the Dataset

[62]:
```
import pandas as pd

# Loading the datasets
player_sessions = pd.read_csv(r"C:\Users\lenovo\Documents\MS␣
 ↪documents\Classes\Orange Hoop competition\injury_history(player_sessions).
 ↪csv",encoding='ISO-8859-1')
muscle_imbalance = pd.read_csv(r"C:\Users\lenovo\Documents\MS␣
 ↪documents\Classes\Orange Hoop␣
 ↪competition\injury_history(muscle_imbalance_data).csv",␣
 ↪encoding='ISO-8859-1')
injury_history = pd.read_csv(r"C:\Users\lenovo\Documents\MS␣
 ↪documents\Classes\Orange Hoop competition\injury_history(injury_history).
 ↪csv", encoding='ISO-8859-1')

# Inspecting the datasets
print(player_sessions.info())
print(muscle_imbalance.info())
print(injury_history.info())

# Printing the first few rows of the data
print(player_sessions.head())
```

```
print(muscle_imbalance.head())
print(injury_history.head())
```

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 2604 entries, 0 to 2603
Data columns (total 30 columns):
 #   Column                                Non-Null Count  Dtype
---  ------                                --------------  -----
 0   Name                                  2604 non-null   object
 1   Player.ID                             2604 non-null   int64
 2   Group.Id                              2604 non-null   int64
 3   Group.name                            2604 non-null   object
 4   League.ID                             2604 non-null   int64
 5   Session.ID                            2604 non-null   int64
 6   Session_Date                          2604 non-null   object
 7   Position                              2604 non-null   object
 8   Distance..mi.                         2604 non-null   float64
 9   Distance…min..mi.                    2604 non-null   float64
 10  Duration..s.                          2604 non-null   int64
 11  Steps                                 2604 non-null   int64
 12  Speed…of.max…                  2604 non-null   float64
 13  Speed..max…mph.                      2604 non-null   float64
 14  Speed..?ò…mph.                       2604 non-null   float64
 15  Time..s.                              2604 non-null   int64
 16  Accumulated.Acceleration.Load         2604 non-null   int64
 17  Anaerobic.Activity..distance…mi.  2604 non-null   float64
 18  Jump.Load..J.                         2604 non-null   int64
 19  Heart.Rate..?ò…bpm.                  2604 non-null   int64
 20  Heart.Rate..min…bpm.                 2604 non-null   int64
 21  Heart.Rate..max…bpm.                 2604 non-null   int64
 22  Human.Core.Temperature..?ò…F.    2604 non-null   float64
 23  Human.Core.Temperature..max…F.  2604 non-null   float64
 24  TRIMP                                 2604 non-null   int64
 25  Heart.Rate.Recoveries                 2604 non-null   int64
 26  Jump.Height..max…ft.                 2604 non-null   float64
 27  Changes.of.Orientation                2604 non-null   int64
 28  Exertions                             2604 non-null   int64
 29  Disk.Usage…                          2604 non-null   float64
dtypes: float64(10), int64(16), object(4)
memory usage: 610.4+ KB
None
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 182 entries, 0 to 181
Data columns (total 9 columns):
 #   Column                       Non-Null Count  Dtype
---  ------                       --------------  -----
 0   Player.ID                    182 non-null    int64
```

```
 1   Session ID                  182 non-null    int64
 2   Player Name                 182 non-null    object
 3   Date Recorded               182 non-null    object
 4   Hamstring To Quad Ratio     182 non-null    float64
 5   Quad Imbalance Percent      182 non-null    float64
 6   HamstringImbalance Percent  182 non-null    float64
 7   Calf Imbalance Percent      182 non-null    float64
 8   Groin Imbalance Percent     182 non-null    float64
dtypes: float64(5), int64(2), object(2)
memory usage: 12.9+ KB
None
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 21 entries, 0 to 20
Data columns (total 10 columns):
 #   Column                Non-Null Count  Dtype
---  ------                --------------  -----
 0   Player.ID             21 non-null     int64
 1   Name                  21 non-null     object
 2   Group.Id              21 non-null     int64
 3   Injury Type           21 non-null     object
 4   Body Part             21 non-null     object
 5   Side                  16 non-null     object
 6   Injury Date           21 non-null     object
 7   Severity              11 non-null     object
 8   Recovery Time (days)  21 non-null     int64
 9   Additional Notes      21 non-null     object
dtypes: int64(3), object(7)
memory usage: 1.8+ KB
None
            Name  Player.ID  Group.Id Group.name  League.ID  Session.ID  \
0  Anthony Lopez        112       212    Group 1        301        1001
1  Anthony Lopez        112       212    Group 1        301        1002
2  Anthony Lopez        112       212    Group 1        301        1003
3  Anthony Lopez        112       212    Group 1        301        1004
4  Anthony Lopez        112       212    Group 1        301        1005

  Session_Date Position  Distance..mi.  Distance…min..mi.  …  \
0     1/1/2023   Center           4.58               0.12  …
1     1/3/2023   Center           1.18               0.11  …
2     1/4/2023   Center           5.59               0.14  …
3     1/6/2023   Center           3.22               0.09  …
4     1/7/2023   Center           2.19               0.10  …

   Heart.Rate..min…bpm.  Heart.Rate..max…bpm.  \
0                    74                   198
1                    62                   179
2                    78                   172
3                    64                   186
```

```
4                       62                      146

   Human.Core.Temperature..?ò…F.  Human.Core.Temperature..max…F.  \
0                          99.47                           101.24
1                          99.56                            99.33
2                         100.06                           102.31
3                         100.45                           101.10
4                          98.73                           100.91

   TRIMP  Heart.Rate.Recoveries  Jump.Height..max…ft.  \
0    261                      5                  2.31
1    270                      6                  2.44
2    149                      4                  3.04
3    180                     10                  3.17
4    152                      4                  1.28

   Changes.of.Orientation  Exertions  Disk.Usage…
0                     229        307         58.56
1                     427        180         44.93
2                     383        440         15.32
3                     462        450         21.46
4                     118        416         20.51

[5 rows x 30 columns]
   Player.ID  Session ID    Player Name Date Recorded  \
0        112         101  Anthony Lopez      1/1/2023
1        112         102  Anthony Lopez      2/1/2023
2        112         103  Anthony Lopez      3/1/2023
3        112         104  Anthony Lopez      4/1/2023
4        112         105  Anthony Lopez      5/1/2023

   Hamstring To Quad Ratio  Quad Imbalance Percent  \
0                 0.808741              -10.149294
1                 0.814355              -10.105784
2                 0.887331              -10.027546
3                 0.929176              -10.137407
4                 0.866234               -9.958386

   HamstringImbalance Percent  Calf Imbalance Percent  Groin Imbalance Percent
0                   -8.208145              -10.176416               -10.258755
1                   -8.229693              -10.106144               -10.063777
2                   -8.897757              -10.257486                -9.990676
3                   -9.419432              -10.220899               -10.179258
4                   -8.626291              -10.412659               -10.208611
   Player.ID             Name  Group.Id    Injury Type   Body Part   Side  \
0        101  Jordan Matthews       201  Muscle Strain  Quadriceps  Right
1        101  Jordan Matthews       201     Tendonitis       Wrist   Left
2        101  Jordan Matthews       201     Tendonitis    Shoulder  Right
```

```
3        103   Malik Robinson       203         Strain       Groin  Right
4        103   Malik Robinson       203       Fracture       Wrist   Left

  Injury Date Severity  Recovery Time (days)  \
0   12/5/2023  Grade 2                    51
1  10/25/2023      NaN                    11
2   7/22/2023      NaN                    12
3   6/28/2023  Grade 1                    20
4   2/14/2023      NaN                    68

                                  Additional Notes
0  Grade 2 quadriceps strain with partial tearing…
1  De Quervain's tenosynovitis. Swelling and pain…
2  Rotator cuff tendonitis due to overuse. Anti-i…
3  Grade 1 groin strain, characterized by mild ov…
4  Distal radius fracture. Cast applied. Recovery…
```

1.0.3 2. Data Cleaning and Preprocessing

[63]:
```
# Checking for missing values in each dataset if any
print(player_sessions.isnull().sum())
print(muscle_imbalance.isnull().sum())
print(injury_history.isnull().sum())

# We will convert this missing values once we merge the data.

# Converting session dates to datetime
player_sessions['Session_Date'] = pd.
  ↪to_datetime(player_sessions['Session_Date'])
```

```
Name                                0
Player.ID                           0
Group.Id                            0
Group.name                          0
League.ID                           0
Session.ID                          0
Session_Date                        0
Position                            0
Distance..mi.                       0
Distance…min..mi.                   0
Duration..s.                        0
Steps                               0
Speed…of.max…                       0
Speed..max…mph.                     0
Speed..?ò…mph.                      0
Time..s.                            0
Accumulated.Acceleration.Load       0
Anaerobic.Activity..distance…mi.    0
```

```
Jump.Load..J.                          0
Heart.Rate..?ò…bpm.                    0
Heart.Rate..min…bpm.                   0
Heart.Rate..max…bpm.                   0
Human.Core.Temperature..?ò…F.          0
Human.Core.Temperature..max…F.         0
TRIMP                                  0
Heart.Rate.Recoveries                  0
Jump.Height..max…ft.                   0
Changes.of.Orientation                 0
Exertions                              0
Disk.Usage…                            0
dtype: int64
Player.ID                      0
Session ID                     0
Player Name                    0
Date Recorded                  0
Hamstring To Quad Ratio        0
Quad Imbalance Percent         0
HamstringImbalance Percent     0
Calf Imbalance Percent         0
Groin Imbalance Percent        0
dtype: int64
Player.ID                0
Name                     0
Group.Id                 0
Injury Type              0
Body Part                0
Side                     5
Injury Date              0
Severity                10
Recovery Time (days)     0
Additional Notes         0
dtype: int64
```

1.0.4 3. Merging Datasets

[64]:
```
# Merging datasets on Player.ID
merged_data = injury_history.merge(player_sessions, on='Player.ID', how='left')
merged_data = merged_data.merge(muscle_imbalance, on='Player.ID', how='left')

# Checking the merged data structure
print(merged_data.info())

# After checking the data structure we came to know that there are three␣
 ↪separate columns created for 'Name','Player Name', and
```

```
# 'Group.Id' due to their availability in two csv files while merging. As they␣
 ↪hold the same info we have decided to drop one of each.

# Dropping redundant columns
merged_data.drop(columns=['Name_y', 'Group.Id_y','Player Name'], inplace=True)
```

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 44837 entries, 0 to 44836
Data columns (total 47 columns):
 #   Column                                Non-Null Count  Dtype
---  ------                                --------------  -----
 0   Player.ID                             44837 non-null  int64
 1   Name_x                                44837 non-null  object
 2   Group.Id_x                            44837 non-null  int64
 3   Injury Type                           44837 non-null  object
 4   Body Part                             44837 non-null  object
 5   Side                                  32578 non-null  object
 6   Injury Date                           44837 non-null  object
 7   Severity                              22763 non-null  object
 8   Recovery Time (days)                  44837 non-null  int64
 9   Additional Notes                      44837 non-null  object
 10  Name_y                                44837 non-null  object
 11  Group.Id_y                            44837 non-null  int64
 12  Group.name                            44837 non-null  object
 13  League.ID                             44837 non-null  int64
 14  Session.ID                            44837 non-null  int64
 15  Session_Date                          44837 non-null  datetime64[ns]
 16  Position                              44837 non-null  object
 17  Distance..mi.                         44837 non-null  float64
 18  Distance…min..mi.                     44837 non-null  float64
 19  Duration..s.                          44837 non-null  int64
 20  Steps                                 44837 non-null  int64
 21  Speed…of.max…                    44837 non-null  float64
 22  Speed..max…mph.                       44837 non-null  float64
 23  Speed..?ò…mph.                        44837 non-null  float64
 24  Time..s.                              44837 non-null  int64
 25  Accumulated.Acceleration.Load         44837 non-null  int64
 26  Anaerobic.Activity..distance…mi.  44837 non-null  float64
 27  Jump.Load..J.                         44837 non-null  int64
 28  Heart.Rate..?ò…bpm.                   44837 non-null  int64
 29  Heart.Rate..min…bpm.                  44837 non-null  int64
 30  Heart.Rate..max…bpm.                  44837 non-null  int64
 31  Human.Core.Temperature..?ò…F.     44837 non-null  float64
 32  Human.Core.Temperature..max…F.   44837 non-null  float64
 33  TRIMP                                 44837 non-null  int64
 34  Heart.Rate.Recoveries                 44837 non-null  int64
 35  Jump.Height..max…ft.                  44837 non-null  float64
```

```
 36  Changes.of.Orientation              44837 non-null  int64
 37  Exertions                           44837 non-null  int64
 38  Disk.Usage…                        44837 non-null  float64
 39  Session ID                          44837 non-null  int64
 40  Player Name                         44837 non-null  object
 41  Date Recorded                       44837 non-null  object
 42  Hamstring To Quad Ratio             44837 non-null  float64
 43  Quad Imbalance Percent              44837 non-null  float64
 44  HamstringImbalance Percent          44837 non-null  float64
 45  Calf Imbalance Percent              44837 non-null  float64
 46  Groin Imbalance Percent             44837 non-null  float64
dtypes: datetime64[ns](1), float64(15), int64(19), object(12)
memory usage: 16.1+ MB
None
```

[65]:
```
# Checking the null values in the merged data
print(merged_data.isnull().sum())
```

```
Player.ID                                0
Name_x                                   0
Group.Id_x                               0
Injury Type                              0
Body Part                                0
Side                                 12259
Injury Date                              0
Severity                             22074
Recovery Time (days)                     0
Additional Notes                         0
Group.name                               0
League.ID                                0
Session.ID                               0
Session_Date                             0
Position                                 0
Distance..mi.                            0
Distance…min..mi.                        0
Duration..s.                             0
Steps                                    0
Speed…of.max…                        0
Speed..max…mph.                      0
Speed..?ò…mph.                       0
Time..s.                                 0
Accumulated.Acceleration.Load            0
Anaerobic.Activity..distance…mi.         0
Jump.Load..J.                            0
Heart.Rate..?ò…bpm.                      0
Heart.Rate..min…bpm.                     0
Heart.Rate..max…bpm.                     0
Human.Core.Temperature..?ò…F.            0
```

```
Human.Core.Temperature..max…F.         0
TRIMP                                  0
Heart.Rate.Recoveries                  0
Jump.Height..max…ft.                   0
Changes.of.Orientation                 0
Exertions                              0
Disk.Usage…                            0
Session ID                             0
Date Recorded                          0
Hamstring To Quad Ratio                0
Quad Imbalance Percent                 0
HamstringImbalance Percent             0
Calf Imbalance Percent                 0
Groin Imbalance Percent                0
dtype: int64
```

[66]:
```python
# Performing imputation after finding out the columns with null values.
# Imputing missing values in 'Severity' column with 'Unknown'
merged_data.fillna({'Severity':'Unknown'}, inplace=True)

# Imputing missing values in 'Side' column with 'Unknown'
merged_data.fillna({'Side':'Unknown'}, inplace=True)

# Checking if there are any remaining NA values
print(merged_data.isnull().sum())
```

```
Player.ID                          0
Name_x                             0
Group.Id_x                         0
Injury Type                        0
Body Part                          0
Side                               0
Injury Date                        0
Severity                           0
Recovery Time (days)               0
Additional Notes                   0
Group.name                         0
League.ID                          0
Session.ID                         0
Session_Date                       0
Position                           0
Distance..mi.                      0
Distance…min..mi.                  0
Duration..s.                       0
Steps                              0
Speed…of.max…                      0
Speed..max…mph.                    0
Speed..?ò…mph.                     0
```

```
Time..s.                                0
Accumulated.Acceleration.Load           0
Anaerobic.Activity..distance…mi.        0
Jump.Load..J.                           0
Heart.Rate..?ò…bpm.                     0
Heart.Rate..min…bpm.                    0
Heart.Rate..max…bpm.                    0
Human.Core.Temperature..?ò…F.           0
Human.Core.Temperature..max…F.          0
TRIMP                                   0
Heart.Rate.Recoveries                   0
Jump.Height..max…ft.                    0
Changes.of.Orientation                  0
Exertions                               0
Disk.Usage…                             0
Session ID                              0
Date Recorded                           0
Hamstring To Quad Ratio                 0
Quad Imbalance Percent                  0
HamstringImbalance Percent              0
Calf Imbalance Percent                  0
Groin Imbalance Percent                 0
dtype: int64
```

1.0.5 4. Feature Engineering

[67]:
```
# Creating binary flags for missing 'Severity' and 'Side' columns
merged_data['Severity_missing'] = merged_data['Severity'] == 'Unknown'
merged_data['Side_missing'] = merged_data['Side'] == 'Unknown'

# Converting categorical columns into numeric using One-Hot Encoding to use in␣
 ↪machine learning model later
merged_data = pd.get_dummies(merged_data, columns=['Position', 'Body Part',␣
 ↪'Side', 'Injury Type'], drop_first=True)

# Converting injury date to date based features
merged_data['Injury_Date'] = pd.to_datetime(merged_data['Injury Date'],␣
 ↪errors='coerce')
```

[68]:
```
# Since many machine learning algorithms work better when the features are␣
 ↪scaled,
# Using StandardScaler to scale the numerical columns
from sklearn.preprocessing import StandardScaler

# Selecting the numerical columns to scale
numerical_columns = ['Distance..mi.', 'Distance...min..mi.', 'Duration..s.',␣
 ↪'Steps', 'Speed....of.max.....',
```

```
                    'Speed..max....mph.', 'Speed..?ò...mph.', 'Time..s.',␣
 ↪'Accumulated.Acceleration.Load',
                    'Anaerobic.Activity..distance...mi.', 'Jump.Load..J.',␣
 ↪'Heart.Rate..?ò...bpm.',
                    'Heart.Rate..min....bpm.', 'Heart.Rate..max....bpm.',␣
 ↪'Human.Core.Temperature..?ò....F.',
                    'Human.Core.Temperature..max.....F.', 'TRIMP', 'Jump.
 ↪Height..max....ft.',
                    'Changes.of.Orientation', 'Exertions', 'Disk.Usage....',␣
 ↪'HamstringImbalance Percent',
                    'Calf Imbalance Percent', 'Groin Imbalance Percent']

scaler = StandardScaler()
merged_data[numerical_columns] = scaler.
 ↪fit_transform(merged_data[numerical_columns])
```

[69]:
```
from sklearn.model_selection import train_test_split


# Using ordinal encoding for 'Severity' as it has values like 'Grade 1', 'Grade␣
 ↪2', 'Grade 3' which defines the severity of injury.
severity_mapping = {'Grade 1': 1, 'Grade 2': 2, 'Grade 3': 3, 'Unknown': 0}
merged_data['Severity'] = merged_data['Severity'].map(severity_mapping)

# Also, since we saw two features duration and distance which can be used to␣
 ↪get an idea on how long a player takes to cover a certain distance, we are␣
 ↪creating a new feature.
merged_data['Duration_per_mile'] = merged_data['Duration..s.'] /␣
 ↪merged_data['Distance..mi.']

# Creating a binary target variable for injury occurrence since the goal is to␣
 ↪predict the player injuries
injury_columns = [col for col in merged_data.columns if 'Injury Type_' in col]
merged_data['Injury_Flag'] = merged_data[injury_columns].max(axis=1)

# Defining features and target variable
X = merged_data.drop(columns=['Player.ID', 'Name_x', 'Injury Date', 'Severity',
                              'Recovery Time (days)', 'Additional Notes',␣
 ↪'Group.name',
                              'Hamstring To Quad␣
 ↪Ratio','Side_missing','Severity_missing',
                              'Disk.Usage....','Exertions','Duration..s.',
                              'Session.ID', 'Session_Date', 'League.ID',␣
 ↪'Session ID',
                              'Date Recorded', 'Injury Type_Dislocation',
```

```
                                'Injury Type_Fracture', 'Injury Type_Muscle␣
 ↪Strain',
                                'Injury Type_Pain', 'Injury Type_Soreness',
                                'Injury Type_Sprain', 'Injury Type_Strain',
                                'Injury Type_Tendonitis', 'Injury_Date','Group.
 ↪Id_x'])

y = merged_data[['Injury Type_Dislocation', 'Injury Type_Fracture',
       'Injury Type_Muscle Strain', 'Injury Type_Pain', 'Injury Type_Soreness',
       'Injury Type_Sprain', 'Injury Type_Strain', 'Injury Type_Tendonitis']]

# Splitting the data into training and testing sets
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2,␣
 ↪random_state=42)
```

1.0.6 5. Model Selection and Training

[70]:
```
from sklearn.multioutput import MultiOutputClassifier
from sklearn.ensemble import GradientBoostingClassifier

# Using GradientBoostingClassifier as a model
rf_model = GradientBoostingClassifier(random_state=42)

# Wrapping with MultiOutputClassifier for multi-label
multi_output_model = MultiOutputClassifier(rf_model, n_jobs=-1)

# Training the model
multi_output_model.fit(X_train, y_train)

# Making the predictions
y_pred = multi_output_model.predict(X_test)
```

[71]:
```
# Importing evaluation metrics
from sklearn.metrics import classification_report, accuracy_score

# Making the predictions
y_pred = multi_output_model.predict(X_test)

# Evaluating the model using classification report for multi-label␣
 ↪classification
print(classification_report(y_test, y_pred, zero_division= 0))

# Getting the accuracy score
accuracy = accuracy_score(y_test, y_pred)
print(f"Accuracy: {accuracy}")
```

```
              precision    recall  f1-score   support
```

```
              0       1.00      1.00      1.00       572
              1       0.85      0.88      0.86      1041
              2       1.00      1.00      1.00       961
              3       0.27      0.24      0.26       218
              4       0.31      0.30      0.30       516
              5       1.00      1.00      1.00      1017
              6       1.00      1.00      1.00      1137
              7       0.85      0.83      0.84      2106

      micro avg       0.87      0.87      0.87      7568
      macro avg       0.78      0.78      0.78      7568
   weighted avg       0.87      0.87      0.87      7568
    samples avg       0.73      0.73      0.73      7568

Accuracy: 0.8778991971454059
```

We tried using different classifiers to achieve the best accuracy possible, and after trying a few classifiers like Random Forest, Logistic Regression, SVM, KNN, and Gradient Boosting we finally chose Gradient Boosting as it showed strong recall and f-1 scores across labels. Also, because of its predictive power and adaptibility.

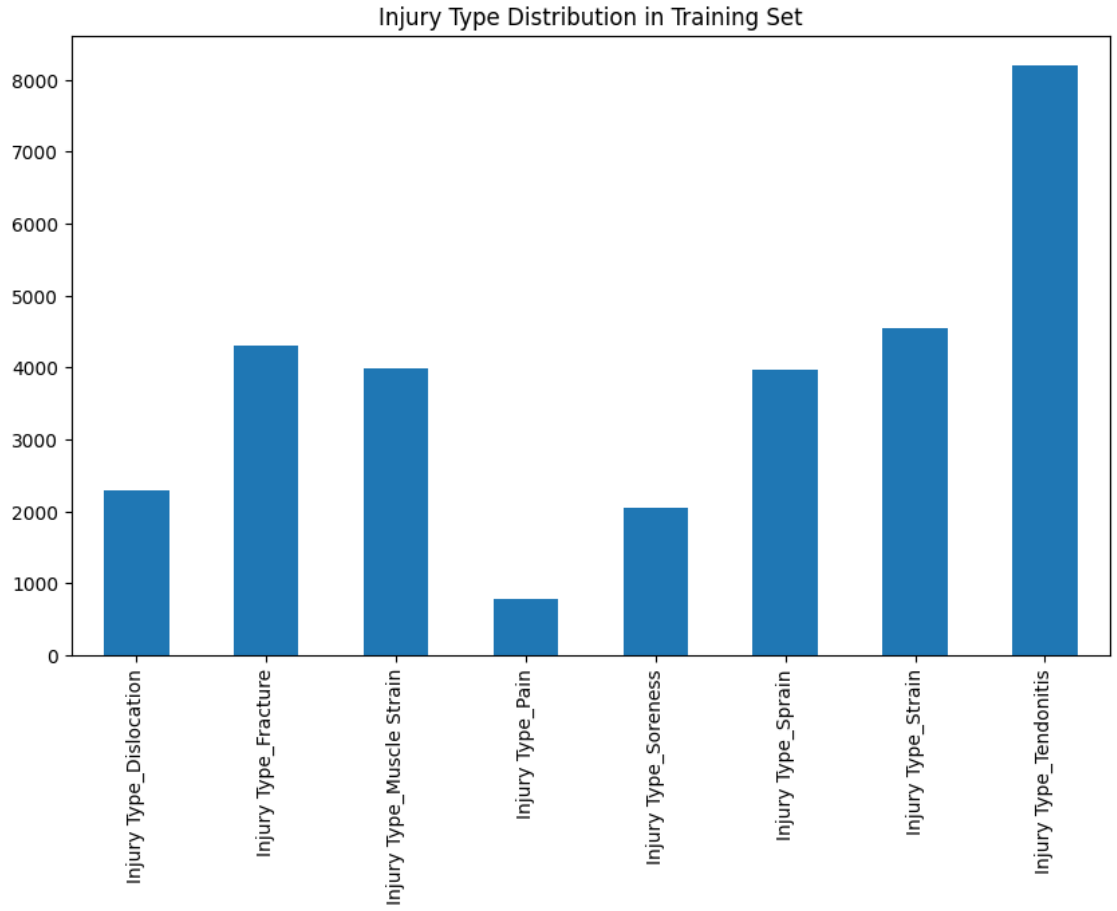
[72]:
```
from sklearn.model_selection import cross_val_score

# Using cross-validation for model evaluation
cv_scores = cross_val_score(multi_output_model, X_train, y_train, cv=5,␣
 ↪scoring='accuracy')

print(f"Cross-validation scores: {cv_scores}")
print(f"Average cross-validation score: {cv_scores.mean()}")
```

```
Cross-validation scores: [0.89266797 0.89113465 0.88597714 0.89280736
0.89279242]
Average cross-validation score: 0.8910759072321162
```

After the cross-validation process we are almost achieving the accuracy of 0.90 which was the designated goal of this competition.

[73]:
```
# Checking the distribution of injury types in the training set to know which␣
 ↪injury type occurs the most
y_train.sum().plot(kind='bar', title='Injury Type Distribution in Training␣
 ↪Set', figsize=(10, 6))
```

[73]:
```
<Axes: title={'center': 'Injury Type Distribution in Training Set'}>
```



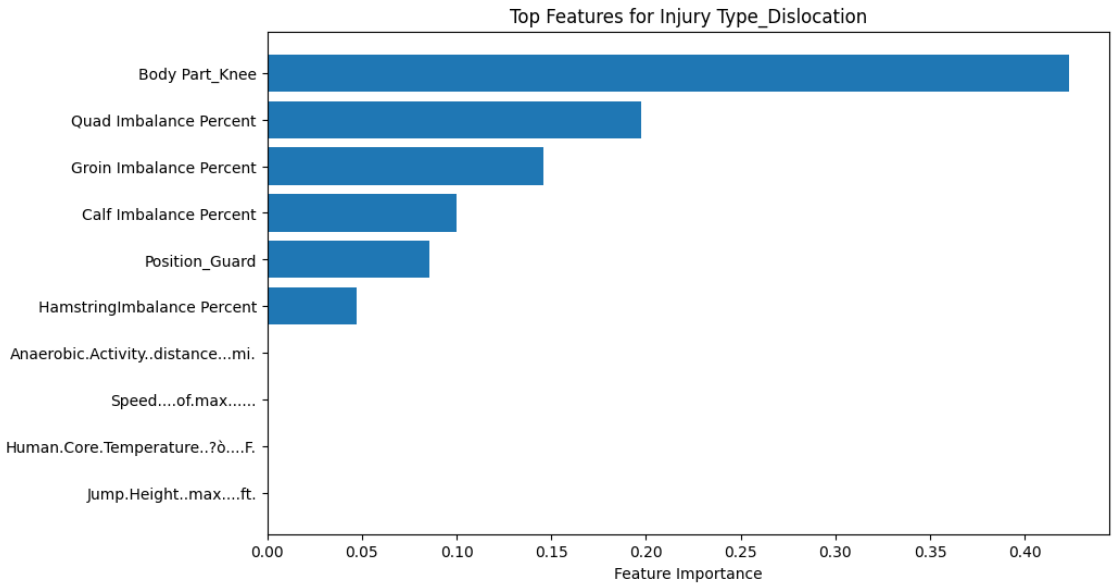
We can see here that the Tendonitis is the type of injury that appears the most of the time and hence we can take preventive measures to not let that happen. Also, we will see next what feature causes all this injuries.

1.0.7 6. Feature Importance

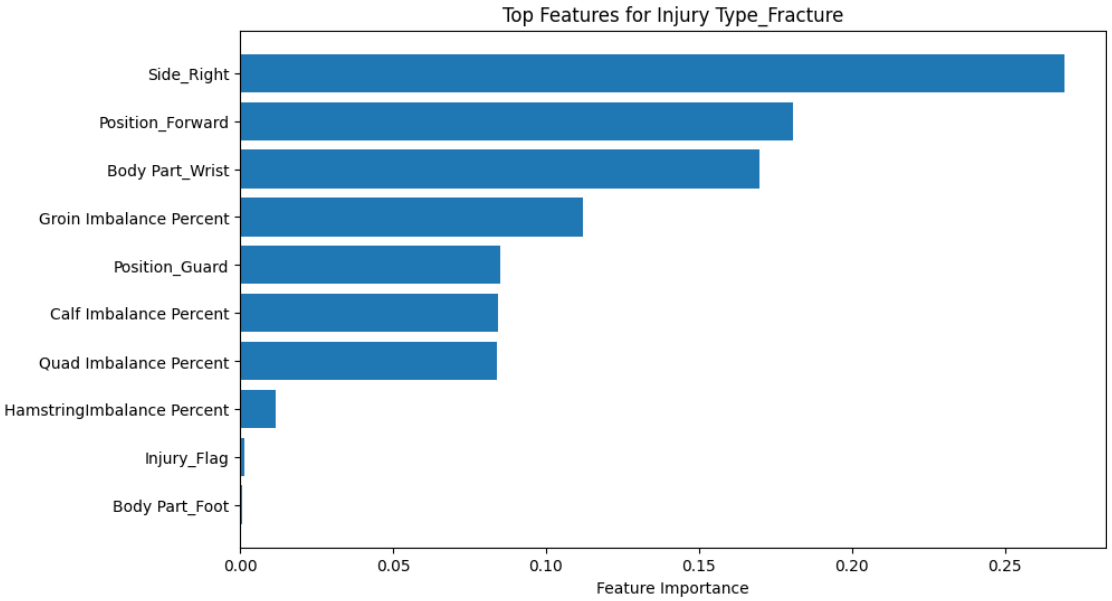
[74]:
```
# Getting feature importance values so as to make changes in the training data␣
↪to improve accuracy.
import numpy as np
import matplotlib.pyplot as plt

# Extracting feature importances for each injury type model
for i, label in enumerate(y.columns):
    # Getting feature importances from the underlying␣
↪GradientBoostingClassifier for each label
    feature_importances = multi_output_model.estimators_[i].feature_importances_

    # Pairing feature names with their importance values
```

```
    feature_importance_pairs = list(zip(X.columns, feature_importances))
    # Sorting features by importance in descending order
    sorted_importances = sorted(feature_importance_pairs, key=lambda x: x[1],␣
↪reverse=True)

    # Displaying the top 10 features impacting each injury type
    print(f"Top features impacting {label}:")
    for feature, importance in sorted_importances[:10]:
        print(f"{feature}: {importance:.4f}")

    # Plotting feature importance
    plt.figure(figsize=(10, 6))
    plt.barh([x[0] for x in sorted_importances[:10]], [x[1] for x in␣
↪sorted_importances[:10]])
    plt.xlabel("Feature Importance")
    plt.title(f"Top Features for {label}")
    plt.gca().invert_yaxis()
    plt.show()
```

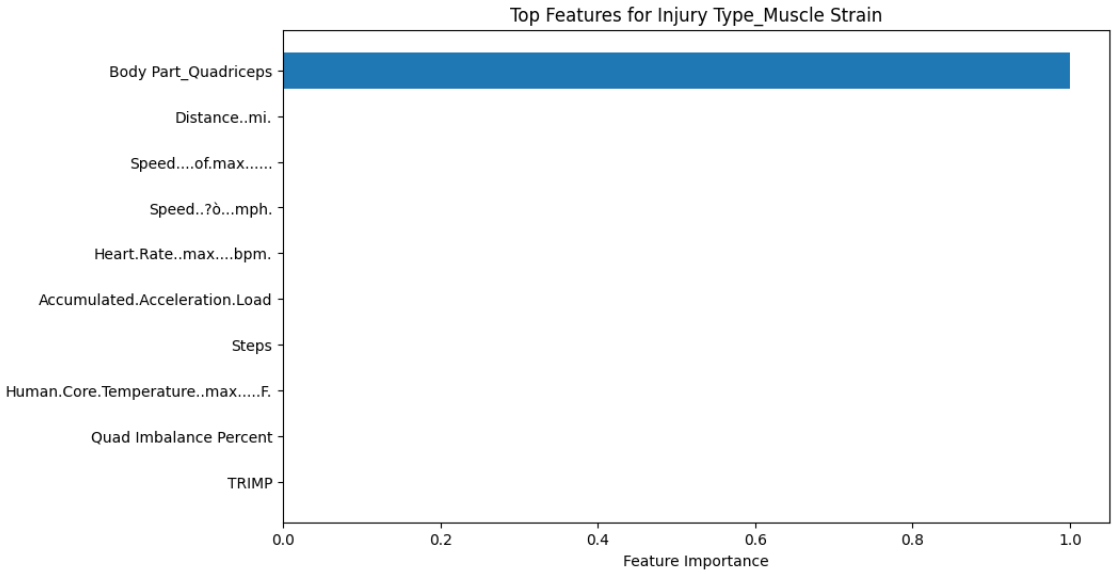
```
Top features impacting Injury Type_Dislocation:
Body Part_Knee: 0.4233
Quad Imbalance Percent: 0.1977
Groin Imbalance Percent: 0.1460
Calf Imbalance Percent: 0.1000
Position_Guard: 0.0859
HamstringImbalance Percent: 0.0472
Anaerobic.Activity..distance…mi.: 0.0000
Speed…of.max…: 0.0000
Human.Core.Temperature..?ò…F.: 0.0000
Jump.Height..max…ft.: 0.0000
```



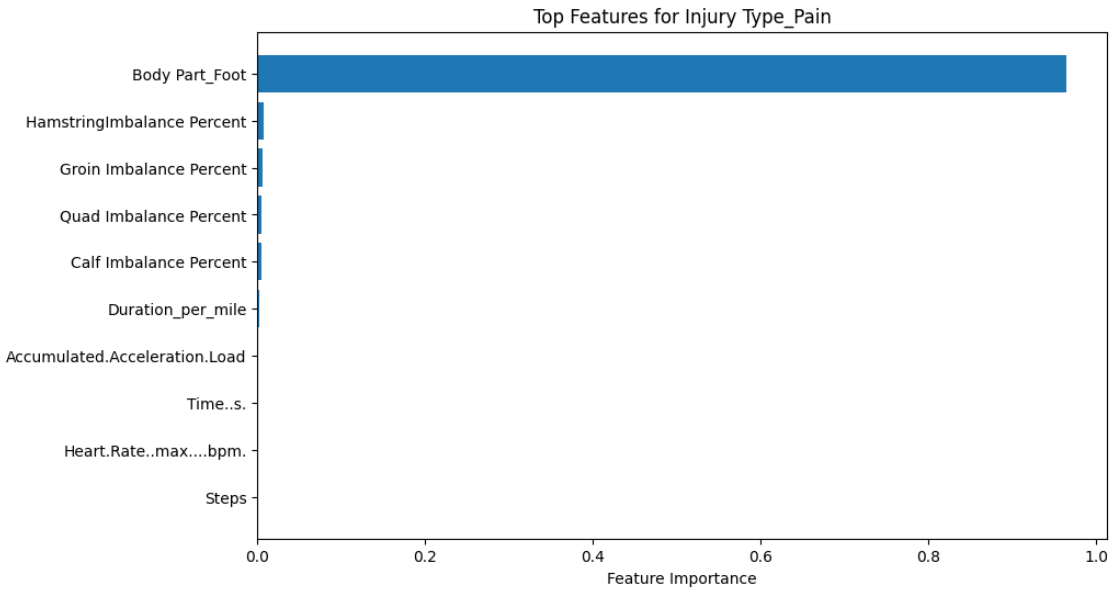
```
Top features impacting Injury Type_Fracture:
Side_Right: 0.2696
Position_Forward: 0.1806
Body Part_Wrist: 0.1696
Groin Imbalance Percent: 0.1120
Position_Guard: 0.0852
Calf Imbalance Percent: 0.0845
Quad Imbalance Percent: 0.0840
HamstringImbalance Percent: 0.0115
Injury_Flag: 0.0012
Body Part_Foot: 0.0007
```



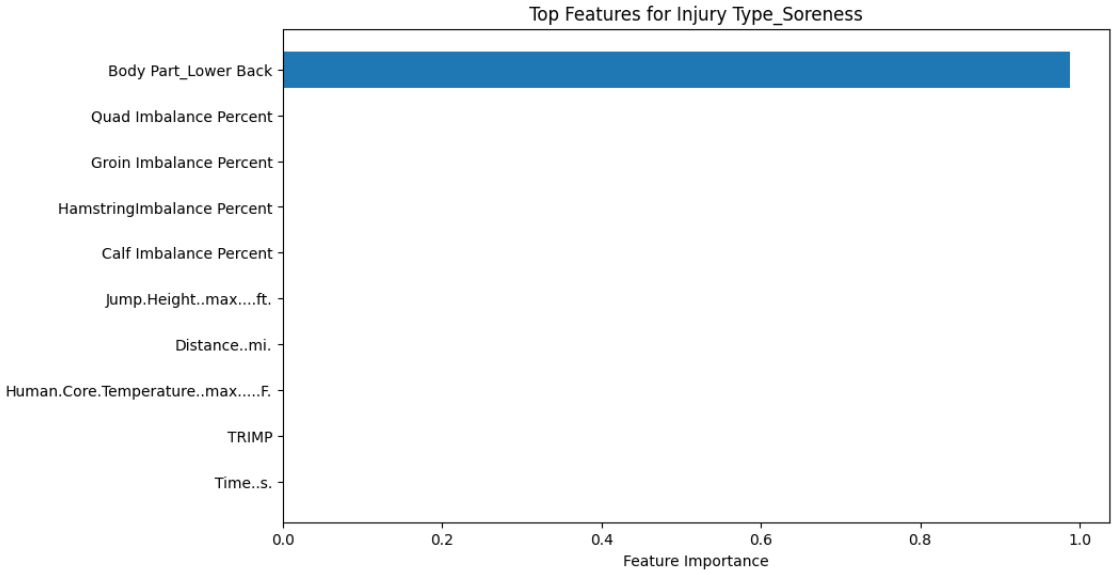

```
Top features impacting Injury Type_Muscle Strain:
Body Part_Quadriceps: 1.0000
Distance..mi.: 0.0000
Speed…of.max…: 0.0000
Speed..?ò…mph.: 0.0000
Heart.Rate..max…bpm.: 0.0000
Accumulated.Acceleration.Load: 0.0000
Steps: 0.0000
Human.Core.Temperature..max…F.: 0.0000
Quad Imbalance Percent: 0.0000
TRIMP: 0.0000
```



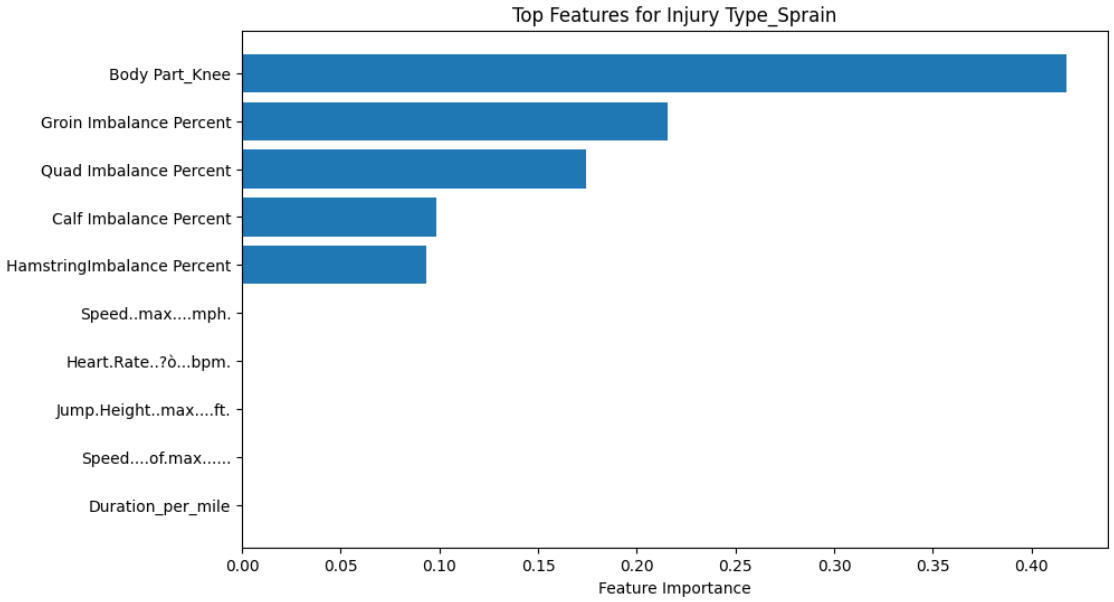
Top features impacting Injury Type_Pain:
Body Part_Foot: 0.9646
HamstringImbalance Percent: 0.0073
Groin Imbalance Percent: 0.0064
Quad Imbalance Percent: 0.0051
Calf Imbalance Percent: 0.0046
Duration_per_mile: 0.0023
Accumulated.Acceleration.Load: 0.0014
Time..s.: 0.0012
Heart.Rate..max…bpm.: 0.0009
Steps: 0.0008



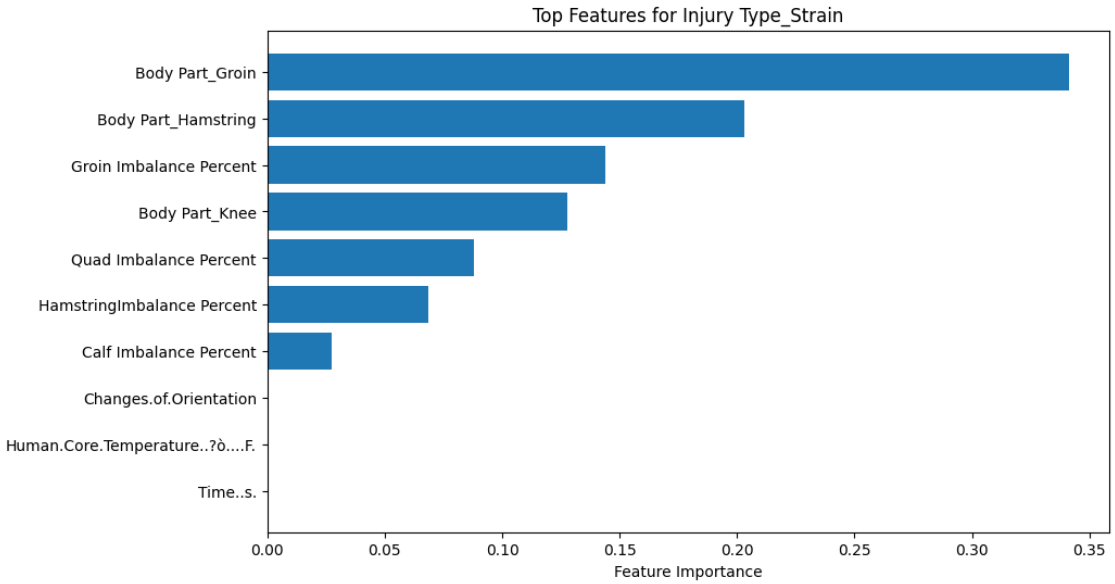
```
Top features impacting Injury Type_Soreness:
Body Part_Lower Back: 0.9880
Quad Imbalance Percent: 0.0016
Groin Imbalance Percent: 0.0015
HamstringImbalance Percent: 0.0010
Calf Imbalance Percent: 0.0009
Jump.Height..max…ft.: 0.0008
Distance..mi.: 0.0007
Human.Core.Temperature..max…F.: 0.0006
TRIMP: 0.0006
Time..s.: 0.0006
```



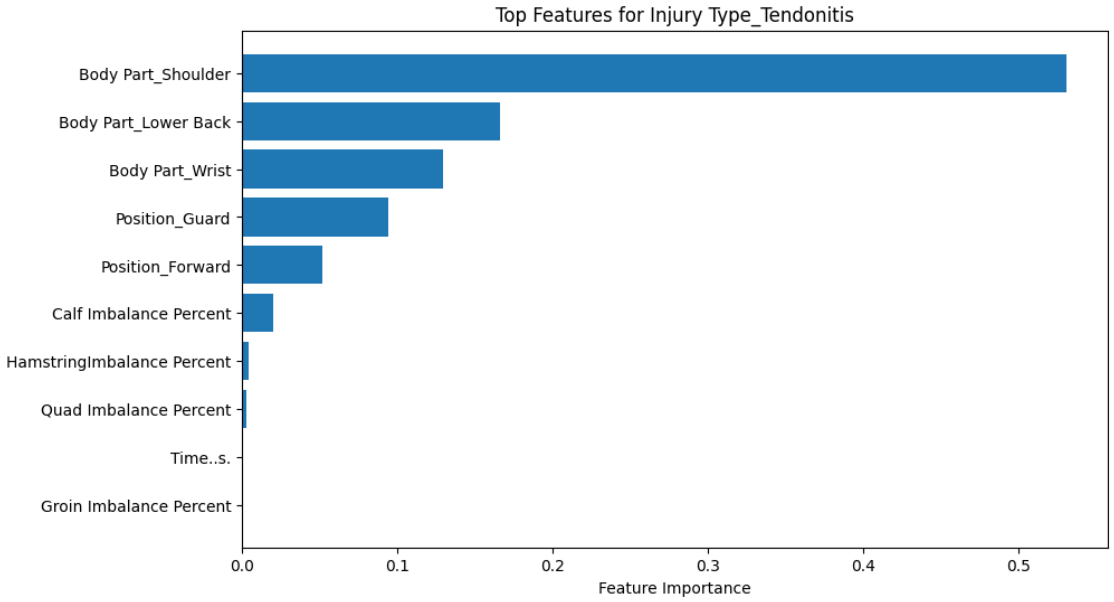

```
Top features impacting Injury Type_Sprain:
Body Part_Knee: 0.4178
Groin Imbalance Percent: 0.2158
Quad Imbalance Percent: 0.1745
Calf Imbalance Percent: 0.0982
HamstringImbalance Percent: 0.0936
Speed..max…mph.: 0.0000
Heart.Rate..?ò…bpm.: 0.0000
Jump.Height..max…ft.: 0.0000
Speed…of.max…: 0.0000
Duration_per_mile: 0.0000
```




```
Top features impacting Injury Type_Strain:
Body Part_Groin: 0.3412
Body Part_Hamstring: 0.2031
Groin Imbalance Percent: 0.1438
Body Part_Knee: 0.1279
Quad Imbalance Percent: 0.0881
HamstringImbalance Percent: 0.0683
Calf Imbalance Percent: 0.0275
Changes.of.Orientation: 0.0000
Human.Core.Temperature..?ò…F.: 0.0000
Time..s.: 0.0000
```




```
Top features impacting Injury Type_Tendonitis:
Body Part_Shoulder: 0.5313
Body Part_Lower Back: 0.1659
Body Part_Wrist: 0.1294
Position_Guard: 0.0942
Position_Forward: 0.0516
Calf Imbalance Percent: 0.0198
HamstringImbalance Percent: 0.0042
Quad Imbalance Percent: 0.0028
Time..s.: 0.0001
Groin Imbalance Percent: 0.0001
```



1.0.8 Insights:

As from the visualizations above we can see that which are the major factors leading to a particular injury or which are the body parts causing the injury. This helps us predict the future injuries of the players if they are suffering from any pain from the certain parts of the body, and with the help of this analysis we can understand what injury the player might get affected by later which can change the result of the game too. So, it becomes one of the key predictions as per the goal of this problem.

1.0.9 7. Conclusion

With the accuracy of almost 88% and 90% with the cross-validation, we can say that our model predicts the test data correctly based on the training data. From what we understood of the goal was that we had to find out the most repetitive injury type causing the injuries which was "Disloacation", that we conveyed through the bar graph. And not only that but we also figured out the features that are causing those injuries, that are the root to those injuries which will help in future to understand which player might face which injury and what care should be taken. It will also help in making decisions like team selection as the injury forces a substitution and that also changes the course of the game.